

Forum:[Hack Forums](#)

Thread: [\[TUT\]Visual basic 2008 - Make A Portable MSN Messenger \[Source/Project/Release\]](#)

brianpsv1 - December 30, 2009, 6:34 am

Hello,

What are we gonna do?

-Making an portable msn messenger with visual basic 2008

Where can I download visual basic 2008?

[-Right Here!](#)

What does the source?

-It navigate with the webbrowser to ebuddy. And you can insert the textbox information to the page.

Is it hard?

-Not if you follow the steps!

1. Open op Visual Basic 2008 >> Start New Project >> Name it what ever you like and press ok.

2. Now insert these items:

-Webbrowser [visible = false] [url="http://milan.ebuddy.com/vo7.7.5/start.html"] >> Make it fill the whole form.

-1st Label [text = Email:]

-2nd Label [text = Password:]

-1st Textbox [text = ""] >> Put under or after label1.

-2nd Textbox [text = ""] + [Passwordchar = "*"] >> Put under or after label2.

-Button [text = "Login"] >> Put under second textbox.

3. Double click on the form and copy this code:

Code Public Class Form1

Private Sub Button1_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles Button1.Click

WebBrowser1.Document.GetElementById("username").SetAttribute("value", (TextBox1.Text))

WebBrowser1.Document.GetElementById("password").SetAttribute("value", (TextBox2.Text))

WebBrowser1.Document.GetElementById("login_submit").InvokeMember("click")

TextBox1.Visible = False

TextBox2.Visible = False

Label1.Visible = False

Label2.Visible = False

Button1.Visible = False

WebBrowser1.Show()

End Sub

End Class

4. Now skin the form to whatever you like.

Now you can build it. And use it as a portable MSN Messenger!

Project:

Here's The Project link if you want.

[Download](#)

Release:

If you want a better skin make it yourslef ?
Here is the release:

[Download](#)

If you have a question or if something doesn't work, post it here and I will help you further.

Greetings, Brian

Auxilium - December 30, 2009, 2:08 pm

This should be at the programming section. However this is an great share! Keep it up!

Neroxan - December 30, 2009, 8:15 pm

Bump so this tut gets more of the credit which it deserves.

iTrade - December 30, 2009, 11:45 pm

This tutorial is great and should be in the programming section.
I really do like this tutorial though.

pantomine - December 31, 2009, 12:52 am

Thanks for the tutorial. Will try it later.

Manzzup - December 31, 2009, 12:58 am

hey thankx while ago i ws begining to search to access the web controls from vb.net
your tut helped alot

The End Gamer - December 31, 2009, 2:53 am

Awesome Tutorial Dude + Great Share
Thanks A Lot Dude =)

Tetrahedra - December 31, 2009, 3:00 am

Great tutorial, but it could use some images and be put in the programmers section.

Glenni - December 31, 2009, 3:01 am

Great share. Imma make something like this :P

Also wrong forum :P

RedzyDon - December 31, 2009, 3:18 am

hey thanks for this tut :)

sidh97 - December 31, 2009, 3:23 am

looks good
attempting now.

Inventor - December 31, 2009, 4:38 am

Great tut man, gonna try it later (: thanks for the share!

brianpsv1 - December 31, 2009, 9:20 am

I am sorry that i posted it in the wrong section.
And i also forgot the credits, I made the tutorial so credits to me:P

CrashPlague - January 5, 2010, 9:30 pm

I'm new to using visual basic, thank you very much for this tutorial!!

I have one question though. Say I wanted to route the connection to ebuddy through a proxy server instead of directly going there. How would I incorporate that into the programming?

brianpsv1 - January 5, 2010, 11:50 pm

(Jan 5, 2010 10:30 PM)CrashPlague Wrote: [\[CITE\]](#) I'm new to using visual basic, thank you very much for this tutorial!!

I have one question though. Say I wanted to route the connection to ebuddy through a proxy server instead of directly going there. How would I incorporate that into the programming?
So far as I know it isn't possible. But why would you need to browse through proxy?

adiiforu - January 6, 2010, 1:55 am

hey whats up with ebuddy page y use ebuddy page.....

i don't get that part

any details.....

brianpsv1 - January 6, 2010, 7:15 am

(Jan 6, 2010 02:55 AM)adiiforu Wrote: [\[CITE\]](#) hey whats up with ebuddy page y use ebuddy page.....

i don't get that part

any details.....

It fills in the ebuddy username and pass and it will click the button

The Sharable Prince - January 6, 2010, 12:22 pm

wow really nice tut.

brianpsv1 - January 7, 2010, 10:20 am

(Jan 6, 2010 01:22 PM)The Sharable Prince Wrote: [\[CITE\]](#) wow really nice tut.
You're welcome?

imAcarrot - January 7, 2010, 10:37 am

thanks for sharing... nice tutorial

losdhfu - January 8, 2010, 5:50 am

Would this work at school? Cause they block websites.

BETAhkr - January 8, 2010, 12:18 pm

Screen shots & such would be nice, This is kinda plain and boring, It's not really noob friendly, Made no effort.

brianpsv1 - January 8, 2010, 12:46 pm

(Jan 8, 2010 06:50 AM)losdhfu Wrote: [\[CITE\]](#) Would this work at school? Cause they block websites. If you use a redirect link with dtunnel, then it could work

(Jan 8, 2010 01:18 PM)BETAhkr Wrote: [\[CITE\]](#) Screen shots & such would be nice, This is kinda plain and boring, It's not really noob friendly, Made no effort.
It's very easy too make so no screenshots needed.

Grave Digger - February 11, 2010, 9:38 am

thanks man but i got stupid question that is: how can i save the project to (.exe)

pm me for the answer thanks anyway... :) :P

Euras - February 11, 2010, 11:15 am

k whats the point in this? all it does it log you into ebuddy.... :s why not just log in to it normally...

brianpsv1 - February 11, 2010, 1:59 pm

(Feb 11, 2010 12:15 PM)TheMajor Wrote: [\[CITE\]](#) k whats the point in this? all it does it log you into ebuddy.... :s why not just log in to it normally...
If the page is blocked on school or internet like that. You could use it.

iRtehLeet™ - February 11, 2010, 5:37 pm

(Feb 11, 2010 12:15 PM)TheMajor Wrote: [\[CITE\]](#) k whats the point in this? all it does it log you into ebuddy.... :s why not just log in to it normally...
Because having your own MSN is awesome? ?

brianpsv1 - February 12, 2010, 2:45 am

(Feb 11, 2010 06:37 PM)iRtehLeet™ Wrote: [\[CITE\]](#) Because having your own MSN is awesome? ?
Agreed ?

Euras - February 12, 2010, 6:43 am

So you enter your email & password, click login... and thats it.... You still have to actually go to the Ebuddy website in order to use MSN... I don't understand the point at all? It's not having your own MSN it's just a method in which you can log into a website via an application.

Am i missing something here?

brianpsv1 - February 12, 2010, 10:12 am

(Feb 12, 2010 07:43 AM)TheMajor Wrote: [\[CITE\]](#) So you enter your email & password, click login... and thats it.... You still have to actually go to the Ebuddy website in order to use MSN... I don't understand the point at all? It's not having your own MSN it's just a method in which you can log into a website via an application.

Am i missing something here?

You could add custom buttons to open conversations etc. With the ebuddy protocol it's just a start?

50GTB - April 27, 2010, 11:26 pm

SH*T I DONE LIKE MESSENGER LIVE!

Mark Webber's B1tch - April 28, 2010, 12:00 am
Great tutorial.. Thanks for the share. ?

Zubb - April 28, 2010, 6:43 am
Brian This Doesn't seem to work anymore. Maybe they updated the login vars?

I even downloaded your full source and it gives a null error on the username section.

~Jason.

brianpsv1 - April 28, 2010, 7:02 am
(Apr 28, 2010 06:43 AM)Zubb Wrote: [\[CITE\]](#) Brian This Doesn't seem to work anymore. Maybe they updated the login vars?

I even downloaded your full source and it gives a null error on the username section.

~Jason.
Sure?

If anyone else has this problem i'll try to fix it.

EDIT:
Seems to work 4me?

Zubb - April 28, 2010, 7:37 am
(Apr 28, 2010 07:02 AM)brianpsv1 Wrote: [\[CITE\]](#) Sure?

If anyone else has this problem i'll try to fix it.

EDIT:
Seems to work 4me?

Maybe it's because my email doesn't end in Hotmail.com/Live/msn

Or it's just my computer ???

Bitcoin Life - April 28, 2010, 9:10 am
I thought this was going to use the messengerAPI or stuff :(Oh well. Good job.

Solacewind1988 - April 29, 2010, 12:21 am
i tried the turiola is awesome i am currently workin on one that mes u sign on all of them though

brianpsv1 - April 29, 2010, 3:38 am
(Apr 29, 2010 12:21 AM)Solacewind1988 Wrote: [\[CITE\]](#) i tried the turiola is awesome i am currently workin on one that mes u sign on all of them though
~~Goodluck

nemo2142 - April 30, 2010, 3:34 am
Great share. Imma make something like this :P

Weakky. - May 29, 2010, 7:39 am
doesn't work for me.. can help me please ?

?Cooldude? - May 29, 2010, 7:43 am

This doesn't work for me either. Never-mind.

zernem - May 29, 2010, 8:31 am

looks like a basic login system..oh well, not everyone knows this

thanks for sharing

Vortex147 - June 9, 2010, 11:17 am

I just did everything you said. Saved it. And it still doesn't work! =/

Mr. Mischief - June 9, 2010, 11:52 am

download link doesn't work...

Eclipse - June 24, 2010, 11:56 pm

Nice Tutorial. I'm like working on the Skin right now.

Panagiota - June 26, 2010, 3:22 am

Guys, it's fucking obvious why it doesn't work,

if you put in the web browser the address "http://milan.ebuddy.com/vo7.7.5/start.html" the it will redirect you to the main page of eBuddy...

The main page of eBuddy isn't what we want in order to work!

Try changing the url of the browser to "http://nairobi.ebuddy.com/vo7.7.5/start.html" and see the results!

brianpsv1 - June 26, 2010, 3:32 am

(Jun 26, 2010 03:22 AM)UNd3ad Wrote: [\[CITE\]](#) Guys, it's fucking obvious why it doesn't work,

if you put in the web browser the address "http://milan.ebuddy.com/vo7.7.5/start.html" the it will redirect you to the main page of eBuddy...

The main page of eBuddy isn't what we want in order to work!

Try changing the url of the browser to "http://nairobi.ebuddy.com/vo7.7.5/start.html" and see the results!

It's the same xD

Just a different server location.

Panagiota - June 26, 2010, 3:47 am

True, the only difference is that one starts with "milan" and the other with "nairobi"

but for me if i put in my browser "http://milan.ebuddy.com/vo7.7.5/start.html" it redirects me to "http://www.ebuddy.com"

If the program try to insert the details to the main page of ebuddy (<http://www.ebuddy.com>) it fails.

But if you put "http://nairobi.ebuddy.com/vo7.7.5/start.html" it doesn't redirect you, and that's the difference.

It works fine for me by this way.

brianpsv1 - June 26, 2010, 4:17 am

(Jun 26, 2010 03:47 AM)UNd3ad Wrote: [\[CITE\]](#) True, the only difference is that one starts with "milan" and the other with "nairobi"

but for me if i put in my browser "http://milan.ebuddy.com/vo7.7.5/start.html"
it redirects me to "http://www.ebuddy.com"

If the program try to insert the details to the main page of ebuddy (<http://www.ebuddy.com>) it fails.

But if you put "http://nairobi.ebuddy.com/vo7.7.5/start.html" it doesn't redirects you, and that's the difference.

It works fine for me by this way.
I have to admit

Your right.

Ashame I can't edit the thread.

[U]ltimate-[S]tylz - June 26, 2010, 5:34 am

Great thx for this tutorial

brianpsv1 - June 26, 2010, 9:49 am

(Jun 26, 2010 05:34 AM)[U]ltimate-[S]tylz Wrote: [\[CITE\]](#) Great thx for this tutorial
Your welcome ?

~~ Brian

saheliano - June 28, 2010, 7:31 am

dsnt work with me !! "Object reference not set to an instance of an object." !!

Panagiota - June 28, 2010, 7:46 am

(Jun 26, 2010 04:17 AM)brianpsv1 Wrote: [\[CITE\]](#) I have to admit

Your right.

Ashame I can't edit the thread.
Sure its right, i have tested personaly.

I hope that everyone will notice the problem and fix it
as i said previously instead of saying "Doesn't work"

?

Eclipse - July 19, 2010, 2:56 am

Lols Nice Leech.. You Should Give Credits

brianpsv1 - July 19, 2010, 4:33 am

(Jul 19, 2010 02:56 AM)Xuanson Wrote: [\[CITE\]](#) Lols Nice Leech.. You Should Give Credits
Nice Leech lol

I made it ?

kVp - July 19, 2010, 6:07 am

Very nice tut, but can anyone help me how to make a better skin? Tnx

B44S - August 1, 2010, 2:44 am

With bot V3 when i do .addsocket hes not responding :S

Entrepreneur - August 1, 2010, 3:58 am

Thanks for the tutorial, i will try it later my good friend.

mrkez - February 4, 2011, 2:46 pm

thanks for this tutorial, really nice job

mywhy10 - March 17, 2011, 10:53 pm

System.NullReferenceException was unhandled

Message=Object reference not set to an instance of an object.

Source=this

StackTrace:

at WindowsApplication1.Form1.Button4_Click(Object sender, EventArgs e) in
C:\Users\Mickay\Desktop\this\this\Form1.vb:line 46
at System.Windows.Forms.Control.OnClick(EventArgs e)
at System.Windows.Forms.Button.OnClick(EventArgs e)
at System.Windows.Forms.Button.OnMouseUp(MouseEventArgs mevent)
at System.Windows.Forms.Control.WmMouseUp(Message& m, MouseButtons button, Int32
clicks)
at System.Windows.Forms.Control.WndProc(Message& m)
at System.Windows.Forms.ButtonBase.WndProc(Message& m)
at System.Windows.Forms.Button.WndProc(Message& m)
at System.Windows.Forms.Control.ControlNativeWindow.OnMessage(Message& m)
at System.Windows.Forms.Control.ControlNativeWindow.WndProc(Message& m)
at System.Windows.Forms.NativeWindow.DebuggableCallback(IntPtr hWnd, Int32 msg, IntPtr
wparam, IntPtr lparam)
at System.Windows.Forms.UnsafeNativeMethods.DispatchMessageW(MSG& msg)
at
System.Windows.Forms.Application.ComponentManager.System.Windows.Forms.UnsafeNativeMet
hods.IMsoComponentManager.FPushMessageLoop(IntPtr dwComponentID, Int32 reason, Int32
pvLoopData)
at System.Windows.Forms.Application.ThreadContext.RunMessageLoopInner(Int32 reason,
ApplicationContext context)
at System.Windows.Forms.Application.ThreadContext.RunMessageLoop(Int32 reason,
ApplicationContext context)
at System.Windows.Forms.Application.Run(ApplicationContext context)
at Microsoft.VisualBasic.ApplicationServices.WindowsFormsApplicationBase.OnRun()
at
Microsoft.VisualBasic.ApplicationServices.WindowsFormsApplicationBase.DoApplicationModel()
at Microsoft.VisualBasic.ApplicationServices.WindowsFormsApplicationBase.Run(String[]
commandLine)
at WindowsApplication1.My.MyApplication.Main(String[] Args) in
17d14f5c-a337-4978-8281-53493378c1071.vb:line 81
at System.AppDomain._nExecuteAssembly(RuntimeAssembly assembly, String[] args)
at System.AppDomain.ExecuteAssembly(String assemblyFile, Evidence assemblySecurity,
String[] args)

```
at Microsoft.VisualStudio.HostingProcess.HostProc.RunUsersAssembly()  
at System.Threading.ThreadHelper.ThreadStart_Context(Object state)  
at System.Threading.ExecutionContext.Run(ExecutionContext executionContext, ContextCallback  
callback, Object state, Boolean ignoreSyncCtx)  
at System.Threading.ExecutionContext.Run(ExecutionContext executionContext, ContextCallback  
callback, Object state)  
at System.Threading.ThreadHelper.ThreadStart()  
InnerException:
```

iDeVeLoPeR - *March 18, 2011, 12:40 am*

Does this still works man ?

pErSoN iS mE - *May 2, 2011, 12:42 pm*

I just made one of these for facebook, But I had to edit some code in there. And it works!!! :D
Thanks for this code m8!

rayhan-ak47 - *August 11, 2011, 9:17 am*

thanks for this tut :) great share, however images would make this tut a bit better