

# Forum:[Hack Forums](#)

Thread: [Ghost signature! Rate 1-10! Ghost signature! Rate 1-10! Ghost signature! Rate 1-10!](#)

**EpicAndrew** - August 13, 2012, 8:12 pm

Tribute to a good friend from Task Force 141. Ghost RIP!

Original:

[IMG][http://i1232.photobucket.com/albums/ff370/dijzty\\_gamejz/Ghost.png](http://i1232.photobucket.com/albums/ff370/dijzty_gamejz/Ghost.png)[/IMG]

Edited:

[IMG][http://i1232.photobucket.com/albums/ff370/dijzty\\_gamejz/GhostFix2.png](http://i1232.photobucket.com/albums/ff370/dijzty_gamejz/GhostFix2.png)[/IMG]

**Sasori** - August 13, 2012, 8:44 pm

Pros:

Good blending

Cons:

Bad text placement, just remove it all together.

Bad render placement.

Lighting can be improved as well as depth.

kiu

**EpicAndrew** - August 13, 2012, 10:50 pm

I don't care about text, I just put it so people can't steal my work. I got use to putting render in the middle. Are you refering depth as using the burn tool on the render? I updated the signature right now and added some burns on the render.

Signature updated, tell me what I still need improvement on.

**Digitalo** - August 13, 2012, 11:01 pm

looks pretty awesome, im working on a cod sig atm

**EpicAndrew** - August 13, 2012, 11:13 pm

Signature updated for the 2 time! Total of three changes. :P

**iCydiia** - August 14, 2012, 3:33 am

Looks good, could you explain me how you did this?

Want to make something like this too.. :D

**EpicAndrew** - August 14, 2012, 10:11 am

Using effects that you already know. :P

**Puller** - August 14, 2012, 3:16 pm

I'm going to have to agree with Sasori with this one, render should mostly never be in the center, also I have the same problem with text, it always make my signatures look bad, and it's not really needed that much in a smudge signature. Lighting can be improved, try to use the Lighting effects

filter to do this. Also to improve depth, apply the image then blur the background a bit. I'll give this a 6/10 overall. Nice job keep it up and work on those things a bit.

**EpicAndrew** - August 14, 2012, 3:18 pm

I did use lightning effect and background is blurred with 50% strength.

**Puller** - August 14, 2012, 3:20 pm

(Aug 14, 2012 03:18 PM)EpicAndrew Wrote: [\[CITE\]](#) I did use lightning effect and background is blurred with 50% strength.

Use the blur tool to blur, it's gives you more control over where your blurring. Also if possible increase the light coming from the side and delete the light coming from the top of his head.

**EpicAndrew** - August 14, 2012, 3:24 pm

Umm I did use the blur tool. If I remove the light from the upper-corner, then his head is just bright on the side. The render came like that silly. :P