

Forum:[Hack Forums](#)

Thread: [\[vb\] move items/hot keys + \[project\]](#)

illusionR - July 16, 2012, 10:45 am

hello mates today i will be showing you how to move items using vb
and how to make hot keys

first of all lets start with the items location and moving them

lets say that i want my button to be moved to left when i press S here is the code

Code If e.KeyCode = Keys.s Then Button1.Left += 1but you must do something before inserting the code

photo :

[img]<http://www3.picturepush.com/photo/a/8580861/640/8580861.png>[img]

lets say i want the program to beep when button1 is on button2

code :

Code If Button1.Location = Button2.Location Then

beep()

End If

lets say that i want to make escape close the program that is what we call hot keys

code :

Code If e.KeyCode = Keys.Escape Then endof course you must do the same thing we did in the previous picture

now lets see our project :

pictures:

[img]<http://www5.picturepush.com/photo/a/8580898/640/8580898.png>[img]

[img]<http://www4.picturepush.com/photo/a/8580902/640/8580902.png>[img]

[img]<http://www1.picturepush.com/photo/a/8580914/640/8580914.png>[img]

firs one to move left

second one to move right

third one to move to the top

4th one to move down

code :

button 1 (keydown) :

Code If e.KeyCode = Keys.D Then Button1.Left += 1

If e.KeyCode = Keys.A Then Button1.Left -= 1

If e.KeyCode = Keys.W Then Button1.Top -= 1

If e.KeyCode = Keys.Escape Then

End If

Button1.Top += 1

If e.KeyCode = Keys.S And e.KeyCode = Keys.RShiftKey Then

For i = 1 To 30

```

Button1.Top += 1
Next
End Ifdone ? button code :
Code If Button1.Location = Button7.Location Then
Label1.Text += 500
End If
Button1.Focus()timer1 code :
Code For i = 1 To 90
Button2.Left -= 10
Next
For i = 1 To 90
Button2.Left += 10
Next
For i = 1 To 90
Button3.Left -= 10
Next
For i = 1 To 90
Button3.Left += 10
Next
For i = 1 To 90
Button4.Left -= 10
Next
For i = 1 To 90
Button4.Left += 10
Next
For i = 1 To 90
Button5.Left -= 10
Next
For i = 1 To 90
Button5.Left += 10
Nextform load code :
Code Timer1.Start()
If Button1.Location = Button2.Location Or Button1.Location = Button3.Location Or
Button1.Location = Button4.Location Or
Button1.Location = Button5.Location Or Button1.Location = Button6.Location Then
Label1.Text -= 500
End If

```

all the code together :

```

Code Public Class Form1
Private Sub Form1_Load(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles
MyBase.Load
Timer1.Start()
If Button1.Location = Button2.Location Or Button1.Location = Button3.Location Or
Button1.Location = Button4.Location Or
Button1.Location = Button5.Location Or Button1.Location = Button6.Location Then
Label1.Text -= 500
End If
End Sub
Private Sub Label1_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
End Sub
Private Sub Button1_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)
Handles Button1.Click

```

End Sub

```
Private Sub Button1_KeyDown(ByVal sender As Object, ByVal e As  
System.Windows.Forms.KeyEventArgs) Handles Button1.KeyDown  
If e.KeyCode = Keys.D Then Button1.Left += 1  
If e.KeyCode = Keys.A Then Button1.Left -= 1  
If e.KeyCode = Keys.W Then Button1.Top -= 1  
If e.KeyCode = Keys.Escape Then
```

```
End If  
Button1.Top += 1  
If e.KeyCode = Keys.S And e.KeyCode = Keys.RShiftKey Then  
For i = 1 To 30  
Button1.Top += 1  
Next  
End If  
End Sub
```

```
Private Sub Timer1_Tick(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles  
Timer1.Tick  
For i = 1 To 90  
Button2.Left -= 10  
Next  
For i = 1 To 90  
Button2.Left += 10  
Next  
For i = 1 To 90  
Button3.Left -= 10  
Next  
For i = 1 To 90  
Button3.Left += 10  
Next  
For i = 1 To 90  
Button4.Left -= 10  
Next  
For i = 1 To 90  
Button4.Left += 10  
Next  
For i = 1 To 90  
Button5.Left -= 10  
Next  
For i = 1 To 90  
Button5.Left += 10  
Next  
End Sub
```

```
Private Sub Button8_Click(ByVal sender As System.Object, ByVal e As System.EventArgs)  
Handles Button8.Click  
If Button1.Location = Button7.Location Then  
Label1.Text += 500  
End If  
Button1.Focus()
```

End Sub

End Class

so basically this is a game you must take button1 to button 7 and press done ? to get 500 points on the label but i'm still working on the cars as you can see they are so fast and when button1 is slow so the program dont detect them that they are on button 1 location to remove 500 points from the label but like i said before i'm working on it :)

this suppose to be a stupid car game lol you must get the car(button1) to the garage(button7) without hitting the other cars but you can hit them

it wont do anything it is not working i will fix it in the next tutorial

download the exe file :

<http://www.mediafire.com/?0m270ljgcmd293>

virus scan :

http://vscan.novirusthanks.org/analysis/8309ec50651cc733bc9f67cafe0b78f9/d2luZG93c2FwcGxpY2F0aW9uNC1leGU=

File Info

Report date: 2012-06-26 11:20:15 (GMT 1)

File name: windowsapplication4-exe

File size: 20480 bytes

MD5 Hash: 8309ec50651cc733bc9f67cafe0b78f9

SHA1 Hash: de147e444e3450883bd5e852525a75fecc31f275

Detection rate: 1 on 14 (7%)

Status: INFECTED

Detections

Asquared -

Avast -

AVG -

Avira -

BitDefender -

ClamAV -

Comodo -

DrWeb - Trojan.DownLoader4.61162

Fprot -

IkarusT3 -

Panda -

STOPZilla -

TrendMicro -

VBA32 -

Scan report generated by

NoVirusThanks.org

download all the project :

<http://www.mediafire.com/?t9tugh14i0annwt>

it got detect because we used allot of keys and the av think that it is a keylogger

hope i helped
bets regards
illusion

illusionR - *July 16, 2012, 11:18 am*

(Jul 16, 2012 11:15 AM)MiniDomix Wrote: [\[CITE\]](#) Thank you guy, this code is verry good for all my project ^^

no problem mate , glad that i helped you ;)

ident - *July 16, 2012, 11:49 am*

Just curious, but is your space bar broken?