

Forum:[Hack Forums](#)

Thread: [\[Update\] Complete GDI listbox with scroll, and Sky Dark free](#)

Tedd - December 31, 2012, 12:20 pm

Download: <http://pastebin.com/zrZQJy9H>

GIVE A BIGASS THANKS TO RECUPERARE FOR HELPING ME

I realize there was a problem with adding items, I've added two new functions to the listbox: AddItem(Text as String), and RemoveItem(Text as String)

?eumonic - December 31, 2012, 12:22 pm

Tedd, you have done it again. This is absolutely amazing! Great job!

Although I don't understand the thread humor.. I am not fat and tits are not holy! ;P

Tedd - December 31, 2012, 12:24 pm

(Dec 31, 2012 01:22 PM)Recuperare Wrote: [\[CITE\]](#) Tedd, you have done it again. This is absolutely amazing! Great job!

Although I don't understand the thread humor.. I am not fat and tits are not holy! ;P

lol i don't know. i was trying to make a good layout and finally i just said fuck it :P

thanks for the support, couldn't have done it without you

ident - December 31, 2012, 12:26 pm

yet another picture .. Hope you have a good new year tonight ;)

Right club time..

Chief - December 31, 2012, 12:26 pm

Looks sexy as fuck man. Nice work c:

Tedd - December 31, 2012, 12:29 pm

(Dec 31, 2012 01:26 PM)ident Wrote: [\[CITE\]](#) yet another picture .. Hope you have a good new year tonight ;)

Right club time..

Actually it has a download like, bitch boy ;) lol enjoy, have a good new year as well!

(Dec 31, 2012 01:26 PM)Chief. Wrote: [\[CITE\]](#) Looks sexy as fuck man. Nice work c: thank you!

ident - December 31, 2012, 12:30 pm

I noticed that but could not resist ;)

Tedd - December 31, 2012, 12:31 pm

(Dec 31, 2012 01:30 PM)ident Wrote: [\[CITE\]](#) I noticed that but could not resist ;)

haha i figured. i wonder how many people we are going to see releasing listbox's now. probably not

a lot. they still can't even theme tab controls ;)

?eumonic - December 31, 2012, 12:32 pm

(Dec 31, 2012 01:26 PM)ident Wrote: [\[CITE\]](#) yet another picture .. Hope you have a good new year tonight ;)

Right club time..

Have fun at your club*, ident. Maybe when you're done partying, you can download this and take a look. I doubt it will shut you up, but you never know.

*by club, I mean "home alone with no friends"

by partying, I meant "partying alone with no friends"

Bonfire - December 31, 2012, 12:44 pm

Looks really nice, and clean. Very nice work.

Also, your picture made me laugh ?

soviet87 - December 31, 2012, 12:49 pm

Thanks for releasing Tedd! My F5 key is was officially fucked during the wait, this is pure titties. Love the thread layout, vary humorous!

ident - December 31, 2012, 12:55 pm

(Dec 31, 2012 01:32 PM)Recuperare Wrote: [\[CITE\]](#) Have fun at your club*, ident. Maybe when you're done partying, you can download this and take a look. I doubt it will shut you up, but you never know.

*by club, I mean "home alone with no friends"

by partying, I meant "partying alone with no friends"

Why do i need to download it? How will it help me?

soviet87 - December 31, 2012, 1:14 pm

Tedd, what is the best way to add items to the skydarklistbox?

Xyzo - December 31, 2012, 1:22 pm

Tedd, that theme is awesome, I really liked it :)

Keep up the amazing work!

fjallis - December 31, 2012, 4:53 pm

Awesome as always tedd!

happy new years.

Delegate - December 31, 2012, 5:18 pm

Yes at last :) Great as always Tedd.

Percocet - December 31, 2012, 5:18 pm

xD I love all your comments on the controls in the image Tedd.

Anyway, looks beast as fuck. By the way, I hope you don't mind but I'll probably be using your listbox in most of my themes... o.o

:)

Meerkat.? - December 31, 2012, 5:25 pm

Holy tits man, this is awesome! Lol...

Delegate - December 31, 2012, 5:46 pm

Is it possible to dynamically add items to the Listbox? I cannot seem to find away.

soviet87 - December 31, 2012, 5:56 pm

(Dec 31, 2012 06:46 PM)gartland1 Wrote: [\[CITE\]](#) Is it possible to dynamically add items to the Listbox? I cannot seem to find away.

What method are you using to add items to it to begin with? This is not your typical listbox. It is better, but I am having some troubles adding items to it.

Delegate - December 31, 2012, 6:00 pm

(Dec 31, 2012 06:56 PM)soviet87 Wrote: [\[CITE\]](#) What method are you using to add items to it to begin with? This is not your typical listbox. It is better, but I am having some troubles adding items to it.

Just click on the "Items" property that will add an SkyDarkItem then you change the text property for that.

soviet87 - December 31, 2012, 6:02 pm

(Dec 31, 2012 07:00 PM)gartland1 Wrote: [\[CITE\]](#) Just click on the "Items" property that will add an SkyDarkItem then you change the text property for that.

Okay, so yea you are in the same boat as I. I feel so stupid for not being able to figure out how to add items through code. Standard list box is easy, but sucks a big ole one when it comes to looks compared with this beast.

Delegate - December 31, 2012, 6:10 pm

(Dec 31, 2012 07:02 PM)soviet87 Wrote: [\[CITE\]](#) Okay, so yea you are in the same boat as I. I feel so stupid for not being able to figure out how to add items through code. Standard list box is easy, but sucks a big ole one when it comes to looks compared with this beast.

Haha same I will take a closer look in a bit (when I can be assed).

soviet87 - December 31, 2012, 6:14 pm

Probably worlds shittiest example, but none the less, here we go!

```
Dim test, test1, test2, test3, test4 As New SkyDarkItem()  
test.Text = "poop"  
test1.Text = "Hello"  
test2.Text = "Sup"  
test3.Text = "nothing"
```

```
Me.SkyDarkListBox1.Items = New SkyDark.SkyDarkItem() {test, test1, test2, test3}
```

BlackCap - December 31, 2012, 9:54 pm

Life would have been a whole lot more fun if everyone advertised like that. You defently made my day.

Oh, and I really like the .. colors. The gray is just perfect, not to dark, not to bright, brings back good memories from my childhood before color TV. The blue with all it's skyiness blends well with the gray.

I also really like the checkbox and the radiobutton. It kind'a bugs me that the light in the checked radio button doesn't seem to be exactly in the middle however. It makes it look like a eye in a way, kind'a creepy actually. The lack of a pupil makes it even more terrifying, it doesn't look human at all,

and it stares.

The more you look at it, the harder it stares. Burning with the power of a thousand suns. Deep, deep into you, far beyond your physical body; it reads your thoughts, it stares at your soul. It know your past, it know what you've done. It know who took the cookie from the cookie jar.

I actually feel both scared and guilty at the same time here, so i'm gonna cut it off here and wish you a happy new year, great work!

0xDEAD10CC - December 31, 2012, 11:55 pm

This is horrid with Option Strict on, which shows that there's some improvements to be made still, but for the idea it's not too bad.

edit: Yeah lol... This is a fail with implicit type casts that Option Strict would be strict about... Some of the things in here are not great. It's kind of dissapointing from what I originally thought.

Some improvements though, create an Add() method to add stuff to the listbox dynamically so that we don't have to do stuff like this:

```
Code Dim items As New List(Of SkyDarkItem)
items.Add(New SkyDarkItem() With {.Text = "Item 1"})
items.Add(New SkyDarkItem() With {.Text = "Item 2"})
items.Add(New SkyDarkItem() With {.Text = "Item 3"})
items.Add(New SkyDarkItem() With {.Text = "Item 4"})
items.Add(New SkyDarkItem() With {.Text = "Item 5"})
SkyDarkListBox1.Items = items.ToArray()
```

At the least, you could also use the SkyDarkItem constructor to assign the Text value. Take the ListViewItem class for example. Even a regular listbox has an Add() method.

soviet87 - January 1, 2013, 3:01 am

<http://img818.imageshack.us/img818/5569/58467563.png>

I seem to be receiving this strange display issue using this code:

```
" With SkyDarkCombo1
    .DataSource = ds.Tables("hwid_programs")
    .DisplayMember = "program"
End With"
```

Any ideas?

Modesty - January 1, 2013, 3:41 am

your radiobutton - the inner circle is off centre and is killing me -.-

?eumonic - January 1, 2013, 3:48 am

Here you go guys! It isn't perfect, but I fixed the option strict errors and added a .Add(SkyDarkItem) function and a .Clear() function.

<http://pastebin.com/raw.php?i=6vHD2tZ7>

Usage is pretty simple.

```
Code <SkyDarkListBoxName>.Add(New SkyDarkItem("Text Here"))
.Clear() will just remove all items in the List Box.
```

Should work pretty well and shouldn't have any bugs. Enjoy!

Meerkat.? - January 1, 2013, 3:50 am

That thread design made me fucking LOL. Awesome work man :)

xRate - January 1, 2013, 3:50 am

I love it, good jawb! Though I am not so into dark themes.

BlackCap - January 1, 2013, 7:06 am

(Dec 31, 2012 10:54 PM)BlackCap Wrote: [\[CITE\]](#) ... The more you look at it, the harder it stares. Burning with the power of a thousand suns. Deep, deep into you, far beyond your physical body; it reads your thoughts, it stares at your soul. It know your past, it know what you've done. It know who took the cookie from the cookie jar. ...

(Jan 1, 2013 04:41 AM)Modesty Wrote: [\[CITE\]](#) your radiobutton - the inner circle is off centre and is killing me -.-

I'm glad it's not just me. You should really consider moving the circle to the center. Would have been a shame if you scared away the user with your theme :P

logging*machine - January 1, 2013, 7:47 am

The nicest theme i've seen in a while. 5 Stared :)

d4rk41g0r1thm - January 1, 2013, 9:15 am

Thank you amazing Theme <3 I love it

ScooterSam - January 1, 2013, 12:08 pm

I sound so dumb.. but how do you check if an item is selected with this? i know with a normal one its.. if Listbox.selectedItem.equals("aksdjakj").. but i cant seem to figure it:/

soviet87 - January 1, 2013, 12:31 pm

(Jan 1, 2013 04:48 AM)Recuperare Wrote: [\[CITE\]](#) Here you go guys! It isn't perfect, but I fixed the option strict errors and added a .Add(SkyDarkItem) function and a .Clear() function.

Usage is pretty simple.

Code <SkyDarkListBoxName>.Add(New SkyDarkItem("Text Here"))
.Clear() will just remove all items in the List Box.

Should work pretty well and shouldn't have any bugs. Enjoy!

I tried this earlier today and it worked, I went back again to get it from the pastebin source, and the code no longer provides the above mentioned options, what gives?

Mr.TwEaK - January 1, 2013, 1:15 pm

Great release Tedd, theme looks great love the humor and sure do like that ListBox. Great work mate, cheers!

xHissy - January 1, 2013, 3:22 pm

This is amazing, thanks so much.

I will defiantly be using this in the future.

FireSquid - January 1, 2013, 3:27 pm

VOUCH FOR THIS, LOOK HOW IT FUCKING LIGHTS UP

Tedd - January 1, 2013, 3:31 pm

(Dec 31, 2012 02:14 PM)soviet87 Wrote: [\[CITE\]](#) Tedd, what is the best way to add items to the skydarklistbox?

I haven't added a function, I will add one RIGHT now

(Dec 31, 2012 06:46 PM)gartland1 Wrote: [\[CITE\]](#) Is it possible to dynamically add items to the Listbox? I cannot seem to find away.
See above comment

(Dec 31, 2012 06:18 PM)?Disturbed Wrote: [\[CITE\]](#) xD I love all your comments on the controls in the image Tedd.

Anyway, looks beast as fuck. By the way, I hope you don't mind but I'll probably be using your listbox in most of my themes... o.o

:)
Fine with me, that's why I released it. I just themed it so people wouldn't bitch. If you include credits, cool, i mean i like getting kudos, but it's not even coded that well so, whatever floats your boat :)

(Dec 31, 2012 06:02 PM)Angelic Wings Wrote: [\[CITE\]](#) The only 2 things I liked here were the listbox and your humor.

Although it's not exactly my style, I think it's a great theme!

Yea I mean I like the theme, it's an old one, not too much to do with it though, I like it because of its almost ubuntu style. Thank you for the support

To all asking: I am going to add a dynamic function to add items right now, I had completely forgotten to add that!

Alright I've added two functions to the listbox:

AddItem("Text"), and RemoveItem("Text")

?eumonic - January 1, 2013, 4:51 pm

... Really Tedd..? -.-

<https://hackforums.net/showthread.php?tid=3139512&pid=29318984#pid29318984>

It's not like I didn't already do that..

Tedd - January 1, 2013, 4:53 pm

(Jan 1, 2013 05:51 PM)Recuperare Wrote: [\[CITE\]](#) ... Really Tedd..? -.-

<https://hackforums.net/showthread.php?tid=3139512&pid=29318984#pid29318984>

It's not like I didn't already do that..

Fuck I skipped over it. I'm sorry. I saw the few posts saying "how do i add items" and i freaked out and added it.

I'm stupid sorry lol.

Facebook Inc - January 1, 2013, 5:00 pm

Good job Tedd proud of you ;) Nice layout LOL

soviet87 - January 1, 2013, 5:05 pm

Well none the less, the feature is back to add items, my only question is this, what is the best way to dynamically add items to this listbox? This is the old way that I used with standard listboxes...

```
" If ds.Tables("Main_Log").Rows.Count > 0 Then  
    For i As Integer = 0 To ds.Tables("Main_Log").Rows.Count - 1
```

```
With SkyDarkListBox1.AddItem(ds.Tables("Main_Log").Rows(i).Item(0).ToString)
.etc
.etc
End With
Next
End if"
```

But this way does not work, I understand that this is not your typical list box, just looking for some help, again, I can't stress the fact that I really enjoy the themes and controls, thanks for all of your guy's hard work.

Tedd - January 1, 2013, 5:16 pm

(Jan 1, 2013 06:05 PM)soviet87 Wrote: [\[CITE\]](#) Well none the less, the feature is back to add items, my only question is this, what is the best way to dynamically add items to this listbox? This is the old way that I used with standard listboxes...

```
" If ds.Tables("Main_Log").Rows.Count > 0 Then
  For i As Integer = 0 To ds.Tables("Main_Log").Rows.Count - 1
    With SkyDarkListBox1.AddItem(ds.Tables("Main_Log").Rows(i).Item(0).ToString)
.etc
.etc
  End With
Next
End if"
```

But this way does not work, I understand that this is not your typical list box, just looking for some help, again, I can't stress the fact that I really enjoy the themes and controls, thanks for all of your guy's hard work.

This should work exactly as you have it. However, if it doesn't do what you need, just hit me up with a PM

soviet87 - January 1, 2013, 6:26 pm

(Jan 1, 2013 06:16 PM)Tedd Wrote: [\[CITE\]](#) This should work exactly as you have it. However, if it doesn't do what you need, just hit me up with a PM

PM sent, thanks again. I have also included a screen shot of the exception!

TheHumanCentipede - January 1, 2013, 6:49 pm

Its not letting me add items to the listbox. otherwise nice job

0xDEAD10CC - January 1, 2013, 7:26 pm

(Jan 1, 2013 07:49 PM)TheHumanCentipede Wrote: [\[CITE\]](#) Its not letting me add items to the listbox. otherwise nice job

Read the thread... I already posted about this, and if you're not using the updated version of this, theme, then you'll have to do it the way I came up with:

```
Code Dim items As New List(Of SkyDarkItem)
items.Add(New SkyDarkItem() With {.Text = "Item 1"})
items.Add(New SkyDarkItem() With {.Text = "Item 2"})
items.Add(New SkyDarkItem() With {.Text = "Item 3"})
items.Add(New SkyDarkItem() With {.Text = "Item 4"})
items.Add(New SkyDarkItem() With {.Text = "Item 5"})
SkyDarkListBox1.Items = items.ToArray()
```

I suggested that SkyDarkItem has a constructor which allows you to add the text upon instantiation, but this theme is still missing a whole f*ckload of stuff because it's all GDI.

All these methods have to be programmed individually. Unless you implement other interfaces which would help you out a little.

Tedd - January 1, 2013, 7:29 pm

(Jan 1, 2013 08:26 PM)ArkPhaze Wrote: [\[CITE\]](#) Read the thread... I already posted about this, and if you're not using the updated version of this, theme, then you'll have to do it the way I came up with:

```
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items.Add(New SkyDarkItem() With {.Text = "Item 2"})
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SkyDarkListBox1.Items = items.ToArray()
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I suggested that SkyDarkItem has a constructor which allows you to add the text upon instantiation, but this theme is still missing a whole f*ckload of stuff because it's all GDI.

All these methods have to be programmed individually. Unless you implement other interfaces which would help you out a little.

You just gave me an idea. Thank you, check back in five minutes.

Actually if you just tell me what functionality it lacks, I can add it all.

+Bourbon - January 1, 2013, 7:54 pm

You could use the BindingList(Of T) Class to manage your items. If you mark the property with the attribute above it will allow you to use the String Editor interface from the properties pane too.

?

Tedd - January 1, 2013, 8:24 pm

(Jan 1, 2013 08:54 PM)ByteBlast Wrote: [\[CITE\]](#) You could use the BindingList(Of T) Class to manage your items. If you mark the property with the attribute above it will allow you to use the String Editor interface from the properties pane too.

?

Dude damn thank you that's pretty awesome.

0xDEAD10CC - January 1, 2013, 8:51 pm

(Jan 1, 2013 08:29 PM)Tedd Wrote: [\[CITE\]](#) You just gave me an idea. Thank you, check back in five minutes.

Actually if you just tell me what functionality it lacks, I can add it all.

I only really took a look at the listbox, I can take a look at the rest of it, but just give me a few minutes to really look it over so I can see what's being done lol.

Good for the idea though, I like unique ideas.

edit: Perhaps it would help if I downloaded the latest revision too from the first post...

Orochimaru - January 1, 2013, 8:53 pm

lool this is funny, im looking for a theme like this but the radio buttons could look a bit diff from check, and progress bar from textbox, colourwise

0xDEAD10CC - January 1, 2013, 8:58 pm

Which version should I be looking at, the one in OP still has Option Strict Errors, but Recuperare's version has modified constructors and such, with fixed Option Strict errors here:

<https://hackforums.net/showthread.php?tid=3139512&pid=29318984#pid29318984>

I think you two should consolidate changes into one and keep that.

Tedd - January 1, 2013, 9:06 pm

(Jan 1, 2013 09:58 PM)ArkPhaze Wrote: [\[CITE\]](#) Which version should I be looking at, the one in OP still has Option Strict Errors, but Recuperare's version has modified constructors and such, with fixed Option Strict errors here:

<https://hackforums.net/showthread.php?tid=3139512&pid=29318984#pid29318984>

I think you two should consolidate changes into one and keep that.

Go ahead and use Recuperare's version.

0xDEAD10CC - January 1, 2013, 9:08 pm

Why are you using ByRef though? ?

```
Code Public Sub Add(ByRef item As SkyDarkItem)
```

I noticed that in Recuperare's code. No need for a ByRef value here because we don't need to pass by reference to modify the original value for any reason.

For AddRange though:

```
Code Public Sub AddRange(items As SkyDarkItem())
```

```
    For Each item As SkyDarkItem In items
```

```
        Add(item)
```

```
    Next
```

```
End Sub
```

That would work, the only thing I don't like is this:

```
Code Public Sub Add(ByRef item As SkyDarkItem)
```

```
    Dim items As New List(Of SkyDarkItem)
```

```
    Try
```

```
        For Each i As SkyDarkItem In _items
```

```
            items.Add(i)
```

```
        Next
```

```
    Catch : End Try
```

```
    items.Add(item)
```

```
    _items = items.ToArray()
```

```
    Invalidate()
```

```
End Sub
```

It would call to Invalidate after each item is added. I haven't looked at the rest of your code, but if calling invalidate after ALL (multiple) items have been added, then I would suggest heading to that end-goal.

Perhaps a setup like this would work then?

```

Code Private Sub Add(item As SkyDarkItem, multiple As Boolean)
    Dim items As New List(Of SkyDarkItem)
    Try
        For Each i As SkyDarkItem In _items
            items.Add(i)
        Next
    Catch : End Try
    items.Add(item)
    _items = items.ToArray()
    If Not multiple Then Invalidate()
End Sub

```

```

Public Sub Add(item As SkyDarkItem)
    Add(item, False)
End Sub

```

```

Public Sub AddRange(items As SkyDarkItem())
    For Each item As SkyDarkItem In items
        Add(item, True)
    Next
    Invalidate()
End Sub

```

Edit: Seems to work just fine...

```

Code Dim items As New List(Of SkyDarkItem)
items.Add(New SkyDarkItem("Item 1"))
items.Add(New SkyDarkItem("Item 2"))
items.Add(New SkyDarkItem("Item 3"))
items.Add(New SkyDarkItem("Item 4"))
items.Add(New SkyDarkItem("Item 5"))
SkyDarkListBox1.AddRange(items.ToArray)

```

The only thing I don't like about ByteBlast's suggestion is that a `BindingList(Of T)` does not have an `addrange` method, so you would be calling to repaint the whole thing each time you call `Add()` anyways.

soviet87 - January 1, 2013, 9:26 pm

Woo hoo! I found a fancy easy simple way to add crap to that listbox with ease, my example. As a side note, your mileage may vary..

Ofcourse you might want to add some sort of delimiting text when you combine the strings for viewing purposes.

```

" If ds.Tables("hwid_programs").Rows.Count > 0 Then
    For i As Integer = 0 To ds.Tables("hwid_programs").Rows.Count - 1
        'For T As Integer = 0 To ds.Tables("hwid_programs").Columns.Count - 1
        Dim test As String = ds.Tables("hwid_programs").Rows(i).Item(0).ToString
        Dim test1 As String = ds.Tables("hwid_programs").Rows(i).Item(1).ToString
        Dim test2 As String = ds.Tables("hwid_programs").Rows(i).Item(2).ToString

        Dim test4 As String = test & test1 & test2
        SkyDarkListBox1.AddItem(test4)
    Next
End If

```

Next
' Next

End If"

0xDEAD10CC - January 1, 2013, 9:27 pm

(Jan 1, 2013 10:26 PM)soviet87 Wrote: [\[CITE\]](#) Woo hoo! I found a fancy easy simple way to add crap to that listbox with ease, my example. As a side note, your mileage may vary..

```
" If ds.Tables("hwid_programs").Rows.Count > 0 Then
  For i As Integer = 0 To ds.Tables("hwid_programs").Rows.Count - 1
    'For T As Integer = 0 To ds.Tables("hwid_programs").Columns.Count - 1
    Dim test As String = ds.Tables("hwid_programs").Rows(i).Item(0).ToString
    Dim test1 As String = ds.Tables("hwid_programs").Rows(i).Item(1).ToString
    Dim test2 As String = ds.Tables("hwid_programs").Rows(i).Item(2).ToString

    Dim test4 As String = test & test1 & test2
    SkyDarkListBox1.AddItem(test4)
```

Next
' Next

End If"

That's because he added that functionality...

<https://hackforums.net/showthread.php?tid=3139512&pid=29333466#pid29333466>

soviet87 - January 1, 2013, 9:28 pm

(Jan 1, 2013 10:27 PM)ArkPhaze Wrote: [\[CITE\]](#) That's because he added that functionality...

<https://hackforums.net/showthread.php?tid=3139512&pid=29333466#pid29333466>

Well yea, I know that, we pm'd about it, not talking about that, just my slight learning curve of how to add things to a non standard listbox vs the old tried and true method of just hitting it with .subitems.

soviet87 - January 10, 2013, 7:32 pm

(Jan 1, 2013 01:08 PM)ScooterSam Wrote: [\[CITE\]](#) I sound so dumb.. but how do you check if an item is selected with this? i know with a normal one its.. if Listbox.selectedItem.equals("aksdjakj").. but i cant seem to figure it:/

Has anyone come up with a solution for this?

?Mephobia - January 10, 2013, 8:40 pm

Well now, I'm jelly of you. Why do you have to do that to our perfectly amazing relationship ;)

vb l0v3 - January 10, 2013, 11:35 pm

Best Advertisement ever i would buy this theme if it was for sale

0xDEAD10CC - January 11, 2013, 11:31 am

(Jan 10, 2013 08:32 PM)soviet87 Wrote: [\[CITE\]](#) Has anyone come up with a solution for this?

I haven't re-looked at this thing in a while but you'll have to make it yourself, and it wouldn't really be that hard to do, assuming he incorporated selected states into this, otherwise that's pretty easy too, it just takes a bit more time.

Everyone's mistake about reviewing this thing, is that they don't understand it's not inherited from a normal control, which means everything has to be recreated on your own.

soviet87 - January 11, 2013, 11:38 am

(Jan 11, 2013 12:31 PM)ArkPhaze Wrote: [\[CITE\]](#) I haven't re-looked at this thing in a while but you'll have to make it yourself, and it wouldn't really be that hard to do, assuming he incorporated selected states into this, otherwise that's pretty easy too, it just takes a bit more time.

Everyone's mistake about reviewing this thing, is that they don't understand it's not inherited from a normal control, which means everything has to be recreated on your own.

Thanks for the assistance. I have never really done anything like this, So I guess it is time for me to do some research! lol.

ScooterSam - January 13, 2013, 8:06 pm

How can i do 'Listbox1.items.add' with this?

0xDEAD10CC - January 13, 2013, 10:45 pm

(Jan 13, 2013 09:06 PM)ScooterSam Wrote: [\[CITE\]](#) How can i do 'Listbox1.items.add' with this?

If you actually read the thread you would've found this:

<https://hackforums.net/showthread.php?tid=3139512&pid=29341952#pid29341952>

The other way I could have written that is to extend the calls to BeginUpdate() and EndUpdate() so that items aren't redrawn each time until you are finished with adding all the items when you use AddRange()..

edit: Like your previous question it doesn't seem like you take much of your own initiative to figure things out.

skyle17 - January 14, 2013, 12:51 am

wow,great code sir,,thanks you so much for this best code....?

CC_AnoN - March 24, 2013, 3:22 pm

It looks good and thanks for sharing it :D

MD5 - April 23, 2014, 1:47 pm

Ahhhhh

I wish this was coded in c#, but i can also do VB.

Actually the best theme i've ever seen!

Ingenuity - April 23, 2014, 1:53 pm

(Apr 23, 2014 01:47 PM)? MD5 ? Wrote: [\[CITE\]](#) Ahhhhh

I wish this was coded in c#, but i can also do VB.

Actually the best theme i've ever seen!

Nice bump on a year-old thread, fucknugget.

SIM-1456245 - April 23, 2014, 2:15 pm

I know that this is very old, but I rottled when I saw the OT.

Messenger320 - April 23, 2015, 2:34 pm

Nice theme its really well done!