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Thread: [\[Ruby\] Socket/TS3 Serverquery application problems](#)

Nerv - February 3, 2012, 2:12 pm

So I'm working on a Teamspeak 3 serverquery client

What I want it to do is login as the server on the provided port and then skip to the last line of Code server.getsTo see the servers response to login.

The code I have so far is

Code `#!/usr/bin/ruby`

```
require 'socket'
```

```
host = ARGV.shift
port = ARGV.shift
id = ARGV.shift
queryport = ARGV.shift || 10011
```

```
if !id
  abort "Usage: #{$0} [host] [port] [id] [queryport]\n"
end
```

```
server = TCPSocket.open(host,queryport)
```

```
if !server
  abort("Cant connect to server on queryport #{queryport}\n")
end
```

```
puts "Enter Nickname to use"
nick = gets
nick = nick.chomp
if nick =~ /\s/
  nick.sub!(/\s/, 's')
end
if nick.length < 3 || nick.length > 30
  abort("Nickname must be 3 or more characters and less than 30 characters.")
end
```

```
puts "Connected to Server\n\n"
```

```
server.puts "use port=#{port}"
server.puts "clientupdate client_nickname=#{nick}"
server.puts "clientlist"
```

```
while bot = server.gets
  while bot !~ /clid/i
    next
```

end

puts bot
end

server.close
Which returns

Code \$ ruby sp2.rb 1.1.1.1 9193 143

Enter Nickname to use

Nerv

Connected to Server

Which just idles until i CTRL+C.

If anyone could help it would be much appreciated.

I'm a perl coder mainly but I'm moving over to ruby as it seems more powerful and the syntax is just a lot nicer to look at.

?