

# Forum:[Hack Forums](#)

Thread: [\[profile\]ID Goes Here\[/profile\]](#) And [\[thread\]ID Goes Here\[/thread\]](#)

**Lambasoft** - September 20, 2012, 4:50 am

Same as the [SkypeName](#)

tag, i think we should have one for threads and member profiles for a better linking.

Members can change name , same as threads titles, but never can chagne the ID. So instead of linking to a member profile by using

Code [\[url=https://hackforums.net/member.php?action=profile&uid=1128837\]](https://hackforums.net/member.php?action=profile&uid=1128837)Lambasoft~~[/url]~~

We should do

Code [\[profile\]1128837\[/profile\]](#)

Same for the Thread title.

This will be used in case a member changed his username or thread title, to keep the link updated.

It was just a suggestion.

Best regards

**Canadian.** - September 20, 2012, 4:59 am

Wow! I actually agree with a suggestion for once. I mean doing [\[profile\]NameHere\[/profile\]](#) would be awesome!

**VirusTotal** - September 20, 2012, 5:00 am

Yeah would be awesome. Agree with this suggestion ;)

**douchebag** - September 20, 2012, 5:02 am

I like the [\[profile\]](#) ~~[/profile]~~. That should be added forsure.

(Sep 20, 2012 05:02 AM)adampelletgun Wrote: [\[CITE\]](#) I would like to see this made.

Maybe also a color code to show if they are L33T/UB3R.

Absolutely, I agree!

**adampelletgun** - September 20, 2012, 5:02 am

I would like to see this made.

Maybe also a color code to show if they are L33T/UB3R.

**Lambasoft** - September 20, 2012, 5:10 am

(Sep 20, 2012 05:02 AM)adampelletgun Wrote: [\[CITE\]](#) I would like to see this made.

Maybe also a color code to show if they are L33T/UB3R.

Yeah agree with that too.

And same for threads, Hot or not.

**Mr Kewl** - September 20, 2012, 5:10 am

Good idea.

I think the profile tags should hyperlink like this.

Code:

Code [profile]183072[/profile]

Preview:

[Uid=183072](#)

Not the name of the person, naming the person might be hard or more server consuming to code.

**Dr. Michio Kaku™** - September 20, 2012, 6:07 am

This seems a pretty cool idea.

Would like this being accepted.

**Dan.** - September 20, 2012, 6:37 am

This has been suggested before. It uses too much server load.

Omni said he is upgrading the servers. Maybe he will rethink his answer.

**Lambasoft** - September 20, 2012, 8:10 am

(Sep 20, 2012 06:37 AM)Dan. Wrote: [\[CITE\]](#) This has been suggested before. It uses too much server load.

Omni said he is upgrading the servers. Maybe he will rethink his answer.

Same idea ? Because i searched and found no results :(

If so, hope Omni will rethink about it.

**Mr Kewl** - September 20, 2012, 8:15 am

Another idea if you are talking about Server's stress.

#1

Code:

Code [profile]183072[/profile]

Preview:

[Uid=183072](#)

#2

Code [profile=Mr Kewl]183072[/profile]

Preview:

[Mr Kewl](#)

**Lambasoft** - September 20, 2012, 8:19 am

(Sep 20, 2012 08:15 AM)Mr Kewl Wrote: [\[CITE\]](#) Another idea if you are talking about Server's stress.

#1

Code:

Code [profile]183072[/profile]

Preview:

[Uid=183072](#)

#2

Code [profile=Mr Kewl]183072[/profile]

Preview:

[Mr Kewl](#)

The point of this is to keep the thread updated when a user change his username.

Code [profile=Mr Kewl]183072[/profile]

Will keep the username Mr Kewl even if that member changed his username.

**Diabolic** - September 20, 2012, 8:26 am

I support this 100%.

Awesome idea!!

**LoIZ Gym** - September 20, 2012, 8:27 am

(Sep 20, 2012 04:59 AM)ELEMENTAL™ Wrote: [\[CITE\]](#) Wow! I actually agree with a suggestion for once. I mean doing [profile]NameHere[/profile] would be awesome!

Not at all due shitloads of members using hidden characters etc..

**Buzzle** - September 20, 2012, 8:27 am

(Sep 20, 2012 06:37 AM)Dan. Wrote: [\[CITE\]](#) This has been suggested before. It uses too much server load.

Omni said he is upgrading the servers. Maybe he will rethink his answer.

Ahh. Every single cool update takes too much load.. >.<

**Mr Kewl** - September 20, 2012, 8:27 am

(Sep 20, 2012 08:19 AM)Lambasoft Wrote: [\[CITE\]](#) The point of this is to keep the thread updated when a user change his username.

Code [profile=Mr Kewl]183072[/profile]

Will keep the username Mr Kewl even if that member changed his username.

That will be server intensive, people like to change their name every third day.

If you are suggesting changing username automatically, it's been denied.

Fetching the current username is just not necessary when you have hyperlinked his profile.

**Lambasoft** - September 20, 2012, 8:40 am

(Sep 20, 2012 08:27 AM)( . Y . ) ?(^??) Wrote: [\[CITE\]](#) Not at all due shitloads of members using hidden characters etc..

Hidden characters can be used in hyperlinks too.

**Dan.** - September 20, 2012, 8:44 am

@Mr Kewl your idea just seems slightly useless. It's easier to just make a hyperlink on the persons name IMO.

**LoIZ Gym** - September 20, 2012, 8:44 am

(Sep 20, 2012 08:40 AM)Lambasoft Wrote: [\[CITE\]](#) Hidden characters can be used in hyperlinks too.

How are you planning to teach all the idiot hf members to use element inspect to get the true username?

Good luck with that, I doubt you will succeed.

**Lambasoft** - September 20, 2012, 9:09 am

(Sep 20, 2012 08:44 AM)( . Y . ) ?(^??) Wrote: [\[CITE\]](#) How are you planning to teach all the idiot hf members to use element inspect to get the true username?

Good luck with that, I doubt you will succeed.

Dude, you're trying to tell me that the idea may not work for the reason of hidden characters ? If yes, even though , it's still better than hyperlinks.

You can use hidden characters in hyperlink too.

What do you mean by hidden characters ? Could you clarify your disadvantage by an example ?

Peace

**LolZ Gym** - September 20, 2012, 9:12 am

(Sep 20, 2012 09:09 AM)Lambasoft Wrote: [\[CITE\]](#) Dude, you're trying to tell me that the idea may not work for the reason of hidden characters ? If yes, even though , it's still better than hyperlinks.

You can use hidden characters in hyperlink too.

What do you mean by hidden characters ? Could you clarify your disadvantage by an example ?

Peace

<https://hackforums.net/member.php?action=profile&uid=739488>

Name can't be 3 characters long, give me he's username then?

Edit: Hidden character is server sided, good luck finding real username.

**Lambasoft** - September 20, 2012, 9:23 am

(Sep 20, 2012 09:12 AM)( . Y . ) ?(^??) Wrote: [\[CITE\]](#)  
<https://hackforums.net/member.php?action=profile&uid=739488>

Name can't be 3 characters long, give me he's username then?

Edit: Hidden character is server sided, good luck finding real username.

Got your point.

This is a general exploit and not only with [profile]/[profile]. That's what i thought you meant.

**Baked** - September 20, 2012, 11:17 am

<https://hackforums.net/showthread.php?tid=1452776>

I kind of suggested the same idea here.

But it's true what they say, if you remember UIDs you might as well just note the account link, which it'll be linked to anyways.

**Mr Kewl** - September 20, 2012, 11:22 am

Got another suggestion idea after reading Baked's thread.

**\_DeNy** - September 21, 2012, 2:11 am

Ya know, if this isn't approved for an actual addition to the site, I'll just make a script for it.

And for those of you arguing about 3 character usernames:

<http://twitter.com/HackForumsNet/status/183367404380880896>

If it was changed after that date and is 3 characters, they are using an invisible character within their name to achieve the 4 character limit.

**1337B345T3R** - *September 21, 2012, 2:12 am*

Great idea, although NONE and I mean NONE of the suggestions in this section have ever been accepted. I question why Omni even has this section on HF, I guess it must be fun closing threads.  
?

**"Rainy.** - *September 21, 2012, 2:28 am*

This would be really good feature, hopefully this gets accepted.

**Neal Caffrey** - *September 21, 2012, 3:24 am*

I like this idea.

Hope it gets approved (:

Only problem I see is it might take resources.

**Dr. Michio Kaku™** - *September 21, 2012, 3:27 am*

(Sep 21, 2012 03:24 AM)Neal Caffrey Wrote: [\[CITE\]](#) I like this idea.

Hope it gets approved (:

Only problem I see is it might take resources.

It won't take much of CPU tbh.

What resource you talk about?

**Xerotic** - *September 22, 2012, 4:46 am*

Please no repeat suggestions.