

Forum:[Hack Forums](#)

Thread: [\[TuT\]How To Make A Game Trainer\[TuT\]](#)

Raf Simons - March 12, 2011, 2:44 pm

Hello, Today i am going to show all of you how to make a basic game trainer.

Necessary Equipment:

1. A .swf decompiler. I recommend using [SoThink SWF DeCompiler](#)
2. A web browser that allows you to view the page information such as firefox.
3. Basic Knowledge of visual basic programming.
4. Obviously, Visual Basic. I will be using Visual Basic 2008

Step 1: Getting the SWF from your game.

First, find a game you want to make a trainer for. I will be using [Electric Man 2](#) Right click the page and select "View page info" like this-

Spoiler [\(Click to View\)](#)

Then, Click media and find the SWF for the game you are making a trainer for like this-

Spoiler [\(Click to View\)](#)

It should say embed under the type but sometimes it says object under type.

Step 2: Selecting The Variable

Now you must open the swf in SoThink. If you downloaded sothink correctly it should look like this-


Now click the maximize button next to electricman2.swf and select action and go to MainMovie like his-

Spoiler [\(Click to View\)](#)

Now find a variable. Most variables start with Root and look something like "root.life" Or something similar. I am going to use root.username to change my username in the game. The variable you pick should look like this-Spoiler [\(Click to View\)](#)

Step 3: Making The Trainer

Open visual basic and create a new windows application. Name it anything you like. Now go to solution explorer and click show all files like this-

Spoiler [\(Click to View\)](#)

Now, Right click references and click add reference and go to the COM tab and look for flash or FlashAccessibility like this-

Spoiler [\(Click to View\)](#)

Now, Right click Toolbox -> Click "Choose Items", in COM Components tab, choose Shockwave Flash Object, then you can see the control in the Toolbox. Now in your toolbox you should find something called Shockwave Flash Object. Drag one of those onto your form and resize it to the

size you are comfortable with. Right click it and click properties and look for where it says "Movie". under movie put the link of the swf you downloaded. In this case it would be-http://www.andkon.com/arcade/adventureaction/electricman2/electricman2.swf

Put that into movie and add a button and a textbox to your form.

Double Click the button and add this-

Code Call AxShockwaveFlash1.SetVariable("your variable here", TextBox1.Text)

Since im using the Username variable my code is this-

Code Call AxShockwaveFlash1.SetVariable("username", TextBox1.Text)

Now when you debug the game should load normally. Select what username and electricity color you want and start playing. Play through the first round with your username then in the text box change your username to anything you want and it will become that username.

Example-

Spoiler ([Click to View](#))

[IMG]<http://i.min.us/jkfwMU.jpg>[/IMG]

Conclusion:

Now you have a simple trainer for electric man 2! That's the end of my tutorial! I hope you all enjoy it an make some pretty cool trainers with it!

Cody8295 - March 12, 2011, 2:48 pm

Not a bad tutorial, good job.

Ace of Sp?des - March 12, 2011, 2:48 pm

Bookmarked. I can make money with this, thanks

Raf Simons - March 12, 2011, 2:50 pm

(Mar 12, 2011 03:48 PM)Cody8295 Wrote: [\[CITE\]](#) Not a bad tutorial, good job.

It was pretty simple and i tried to make it as organized as possible but it got a bit messy.

(Mar 12, 2011 03:48 PM)Ace of Sp?des Wrote: [\[CITE\]](#) Bookmarked. I can make money with this, thanks

No problem. I hope you make some money!

Vysse - March 12, 2011, 3:22 pm

First thing I though was Zynga Poker hacks then I realized this will not work for that :(

Cody8295 - March 12, 2011, 3:24 pm

(Mar 12, 2011 03:48 PM)Ace of Sp?des Wrote: [\[CITE\]](#) Bookmarked. I can make money with this, thanks

You probably won't make money with this, there's a hundred other tutorials similar to this one and trainers for hundreds of flash games.

Raf Simons - March 12, 2011, 3:25 pm

(Mar 12, 2011 04:22 PM)Vysse Wrote: [\[CITE\]](#) First thing I though was Zynga Poker hacks then I realized this will not work for that :(

I tried to make a trainer for the Zynga Poker but to no avail. I could not do anything.

(Mar 12, 2011 04:24 PM)Cody8295 Wrote: [\[CITE\]](#) You probably won't make money with this, there's a hundred other tutorials similar to this one and trainers for hundreds of flash games.

Now im sad. I thought I had actually helped someone. I also thought I was the first to post a tutorial of this kind here.

Emily - March 12, 2011, 4:59 pm

What is the page is just the .swf file? It doesn't let you view the page source if it's just the .swf file. I'll show an example.

Spoiler ([Click to View](#))

[img]http://img864.imageshack.us/img864/6767/c34c66a1ebca442294440e7.png[/img]

Cody8295 - March 12, 2011, 5:48 pm

(Mar 12, 2011 05:59 PM)Emily Wrote: [\[CITE\]](#) What is the page is just the .swf file? It doesn't let you view the page source if it's just the .swf file. I'll show an example.

Spoiler ([Click to View](#))

[img]http://img864.imageshack.us/img864/6767/c34c66a1ebca442294440e7.png[/img]

I don't use Firefox, but I believe it's in Tools > Options.

IN?INITY - March 12, 2011, 9:01 pm

I was hoping for a literal game trainer, Not flash. Misleading title :<

Raf Simons - March 12, 2011, 9:16 pm

(Mar 12, 2011 05:59 PM)Emily Wrote: [\[CITE\]](#) What is the page is just the .swf file? It doesn't let you view the page source if it's just the .swf file. I'll show an example.

Spoiler ([Click to View](#))

[img]http://img864.imageshack.us/img864/6767/c34c66a1ebca442294440e7.png[/img]

If the entire page is a swf then i'm not sure what you must do to get the swf.

(Mar 12, 2011 10:01 PM)VampireCss Wrote: [\[CITE\]](#) I was hoping for a literal game trainer, Not flash. Misleading title :<

What do you mean "literal"? Most games that have trainers are flash. Also, At least be happy you learned something. This title is not misleading. It is just what it says, A tutorial on how to make a game trainer. So before you go around saying the title is misleading, Think about how it is not misleading in a general sense.

IN?INITY - March 12, 2011, 10:29 pm

Think in a sense that a literal game trainer = A .exe Game such as the Call of Duty series , Cs:s HL2 TF2 FPS's and such.

This is a FLASH Game Trainer. Rename the thread to FLASH Game trainer. >_> This IS misleading.

Raf Simons - March 12, 2011, 10:32 pm

(Mar 12, 2011 11:29 PM)VampireCss Wrote: [\[CITE\]](#) Think in a sense that a literal game trainer = A .exe Game such as the Call of Duty series , Cs:s HL2 TF2 FPS's and such.

This is a FLASH Game Trainer. Rename the thread to FLASH Game trainer. >_> This IS misleading.

I'm pretty sure that cheats for games like Counter Strike are called hacks or mods, Not trainers.

IN?INITY - March 12, 2011, 10:34 pm

I was making examples, Of course for MP it is hacks, But for single player they are referred to as Trainers.

Raf Simons - March 12, 2011, 10:40 pm

(Mar 12, 2011 11:34 PM)VampireCss Wrote: [\[CITE\]](#) I was making examples, Of course for MP it is hacks, But for single player they are referred to as Trainers.

Wouldn't it be considered a mod?

Nude Panda - March 12, 2011, 10:44 pm

(Mar 12, 2011 05:59 PM)Emily Wrote: [\[CITE\]](#) What is the page is just the .swf file? It doesn't let you view the page source if it's just the .swf file. I'll show an example.

Spoiler ([Click to View](#))

[img]http://img864.imageshack.us/img864/6767/c34c66a1ebca442294440e7.png[/img]

View > Page Source (ctrl + u)

Raf Simons - March 12, 2011, 11:25 pm

(Mar 12, 2011 11:44 PM)Nude Panda Wrote: [\[CITE\]](#) View > Page Source (ctrl + u)

Oh,cool. Thanks for the information!

Nude Panda - March 12, 2011, 11:44 pm

No problem, I've made flash game trainers for a while now. Haha, nice tut, very detailed.

Raf Simons - March 13, 2011, 12:34 am

(Mar 13, 2011 12:44 AM)Nude Panda Wrote: [\[CITE\]](#) No problem, I've made flash game trainers for a while now. Haha, nice tut, very detailed.

Thanks! I am glad you liked the tutorial.

ident - March 13, 2011, 12:44 am

Call is obsolete do not use it. It's unnecessary noise.

AirCode - March 13, 2011, 12:48 am

Will not work with Actionscript 3 unless you create a AS2 Loader

Raf Simons - March 13, 2011, 12:54 am

(Mar 13, 2011 01:44 AM)ident Wrote: [\[CITE\]](#) Call is obsolete do not use it. It's unnecessary noise.

I rather just use call. Its up to everyone else if they want to use call.

derrik - March 13, 2011, 12:54 am

If you want to hack flash games the best place for you to go is kongregatehack.com

They have some amazing ones there.

--Edited as I realised how stupid/rude I was being--

Sorry.

(btw, I like apples)

Raf Simons - March 13, 2011, 1:03 am

(Mar 13, 2011 01:54 AM)XiCracked Wrote: [\[CITE\]](#) This is an old piece of shit that won't work for most flash games.

If you want to hack flash games the best place for you to go is kongregatehack.com

Just don't clutter this forum with flash.

Listen, Calm down. This is just a tutorial. You don't have to go around calling it a piece of shit. Also, Who said i'm cluttering the forums? I post only when i find it necessary and I don't post idiotic post like yours. If anybody is cluttering this forum it is not me. I try to be a very high quality member of this forum.

Mr.Feelgood - March 13, 2011, 1:13 am

I thought its gonna be an mw2 or BO trainer, nice tutorial though:P

Vysse - March 13, 2011, 1:22 am

(Mar 13, 2011 01:54 AM)XiCracked Wrote: [\[CITE\]](#) This is an old piece of shit that won't work for most flash games.

If you want to hack flash games the best place for you to go is kongregatehack.com

Just don't clutter this forum with flash.

Yes because your contributions to this forum are SOOOO amazing... enjoy some apples you inconsiderate fuck

GAMEKINGZ - March 13, 2011, 3:33 am

This would come in handy for annoying flash games :D.

Raf Simons - March 13, 2011, 8:57 am

(Mar 13, 2011 02:13 AM)XmGX Wrote: [\[CITE\]](#) I thought its gonna be an mw2 or BO trainer, nice tutorial though:P

Sorry for the mislead, But i'm glad you like the tutorial.

(Mar 13, 2011 02:22 AM)Vysse Wrote: [\[CITE\]](#) Yes because your contributions to this forum are SOOOO amazing... enjoy some apples you inconsiderate fuck

I completely agree! He is new and he is already talking trash about members who he does not know a thing of.

Doctor07 - March 13, 2011, 8:59 am

(Mar 13, 2011 02:13 AM)XmGX Wrote: [\[CITE\]](#) I thought its gonna be an mw2 or BO trainer, nice tutorial though:P

You cant get Trainers for black ops and that Imfao, that would a Hack or an injection,

Raf Simons - March 13, 2011, 9:01 am

(Mar 13, 2011 08:59 AM)Exploit™ Wrote: [\[CITE\]](#) You cant get Trainers for black ops and that Imfao, that would a Hack or an injection,

That's what I was thinking.

(Mar 13, 2011 01:54 AM)XiCracked Wrote: [\[CITE\]](#) If you want to hack flash games the best place for you to go is kongregatehack.com

They have some amazing ones there.

--Edited as I realised how stupid/rude I was being--

Sorry.

(btw, I like apples)

Thank you for editing it into a nicer version and I like apples too.

Raf Simons - March 16, 2011, 12:32 pm

(Mar 13, 2011 01:48 AM)Zourec Wrote: [\[CITE\]](#) Will not work with Actionscript 3 unless you create a AS2 Loader

how would I go about doing that?

derrik - March 16, 2011, 1:19 pm

(Mar 16, 2011 12:32 PM)Camilo543 Wrote: [\[CITE\]](#) how would I go about doing that?I don't think you can.

I tried and you cant load newer .swf files with as2

Uchiha Itachi - March 17, 2011, 8:31 am

Single player games sadly (browser none the less)... I want to make one for combat arms in VB.NET, doubt that is easy, let alone possible unless I add interpreters for C++, which I doubt I know how to do.

Raf Simons - March 17, 2011, 9:38 am

(Mar 17, 2011 08:31 AM)lolzownsu Wrote: [\[CITE\]](#) Single player games sadly (browser none the less)... I want to make one for combat arms in VB.NET, doubt that is easy, let alone possible unless I add interpreters for C++, which I doubt I know how to do.
If you do make it please send me a download link.

Joler1302 - March 17, 2011, 9:58 am

To make a real game trainer, you'd have to do real stuff like modding memory.

Raf Simons - March 19, 2011, 8:48 pm

(Mar 17, 2011 09:58 AM)Joler1302 Wrote: [\[CITE\]](#) To make a real game trainer, you'd have to do real stuff like modding memory.
Obviously, but this is just for basic flash games.

charle - April 16, 2011, 12:12 am

good TUT ! keep it up.. hoping to finish it later.

steny - December 18, 2011, 3:47 am

(Mar 12, 2011 03:48 PM)Ace of Sp?des Wrote: [\[CITE\]](#) Bookmarked. I can make money with this, thanks
how is it possible to make money with it?! Everybody goes to "Arcadeprehacks.com"