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Thread: [How to bind server to an exe that requires dlls?](#)

Aatticus - October 7, 2012, 7:24 am

Okay so i've made a fake program in Real Studio that I want to bind to a server module..

The final build, from Real Studio, results in the exe "My Application.exe" and in the same directory a folder named "My Application Libs" with 4 dlls that are required for my fake program ("My Application.exe") to run.

Now I've tried binding it to my server module/rat with no success. Every time it comes up with an error message saying missing dll and such.

I'm using DarkComet RAT v5.3, instructions on how to bind my "My Application.exe" to a server would be great.

.... I'm thinking of just remaking the program in VB :/

All help is greatly appreciated. ?

Tutelary - October 7, 2012, 9:06 am

What binder are you using? It's sort of important.

Hedex - October 7, 2012, 9:24 am

Why don't you just use a different method of downloading your RAT? Like instead of binding your RAT to your fake program, add a download code into the fake program, and input your direct download link for it to be downloaded when run.

david007 - October 7, 2012, 11:32 am

why dont you just bind your server to a jpeg of the software and put that in the folder its worked for me several times.

Aatticus - October 7, 2012, 11:51 am

Thanks for the replies. I'm using dark comet to bind.

DyS- - October 7, 2012, 12:12 pm

I agree with UKF, or just remake in vb, making something basic in vb takes no time anyway.