

Forum:[Hack Forums](#)

Thread: [\[RELEASE \] LoLCaller - Insta Call Lanes - \[NEW DESIGN\] - DOWNLOAD](#)

Gørilla - February 21, 2014, 7:12 pm

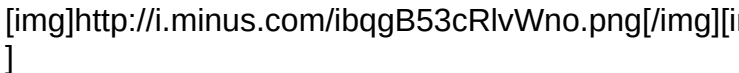
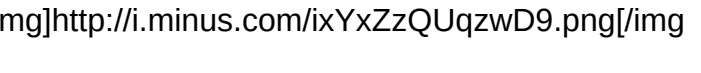
Download!

<http://adf.ly/e2P9z> Pictures

Virus scan - 1 FALSE POSITIVE.

Spoiler ([Click to View](#))

 Found a Bug?

LoLCaller is fairly new, so there is unknown bugs that may occur. If you find a bug that occurs in the process of using this client, feel free to PM me and notify me of the bug, and I'll fix it and release a new version of the client. Soon there will be a ticket system, a login system (hopefully more added on programs), and an automatic updater! Latest Version

LoLCaller version one (V.1) can be found here: <http://adf.ly/e2P9z>

Rykaa - February 21, 2014, 7:17 pm

Downloading now.

When i test this out i will definitely come back and tell what i think about this

Gørilla - February 21, 2014, 7:18 pm

(Feb 21, 2014 08:17 PM)Rykaa Wrote: [\[CITE\]](#) Downloading now.

When i test this out i will definitely come back and tell what i think about this Sounds good! It shouldn't let you down! Just make sure you know which key you're pressing. Also, make sure you click the text box before you click it otherwise you just wont type haha. Enjoy!

SuperAsian117 - February 21, 2014, 7:29 pm

Seems pretty good. Can we change the keys that we push to call a lane though?

Gørilla - February 21, 2014, 7:32 pm

(Feb 21, 2014 08:29 PM)SuperAsian117 Wrote: [\[CITE\]](#) Seems pretty good. Can we change the keys that we push to call a lane though? Not yet, that's going to be in (v.2) along with some graphical updates, etc.

Quick Maths - February 21, 2014, 7:45 pm

If I were you, i'd install an auto typer as another option than using the hotkey

I've seen it used on another caller and it worked pretty well.

Just a suggestion, otherwise good job! :)

MindOfLogic - February 21, 2014, 7:45 pm

Lol you can do this with any macro... Nothing special.

Ninjazmate - February 21, 2014, 7:52 pm

I really want to change keys so i might wait for v.2.

Gørilla - February 21, 2014, 7:57 pm

(Feb 21, 2014 08:45 PM)i got nikes Wrote: [\[CITE\]](#) Lol you can do this with any macro... Nothing special.Yes, but this is just an alternative. It's all personal preference I suppose.

(Feb 21, 2014 08:52 PM)Ninjazmate Wrote: [\[CITE\]](#) I really want to change keys so i might wait for v.2.Shouldn't be too long :) Maybe a few days, I'll pm you once it's updated :).

Pre owned - February 21, 2014, 7:58 pm

Doesn't seem useful in my op. You can just copy and paste your lane and click chat box and enter but gj lol

Gørilla - February 21, 2014, 8:00 pm

(Feb 21, 2014 08:58 PM)Pre owned Wrote: [\[CITE\]](#) Doesn't seem useful in my op. You can just copy and paste your lane and click chat box and enter but gj lolYea but there's that small time from ctr+v + enter that it takes. This you can just use the hotkey and it auto presses "Enter".

bad habits - February 21, 2014, 8:25 pm

I find this usefull and it works pretty well for me Thanks i will use it and when the V.2 Comes out i will probably set my own keys too ;D one thing i would do is make it post like twice instead of 3 times because then people will get kind of mad :P

Gørilla - February 21, 2014, 8:27 pm

(Feb 21, 2014 09:25 PM)bad habits Wrote: [\[CITE\]](#) I find this usefull and it works pretty well for me Thanks i will use it and when the V.2 Comes out i will probably set my own keys too ;D one thing i would do is make it post like twice instead of 3 times because then people will get kind of mad :PI may have a settings tab where it will allow you to chose which you want to do!

IAmW1LD - February 21, 2014, 8:36 pm

You should add a champion instalock that you can use when playing normals, and also have the call lane addon with it.

Would be very nice imo.

Ninjazmate - February 21, 2014, 8:52 pm

thanks and i cant wait for the v.2 to come out :D Great Job.

Gørilla - February 21, 2014, 8:57 pm

(Feb 21, 2014 09:36 PM)IAmW1LD Wrote: [\[CITE\]](#) You should add a champion instalock that you can use when playing normals, and also have the call lane addon with it.

Would be very nice imo.Only problem with that is that it'd have to link to the client, and then it'd need to look for that person name, and everyone has different amounts of champions. If i made the client link to the league of legends client, it'd come up a virus for sure. Not to mention, I'm not sure how to do that.

Marauder ?? - February 21, 2014, 11:16 pm

Someone mind virus scanning this and posting :D I'd be interested in using it lol :D

uooyd - February 21, 2014, 11:17 pm

If you don't mind me asking, what did you happen to code this in?

Mudkip - February 21, 2014, 11:22 pm

(Feb 22, 2014 12:17 AM)Supreme_ Wrote: [\[CITE\]](#) If you don't mind me asking, what did you happen

to code this in?
VB.NET
Look at his threads ??

Ninjazmate - February 22, 2014, 1:07 am

(Feb 22, 2014 12:16 AM)?Marauder Wrote: [\[CITE\]](#) Someone mind virus scanning this and posting :D I'd be interested in using it lol :D<http://i1.minus.com/ibcPAKcrvWZNLJ.png> here btw that not a real virus because I've tested this caller and it works.

Gørilla - February 22, 2014, 8:51 am

(Feb 22, 2014 02:07 AM)Ninjazmate Wrote: [\[CITE\]](#) <http://i1.minus.com/ibcPAKcrvWZNLJ.png> here btw that not a real virus because I've tested this caller and it works.Thanks :). Yes I posted the virus scan on the main thread, and thanks for the vouch<3.

drugs - February 22, 2014, 9:49 am

Add these features to v2:

- Custom binds
- Custom messages
- Change how many times the message is sent

Aceman - February 22, 2014, 9:55 am

This would be something I like but unfortunately my issue isn't with the calling. Mine happens with the fact I take 4-5 seconds to actually appear in the room. I'll be sitting next to somebody in real life and he'll get into the room and I'll have a black screen on my client for a good 4-5 seconds and end up not always able to call.

Your program won't get around this will it?

Linxy - February 22, 2014, 11:44 am

Razer Mouse Macro's Better.

Good job though haha

Gørilla - February 22, 2014, 1:21 pm

(Feb 22, 2014 10:49 AM)M?jestic Wrote: [\[CITE\]](#) Add these features to v2:

- Custom binds
- Custom messages
- Change how many times the message is sentThat's what's coming in version two. What do you mean by custom messages if you mind me asking?

(Feb 22, 2014 10:55 AM)Tikotanabi Wrote: [\[CITE\]](#) This would be something I like but unfortunately my issue isn't with the calling. Mine happens with the fact I take 4-5 seconds to actually appear in the room. I'll be sitting next to somebody in real life and he'll get into the room and I'll have a black screen on my client for a good 4-5 seconds and end up not always able to call.

Your program won't get around this will it?No, that's a connectivity issue with your internet and or computer. I'd suggest upgrading your ram for faster access memory, also try connecting directly to your router with an ethernet cable.

Roytoy - February 22, 2014, 1:41 pm

Glad you made this, going to try it out right now.

Gørilla - February 22, 2014, 1:43 pm

(Feb 22, 2014 02:41 PM)Roytoy Wrote: [\[CITE\]](#) Glad you made this, going to try it out right now.Let

me know how it works out for ya!

drugs - February 22, 2014, 1:45 pm

(Feb 22, 2014 02:21 PM).Glazed Wrote: [\[CITE\]](#) That's what's coming in version two. What do you mean by custom messages if you mind me asking?ccess memory, also try connecting directly to your router with an ethernet cable.

Like instead of saying "Top", I could change the message to like "Top preferred" or "Top please" or something like that.

Gørilla - February 22, 2014, 1:51 pm

(Feb 22, 2014 02:45 PM)M?jestic Wrote: [\[CITE\]](#) Like instead of saying "Top", I could change the message to like "Top preferred" or "Top please" or something like that.Gotcha', I'll work on that for you guys!

Canarez - February 22, 2014, 2:17 pm

Just downloaded, seems useful, thanks!

'Psyduck - February 22, 2014, 2:19 pm

I don't know actually why this app would be useful for those who has a gaming keyboard and has macros..

well, it seems like a pretty good program anyway..

Good work!

Gørilla - February 22, 2014, 3:04 pm

(Feb 22, 2014 03:19 PM)BrAinStOrM Wrote: [\[CITE\]](#) I don't know actually why this app would be useful for those who has a gaming keyboard and has macros..

well, it seems like a pretty good program anyway..

Good work!Not a lot of people having gaming keyboards and or macro buttons :(Thank you though!

(Feb 22, 2014 03:17 PM)Canarez Wrote: [\[CITE\]](#) Just downloaded, seems useful, thanks!Thanks, I hope you like it and stay tuned for the next version!

Hyptonix - February 22, 2014, 6:26 pm

Nice release. Programs main purpose is just an alternative route for people that do not have macros or a gaming keyboard. The key options will be added in the upcoming versions. Anyways keep it coming Glazed.

Arcalamus - February 22, 2014, 7:20 pm

Pretty useless. Should hook into the game and automatically send the text.

Hyptonix - February 22, 2014, 7:34 pm

(Feb 22, 2014 08:20 PM)Arcalamus Wrote: [\[CITE\]](#) Pretty useless. Should hook into the game and automatically send the text.

Hooks into any game can easily get you banned. Honestly, that wouldn't be the smartest idea.

Ciutchism - February 22, 2014, 7:48 pm

Have it click for you and then call. So all the person has to do is hover their mouse where the textbox is going to be.

Gørilla - February 22, 2014, 7:59 pm

(Feb 22, 2014 08:48 PM)Ciutchism Wrote: [\[CITE\]](#) Have it click for you and then call. So all the person has to do is hover their mouse where the textbox is going to be. That's pretty pointless though, that's basically what it does now but it makes you click and then you can use your hotkeys. It's hard to explain.

LionHeart~ - February 22, 2014, 8:29 pm

Damn to be honest, it sucks to use this.

Look at where we've become rofl

Hyptonix - February 22, 2014, 8:33 pm

(Feb 22, 2014 09:29 PM)Hasterious Wrote: [\[CITE\]](#) Damn to be honest, it sucks to use this.

Look at where we've become rofl

Then don't use it. You giving your opinion with out reasoning is pointless. If you're going to bash on his contribution then might as well not comment.

LionHeart~ - February 22, 2014, 8:36 pm

(Feb 22, 2014 09:33 PM)Hyptonix Wrote: [\[CITE\]](#) Then don't use it. You giving your opinion with out reasoning is pointless. If you're going to bash on his contribution then might as well not comment.
LOL You totally caught the wrong thing about what I was trying to say

Hyptonix - February 22, 2014, 8:37 pm

(Feb 22, 2014 09:36 PM)Hasterious Wrote: [\[CITE\]](#) LOL You totally caught the wrong thing about what I was trying to say

Well, If I was.. my mistake. It's how I read it. Maybe clear up what you were trying to say?

LionHeart~ - February 22, 2014, 8:40 pm

(Feb 22, 2014 09:37 PM)Hyptonix Wrote: [\[CITE\]](#) Well, If I was.. my mistake. It's how I read it. Maybe clear up what you were trying to say?

What I'm trying to say is:

It's sad as we (the players) have to resort to a 3rd party program to play a team based game because we're afraid that someone will take the role away from us.

Hyptonix - February 22, 2014, 8:44 pm

(Feb 22, 2014 09:40 PM)Hasterious Wrote: [\[CITE\]](#) What I'm trying to say is:

It's sad as we (the players) have to resort to a 3rd party program to play a team based game because we're afraid that someone will take the role away from us.

Ah, well sorry for the misunderstanding. :) No hard feelings.

Gørilla - February 22, 2014, 8:54 pm

(Feb 22, 2014 09:40 PM)Hasterious Wrote: [\[CITE\]](#) What I'm trying to say is:

It's sad as we (the players) have to resort to a 3rd party program to play a team based game because we're afraid that someone will take the role away from us. Yes, you don't need a program when you're with a 'team'. But when you're with a bunch of 10 year olds that will not call and instalock, than you're going to need this to call first so you're not reported, and it helps you call your lane faster.

CMxCV - February 22, 2014, 9:55 pm

If you want to be able to edit the binds or what they say I made a thread over how to do that.

Gørilla - February 22, 2014, 11:06 pm

(Feb 22, 2014 10:55 PM)Parment Wrote: [\[CITE\]](#) If you want to be able to edit the binds or what they say I made a thread over how to do that. I will check that out, thank you very much! I'm more going to be interested in a new layout and overall make-up in version two. I'm going to be adding a few more items to this.

CMxCV - February 22, 2014, 11:42 pm

(Feb 23, 2014 12:06 AM).Glazed Wrote: [\[CITE\]](#) I will check that out, thank you very much! I'm more going to be interested in a new layout and overall make-up in version two. I'm going to be adding a few more items to this.

Mine is just a basic script, I didn't see a need to a gui and a bunch of other stuff, when it is just a small thing and can be done with just a hotkey

Hyptonix - February 23, 2014, 12:44 am

It can be done with autohotkey as well. Which is only a few lines of code.

Gørilla - February 23, 2014, 4:00 pm

I'm going to be working on version two here shortly! I hope you guys are liking it so far:).

Gørilla - February 24, 2014, 8:38 pm

I have currently coded a login system and I've also made it so that the client will only send the lane twice.

I'm going to be working on a limit of how many times you want to send it (1 to 3 times)
I'm also working on adding hotkeys so you can set them yourself.

Arcalamus - February 26, 2014, 6:32 am

(Feb 22, 2014 08:34 PM)Hyptonix Wrote: [\[CITE\]](#) Hooks into any game can easily get you banned. Honestly, that wouldn't be the smartest idea. Are you dumb? I don't really enjoy talking to maroons.

Skittlez - February 26, 2014, 9:56 am

doesent work for me :// seems to be bugged in lolclient

Gørilla - February 26, 2014, 11:28 am

(Feb 26, 2014 10:56 AM)Skittlez Wrote: [\[CITE\]](#) doesent work for me :// seems to be bugged in lolclient! I'll contact you now through PM. Hopefully we can get this resolved:).

TheCapo - February 26, 2014, 2:45 pm

i have known about this for a while. Didnt tell a single person because i knew it would be only a matter of time till it ended up on the reddit LoL home page or something (which it has). Well it was nice while it lasted

Gørilla - February 26, 2014, 2:48 pm

(Feb 26, 2014 03:45 PM)TheCapo Wrote: [\[CITE\]](#) i have known about this for a while. Didnt tell a single person because i knew it would be only a matter of time till it ended up on the reddit LoL home page or something (which it has). Well it was nice while it lasted What do you mean it's on the LoL Homepage?

TheCapo - February 26, 2014, 3:07 pm

(Feb 26, 2014 03:48 PM).Glazed Wrote: [\[CITE\]](#) What do you mean it's on the LoL Homepage?

Sorry i didnt mean to make it sound like it was on the actual league homepage haha. The "method" is on the homepage of the reddit LoL forum warning people.

Gørilla - February 26, 2014, 3:26 pm

(Feb 26, 2014 04:07 PM)TheCapo Wrote: [\[CITE\]](#) Sorry i didnt mean to make it sound like it was on the actual league homepage haha. The "method" is on the homepage of the reddit LoL forum warning people.Either way it's not patched so this method still works:).

Hyptonix - February 28, 2014, 2:27 pm

(Feb 26, 2014 07:32 AM)Arcalamus Wrote: [\[CITE\]](#) Are you dumb? I don't really enjoy talking to maroons.

Name one popular game that does not want to ban anyone hooking into the game? And you're calling me a maroon? Speak for yourself.

Arcalamus - February 28, 2014, 3:49 pm

(Feb 28, 2014 03:27 PM)Hyptonix Wrote: [\[CITE\]](#) Name one popular game that does not want to ban anyone hooking into the game? And you're calling me a maroon? Speak for yourself.You can't detect any type of injection to a running executable.

Hyptonix - February 28, 2014, 4:17 pm

(Feb 28, 2014 04:49 PM)Arcalamus Wrote: [\[CITE\]](#) You can't detect any type of injection to a running executable.

LOL, Whoa there. Calm down a bit. Have you heard of games with anti-hack? And what about the hackers that inject into the game client that get banned? You're saying they can't detect any type of injections? Go fuck yourself kid.

Arcalamus - February 28, 2014, 9:50 pm

(Feb 28, 2014 05:17 PM)Hyptonix Wrote: [\[CITE\]](#) LOL, Whoa there. Calm down a bit. Have you heard of games with anti-hack? And what about the hackers that inject into the game client that get banned? You're saying they can't detect any type of injections? Go fuck yourself kid.You cannot verify an injection within your own process. You must employ an OS interface on injection methods and do further verification to prove mischievous activity. Riot does not do any of this, nor do they plan to, as their nearly sole defense against malicious activity is to run everything in the game on their own trusted servers. How the game is displayed as well as the input received from players is entirely irrelevant (and should be in a game like this).

ilovegold69 - February 28, 2014, 9:52 pm

My internet is usually pretty good so my problem isn't calling it fast it's timing it after everyone has already joined. If you could somehow make a program that timed that then that would be helpful

Darunia - March 1, 2014, 12:50 am

Did you honestly think that calling your lane is important enough to make this program? What if your team mates just don't give a shit like the majority of solo queue players. I really don't see the need for this. Pretty nice program either way though.

Cochau - March 1, 2014, 1:27 am

I really don't get what this does, can you post an ingame SS or something?

Versace Kid - March 1, 2014, 2:03 am

I don't see the opinion of downloading this.

1. it will only work in normals, since you got pickorder in ranked games.
2. i find it highly retarded that the one with the fastest pc gets to play the lane he wants? Pure bullshit right?

Hyptonix - March 1, 2014, 2:22 pm

(Feb 28, 2014 10:50 PM)Arcalamus Wrote: [\[CITE\]](#) You cannot verify an injection within your own process. You must employ an OS interface on injection methods and do further verification to prove

mischievous activity. Riot does not do any of this, nor do they plan to, as their nearly sole defense against malicious activity is to run everything in the game on their own trusted servers. How the game is displayed as well as the input received from players is entirely irrelevant (and should be in a game like this).

I was never talking specifically talking about Riot or this game, I was talking about a more general sense. The remark I made about being banned was to be more on a safe side so faggots here don't complain about getting banned for something, even if it had nothing to do with the program (if glazed decided to hook).

Dispersia - March 1, 2014, 2:36 pm

(Feb 28, 2014 10:50 PM)Arcalamus Wrote: [\[CITE\]](#) You cannot verify an injection within your own process. You must employ an OS interface on injection methods and do further verification to prove mischievous activity. Riot does not do any of this, nor do they plan to, as their nearly sole defense against malicious activity is to run everything in the game on their own trusted servers. How the game is displayed as well as the input received from players is entirely irrelevant (and should be in a game like this).

Wtf? That's so wrong it's not even funny. Do you think you can't read your own memory space or save stack information? That hurt me trying to read

Gørilla - April 14, 2014, 2:04 pm

Bump, this is still up and free for all :). Updates may be coming soon, I'm still in need of suggestions for updates. Please let me know what you'd like to see! I don't want to add a drop hack, so don't suggest it please!

phiin - April 14, 2014, 2:36 pm

Very nice for some of us Toasters. I have a problem with getting into champ select and people called but it doesn't show up. Very useful!

overdead - April 14, 2014, 2:43 pm

This is such a great idea, and I'm glad its free. As I was scrolling down the thread I had a feeling it was paid but I saw free and I lit up. Good job, I will edit this post once I've tested!

wtfbengt - April 14, 2014, 3:03 pm

(Feb 21, 2014 09:57 PM).Glazed Wrote: [\[CITE\]](#) Only problem with that is that it'd have to link to the client, and then it'd need to look for that person name, and everyone has different amounts of champions. If i made the client link to the league of legends client, it'd come up a virus for sure. Not to mention, I'm not sure how to do that.

Or you could make it so that the mouse moves to the search bar then c+p name of champ and click first option. There are 10000 of these tools that does that.

Mic Righteous - April 14, 2014, 3:11 pm

How accurate is the Skype Resolver?

Plernatious - April 14, 2014, 3:11 pm

I could literally make an AHK script accomplishing the same task with mouse movement as well.

Gørilla - April 14, 2014, 4:01 pm

(Apr 14, 2014 03:11 PM)Mic Righteous Wrote: [\[CITE\]](#) How accurate is the Skype Resolver?Resolver doesn't work, most resolvers don't work anymore, so that's getting cut! sorry:(.

(Apr 14, 2014 03:11 PM)Plernatious Wrote: [\[CITE\]](#) I could literally make an AHK script accomplishing the same task with mouse movement as well.I guess so, but I was just messing around in VB.Net with my buddy and we made this:).

Jire - April 15, 2014, 11:32 am

(Mar 1, 2014 03:36 PM)Dispersia Wrote: [\[CITE\]](#) Wtf? That's so wrong it's not even funny. Do you think you can't read your own memory space or save stack information? That hurt me trying to read
He's right actually

Programming since 2004

Gørilla - April 19, 2014, 6:27 pm

Bumping this thread so others can use and or see this:).

astroCloud - April 19, 2014, 6:30 pm

Thanks for this program, my friends think im typing super fast when I call my roles lol :)

Gørilla - April 19, 2014, 6:31 pm

Not a problem man, I'm glad you like it!

iMiles - April 19, 2014, 7:20 pm

Please make this on macs pls. I will love you forever :)

Neil - April 19, 2014, 7:21 pm

Do you know when this will be available for Macs?

If so, I'd love to know! :D

Gørilla - April 19, 2014, 7:21 pm

Not sure when it will be available for macs, I'd need some coder's input!

SIM-1209766 - April 19, 2014, 10:42 pm

but in most cases its pick order so it dosent matter if u spam a lane?

Deal™ - April 19, 2014, 11:34 pm

So according to your thread, you're going to provide android support soon?

Gørilla - April 20, 2014, 8:22 am

(Apr 19, 2014 11:34 PM)rOllingthund3r Wrote: [\[CITE\]](#) So according to your thread, you're going to provide android support soon?Not sure if there would be a reason for that, but it's a possibility.

Ricky? - April 26, 2014, 3:41 pm

This works great! Thanks for this man.!!

Gørilla - April 26, 2014, 5:58 pm

(Apr 26, 2014 03:41 PM)Ebook? Wrote: [\[CITE\]](#) This works great! Thanks for this man.!!Cool man! I'm glad you like it! I'm thinking about fixing this up here shortly. I might add in the custom hot key method.

Gørilla - April 29, 2014, 2:53 pm

Currently implementing the custom hot key addition to this! I'll make sure to post this up again once it's up and ready for the public!

- The current application is still working so you all know!
- The skype resolver is being added into the client!
- Auto updater is being added to the client!
- Custom GUI is being created! (photoshopped background for now, donations will be put towards a custom theme).
- Any suggestions are being reviewed (suggestion button will be added probably).

anonym0.ous - June 18, 2014, 2:21 pm

i'm not whom u think i am...or am i?

djdirt - June 18, 2014, 3:06 pm

is this to be quick to get what you want? or just lazyness :P i play Lol but just on occasion so i dont get it !

Gørilla - June 18, 2014, 3:08 pm

(Jun 18, 2014 03:06 PM)djdirt Wrote: [\[CITE\]](#) is this to be quick to get what you want? or just lazyness :P i play Lol but just on occasion so i dont get it !Basically you press a hot key and it will type out the lane specified to that hot key. This way you call your lane first, for a better chance of receiving the lane you call. Although, I don't suggest arguing over a lane, but it's your choice!

Gørilla - March 21, 2015, 10:24 am

I'm rebirthing this from the dead, who wants it??

Gørilla - December 19, 2015, 1:33 pm

This puppy still works and I use it now! Take it while its up:).

ponta005 - December 20, 2015, 6:13 am

so i cant get banned for using this?

Gørilla - December 20, 2015, 7:20 am

No this does not link into league at all. It just sets hot keys which you can use when you click in the text box on league.

Eboz - December 20, 2015, 8:41 am

Vouch for Internal, been knowing him for a long time. Makes very high quality programs! Awesome work bro!

Gørilla - February 2, 2016, 4:37 pm

(Dec 20, 2015 09:41 AM)Eboz Wrote: [\[CITE\]](#) Vouch for Internal, been knowing him for a long time. Makes very high quality programs! Awesome work bro!

Long time no see man. I hope you're doing well! This product is still working and ready to go. Grab it up!