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Thread: [\[TUT\]\[C4D\]Easy begginer tutorial for creating text!\[TUT\]\[C4D\]](#)

Ryuuji Takasu - February 6, 2012, 7:59 am

Im gonna teach you how to make text like this:

Spoiler [\(Click to View\)](#) [IMG]<http://img267.imageshack.us/img267/4338/outcomex.png>[/IMG]

Well lets start.

1. Go to the mograph tab and select motext(if ur inside R12!).

Spoiler [\(Click to View\)](#) [IMG]<http://img842.imageshack.us/img842/5816/18621867.png>[/IMG]

2. Duplicate it by selecting the motext in the object's tab click it the hold down "ctrl" and drag the motext down or up.

Spoiler [\(Click to View\)](#) [IMG]<http://img21.imageshack.us/img21/8000/48745228.png>[/IMG]

3. Increase the depth of both the motext's in the object tab to 150 and 125 drag the 125 motext down to the Z axis(blue arrow).

Spoiler [\(Click to View\)](#)

[IMG]<http://img534.imageshack.us/img534/3306/20369050.png>[/IMG][IMG]<http://img442.imageshack.us/img442/9048/63722466.png>[/IMG]

4. Now go to the caps tab inside the motext put start and end to fillet cap increase the steps to 5 and the motext with the value 125 the radius up to 10.

Spoiler [\(Click to View\)](#)

[IMG]<http://img600.imageshack.us/img600/4691/30984493.png>[/IMG][IMG]<http://img585.imageshack.us/img585/3442/38928523.png>[/IMG]

5. Now add two different materials to the motext objects.

Spoiler [\(Click to View\)](#) [IMG]<http://img408.imageshack.us/img408/4801/99252782.png>[/IMG]

6. We're done I know its a short tutorial but i'm worse in lightning and texturing.

Font is called running Shoe.

If you follow this download link you will get the C4D file:

[Download link](#)

Note the textures are not included due copyrights of [Grescalegorrilla](#)