

Forum:[Hack Forums](#)

Thread: [Spiderman Tag](#)

SoLilyKweez - November 15, 2013, 10:19 pm

Just finished this. I really like the outcome of this tag.

Obli - November 15, 2013, 10:21 pm

Alright. The BG looks quite LQ to start with. You should try to improve that.

The red lines in the back don't fit at all.

It could use more work.

PightTussy - November 15, 2013, 10:31 pm

I like the ideas of the line, I just don't like the shape or flow of it. It also doesn't look that great with a outer glow. The background isn't all that bad, just needs some more texture. As for the render, it doesn't really blend at all.

Work on your atmosphere, composition, and lighting. <3

Peril - November 16, 2013, 12:57 am

Looks nice dont care for how it blends into the image feels like somethings missing mabe smudge it slightly idk

HeisenbergSM - November 22, 2013, 1:15 pm

I like how the black is stressed on his arms and how it stands out. Great job with Spidey.

we r num 1 - November 22, 2013, 1:17 pm

Looks like the background was hand spraid with spray paint and is just plain ugly. The actual spiderman is neat looking.

neightworks - November 22, 2013, 8:29 pm

If you're going to have glowing lines in the background you need to add lighting..

K5ypt1cFauX - November 23, 2013, 11:56 am

Looks great i rate it a 9/10 only because i never rate anything 10/10 lol

ANTI HERO - November 23, 2013, 5:05 pm

lighting sucks

flow, no

your focal looks like it's the top layer in your project

bg = filter > noise

lel

SoLilyKweez - November 23, 2013, 5:11 pm

(Nov 23, 2013 06:05 PM)Independent Trucks Wrote: [CITE](#) lighting sucks

flow, no

your focal looks like it's the top layer in your project

bg = filter > noise

lel

Would you provide some actual ways to solve things rather than just shit on other artists' work? A lot more went into the tag than just those named things. Just because you're still mad that Color Burn's shop is doing better than your animated shop doesn't mean you can piss all over the graphic section and call it rain.

ANTI HERO - November 23, 2013, 6:19 pm

(Nov 23, 2013 06:11 PM)?thereal Wrote: [\[CITE\]](#) Would you provide some actual ways to solve things rather than just shit on other artists' work? A lot more went into the tag than just those named things. Just because you're still mad that Color Burn's shop is doing better than your animated shop doesn't mean you can piss all over the graphic section and call it rain.

implying that i'm mad fyi i'm putting no effort into anything i do on this site right now haha

anyways nah i just don't like you wanna battle

hekktikk - November 23, 2013, 6:21 pm

Lol independent, you sound like a fuckin douchebag.

ANTI HERO - November 23, 2013, 6:23 pm

(Nov 23, 2013 07:21 PM)Nunz Wrote: [\[CITE\]](#) Lol independent, you sound like a fuckin douchebag. hey at least you're not calling me one mate

hekktikk - November 23, 2013, 6:24 pm

Independent, you're a fuckin douchebag.

ANTI HERO - November 23, 2013, 6:25 pm

(Nov 23, 2013 07:24 PM)Nunz Wrote: [\[CITE\]](#) Independent, you're a fuckin douchebag. shit mate thanks you're a legend ?

Ne?ro? - November 23, 2013, 8:24 pm

Add a border and don't use that brush because it takes away from the quality of the render. My opinion.

shoty0u - November 24, 2013, 6:12 am

If you added a little more time to the spiderman himself, it would've looked better. Add a little more gloominess on the spiderman and it'll look better

Overall, still pretty good.