

Forum:[Hack Forums](#)

Thread: [OrangeKing003 vs Florida](#)

Berry - September 13, 2011, 5:36 pm

OrangeKing003 entire

[img]<http://img831.imageshack.us/img831/2185/asfdasfdasfdafasfd.png>[/img]

Florida entire

[img]<http://img15.imageshack.us/img15/937/floridasig.png>[/img]

Rules

Size: 650x200

Time Limit: 24 Hours

Render link: <http://img585.imageshack.us/img585/8561/hulkrender.png>

It was also mentioned to add your name somewhere in the image, but I let it go because it doesn't make much of a difference.

Its first to 10 votes or, whoever has the most votes at the 3 day mark.

Opulence - September 13, 2011, 5:37 pm

Both are really nice ones, but add polls so we can go ahead and start voting ?

Berry - September 13, 2011, 5:40 pm

(Sep 13, 2011 05:37 PM)Opulence Wrote: [\[CITE\]](#) Both are really nice ones, but add polls so we can go ahead and start voting ?

Polls should be up the'y are there for me.

ANTI HERO - September 13, 2011, 8:05 pm

Orange's is more original.

Florida's is more of a C4D spam method, which is very unoriginal. Orange GVM.

Also, Florida needs to lay off the heavy Gradient Mapping. It's extremely monotonous.

Dwazz - September 13, 2011, 8:28 pm

(Sep 13, 2011 08:05 PM)ev0lutionn Wrote: [\[CITE\]](#) Orange's is more original.

Florida's is more of a C4D spam method, which is very unoriginal. Orange GVM.

Also, Florida needs to lay off the heavy Gradient Mapping. It's extremely monotonous.Yea.

I just threw some C4Ds and Grad maps.

I had like to go so I sped through.

I want a rematch but without a shitty render like that and a stock.

I work amazing with Stocks.

MMS - September 13, 2011, 8:33 pm

Orange's image was more dynamic, and the colors fitted better.

Florida's was still good though.

H4ckThePlanet - September 14, 2011, 3:52 pm

Massive props too OrangeKing003! Keep it up!

Berry - September 14, 2011, 7:46 pm

K guys the voting has ended, so the thread is now closed. Good battle Florida, maybe we can do it again sometime.

Voting results

OrangeKing003: 10

Florida: 3