

Forum:[Hack Forums](#)

Thread: [\[Updated Question\] Extremely noob question \[Updated Question\]](#)

Scum - March 3, 2012, 10:48 pm

PLEASE LOOK AT MY POST BELOW I HAVE A NEW QUESTION

?eumonic - March 3, 2012, 10:55 pm

My suggestion would either be an integer or a boolean value and use a do-while loop.

Code Boolean booleanLoop

Do Until booleanLoop = false

[code here]and then in the button code, use

Code booleanLoop = false

Obviously this isn't, or shouldn't be real code. It is just an idea to get you started.

~Virtuous

Reject - March 3, 2012, 11:00 pm

Use a timer. Then when the button is press just do

timer1.stop

Btw, I made the skype crasher and it's not exactly easy to program, good luck.

P.S. You're not going to be able to code one better than me, about 4 people have tried.

Scum - March 3, 2012, 11:08 pm

(Jan 16, 1970 02:40 AM)Reject Wrote: [\[CITE\]](#) Use a timer. Then when the button is press just do

timer1.stop

Btw, I made the skype crasher and it's not exactly easy to program, good luck.

P.S. You're not going to be able to code one better than me, about 4 people have tried.

I didn't plan on making mine better than yours. I just think that its cheap of you asking \$10 for a free code. Thanks for the help though.

Deceptive - March 3, 2012, 11:12 pm

(Jan 16, 1970 02:40 AM)Reject Wrote: [\[CITE\]](#) P.S. You're not going to be able to code one better than me, about 4 people have tried.

Challenge accepted to the max. Going to post it open source.

dnEehT - March 3, 2012, 11:25 pm

(Jan 16, 1970 02:40 AM)Reject Wrote: [\[CITE\]](#) Use a timer. Then when the button is press just do

timer1.stop

Btw, I made the skype crasher and it's not exactly easy to program, good luck.

P.S. You're not going to be able to code one better than me, about 4 people have tried.It's people like you that deter people from coding

"you're not going to be able to code one better than me"
sound's like your butt-hurt.

xcodecracker - March 3, 2012, 11:41 pm

(Jan 16, 1970 02:40 AM)Reject Wrote: [\[CITE\]](#) Use a timer. Then when the button is press just do

timer1.stop

Btw, I made the skype crasher and it's not exactly easy to program, good luck.

P.S. You're not going to be able to code one better than me, about 4 people have tried.

lol .. someone thinks that he is too smart..! i salute you the great programmer..! the best ! LMAO! ?

Scum - March 3, 2012, 11:52 pm

Ok I now need one last thing then im releasing the program, how do I assing the F1 key to start and the F2 Key to stop. I tried using this code for F1:

```
Private Sub Button1_KeyPress(ByVal sender As Object, ByVal e As  
System.Windows.Forms.KeyPressEventArgs) Handles Button1.KeyPress  
    If e.KeyChar = Microsoft.VisualBasic.ChrW(Keys.F1) Then Timer1.Enabled = True
```

But it did not work : \ Any suggestions?

tokzikate - March 4, 2012, 12:26 am

Use GetAsyncKeyState, like this:

```
Code Private Declare Function GetAsyncKeyState Lib "user32" (ByVal vkey As Long) As Integer
```

```
Private Sub Timer1_Tick(ByVal sender As System.Object, ByVal e As System.EventArgs)  
Handles Timer1.Tick  
    Dim f1key,f2key As Boolean  
    f1key = GetAsyncKeyState(Keys.F1)  
    f2key = GetAsyncKeyState(Keys.F2)  
    If f1key = True Then  
'start  
        Elself f2key = True Then  
'stop  
        End If  
    End Sub
```