

Forum:[Hack Forums](#)

Thread: [\[Preview / Suggestion\] .NET Secure - Security/Licence System](#)

XRanderGame - April 1, 2014, 7:59 am

Hello HF!

This is a preview of my licence/securiazation system : .NET Secure.

I post a release soon. You will have a Admin panel where you can add new software and licenses. You can choose demo systems, security HWID if you wish. You can also choose the type of license: Free / Bronze / Silver / Gold and the expiration date. You keep access 7/7 24/24 on your customers, you can also ban a user if you want. You can post news, which will be displayed on the login page to the user.

Screenshots

Screenshots [\(Click to View\)](#)

How user install .NET Secure ?

It's the future installation:

The installation of .NET Secure is very easy and fast:

Go to "Add a software", choose the language (C#/VB.net) and click "Finalize"

Copy/Paste generated Class to your project.

On "Form1.Load", just write: "NETSecure.LoadLogin".

Enjoy the security! You can change the design of the login into the class.

If you have any suggestion, please give!

Thank you for reading and good day!

frontenhack - April 1, 2014, 8:04 am

Will this be hosted by you?
or everyone will get php files?

XRanderGame - April 1, 2014, 8:06 am

(Apr 1, 2014 08:04 AM)frontenhack Wrote: [\[CITE\]](#) Will this be hosted by you?
or everyone will get php files? They will be hosted on my own site.

Venom? - April 1, 2014, 8:07 am

I actually like this. I thought about using Net Seal Licensing but it's easy to crack :(

Pchild - April 1, 2014, 8:08 am

This looks amazing. I would be interested in this program once it's out. Keep up the good work as something like this in my opinion is a pretty big project and most likely very complicated. Thanks and let me know when it's available!

XRanderGame - April 1, 2014, 8:09 am

(Apr 1, 2014 08:07 AM)Venom? Wrote: [\[CITE\]](#) I actually like this. I thought about using Net Seal Licensing but it's easy to crack :(I can not even tell if my system will be easy to license cracked, but it is true that NetSeal is cracked but easily.

Thank you^^

(Apr 1, 2014 08:08 AM)mag3rpwnage3 Wrote: [\[CITE\]](#) This looks amazing. I would be interested in this program once it's out. Keep up the good work as something like this in my opinion is a pretty big project and most likely very complicated. Thanks and let me know when it's available!Okey!

Thank you :D

Pchild - April 1, 2014, 8:12 am

This looks amazing. I would be interested in this program once it's out. Keep up the good work as something like this is a pretty big project and pretty complicated. Thanks for the share and let me know when it's available!

Dispersia - April 1, 2014, 8:18 am

It's not netseals job to make sure it doesn't get cracked, and it's not a 1-2 process of you use proper precautions. This will be just as easy, I can guarantee it. This is licensing, not anticrack.

MAXUSdev - April 1, 2014, 8:19 am

Same as NetSeal idea, I like it, but I mean you have to add texture to the program I mean like change the physical appearance of the program but coding your own custom theme, make it simplistic but clean and not too over loading it makes the shit look very noob. But good job on the project ^ :D Oh and btw you made a typo, on 3rd screenshot it says your duration is "0 Mouths" haha

XRanderGame - April 1, 2014, 8:21 am

(Apr 1, 2014 08:19 AM)MAXUSdev Wrote: [\[CITE\]](#) Same as NetSeal idea, I like it, but I mean you have to add texture to the program I mean like change the physical appearance of the program but coding your own custom theme, make it simplistic but clean and not too over loading it makes the shit look very noob. But good job on the project ^ :DFor apparence : Yes a change it. It's just a design for Developpement Version.

Thank you :)

The-One - April 1, 2014, 8:48 am

(Apr 1, 2014 08:09 AM)XRanderGame Wrote: [\[CITE\]](#) I can not even tell if my system will be easy to license cracked, but it is true that NetSeal is cracked but easily.

Thank you^^

Okey!

Thank you :D

Well, if;

(Apr 1, 2014 07:59 AM)XRanderGame Wrote: [\[CITE\]](#) On "Form1.Load", just write: "NETSecure.LoadLogin".then its going to be really easy to crack.

XRanderGame - April 1, 2014, 8:49 am

(Apr 1, 2014 08:48 AM)The-One Wrote: [\[CITE\]](#) Well, if;

then its going to be really easy to crack.I know.
Thank you for information.

Washi - April 1, 2014, 8:55 am

(Apr 1, 2014 08:19 AM)MAXUSdev Wrote: [\[CITE\]](#) Same as NetSeal idea, I like it, but I mean you have to add texture to the program I mean like change the physical appearance of the program but coding your own custom theme, make it simplistic but clean and not too over loading it makes the shit look very noob. But good job on the project ^ :D Oh and btw you made a typo, on 3rd screenshot it says your duration is "0 Mouths" haha

No. Don't listen to him. First lemme see some results before doing anything related to making the GUI pretty.

XRanderGame - April 1, 2014, 9:07 am

(Apr 1, 2014 08:55 AM)TheUnknownProgrammer Wrote: [\[CITE\]](#) No. Don't listen to him. First lemme see some results before doing anything related to making the GUI pretty.It's true.

Yes, it's just a test GUI. I will change it when i release .NET Secure.

Wumbology Expert - April 1, 2014, 9:45 am

Looks pretty good! How are you going to protect against crackers? Couldn't someone in theory just remove the line to call the login?

ubbelol - April 1, 2014, 10:46 am

(Apr 1, 2014 08:07 AM)Venom? Wrote: [\[CITE\]](#) I actually like this. I thought about using Net Seal Licensing but it's easy to crack :(

This is much easier to crack based on the information we got.

EDIT: Never seen someone count time in Mouths before. :D

XRanderGame - April 1, 2014, 11:25 am

(Apr 1, 2014 09:45 AM)TheSpyNetwork Wrote: [\[CITE\]](#) Looks pretty good! How are you going to protect against crackers? Couldn't someone in theory just remove the line to call the login?I don't know now. I study for protection. Thank you :)

(Apr 1, 2014 10:46 AM)ubbelol Wrote: [\[CITE\]](#) This is much easier to crack based on the information we got.

EDIT: Never seen someone count time in Mouths before. :D Lol. It's just the default value ^^

Love and Peace - April 1, 2014, 4:27 pm

ill give \$1 for source code pm if interrested

spudiod - April 1, 2014, 5:35 pm

Using "NETSecure.LoadLogin" in Form1.load means that this will get more easily than just net.seal. You must add something extra to make this work.

boombunny - April 1, 2014, 11:04 pm

(Apr 1, 2014 11:25 AM)XRanderGame Wrote: [\[CITE\]](#) I don't know now. I study for protection. Thank you :)

Lol. It's just the default value ^^

No.... he means you spell like you code..... shit

Focus on making this system great, dont focus on making it is uncrackable, dont ever pretend that this is uncrackable, all we have to do is nul or jump that call and your system never runs but the

program will.

Good effort but netseal is light years ahead of this.

Ajumma - April 1, 2014, 11:58 pm

You spelled "month" wrong.

What security does this offer over .NET Seal?

Menalix - April 2, 2014, 1:37 am

(Apr 1, 2014 10:46 AM)ubbelol Wrote: [\[CITE\]](#) This is much easier to crack based on the information we got.

EDIT: Never seen someone count time in Mouths before. :D Many Subscriptions plugins on the forum board does that.

Looks nice, but I'm curious about, does it allow you to validate with php? If it could do that, I would deffinitly like it.

VPN - April 2, 2014, 3:19 am

I personally don't think that this will beat Net Seal. Goodluck with your project though.

ubbelol - April 2, 2014, 3:43 am

(Apr 2, 2014 01:37 AM)Menalix Wrote: [\[CITE\]](#) Many Subscriptions plugins on the forum board does that.

Do what? Measure time in Mouths? :P

programtesting28 - April 2, 2014, 3:56 am

wow, it's good licensing system... but i think it's better to release the source and the PHP Files :D

XRanderGame - April 2, 2014, 4:04 am

I don't know if i release PHP Files but thank you all.

Cecilia - April 2, 2014, 5:07 am

Netseal, if used correctly can be quite hard to crack.

I'd actually like to see some results and maybe adding server-sided variables.

As both Ubbe and TUP said, its easy as shit to crack at this moment.

LinkMoney - April 2, 2014, 5:28 am

Hey man, this looks awesome :) Keep up the good work ;)

log dot zip - April 2, 2014, 5:39 am

(Apr 1, 2014 08:07 AM)Venom? Wrote: [\[CITE\]](#) I actually like this. I thought about using Net Seal Licensing but it's easy to crack :(

That's a pretty harsh statement, don't you think little buddy?

Net Seal is a perfectly good licensing system when implemented in the correct way.

My opinion about Net Seal is completely unbiased as I do not have any products out.

Now, for the authors project, on step four of it says "Enjoy the security!", I'd like some elaboration on what 'security' you offer?

Other than that, good initiative. I will however say that authentication systems are in no way unique, hard competition.

sandaasux - April 2, 2014, 5:52 am

if you would release the source code to help other projects growing
id be soo happy

XRanderGame - April 2, 2014, 6:04 am

Yes, it's not very very securise...

Now it's just a licensing system. I maybe release source :)

AngularJS - April 2, 2014, 7:16 am

Please PM me if you're going to release it, I'm interested!

Kind Regards, XAnacondaX.

mundi_86 - April 2, 2014, 11:12 am

yes, me2.

mabey i can learn from the source

?

SIM-1456245 - April 2, 2014, 11:45 am

This is very nice. It's the first one that is going head-to-head with .Net Seal, no one has done this for a quite long time.

Wumbology Expert - April 2, 2014, 12:52 pm

You should really map out the whole design of the program before making the GUI. You should get the concepts down to every detail, then start coding.

Smelly Shoes - April 2, 2014, 1:26 pm

(Apr 1, 2014 08:07 AM)Venom? Wrote: [\[CITE\]](#) I actually like this. I thought about using Net Seal Licensing but it's easy to crack :(

NetSeal it self has not be "cracked" or emulated (two very important things to protect against) in quite some time, AeonHack makes it the users responsibility to protect their assembly from being edited (A.K.A patched). If you or others find it easy to crack then that is determined by the creator of the software/program you're using.

Menalix - April 2, 2014, 1:38 pm

(Apr 2, 2014 03:43 AM)ubbelol Wrote: [\[CITE\]](#) Do what? Measure time in Mouths? :P

Yes? Mouths.

So lets say you subscribe to 1 Mouth, so we loop trough every character of "Mouth" converts to decimal and gets: 77111117116104115

Now we take the Dec divide it by the "timestamp start"

Which is year 0 = 000000

If "1" Mouth was selected insert 1 like: 1000000

Then we divide them

77111117116104115 / 1000000

And gets = 7711111711 = "05 / 10 / 14 @ 11:28:31pm UTC"

:D

Hahaha just kidding, didn't see he wrote mouths hahaha xD

imaking - April 3, 2014, 12:36 am

I am also working on my personal licensing program that can do more than this... I started working on it about 1 and a half month ago :)) and still working on it. C'mon guys, don't compare his work to

NetSeal yet, his program is still under development, he might improve it until he release it.

xDowwdeen - April 3, 2014, 1:44 am

Brilliant Idea nice to see people looking at coding their own editions of licensing. Keep up the work for it

-xDowwdeen

programtesting28 - April 4, 2014, 1:05 am

PM me too, i want to learn from your source code :D thanks before

Marwix - April 4, 2014, 3:47 am

Well it seems like a nice program you have there but i doubt it would be crack-free since you can basically crack any .net apps, but you could secure it more :)

Anyways, keep upp the good work buddy ^_^

predatooor - June 22, 2014, 2:14 pm

I actually like this. I thought about using Net Seal Licensing but it's easy to crack :(

Nextrum - June 22, 2014, 2:21 pm

(Jun 22, 2014 02:14 PM)predatooor Wrote: [\[CITE\]](#) I actually like this. I thought about using Net Seal Licensing but it's easy to crack :(

As far as I know Netseal is hard to crack. Maybe the old versions might have vulnerabilities but I doubt the latest version does. However I could be wrong. :)

GenericSkid - June 22, 2014, 11:44 pm

(Jun 22, 2014 02:21 PM)Xertz Wrote: [\[CITE\]](#) As far as I know Netseal is hard to crack. Maybe the old versions might have vulnerabilities but I doubt the latest version does. However I could be wrong. :)

From what I read if the program is only protected using NetSeal.initialize you just have to nop the NetSeal.initialize. Never tried it out myself though and the thread I read had an extremely easy tutorial exe.

The iNfaM0us - June 23, 2014, 12:16 am

This looks great, when are you going to release it?

deiski - June 23, 2014, 12:47 am

I want to try and crack this, PM me OP.

Hawk HF - June 24, 2014, 2:05 pm

(Apr 1, 2014 08:09 AM)XRanderGame Wrote: [\[CITE\]](#) I can not even tell if my system will be easy to license cracked, but it is true that NetSeal is cracked but easily.

Thank you^^

This system will be just as easy to crack as NetSeal if users are to add this line to their projects:

Code NETSecure.LoadLogin()

The executable file will be edited and that line will be removed or commented out, making it as if your class was never even there.

NETExplorer - June 24, 2014, 2:54 pm

(Apr 1, 2014 08:09 AM)XRanderGame Wrote: [\[CITE\]](#) I can not even tell if my system will be easy to license cracked, but it is true that NetSeal is cracked but easily.

That is because NetSeal is not a security system, it's for managing licenses.

Is it that hard to understand?

xMoD - June 24, 2014, 3:44 pm

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Copy/Paste generated Class to your project.

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Enjoy the security! You can change the design of the login into the class.

If you have any suggestion, please give!

Thank you for reading and good day!

What tab Control or Skin did you use?

Thats what Im interested in :p

Note: I was just curious because that looks way to nice to be the default windows one.

Random User69 - June 24, 2014, 4:26 pm

wow this looks nice i would use it

it will look better if it had an theme but other than that its epic :D

Cecilia - June 24, 2014, 8:50 pm

(Apr 2, 2014 01:26 PM)Smelly Shoes Wrote: [\[CITE\]](#) NetSeal it self has not be "cracked" or emulated (two very important things to protect against) in quite some time, AeonHack makes it the users responsibility to protect their assembly from being edited (A.K.A patched). If you or others find it easy to crack then that is determined by the creator of the software/program you're using.

You are cute, Netseal has been continuously emulated for the last several months. Programs are

private but they exist and are working very nicely.

youlded - has1 - June 24, 2014, 8:52 pm

(Apr 1, 2014 08:09 AM)XRanderGame Wrote: [\[CITE\]](#) I can not even tell if my system will be easy to license cracked, but it is true that NetSeal is cracked but easily.

Thank you^^

Okey!

Thank you :D

Then you dont understand how it works.. Your system has the same kind of implementation (call a sub that loads the "licensing" system)

But yet net seal has server variables and other server implementations that do not work if a user is not logged in, meaning that bypassing the system wont help you at all vs a correct implementation of net seal

The people that think that "cracking net seal" is done by just removing the license loader are stupid or dont know how the system works

There is a reason net seal is so well established and there are almost no alternatives, just because netseal is THAT good..

I myself coded my own licensing system, and the way aeon coded netseal is just exactly how its supposed to be done. The only 2 downsides are that A) you have no control over the server (which can be an advantage because you dont need extra hosting)

And ofcourse that you need to pay for it

Those are the only 2 "downsides" but the system is near perfekt..

(Jun 24, 2014 08:50 PM)LaPanthere Wrote: [\[CITE\]](#)

You are cute, Netseal has been continuously emulated for the last several months. Programs are private but they exist and are working very nicely.

How do you want to emulate the login? You need legit infos to log into net seal, the only way you could do it is by dumping the server content after a real login and then hard coding the content into the crack

(which would defeat the purpose of most "cloud crypters" because you would need to repeat that process for every stub update)

Aristocles - June 24, 2014, 9:42 pm

(Jun 24, 2014 08:52 PM)youlded1971 Wrote: [\[CITE\]](#) You need legit infos to log into net seal, the only way you could do it is by dumping the server content after a real login and then hard coding the content into the crack

This is exactly what are we doing when we emulate the stuff :

We need a valid account to sniff the request and decrypt the NetSeal server Var, then we put it into the assembly using Reflexil or SAE. Easy as 1 2 3.

But actually we need a valid login to get it work, and who want to pay \$30 to buy a licence and then release a crack freely ? Its9 kinda useless

youlded - has1 - June 25, 2014, 5:50 am

(Jun 24, 2014 09:42 PM)0xabad1dea Wrote: [\[CITE\]](#) This is exactly what are we doing when we

emulate the stuff :

We need a valid account to sniff the request and decrypt the NetSeal server Var, then we put it into the assembly using Reflexil or SAE. Easy as 1 2 3.

But actually we need a valid login to get it work, and who want to pay \$30 to buy a licence and then release a crack freely ? Its9 kinda useless

Exactly my point.. And its kind of useless for crypters, because you need to re-crack it whenever a new stub is online....