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Thread: [my signature for adampelletgun](#)

Knowledge. - August 9, 2012, 4:28 pm

Hey Guys,

I made a signature for adampelletgun and ask you , good?
I'm new in GFX please no unworth comments.

Please rate x / 10 Thanks :)

Granny Smith - August 9, 2012, 4:29 pm

Your signature is really good, and benny & jenny approve of it.

EpicAndrew - August 9, 2012, 4:29 pm

Good job on the text. When are you going to improve with the renders.

prodigyhf - August 9, 2012, 4:29 pm

Why didn't you render that 3D text? It's all pixelated. :/

Knowledge. - August 9, 2012, 4:30 pm

(Aug 9, 2012 04:29 PM)Somerset West Wrote: [\[CITE\]](#) Your signature is really good, and benny & jenny approve of it.
Thanks mate :))

(Aug 9, 2012 04:29 PM)EpicAndrew Wrote: [\[CITE\]](#) Good job on the text. When are you going to improve with the renders.
The text i created with PS lol :D Thanks :) . i don't know o.O

prodigyhf - August 9, 2012, 4:32 pm

(Aug 9, 2012 04:30 PM)Nuketown Wrote: [\[CITE\]](#) Thanks mate :))

The text i created with PS lol :D Thanks :) . i don't know o.O
Well go to the 3D dropdown menu and towards the bottom click "Render".

I made it look a bit cooler in my opinion. :D

EpicAndrew - August 9, 2012, 4:33 pm

Text needs a smoother texture. Try using a blur tool at 5-10% pressure.

Ove?lo?d - August 9, 2012, 5:04 pm

The concept is great!
But I don't really like how the render covers the text.