

Forum:[Hack Forums](#)

Thread: [\[TUT\] How to make your project play Music! \[EXTREMELY NOOB FRIENDLY!\]](#)

Bossmous - June 26, 2011, 4:25 am

Requirements;

Visual Basic 2008

A song (If you don't have a song, there's a song coming with Windows, the location is: C:\WINDOWS\Media and it's called 'Onestop')

1. So first what we have to do, is create a new project, name it whatever you want;
[img]http://i1091.photobucket.com/albums/i384/Bossmous/1.jpg[/img]
2. Now you should get a window like this, if you don't, repeat step 1;
[IMG]http://i1091.photobucket.com/albums/i384/Bossmous/2.jpg[/IMG]
3. Now doubleclick anywhere, I decided to doubleclick in the red square area. (The red square was added by me in paint, it's not supposed to be there in your project)
[IMG]http://i1091.photobucket.com/albums/i384/Bossmous/3.jpg[/IMG]
4. You should now see the source code, now add this code. To make it work, it MUST be a valid location and the file should also be located there! Make sure the format of the file is right aswell.
Quote: AxWindowsMediaPlayer1.URL = ("C:\Project1\1.mp3")
Code explanation;
Spoiler ([Click to View](#))
AxWindowsMediaPlayer1.URL = ("C:\Project1\1.mp3")
^This code specifies the URL/Location for the file to run on startup

[IMG]http://i1091.photobucket.com/albums/i384/Bossmous/5.jpg[/IMG]

5. You should now get an error, that AxWindowsMediaPlayer1 is not declared, to do that, click on the 'Design' at the top, and then rightclick in the toolbox and click 'Choose items'
[IMG]http://i1091.photobucket.com/albums/i384/Bossmous/6.jpg[/IMG]
6. Select the COM tab, and scroll ALL the way to the bottom, and select 'Windows Media Player' and press Ok.
[IMG]http://i1091.photobucket.com/albums/i384/Bossmous/7.jpg[/IMG]
7. You should now see a Windows Media Player item in the toolbox, doubleclick it and it should appear in your project/form.
[IMG]http://i1091.photobucket.com/albums/i384/Bossmous/8.jpg[/IMG]
8. Now you can do alittle what you want, but I chose to do so it will play automatically and also hide the media player, so the form will be empty but still play music. You can do this by making your code look like this;
[IMG]http://i1091.photobucket.com/albums/i384/Bossmous/9.jpg[/IMG]
9. You can also make the music play if the user would press a button or something like that, in that case, you must add a button to the form and the code should look like this;
[IMG]http://i1091.photobucket.com/albums/i384/Bossmous/10.jpg[/IMG]

Now we are done! Here is the result for me; (Feel free to post yours!)

[Video: <http://www.youtube.com/watch?v=ifCy2kuzKvI>]

(The volume is kind of low, the song is called 'The Somatic Defilement' by 'Whitechapel'.

Extra notes;

Change the code for the location for the audio file to "AxWindowsMediaPlayer1.URL = (Application.StartupPath & "\\1.mp3")" if you're going to have the audio file and the .exe file in the same folder! :)

Thanks!

Credits; 100% to Bossmous for the pictures, the text and the video.

Downloads;

Source code & done project here;

[Mediafire](#)

[Uppit \(Mirror\)](#)

Basics. - June 26, 2011, 4:56 am

Thanks for the tutorial, will come in handy.

rlogin - June 26, 2011, 4:58 am

Quality TUT, like delluzion said it will come in extra handy.

wannabenyhm - June 26, 2011, 5:05 am

Nice tut, not to destroy anything, but i even made a video for this 2 years ago.

Depends if you're up to videos or to textbased tuts :)

Keep it up! ?

Spoiler ([Click to View](#))

<http://www.youtube.com/embed/MGacWfV3MBg>

I need a specific number of posts before embedding is allowed? ?

Yup, mute works!

Uncol Dolan - June 26, 2011, 5:10 am

If you give someone that project, there will be no music on his side ;)

Bossmous - June 26, 2011, 5:15 am

(Jun 26, 2011 05:10 AM)PanzerKampfWagen VI Wrote: [CITE](#) If you give someone that project, there will be no music on his side ;)

You're right, and at the same time wrong :)

I changed it so it looks like this; "AxWindowsMediaPlayer1.URL = (Application.StartupPath & "\\1.mp3")"

and included the audio file with the download :)

MoonWoLF - June 26, 2011, 9:44 am

I got a problem.

I did this but when I launch my application on an other folder, it says: Error, stopped working. It only works in the "Debug" folder.

INFA?OUS - June 26, 2011, 9:55 am

Good tut. Lol i might use this. Thanks for the share.

Bossmous - June 26, 2011, 9:56 am

(Jun 26, 2011 09:44 AM)MoonWoLF Wrote: [\[CITE\]](#) I got a problem.

I did this but when I launch my application on an other folder, it says: Error, stopped working.
It only works in the "Debug" folder.

Can you C&P your whole code in here or send me a PM please? I'll try to fix it for ya!

w0lv3s - June 26, 2011, 10:00 am

(Jun 26, 2011 09:56 AM)Bossmous Wrote: [\[CITE\]](#) Can you C&P your whole code in here or send me a PM please? I'll try to fix it for ya!

Same as yours :)

I can only run the app on my Debugfolder, if I place my app on the desktop, it won't work.

Bossmous - June 26, 2011, 10:03 am

(Jun 26, 2011 10:00 AM)w0lv3s Wrote: [\[CITE\]](#) Same as yours :)

I can only run the app on my Debugfolder, if I place my app on the desktop, it won't work.

Make sure you include the .dll files and the audio file, it works for me :S

wannabenyhm - June 26, 2011, 10:13 am

(Jun 26, 2011 10:00 AM)w0lv3s Wrote: [\[CITE\]](#) Same as yours :)

I can only run the app on my Debugfolder, if I place my app on the desktop, it won't work.

Try to publish the app instead of debugging it and then picking the .exe from the publish folder.

There might be some resources that are screwed :P

Might work! ?

w0lv3s - June 26, 2011, 10:20 am

Same problem, there aren't any hidden files, I copy all the files and paste them in another folder and it gives me the rror: stopped working ..

wannabenyhm - June 26, 2011, 10:28 am

(Jun 26, 2011 10:20 AM)w0lv3s Wrote: [\[CITE\]](#) Same problem, there aren't any hidden files, I copy all the files and paste them in another folder and it gives me the rror: stopped working ..

Can you post the code of yours in a spoiler in this thread? It would help me solve the problem.

w0lv3s - June 26, 2011, 10:32 am

Same as moonwolf, and the same code of OP.

Coleak - June 26, 2011, 1:09 pm

Wont this make the output file huge? Why not compress?

Bossmous - June 26, 2011, 1:46 pm

(Jun 26, 2011 01:09 PM)Coleak Wrote: [\[CITE\]](#) Wont this make the output file huge? Why not compress?

Too complex for me ?

Coleak - June 26, 2011, 2:02 pm

(Jun 26, 2011 01:46 PM)Bossmous Wrote: [\[CITE\]](#) Too complex for me ?

Haha, ok well, good tutorial anyways, a simple way to do it would be to make a webbrowser, and navigate it to video of the music u want.

Bossmous - June 26, 2011, 2:16 pm

(Jun 26, 2011 02:02 PM)Coleak Wrote: [\[CITE\]](#) Haha, ok well, good tutorial anyways, a simple way to do it would be to make a webbrowser, and navigate it to video of the music u want. Yeah I know, I was gonna do that first but someone told me that the webbrowser doesn't have flashplayer, so you can't use YouTube, true or false?

Coleak - June 26, 2011, 2:17 pm

(Jun 26, 2011 02:16 PM)Bossmous Wrote: [\[CITE\]](#) Yeah I know, I was gonna do that first but someone told me that the webbrowser doesn't have flashplayer, so you can't use YouTube, true or false?

Most do, very few dont.

Long.

Bossmous - June 26, 2011, 2:18 pm

(Jun 26, 2011 02:17 PM)Coleak Wrote: [\[CITE\]](#) Most do, very few dont.

Long.

The webbrowser that comes with Visual Basic 2008?

Coleak - June 26, 2011, 2:19 pm

(Jun 26, 2011 02:18 PM)Bossmous Wrote: [\[CITE\]](#) The webbrowser that comes with Visual Basic 2008?

Yup.

Too dan long for this shiet.

Vipe® - June 26, 2011, 3:16 pm

It doesnt work for me, just saying.

MirrorDude - June 26, 2011, 9:09 pm

it works, but how can i load it from My.Resources.. it doesnt work when i do that... but it does when i insert "C:\..."