

Forum:[Hack Forums](#)

Thread: [Need Help MineCraft VideoCard error? Just Installed Win 8 from Beta](#)

J. McCarthy - January 21, 2013, 5:27 pm

Code Bad video card drivers!

Minecraft was unable to start because it failed to find an accelerated OpenGL mode.
This can usually be fixed by updating the video card drivers.

--- BEGIN ERROR REPORT 7fe0271 -----

Generated 1/21/13 8:23 PM

-- System Details --

Details:

Minecraft Version: 1.4.7

Operating System: Windows 8 (x86) version 6.2

Java Version: 1.7.0_11, Oracle Corporation

Java VM Version: Java HotSpot(TM) Client VM (mixed mode), Oracle Corporation

Memory: 425467360 bytes (405 MB) / 518979584 bytes (494 MB) up to 1037959168 bytes (989 MB)

JVM Flags: 2 total; -Xms512m -Xmx1024m

AABB Pool Size: 0 (0 bytes; 0 MB) allocated, 0 (0 bytes; 0 MB) used

Suspicious classes: No suspicious classes found.

IntCache: cache: 0, tcache: 0, allocated: 0, tallocated: 0

LWJGL: 2.4.2

OpenGL: ~~ERROR~~ NullPointerException: null

Is Modded: Probably not. Jar signature remains and client brand is untouched.

Type: Client (map_client.txt)

Texture Pack: Default

Profiler Position: N/A (disabled)

Vec3 Pool Size: ~~ERROR~~ NullPointerException: null[failed to get system properties (java.lang.NullPointerException)]

org.lwjgl.LWJGLException: Pixel format not accelerated

at org.lwjgl.opengl.WindowsPeerInfo.nChoosePixelFormat(Native Method)

at org.lwjgl.opengl.WindowsPeerInfo.choosePixelFormat(WindowsPeerInfo.java:52)

at org.lwjgl.opengl.WindowsDisplay.createWindow(WindowsDisplay.java:185)

at org.lwjgl.opengl.Display.createWindow(Display.java:311)

at org.lwjgl.opengl.Display.create(Display.java:856)

at org.lwjgl.opengl.Display.create(Display.java:784)

at org.lwjgl.opengl.Display.create(Display.java:765)

at net.minecraft.client.Minecraft.a(SourceFile:232)

at asq.a(SourceFile:56)

at net.minecraft.client.Minecraft.run(SourceFile:515)

at java.lang.Thread.run(Unknown Source)

--- END ERROR REPORT c6068d26 -----

Wtf is going on ,I waanaaa play mc :(