

Forum:[Hack Forums](#)

Thread: [C# Hidden Source \(See the Hidden\) || A game cheat!](#)

Symbiotic - December 5, 2009, 5:48 pm

I dont know if anyone has ever played Hidden Source (www.hidden-source.com) . Its a very fun mod for HL2, and the point of the game is you have to try and kill a escaped experiment. He is almost completly invisible with increased speed and strength. So i did the reasonable thing and practiced until i was a pro, and by that i meant i thought how could i make the game unfairly balanced to help me? The anwser was C#, and you can convert this to almost any language its really not that hard at all. You just got to know how to move a file to a different directory in your language.

1) First start Visual C# 2008 and make a new project. Name it whatever you want.

2) Next add two buttons, make the first one called "Start before you join a server, or while changing a map", and the secound one "Start as soon as you see MOTD"

3) Time to code, double click your first button and add this code:

Spoiler ([Click to View](#))

```
string sourceFile = @"C:\Program
Files\Steam\steamapps\SourceMods\hidden\materials\models\manor\mn_tapestry.vmt";
string destinationFile = @"C:\Users\Public\Videos\mn_tapestry.vmt";
System.IO.File.Move(sourceFile, destinationFile);
```

4) Now go to your secound button's code and add the same thing but switch around the directories.

Spoiler ([Click to View](#))

```
string sourceFile = @"C:\Users\Public\Videos\mn_tapestry.vmt";
string destinationFile = @"C:\Program
```

```
Files\Steam\steamapps\SourceMods\hidden\materials\models\manor\mn_tapestry.vmt";
System.IO.File.Move(sourceFile, destinationFile);
```

Now compile it and test it out, it will make the Hidden a purple and black checkbox. Why? Because it moves the file so the Source engine automaticly replaces it with checkbox. Now the secound button it allows you to keep playing because at the start of each round it checks to see if your materials match up, and since the secound button puts it back into the folder it will fool it into thinking you are playing fair. (I know i am terrible at describing things)

To download it finished:

Spoiler ([Click to View](#)) <http://www.divshare.com/download/9624946-7c5>

closed_my_HF_account - December 5, 2009, 5:51 pm

(Dec 5, 2009 06:48 PM)Symbiotic Wrote: ([CITE](#)) I dont know if anyone has ever played Hidden Source (www.hidden-source.com) . Its a very fun mod for HL2, and the point of the game is you have to try and kill a escaped experiment. He is almost completly invisible with increased speed and strength. So i did the reasonable thing and practiced until i was a pro, and by that i meant i thought how could i make the game unfairly balanced to help me? The anwser was C#, and you can convert this to almost any language its really not that hard at all. You just got to know how to move a file to a different directory in your language.

1) First start Visual C# 2008 and make a new project. Name it whatever you want.

2) Next add two buttons, make the first one called "Start before you join a server, or while changing a map", and the second one "Start as soon as you see MOTD"

3) Time to code, double click your first button and add this code:

Spoiler ([Click to View](#))

```
string sourceFile = @"C:\Program  
Files\Steam\steamapps\SourceMods\hidden\materials\models\manor\mn_tapestry.vmt";  
string destinationFile = @"C:\Users\Public\Videos\mn_tapestry.vmt";  
System.IO.File.Move(sourceFile, destinationFile);
```

4) Now go to your second button's code and add the same thing but switch around the directories.

Spoiler ([Click to View](#))

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string sourceFile = @"C:\Users\Public\Videos\mn_tapestry.vmt";  
string destinationFile = @"C:\Program
```

```
Files\Steam\steamapps\SourceMods\hidden\materials\models\manor\mn_tapestry.vmt";  
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Wrong section, this is for C++ and you can get away with also posting C stuff, but not C# so reported post.

Symbiotic - December 5, 2009, 5:56 pm

Sorry, thought that C# was allowed, wont happen again.

prins-RR - July 6, 2010, 4:51 am

Well since this is an exe file you get out of this can you then get vac banned?

yohi9889 - July 6, 2010, 7:29 am

Wow! Nice job mate it's really useful..alot

blue? - November 7, 2010, 5:47 pm

I know this is a , but I feel it's an important one.

-You will not get VAC banned for this, because it's just swapping files, it isn't manipulating .dlls or injecting code, it's doing something you could do by accident, and noone gets VAC banned by accident :).