

Forum:[Hack Forums](#)

Thread: [\[WIP\]Mesh Project](#)

ddol - April 21, 2014, 6:18 pm

I'm currently in a graphics class and we're working on mesh and I decided to do Moon Chae Won.

Reference:

Spoiler [\(Click to View\)](#)

4/29/14: Haven't worked for awhile, got a few more things in.

Mesh Lines:

4/22/14: Just fixed some sharp lines, added an eye (still need lots of work) [\(Click to View\)](#)

Mesh Lines:

4/21/14 [\(Click to View\)](#)
<https://puu.sh/8ikn8.png>

This is still a work in progress! I'm just posting up my project updates. c:

Auxil - April 21, 2014, 6:28 pm

I don't believe I have heard of mesh. What is it, exactly?

Pillows - April 21, 2014, 6:29 pm

Dude that shit looks scary as fuck. Maybe because it's that realistic but please finish that. It's so scary.

Vector Master - April 21, 2014, 6:34 pm

ouuu moon chae won ?

the bridge of the nose needs some smoothing out; it looks bruised.
everything else looks good so far, but a long way to go!
it would also be nice to see your mesh lines and reference photo ;)

ddol - April 22, 2014, 4:50 pm

(Apr 21, 2014 06:28 PM)Ad?be Wrote: [\[CITE\]](#) I don't believe I have heard of mesh. What is it, exactly?

Can't really explain it, but imo it's kind of like a gradient that's more advanced.

(Apr 21, 2014 06:29 PM)Pillows Wrote: [\[CITE\]](#) Dude that shit looks scary as fuck. Maybe because it's that realistic but please finish that. It's so scary.

Ofc it looks scary, not much details yet! Project's due next week so I'm gonna try and finish it asap.

(Apr 21, 2014 06:34 PM)mjaj Wrote: [\[CITE\]](#) ouuu moon chae won ?

the bridge of the nose needs some smoothing out; it looks bruised.

everything else looks good so far, but a long way to go!

it would also be nice to see your mesh lines and reference photo ;)

Thanks for the CnC! I fixed up the nose a bit today, also updated post with the reference phot and mesh linse.

Edit: Now that I look at the bridge of the nose, I guess I need to fix it up a bit more.

Got a lot more done today. (: Eyes are very troublesome, looking to fix it up sometime tomorrow.

danno99 - April 22, 2014, 7:16 pm

(Apr 21, 2014 06:28 PM)Ad?be Wrote: [\[CITE\]](#) I don't believe I have heard of mesh. What is it, exactly?

I would think it is the same thing that is used to make Fractal Landscapes

ddol - April 22, 2014, 7:31 pm

(Apr 22, 2014 07:16 PM)danno99 Wrote: [\[CITE\]](#) I would think it is the same thing that is used to make Fractal Landscapes

It's possible to make those, but that's not it's only purpose

ddol - April 29, 2014, 4:45 pm

Starting to come together, I fucked up some parts fixing it up tomorrow.