

Forum:[Hack Forums](#)

Thread: [\[RELEASE\] MINECRAFT OG Username Finder | Multithread and Webrequest \(Messy code\)](#)

Ashlanfox - January 6, 2014, 11:12 am

MINECRAFT OG USERNAME FINDER

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Hi guys I'm sharing with you today a simple OG username finder for free!
I'm giving away the binary and the source code. Feel free to do what you want with it (source code is a bit messy, sorry about that).

It works pretty well and I'll probably add some feature this week (proxies, ...)

[img]http://img15.hostingpics.net/pics/486091GIF.gif[/img]

[Binary scan](#) | [Source scan](#)
[Binary](#) | [Source](#)

Bing thanks to ibennz for the theme (post link: <https://hackforums.net/showthread.php?tid=3575882>)

Pink. - January 6, 2014, 11:13 am

Just downloading this now, going to post back if it works :D

edit: Works like a charm.

.TRiViUM. - January 8, 2014, 6:18 pm

nice! thats a great tool i used sometimes ;)

ident - January 9, 2014, 5:08 am

Thats some really sloppy coding, One of the first things i spotted was thread.abort, you never ever call thread abort. "The world is about to explode what else can we do" is only when aborting a thread should be used.

Take this, Dim ThreadsArray As New List(Of Threading.Thread) how is this an array? and why is it starting with an upper case t? Some One at the level of using the request class and action(of delegate should know camel casing. Your problem is like most here you spend to much time worrying about how a UI looks using a theme(thats coded with strict off) before worrying about learning basics.

Oh and how to learn threading? How do you expect to pass data at entry method.... Thats wrong.

'Public Sub New(start As System.Threading.ThreadStart)': Method 'Private Sub MYWebrequest(PSEUDO As String)' does not have a signature compatible with delegate 'Delegate Sub ThreadStart()'.INECRAFT OG NAME CHECKER\frmMain.vb 48 17 MINECRAFT OG NAME CHECKER

Or since we are targeting 4.0 use 4.0 methods

Cairns - January 9, 2014, 5:42 am

(Jan 9, 2014 06:08 AM)ident Wrote: [\[CITE\]](#) Thats some really sloppy coding, One of the first things i spotted was thread.abort, you never ever call thread abort. "The world is about to explode what else can we do" is only when aborting a thread should be used.

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Sometimes I like when you actually post. If you decide to state your case and prove your point, and even show a better solution, I like it. Good job Ident

ident - January 9, 2014, 5:51 am

It is more destructive to the community when members who are beginners them selfs post tutorials. New members wont know if they are wrong and will follow bad examples.

I mean take this for example. The OP creates a thread to start a loop of threads. Whats that twenty items, would take about 0.00005 of a second to process that. Threading is a technical solution, what solution would threading solve here?

Ace of Spades - January 9, 2014, 8:00 am

(Jan 9, 2014 06:51 AM)ident Wrote: [\[CITE\]](#) It is more destructive to the community when members who are beginners them selfs post tutorials. New members wont know if they are wrong and will follow bad examples.

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Question(s) For Ident: In 4.0 is the IsBackground property either deprecated or does it just default to true? And I'm a bit unsure on the exact definition of the IsBackground property as the MSDN isn't

very informative. I take it a Thread with `isBackground` set to 'true' is stopped when the calling assembly closes right?

ident - January 9, 2014, 11:06 am

By default all threads are created as foreground threads. If you want it as simply as possible about the difference. A Background thread still active wont force the application not closing.

Ace of Spades - January 9, 2014, 11:10 am

(Jan 9, 2014 12:06 PM)ident Wrote: [\[CITE\]](#) By default all threads are created as foreground threads. If you want it as simply as possible about the difference. A Background thread still active wont force the application not closing.

Oh okay cool, thanks for the example mate.

shebang - January 9, 2014, 11:43 am

(Jan 9, 2014 12:06 PM)ident Wrote: [\[CITE\]](#) By default all threads are created as foreground threads. If you want it as simply as possible about the difference. A Background thread still active wont force the application not closing.

[img]-snip-[/img]

Also a question I have, as I've seen you use a Task (`System.Threading.Tasks`) in a thread to complete some actions. The StackOverflow responses I've seen when the question has been asked before don't have any usage examples. What is the proper application of a Task versus a Thread? The difference I've noticed in terms of methods and properties at least is that there is no `isBackground` property, and to 'end' a Task you need a cancellation token to control it, and monitor when the token changes.

hitincreaser - January 9, 2014, 11:46 am

I have to say your using a sexy theme :) Looks like it does the job great.

Ashlanfox - January 11, 2014, 5:28 am

(Jan 9, 2014 06:08 AM)ident Wrote: [\[CITE\]](#) Thats some really sloppy coding, One of the first things i spotted was `thread.abort`, you never ever call `thread abort`. "The world is about to explode what else can we do" is only when aborting a thread should be used.

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I said my source code was messy and yes it can be far better. So thanks a lot for your tips, I will try to change my code and make it more clean :)

I used threads because some people may try to sort a huge list.

Trollkarlen - January 12, 2014, 11:51 am

Looks cool thanks for sharing i will use it alot

Revenued - January 12, 2014, 6:37 pm

I just downloaded the source and the program looks pretty ll written! Nice job mate!

Saphirus - March 27, 2016, 2:52 pm

Can it handle every english word?

deiski - March 27, 2016, 9:32 pm

(Mar 27, 2016 02:52 PM)Saphirus Wrote: [\[CITE\]](#) Can it handle every english word?
Did you really have to gravedig a post from 2014?

Saphirus - March 28, 2016, 12:00 am

(Mar 27, 2016 09:32 PM)+Cyan Wrote: [\[CITE\]](#) Did you really have to gravedig a post from 2014?
Sorry im new + i didnt realise the post date

Human - May 17, 2016, 5:03 pm

I was wondering why this shit didnt work.

I didnt dig this thread. Scroll up dumbass

Ashlanfox - May 18, 2016, 5:15 am

(May 17, 2016 05:03 PM)SoftWare? Wrote: [\[CITE\]](#) I was wondering why this shit didnt work.
Maybe because the post is two years old and requests may have changed? Nice dig up though.

ItzOzyGamer - March 19, 2017, 2:42 am

Lets me see what is this :3 thank you

subjoin - September 18, 2017, 10:30 am

Very Nice Tool, Works Great, Thank you so much for sharing.

Barret - September 18, 2017, 11:36 am

(Sep 18, 2017 10:30 AM)subjoin Wrote: [\[CITE\]](#) Very Nice Tool, Works Great, Thank you so much for sharing.
this thread is from 2014 lad, don't reply to those old threads.

Ninja - September 18, 2017, 12:44 pm

(Sep 18, 2017 10:30 AM)subjoin Wrote: [\[CITE\]](#) Very Nice Tool, Works Great, Thank you so much for sharing.
Why you say it works great when others say it doesn't work?