

Forum:[Hack Forums](#)

Thread: [\[TUT\] C# Minecraft Skin Stealer](#)

ace3df - August 3, 2011, 10:42 am

I will be showing you how people make it so that they have the same skin as 'Notch' or you. Its a very simple Tutorial that any one can follow along with.

[Click here for Video tutorial.](#)

First of am using Microsoft Visual Studio 2010/10.0

[Download here.](#)

(btw its my first tutorial on the 'Hacking Forums'.)

OK. Lets get started.

1. Open your C# program and create a new project, and select Windows Forms Application. (Name the Project what you want.)

[\[img\]http://s3.postimage.org/3aqlcp4g/image.png\[/img\]](http://s3.postimage.org/3aqlcp4g/image.png)
[.com/o0sd3n.png](http://s3.postimage.org/o0sd3n.png)(Click here for image mirror.)

2. Now simply customize your Form/program to what you want. But if you want to follow this tutorial all the way make it so you have;

(BTW! YOU SHOULD ADD THAT IT IS CASE SENSITIVE!)A PictureBox

A Button

A TextBox

here is what I have made in the end.

[\[img\]http://s3.postimage.org/20iupkaw/2.png\[/img\]](http://s3.postimage.org/20iupkaw/2.png)
[.com/23h8t1g.png](http://s3.postimage.org/23h8t1g.png)(Click here for image mirror.)

3. Now for the coding part.

The code is very simple tbh, its just finding the site that the skin gets uploaded that is hard to find.

So if you double click on your button at in the coding space type;

```
Code private void button1_Click(object sender, EventArgs e) { pictureBox1.ImageLocation =  
"http://minecraft.net/skin/" + textBox1.Text + ".png"; }Now am going to brake down the code to  
'hopefully' make you understand why we are adding the code.
```

```
Code pictureBox1.ImageLocationNow this part of the code is telling the program to interact with  
'pitcureBox1' and we are all-so telling it what image it should be loading by giving it an  
'ImageLocation'.
```

Now this is the fun part;

```
Code = "http://minecraft.net/skin/" + textBox1.Text + ".png";With this part of the code we are giving  
it the 'ImageLocation' by making it read an image from the website. But you can see that we  
interrupt the link to add the username that we witch to 'steal' the skin from. Now what this is doing is  
loading "http://minecraft.net/skin/" and adding the username we have typed in the textbox, after it  
reads the username it ends off by loading the ".png" showing you your skin!
```

[\[img\]http://s3.postimage.org/4jcg6oli/image.png\[/img\]](http://s3.postimage.org/4jcg6oli/image.png)
[.com/2j4c487.png](http://s3.postimage.org/2j4c487.png)(Click here for image mirror.)

Well this was my first tutorial on the 'Hacking Forums'.

If I have done any thing wrong, just say and I will fix it!

Thanks for reading!

Hackerispro1337 - August 3, 2011, 11:50 am

A really good tutorial! Helped alot! Hope to see more tutorials from you!

Banks? - August 3, 2011, 11:51 am

Well as you can see your images are already down, lol. A great reason why you shouldn't use [censored]. ?

ace3df - August 3, 2011, 11:52 am

That is why I added a mirror link to the pics :P

24601 - August 3, 2011, 11:52 am

Doesn't anyone spell check anymore? Oh and the images are broken...

At least you're trying :P

ace3df - August 3, 2011, 11:54 am

(Aug 3, 2011 11:52 AM)andrecito77 Wrote: [\[CITE\]](#) Doesn't anyone spell check anymore? Oh and the images are broken...

At least you're trying :P

Can People read these days.. Mirror links are there! Also the images are working they are just not showing up i edited the post and still they will not show up :)

24601 - August 3, 2011, 11:58 am

(Aug 3, 2011 11:54 AM)ace3df Wrote: [\[CITE\]](#) Can People read these days.. Mirror links are there! Also the images are working they are just not showing up i edited the post and still they will not show up :)

lol you misspelled can't! xD Anyways you must have added the mirrors right before I posted cause the weren't there before.

Are the images in this format:?

Spoiler [\(Click to View\)](#)

[img]http://i56.[censored].com/o0sd3n.png[/img]

EDIT: lol it worked...

Format: [img] [/img]

ace3df - August 3, 2011, 12:06 pm

(Aug 3, 2011 11:58 AM)andrecito77 Wrote: [\[CITE\]](#) lol you misspelled can't! xD Anyways you must have added the mirrors right before I posted cause the weren't there before.

Are the images in this format:?

Spoiler ([Click to View](#))

[img]http://i56.[censored].com/o0sd3n.png[/img]

EDIT: lol it worked...

Format: [img] [/img]

I had to add a URL as well some thing like that :P Thanks for the feedback. You son of a person.

Futuristic - August 3, 2011, 12:22 pm

There should be a button, where you can apply the image to your person, cause i cant right click the picture...

ace3df - August 4, 2011, 3:21 am

(Aug 3, 2011 12:22 PM)ryandacod6 Wrote: [\[CITE\]](#) There should be a button, where you can apply the image to your person, cause i cant right click the picture...

That is a nice idea. But You could just add a "Save As." Button or something like that.

Try and google something like; "C# Save As Button for pitchbox".

?eumonic - August 4, 2011, 3:55 am

(Aug 4, 2011 03:21 AM)ace3df Wrote: [\[CITE\]](#) That is a nice idea. But You could just add a "Save As." Button or something like that.

Try and google something like; "C# Save As Button for pitchbox".

I believe that it is a PictureBox, not a pitchbox. Just trying to help.

~Zero

Spreads Like Herpes - August 4, 2011, 3:58 am

Yea, I googled it since I am learning CSharp. I made it so you can save the skin

Quote:namespace WindowsFormsApplication1

```
{
    public partial class Form1 : Form
    {
        public Form1()
        {
            InitializeComponent();
        }

        private void button1_Click(object sender, EventArgs e) // Leech username button
        {
            pictureBox1.ImageLocation = "http://minecraft.net/skin/" + textBox1.Text + ".png"; //Get skin from
the minecraft website
        }

        private void button2_Click(object sender, EventArgs e) //Save skin button
        {
            SaveFileDialog dialog = new SaveFileDialog();
            if (dialog.ShowDialog() == DialogResult.OK) // Save the file (opens the save file dialog, not open
file dialog.
            {
```

```
pictureBox1.Image.Save(@"C:\Documents and Settings\Your PC  
username\Desktop\image1.jpg", System.Drawing.Imaging.ImageFormat.Gif); //Save the file as,  
where?
```

```
}
```

Yea, Pretty much as simple as it gets :)

ace3df - August 4, 2011, 4:20 am

Nice. Google always helps :) (typo)

FearMe? - May 24, 2012, 10:24 am

(Aug 4, 2011 03:58 AM)Spreads Like Herpes Wrote: [\[CITE\]](#) Yea, I googled it since I am learning CSharp. I made it so you can save the skin

Yea, Pretty much as simple as it gets :)

Wat. Save a png as a jpeg in gif file format?

What just happened?

Jae? - May 24, 2012, 10:52 am

Brilliant tutorial for beginners.

Ofcourse there's a lot of features you could add to the application, but people need to think about who it's for.

This is basic code for beginners, so it's for them to also add features.