

# Forum:[Hack Forums](#)

Thread: [Some 3D work.](#)

**.Element** - September 27, 2013, 4:12 pm

I've been working on some stuff the last few days and would love to get your guys' feedback. Everything has been made in Cinema 4D and then brought it into Photoshop for some editing and then Magic Bullet Looks for the color correction.  
Warning, large images ([Click to View](#))

**Lightweight** - September 27, 2013, 4:14 pm

Are you sure you made these?

They are very professional. Great job on them.

**.Element** - September 27, 2013, 4:17 pm

(Sep 27, 2013 04:14 PM)Conky Wrote: [\[CITE\]](#) Are you sure you made these?

They are very professional. Great job on them. Positive. Have the files to prove it. ?  
Anyways, thanks. I appreciate the compliments. Definitely some of my best work.

**Coton Pker** - September 27, 2013, 4:19 pm

the rendering isn't too bad.  
I don't like how it's blurred on the top of the first two though.

I used to use AutoDesk products for my 3D modeling/animating... but C4D has become the people's favorite it seems.

**.Element** - September 27, 2013, 4:22 pm

(Sep 27, 2013 04:19 PM)Coton Pker Wrote: [\[CITE\]](#) the rendering isn't too bad.  
I don't like how it's blurred on the top of the first two though.

I used to use AutoDesk products for my 3D modeling/animating... but C4D has become the people's favorite it seems. I've been using C4D for a little over two years, tried getting into 3ds max but it was too confusing for me.

About the renders, the D 'ivy' renders were kind of rushed and made for a member on hf. I spent the most time on the both E renders more and feel like those are just a little better than the others.  
Thanks for the feedback.

**Coton Pker** - September 27, 2013, 4:25 pm

AutoDesk products are hella confusing :p  
but they're the best by far.

In highschool we used to use Maya to do BG, 3Ds max for characters, and mudbox for texturing.

**.Element** - September 27, 2013, 4:27 pm

(Sep 27, 2013 04:25 PM)Coton Pker Wrote: [\[CITE\]](#) AutoDesk products are hella confusing :p but they're the best by far.

In highschool we used to use Maya to do BG, 3Ds max for characters, and mudbox for texturing. Wish my old highschool thought that stuff. I eventually want to start learning 3Ds max and possibly some Maya, but for now C4D is good for me.

**PhehnoM** - September 27, 2013, 5:31 pm

I'm not saying that you copied but It's basically the same:

<http://www.behance.net/gallery/A-Z-Series-II-WIP/7834449>

They all look very nice, but they would had looked way better if you used vray.

**.Element** - September 27, 2013, 5:42 pm

(Sep 27, 2013 05:31 PM)PhehnoM Wrote: [\[CITE\]](#) I'm not saying that you copied but It's basically the same: <http://www.behance.net/gallery/A-Z-Series-II-WIP/7834449>

They all look very nice, but they would had looked way better if you used vray. That's what I got my inspiration from. I've been following ian and like his style so I just thought I would try and recreate some of his work. I still feel like my stuff is somewhat unique and different. I have vray and am going to start using it for renders, just have to figure out some good settings first.

**Autopost** - September 27, 2013, 5:43 pm

These are amazing, especially the one's with D's in them ?

**PhehnoM** - September 27, 2013, 5:43 pm

(Sep 27, 2013 05:42 PM).Element Wrote: [\[CITE\]](#) That's what I got my inspiration from. I've been following ian and like his style so I just thought I would try and recreate some of his work. I still feel like my stuff is somewhat unique and different. I have vray and am going to start using it for renders, just have to figure out some good settings first. Yeah, I really noticed it. Great work, vray is a pain in the ass for rendering but it's worth it.

**.Element** - September 27, 2013, 5:44 pm

(Sep 27, 2013 05:43 PM)PhehnoM Wrote: [\[CITE\]](#) Yeah, I really noticed it. Great work, vray is a pain in the ass for rendering but it's worth it. Thanks! Do you happen to have any good render settings for it?

**PhehnoM** - September 27, 2013, 5:47 pm

(Sep 27, 2013 05:44 PM).Element Wrote: [\[CITE\]](#) Thanks! Do you happen to have any good render settings for it?

These're the ones I used not so long ago [http://www.youtube.com/watch?v=\\_\\_Pg0w6dexU](http://www.youtube.com/watch?v=__Pg0w6dexU) They aren't the best but it renders a bit fast.

**Anal Voyage** - September 27, 2013, 5:51 pm

Would be cool to see the last two make something other than an "E". ;)

Looks great doe.

**.Element** - September 27, 2013, 5:57 pm

(Sep 27, 2013 05:51 PM)Anal Voyage. Wrote: [\[CITE\]](#) Would be cool to see the last two make something other than an "E". ;)

Looks great doe. Like what? o:

Thanks, appreciate all the good feedback.

**Fox™** - September 27, 2013, 7:01 pm

That's amazing. Pretty big D. ?

**Autopost** - September 27, 2013, 7:03 pm

(Sep 27, 2013 07:01 PM)Fox™ Wrote: [\[CITE\]](#) That's amazing. Pretty big D. ?  
The D's were done for me, as It's my initial ?

**.Element** - September 27, 2013, 9:33 pm

(Sep 27, 2013 05:47 PM)PhehnoM Wrote: [\[CITE\]](#) These're the ones I used not so long ago  
[http://www.youtube.com/watch?v=\\_Pg0w6dexU](http://www.youtube.com/watch?v=_Pg0w6dexU) They aren't the best but it renders a bit fast.Ah, I'll  
have to try those out and see what results I get, maybe I'll try tweaking them a bit. Thanks!  
(Sep 27, 2013 07:01 PM)Fox™ Wrote: [\[CITE\]](#) That's amazing. Pretty big D. ?[Autopost](#) wanted the D  
so I gave it to him. ?

**Dr. Snowball** - September 27, 2013, 10:04 pm

These are astonishing. very nice work

**Slyzo** - September 28, 2013, 7:43 am

Wow, that's beautiful. I think it's perfect and I would not change anything.

There is a white line at the bottom right of the letter, which I think is supposed to be a stem. That  
would be the only thing I would change because it sticks out. Other than that, amazing. :)

**Vexane** - September 28, 2013, 9:37 am

Damn.

Those. Are. Beast.

Please release more work ASAP

**Santa\_coder** - September 28, 2013, 11:22 am

Spoiler ([Click to View](#)) (Sep 27, 2013 04:12 PM).Element Wrote: [\[CITE\]](#) I've been working on some  
stuff the last few days and would love to get your guys' feedback.

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then Magic Bullet Looks for the color correction.

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this is what i am looking for some original and a amazing work that you put some time in and a + for  
using Cinema 4d! big hat lift for you ?

**.Element** - September 28, 2013, 11:24 am

(Sep 28, 2013 11:22 AM)Santa\_coder Wrote: [\[CITE\]](#)

this is what i am looking for some original and a amazing work that you put some time in and a + for  
using Cinema 4d! big hat lift for you ?It's not too original since I got the inspiration from someone  
else.

Thanks for all the positive feedback everyone. Will be posting up some more of my work soon for  
sure.

**??¥I??** - September 29, 2013, 5:19 pm

i like both of the images they both looks very professional i personally like the fist two they are amazing

**Facebook Addicted** - September 29, 2013, 6:07 pm

Thumbs up bud, This was really nice 8/10 :)

**xxxravexxx** - October 5, 2013, 10:58 pm

Looks dope and real af nothing wrong with it nine out of ten

**.Element** - October 6, 2013, 8:04 am

(Oct 5, 2013 10:58 PM)xxxravexxx Wrote: [\[CITE\]](#) Looks dope and real af nothing wrong with it nine out of tenNothings wrong with it but it gets a 9/10? ?

**Nyan HF** - October 6, 2013, 8:08 am

hahahaha man this is just superb.

i have never seen this kind of stuff before

wish i could learn some stuff like that, gonna look that up.

what program do you use?

**.Element** - October 6, 2013, 8:14 am

(Oct 6, 2013 08:08 AM)J?????? Wrote: [\[CITE\]](#) hahahaha man this is just superb.

i have never seen this kind of stuff before

wish i could learn some stuff like that, gonna look that up.

what program do you use?Cinema 4D and then Photoshop to just add some post stuff.