

Forum:[Hack Forums](#)

Thread: [legacyLog Preview/Progress Thread \(Screenshots\) \(Need ideas!\)](#)

KyleWTF - April 28, 2013, 10:30 pm

I'll update this thread with screenshots of what we are working on, or what's done when.
This will release within a month, hopefully.

The KeyLogger will have PinLoggers, many stealers, as well as of course, keylogging function + password stealing.

EVERYTHING, yes, EVERYTHING, will be webbased. You can build the stubs, manage everything via our website. Oh, and a FUD output.

All logs will be carefully organized.

Here is our current progress as of 4/28/13 (PinLoggers)

MapleStory PinLogger + Runescape PinLogger

[img]http://www.tashload.com/Uploader/uploads//LkOq8iu.gif[/img][img]http://www.tashload.com/Uploader/uploads//0YIDkUP.gif[/img]

Suggestions of what to add? Please, let us know.

Assault - April 28, 2013, 10:32 pm

(Apr 28, 2013 10:30 PM)KyleWTF Wrote: [\[CITE\]](#) I'll update this thread with screenshots of what we are working on, or what's done when.

This will release within a month, hopefully.

to add onto this;

This is just a preview, PLEASE post suggestions -- we always love to hear new ideas.

Post if you have any~

ryoh - April 28, 2013, 10:33 pm

Seems cool.

Are you guys going to make the rat webbased too or no?

Assault - April 28, 2013, 10:34 pm

(Apr 28, 2013 10:33 PM).Aerion Wrote: [\[CITE\]](#) Seems cool.

Are you guys going to make the rat webbased too or no?

No, the RAT will stay using TCP.

This is due to stability & speed issues, it can't go web based.

Cody - April 28, 2013, 10:34 pm

Looks great, can't wait to see the release.

ryoh - April 28, 2013, 10:34 pm

(Apr 28, 2013 10:34 PM)Assault Wrote: [\[CITE\]](#) No, the RAT will stay using TCP.

This is due to stability & speed issues, it can't go web based.I see.

Thank you for the quick reply.

KyleWTF - April 28, 2013, 10:44 pm

(Apr 28, 2013 10:34 PM)Aisaka Wrote: [\[CITE\]](#) Looks great, can't wait to see the release.
Thanks for the support.
We'll be working on this for a bit, we want to make sure it's PERFECT on release.

J?ey - April 28, 2013, 10:53 pm

Looks amazing keep it up ?

KyleWTF - April 29, 2013, 12:50 am

(Apr 28, 2013 10:53 PM)Ariana Wrote: [\[CITE\]](#) Looks amazing keep it up ?
Thank you, we still have a lot of work to go! :)

m0n0p0ly - April 29, 2013, 12:53 am

Awesome.

I am interested in the MapleStory pinlogger.

KyleWTF - April 29, 2013, 12:57 am

(Apr 29, 2013 12:53 AM)JABanking Wrote: [\[CITE\]](#) Awesome.

I am interested in the MapleStory pinlogger.

Sure thing.

The Maplestory PinLogger is great, don't know if many others are out there.

Tangy - April 29, 2013, 2:01 am

I like that Maple pinlogger, woulda been useful if I used RATs.

KyleWTF - April 29, 2013, 9:21 am

(Apr 29, 2013 02:01 AM)Tangy Wrote: [\[CITE\]](#) I like that Maple pinlogger, woulda been useful if I used RATs.

Thank you, we are considering adding more pinloggers, any suggestions of games that do that?

Corso - April 29, 2013, 10:44 am

Interesting, haha thought I don't play those games I know a LOT will love those features! Good stuff bro!

Z0mbie - April 29, 2013, 2:03 pm

Pretty neat Kyle ?

May I ask , what language is it coded in?

Thanks and Good luck with this , it has huge potential for RAT users.

KyleWTF - April 29, 2013, 2:07 pm

(Apr 29, 2013 02:03 PM)xRewind Wrote: [\[CITE\]](#) Pretty neat Kyle ?

May I ask , what language is it coded in?

Thanks and Good luck with this , it has huge potential for RAT users.

Coded in C#. Most our products are.

Kangaroo?? - May 4, 2013, 6:51 am

Looks like Limitless Logger has some competition on their hands. I'll look at buying this.

Alex™ - May 4, 2013, 7:18 am

The runescape logger is not allowed on here. (i would know i got a warning for selling one)

Assault - May 4, 2013, 8:26 am

(May 4, 2013 07:18 AM)Alex™ Wrote: [\[CITE\]](#) The runescape logger is not allowed on here. (i would know i got a warning for selling one)

So why is limitless logger allowed to advertise it? =.=

Alex™ - May 4, 2013, 8:42 am

(May 4, 2013 08:26 AM)Assault Wrote: [\[CITE\]](#) So why is limitless logger allowed to advertise it? =.=
No clue, its just a warning that i got my thread junked and a warning. You should ask a member of staff or two before working on it too hard and investing too much time/money.

Assault - May 4, 2013, 8:53 am

(May 4, 2013 08:42 AM)Alex™ Wrote: [\[CITE\]](#) No clue, its just a warning that i got my thread junked and a warning. You should ask a member of staff or two before working on it too hard and investing too much time/money.

It doesn't matter anyway, I wrote a class&interface to develop a logger for any game like this.

If anything, I'll remove it if I really have too.

Fracture4 - May 4, 2013, 8:58 am

Add in a FIFA Ultimate Team SQ Logger and I will be a happy chappy. Looks good.

KyleWTF - May 4, 2013, 9:03 am

(May 4, 2013 08:58 AM)Lim? Wrote: [\[CITE\]](#) Add in a FIFA Ultimate Team SQ Logger and I will be a happy chappy. Looks good.

Can you give some more information of how this would work?

Perhaps supply an account for us to use to test it on.