

Forum:[Hack Forums](#)

Thread: [\[Beta\] \[2nd Release\] ?My VB.NET RPG Game?](#)

Perplexity - April 22, 2011, 2:52 pm

This is the 2nd Beta release of my new RPG Game coded in VB.NET.

This game still does not yet have a name, so if anyone has any cool ideas, feel free to let me know.

I'M GETTING A MYSQL ERROR WHEN STARTING UP THE GAME

Install the MySQL .NET Connector - [Click Here](#)

FeaturesLogin & Registration Form

Simple Character Creation

Simple Battle System (With Rewards)

Level-Up System (With Stat Point Distribution)

Potions Which Heal Half Of Your Max HP

Shop With Potions Available For Purchase

Fully Functional - Connects to Database & Updates Players Via Database

Anti-Cheat System (Detects Cheat Engine & Others)

Currently Not WorkingPlayers Online

Minimized (Crashes Game) - This is due to unhandled Form.Resize function

Screenshots

Spoiler ([Click to View](#))

[img]http://img18.imageshack.us/img18/9828/27718720.png[/img]

[img]http://img52.imageshack.us/img52/9307/39836080.png[/img]

[img]http://img189.imageshack.us/img189/2841/19174847.png[/img]

[img]http://img20.imageshack.us/img20/615/48127472.png[/img]

[img]http://img541.imageshack.us/img541/3858/19980065.png[/img]

[img]http://img534.imageshack.us/img534/2899/83561985.png[/img]

[img]http://img34.imageshack.us/img34/8844/39238262.png[/img]

[img]http://img857.imageshack.us/img857/1282/68231838.png[/img]

[img]http://img607.imageshack.us/img607/4883/60015379.png[/img]

[img]http://img823.imageshack.us/img823/4720/96702303.png[/img]

[Download - Click Here](#)
[Virus Scan - Click Here](#)

I'm not sure why that virus appears, but I assure you this program is very real and is not infected. I think the virus came up because I protected the program via .NET Reactor. I scanned the file before protecting it, and nothing came up, the virus only appears after I protected the program in .NET Reactor.

Please leave feedback, suggestions & bugs encountered.

Xylon - April 22, 2011, 3:04 pm

Looks good! Add some attacks also like "Bite" and other stuffs be creative! :)

Doctor07 - April 22, 2011, 3:28 pm

Im not sure if you've done any of my ideas below, but read them anyways ;D

1) I saw that you had a shop, maybe make some weapons for certain levels so they can do more damage etc, as well as Armour, kit like Rings, Necklace that also add bonus's to there combat.

2) Have something like "Special Attacks" where you need to do something specific to unlock i during a fight, and when unlocked player can use to to do something amazing ;D

3) Possibly expand the GUI, and involve pictures of your Foe, nothing animated, it just adds to it and makes it all that much better if you know what i mean.

But other than that buddy this RPG is coming along pretty well i must say.

The Chosen One - April 22, 2011, 3:30 pm

Holy shit! That looks amazing, I have been trying to do something similar forever. Do you mind if I have a look at the code? I'm already assuming your answer which will be fuck off. If it is I would pay. Also if neither of those are possible mind just explaining to me how you did some of the stuff?

Thanks Jacob

dec0y - April 22, 2011, 3:30 pm

You should add an attack like water blast!!! Kidding I will try this out later ;P

Perplexity - April 22, 2011, 3:32 pm

@ViolentReality

Yeah, I've considered everything you just suggested.

I'll be working on the more advanced stuff later :)

@TheChosenOne

Sorry, I'm not releasing any source codes.

Doctor07 - April 22, 2011, 3:35 pm

(Apr 22, 2011 03:32 PM)Perplexity Wrote: [\[CITE\]](#) @ViolentReality

Yeah, I've considered everything you just suggested.

I'll be working on the more advanced stuff later :)

Ok bro, i am looking forward to seeing this further down the lines of development ?

The Chosen One - April 22, 2011, 3:36 pm

(Apr 22, 2011 03:32 PM)Perplexity Wrote: [\[CITE\]](#) @ViolentReality
Yeah, I've considered everything you just suggested.
I'll be working on the more advanced stuff later :)

@TheChosenOne

Sorry, I'm not releasing any source codes.

No worries, I completely understand, But mind explaining how you did the anti cheat engine thing :S?>

flasherr - April 22, 2011, 3:42 pm

Nice second release man, and thanks that you added the potions and some new guys. I dont know if you want some ideas but i have some.

1. More items like swords and that kind of stuff that like add more str.
2. Pictures at the monsters (and maybe your self)
3. You maybe want a name and on the icon there is a sword and a flame so couldnt the games name was "Flame sword" or "The flame sword" and like the best item on the game was a flame sword^^ or something like that.

That was some of my ideas you can send back if you liked them or not (i hope you did) Cya^^<3

ps your pm inbox is full i think^^

Matt - April 22, 2011, 3:50 pm

Pretty good game! Has lots of potential!

Perplexity - April 22, 2011, 4:44 pm

Thanks for the positive feedback, I will soon be starting to implement more advanced features such as weapons/armour etc.

The Chosen One - April 22, 2011, 4:47 pm

Sorry closed my other thread before I saw your post. Nope i'm not cloning your game :S I'm trying to make a xbox 360 oblivion modding program.

Thanks Jacob

Perplexity - April 22, 2011, 4:51 pm

Oh, I just asked if you were trying to access my game and that you should try restarting your computer.

Doctor07 - April 22, 2011, 6:35 pm

(Apr 22, 2011 04:47 PM)The Chosen One Wrote: [\[CITE\]](#) Sorry closed my other thread before I saw your post. Nope i'm not cloning your game :S I'm trying to make a xbox 360 oblivion modding program.

Thanks Jacob

Why the hell would you need a MySQL connector for a Xbox Modding Program? -.-

MalwareMop - April 22, 2011, 6:56 pm

No offense but you really need to work on this game, so far I'm able to glitch on almost everything, keep working, if you need help, you can message me, for the glitches.

The Chosen One - April 22, 2011, 7:13 pm

(Apr 22, 2011 06:35 PM)ViolentReality Wrote: [\[CITE\]](#) Why the hell would you need a MySQL

connector for a Xbox Modding Program? -.-

Its going to be similar to modio, have a VIP feature which will allow to do Model swapping e.x model swap the iron sword with a tree. KK going to stop thread stealing.

Perplexity - April 22, 2011, 7:34 pm

(Apr 22, 2011 06:56 PM)Divine™ Wrote: [\[CITE\]](#) No offense but you really need to work on this game, so far I'm able to glitch on almost everything, keep working, if you need help, you can message me, for the glitches.

PM me the glitches please :D

Coleak - April 23, 2011, 10:25 am

I dont know if it was just me, but it seemed a little laggy. Try multithreading mysql connections, make it a lot smoother. Nice release though mate.

BaussHacker - April 23, 2011, 12:30 pm

You should use UserControls, then you can control the game instead making a new window for everything.

hax0rking - April 23, 2011, 12:48 pm

crazy lag and a false positive hack attempts. i pressed the + button on strength really fast and it said i was hacking

Perplexity - April 23, 2011, 1:26 pm

Okay, so don't click it really fast?

BaussHacker - April 23, 2011, 2:10 pm

You should learn how an anithack actually works.