

Forum:[Hack Forums](#)

Thread: [\[Showcase\] Vekt Client \[Showcase\] Updated 1/8/2015](#)

Nathanlz - May 29, 2014, 8:51 pm

Herro HF!

I have been learning how to code over the past few months. It's a side project just for fun, but I think it's starting to turn out pretty nicely. If you have any suggestions about the GUI/Client feel free to post about it. (Was shooting for a modern looking theme).

Picture:

Spoiler [\(Click to View\)](#)

Main Menu:

Spoiler [\(Click to View\)](#)

More Colors:

Red:

Spoiler [\(Click to View\)](#)

Yellow:

Spoiler [\(Click to View\)](#)

Green:

Spoiler [\(Click to View\)](#)

Dark Blue:

Spoiler [\(Click to View\)](#)

Pink:

Spoiler [\(Click to View\)](#)

audrey - May 29, 2014, 8:53 pm

I'll assume that you just clusterfucked everything into that pic and that it doesn't actually look like that.

Um, The cyanish color bothers me a little, but that's really it.

Nathanlz - May 29, 2014, 8:53 pm

(May 29, 2014 08:53 PM)godshawk Wrote: [\[CITE\]](#) I'll assume that you just clusterfucked everything into that pic and that it doesn't actually look like that.

Um, The cyanish color bothers me a little, but that's really it.

I did it so it shows all aspects of the client. Also other colors available via the "Color Picker".

audrey - May 29, 2014, 8:54 pm

(May 29, 2014 08:53 PM)Nathanlz Wrote: [\[CITE\]](#) I did it so it shows all aspects of the client. Also other colors available via the "Color Picker".

Ohhhhkay, in that case I think it's fine.

Vamporno - May 29, 2014, 8:56 pm

The text drop shadow looks kinda weird if you ask me.

Also fix the Button:

Darkldrargo108 - May 29, 2014, 8:57 pm

That is the most beautiful shit I have seen in my life.

Nathanlz - May 29, 2014, 9:00 pm

(May 29, 2014 08:58 PM)_op_ Wrote: [\[CITE\]](#) What version of photoshop did you use? I like that font. Use "PS CC, font is Segoe UI (Windows 8)".

Juggsy - May 29, 2014, 9:29 pm

wow, looks nice. mind showing off the other colors?

10/10 beautiful shit nigga

S?Wh?Y?u - May 29, 2014, 9:40 pm

100% photoshopped, I would almost put money on it. Zoom into the edges of things, you will see what I see.

Nathanlz - May 29, 2014, 9:57 pm

(May 29, 2014 09:40 PM)S?Wh?Y?u Wrote: [\[CITE\]](#) 100% photoshopped, I would almost put money on it. Zoom into the edges of things, you will see what I see.

What part do you think is photoshopped? Besides the obvious white info boxes.

S?Wh?Y?u - May 29, 2014, 10:13 pm

(May 29, 2014 09:57 PM)Nathanlz Wrote: [\[CITE\]](#) What part do you think is photoshopped? Besides the obvious white info boxes.

The chat for 1, you can see the grass in the chat background dosnt line up with the other grass near it. Also the top left corner looks like either bad calculation or idk, I'm on my phone so yeah...

Nathanlz - May 29, 2014, 10:16 pm

(May 29, 2014 10:13 PM)S?Wh?Y?u Wrote: [\[CITE\]](#) The chat for 1, you can see the grass in the chat background dosnt line up with the other grass near it. Also the top left corner looks like either bad calculation or idk, I'm on my phone so yeah...

Well yeah, I obviously used photoshop for that part. But the chat is like that for example....

Spoiler [\(Click to View\)](#)

S?Wh?Y?u - May 29, 2014, 10:24 pm

(May 29, 2014 10:16 PM)Nathanlz Wrote: [\[CITE\]](#) Well yeah, I obviously used photoshop for that part. But the chat is like that for example....

Spoiler [\(Click to View\)](#)

I see I see, yeah like I said, I was on my phone when making all post in this thread prior to this.

thePanthurr - May 29, 2014, 11:00 pm

So, I haven't read the other responses (sorry), but I'm pretty sure someone has probably mentioned:

The title text needs to be... adjusted, I know the Y in PlaYer makes it awkward, but it looks to high up right now. Maybe a different font? IDK.

The Dark Blue looks more like a light indigo color.

The first line of the help list should match the actual look of the help commands. Like: `.cmd <args>`
- desc instead of `cmd (args) - desc`

Personally I think the array and the compass should be shifted a few pixels to the left.

As well as finding a new color for the minimize/maximize window's button. I don't think it meshes well with the rest of the GUI, that one is probably ignorable though.

I think there should be a toggle for the Arraylist's font being MC or Custom, because I think alot of people like only minecraft-looking stuff permanently on their screen.

Positively, It looks fairly clean.

The metro arraylist is a cool idea. I can think of some uses for that.

And it's pleasing to the eye, color-wise, for the most part.
Looks functional and quick.

Send beta copy pls <3

P.S. I dunno if you ever plan on changing the "Approved for L33T", but just reminding you that it's still there.

Good work :P

Nathanlz - May 29, 2014, 11:04 pm

(May 29, 2014 11:00 PM)thePanthurr Wrote: [\[CITE\]](#) So, I haven't read the other responses (sorry), but I'm pretty sure someone has probably mentioned:

The title text needs to be... adjusted, I know the Y in PlaYer makes it awkward, but it looks to high up right now. Maybe a different font? IDK.

The Dark Blue looks more like a light indigo color.

The first line of the help list should match the actual look of the help commands. Like: `.cmd <args>`
- desc instead of `cmd (args) - desc`

Personally I think the array and the compass should be shifted a few pixels to the left.

As well as finding a new color for the minimize/maximize window's button. I don't think it meshes well with the rest of the GUI, that one is probably ignorable though.

I think there should be a toggle for the Arraylist's font being MC or Custom, because I think alot of people like only minecraft-looking stuff permanently on their screen.

Positively, It looks fairly clean.

The metro arraylist is a cool idea. I can think of some uses for that.

And it's pleasing to the eye, color-wise, for the most part.

Looks functional and quick.

Send beta copy pls <3

P.S. I dunno if you ever plan on changing the "Approved for L33T", but just reminding you that it's still there.

Good work :P

Thank you for the suggestions, hope you liked the idea!

funanon6969 - May 29, 2014, 11:26 pm

<http://prntscr.com/3nxkmc> <--- Fix that alignment on the buttons.

<http://prntscr.com/3nxkok> <--- Fix the text alignment(might just be me but it look's ew).

<http://prntscr.com/3nxkwh> <--- Please change the italic it look's wierd.

Other than those small issues I like it.

makr - May 29, 2014, 11:29 pm

I'd totally fuck use the pink version.

GriefCraftMining - May 30, 2014, 10:03 am

Is this going to be a public client? Or is this just a GUI showcase?

SIM-1576816 - May 30, 2014, 10:10 am

That actually looks pretty sick. Making me jealous over here Nathan. :/

Nathanlz - May 30, 2014, 2:00 pm

(May 30, 2014 10:10 AM)Maartendo Wrote: [\[CITE\]](#) That actually looks pretty sick. Making me jealous over here Nathan. :/

It's just a showcase and thanks for feedback!

Dufus - May 30, 2014, 8:29 pm

Awesome GUI! A few of the colors (i.e. red, yellow, and blue) seem a little bit off. If you could perhaps incorporate a full color wheel with brightness and opacity sliders I'd be amazed!

\$Rudy - May 30, 2014, 8:42 pm

What font did you use for your chat?

ddong - May 30, 2014, 8:47 pm

I recommend you use a color array thingy for a color selector.

[img]http://static.commentcamarche.net/en.kioskea.net/faq/images/0-GJooK2Kk-198677995-571599ff11-o-s-.png[/img]

Nathanlz - May 30, 2014, 8:48 pm

(May 30, 2014 08:47 PM)Ddong Wrote: [\[CITE\]](#) I recommend you use a color array thingy:

[img]http://static.commentcamarche.net/en.kioskea.net/faq/images/0-GJooK2Kk-198677995-571599ff11-o-s-.png[/img]

I'll think about it, I just did the color thing to see what the other colors look like.

Rambolo - May 31, 2014, 2:30 pm

(May 29, 2014 08:51 PM)Nathanlz Wrote: [\[CITE\]](#) I have been learning how to code over the past few months.

Huh. Funny, because I swear just last week you said that you knew nothing about coding clients and Java. Hmm.

SIM-1576816 - May 31, 2014, 2:31 pm

(May 30, 2014 02:00 PM)Nathanlz Wrote: [\[CITE\]](#) It's just a showcase and thanks for feedback!

No worries. I still love you! ?

Hidden™ - May 31, 2014, 2:33 pm

Looks nice, I am looking forward to an official release or something like that.

makr - May 31, 2014, 2:34 pm

(May 31, 2014 02:30 PM)RamboloDev Wrote: [\[CITE\]](#) Huh. Funny, because I swear just last week you said that you knew nothing about coding clients and Java. Hmm.

Nathan learned from the java god Ramisme. Get out of here pleb.

Goodbye World - May 31, 2014, 2:46 pm

(May 31, 2014 02:30 PM)RamboloDev Wrote: [\[CITE\]](#) Huh. Funny, because I swear just last week you said that you knew nothing about coding clients and Java. Hmm.

OHHHHHH SHIT FLAME WAR ABOUT TO START!!111!

I joke but srsly you're going to start some shit :P

Rambolo - May 31, 2014, 2:48 pm

(May 31, 2014 02:34 PM)mark_ Wrote: [\[CITE\]](#) Nathan learned from the java god Ramisme. Get out of here pleb.

Haha. Also funny, because Nathanlz said he learned from brudin. What is going on here?

Nathanlz - May 31, 2014, 2:50 pm

(May 31, 2014 02:48 PM)RamboloDev Wrote: [\[CITE\]](#) Haha. Also funny, because Nathanlz said he learned from brudin. What is going on here?

Ram doesn't code anymore, obviously a joke.

Rambolo - May 31, 2014, 2:52 pm

(May 31, 2014 02:50 PM)Nathanlz Wrote: [\[CITE\]](#) Ram doesn't code anymore, obviously a joke. But what I said isn't. Got a response for that?

brudin - May 31, 2014, 3:14 pm

(May 31, 2014 02:30 PM)RamboloDev Wrote: [\[CITE\]](#) Huh. Funny, because I swear just last week you said that you knew nothing about coding clients and Java. Hmm. Pretty sure we went over this last night.

Ramisme - May 31, 2014, 4:12 pm

(May 31, 2014 02:50 PM)Nathanlz Wrote: [\[CITE\]](#) Ram doesn't code anymore, obviously a joke. Yes I do. I just don't write Minecraft clients anymore.

(May 31, 2014 02:30 PM)RamboloDev Wrote: [\[CITE\]](#) Huh. Funny, because I swear just last week you said that you knew nothing about coding clients and Java. Hmm. No one in this section knows anything about clients or java and yet they still write clients. What's your point?

2564lert - May 31, 2014, 6:27 pm

(May 31, 2014 04:12 PM)Ramisme Wrote: [\[CITE\]](#) Yes I do. I just don't write Minecraft clients anymore.

No one in this section knows anything about clients or java and yet they still write clients. What's your point?
That's an incredible exaggeration and you know it. Even if they may not know as much as you think you know about java, they definitely know something.

Ramisme - May 31, 2014, 6:38 pm

(May 31, 2014 06:27 PM)2564lert Wrote: [\[CITE\]](#) That's an incredible exaggeration and you know it. Even if they may not know as much as you think you know about java, they definitely know something.
It's only a slight exaggeration. You know damn well that the people here are just barely skimming the surface of Java. The sad part is that most of the people here are definitely smart enough to do more.

Nahr - May 31, 2014, 7:10 pm

(May 31, 2014 06:38 PM)Ramisme Wrote: [\[CITE\]](#) It's only a slight exaggeration. You know damn well that the people here are just barely skimming the surface of Java. The sad part is that most of the people here are definitely smart enough to do more.
The problem is that people (including myself) only use Java to write clients, and for clients you need a very basic knowledge of Java. I use Java for some outside applications, but nothing complicated (basic reading and writing, nothing more). However, I use Java mainly for writing my client(s). I don't plan on majoring in Computer Sciences or Computer Engineering so I'm fine with a basic knowledge of Java / other languages. I count it as more of a side interest than even a hobby.

mienkrsftajz - May 31, 2014, 10:09 pm

(May 31, 2014 04:12 PM)Ramisme Wrote: [\[CITE\]](#) Yes I do. I just don't write Minecraft clients anymore.

No one in this section knows anything about clients or java
I'm sad now. My feelers are much hurt, Ram. Thanks ?

makr - May 31, 2014, 11:43 pm

(May 31, 2014 02:48 PM)RamboloDev Wrote: [\[CITE\]](#) Haha. Also funny, because Nathanlz said he learned from brudin. What is going on here?
brudin is ram
boom.

zer0TR - June 1, 2014, 4:48 am

Awesome GUI but i think you should use this

Nathanlz - June 1, 2014, 9:03 am

Been working a bit on the Main Menu. (Went for a Watch_Dogs look of course).
Spoiler [\(Click to View\)](#)

brudin - June 1, 2014, 12:53 pm

(Jun 1, 2014 09:03 AM)Nathanlz Wrote: [\[CITE\]](#) Been working a bit on the Main Menu. (Went for a Watch_Dogs look of course).
Spoiler [\(Click to View\)](#)
Add in some custom panorama images, maybe a darker color would fit well.

Nathanlz - June 1, 2014, 1:43 pm

(Jun 1, 2014 12:53 PM)brudin Wrote: [\[CITE\]](#) Add in some custom panorama images, maybe a darker color would fit well.
Will do it, thanks for the suggestion.

whiite - June 1, 2014, 9:00 pm

Overall looks pretty decent. Maybe work on the metro UI a bit, seems to have some potential.

CCBM - June 1, 2014, 9:02 pm

Looks quite sexy. Nice job Nathan. All the things I would've said have already been suggested.

Nathanlz - June 1, 2014, 9:08 pm

(Jun 1, 2014 09:02 PM)CaptainCrunchBunchMunch Wrote: [\[CITE\]](#) Looks quite sexy. Nice job Nathan. All the things I would've said have already been suggested.

(Jun 1, 2014 09:00 PM)whiite Wrote: [\[CITE\]](#) Overall looks pretty decent. Maybe work on the metro UI a bit, seems to have some potential.
Thanks, I am still taking suggestions if anyone cares to offer them.

QoL?? - June 1, 2014, 9:09 pm

Wow... It does actually look better than a lot of some well known premium ones! Good job OP, keep it up!

Nathanlz - June 1, 2014, 9:11 pm

(Jun 1, 2014 09:09 PM)Imagine Dragons Wrote: [\[CITE\]](#) Wow... It does actually look better than a lot of some well known premium ones! Good job OP, keep it up!
Thanks man, means a lot. Still making some improvements lately too.

thePanthurr - June 2, 2014, 1:14 pm

(Jun 1, 2014 09:09 PM)Imagine Dragons Wrote: [\[CITE\]](#) Wow... It does actually look better than a lot

of some well known premium ones! Good job OP, keep it up! sniff *sniff*, I smell a new Iridium theme around the corner.

Nathanlz - June 2, 2014, 4:07 pm

(Jun 2, 2014 01:14 PM)thePanthurr Wrote: [\[CITE\]](#) *sniff* *sniff*, I smell a new Iridium theme around the corner.

That would be pretty cool, but I don't think he'll do it.

Nahr - June 2, 2014, 4:56 pm

Flat-UI, nothing special.

Headers have no outlines and therefore blend together too well.

NEVER EVER EVER use straight black for shadow effects. Shadows in real life are not like that. I really only like the "dark blue" colour. Others are too brown or grey. The red is too pink and the yellow is too green. The teal is too green. Pink is too grey. Green is decent.

You use embossing for the ON/OFF text but use shadows for the other text effects. Be consistent.

The open / close button (I assume that's what it is on the header) is pushed all the way to the edge, which makes it look weird (the ON/OFF buttons aren't pushed that far; be consistent).

The text on the headers is too close to the top edge.

Now that I'm done criticizing here are some of the things I did like:

The colour themes are consistent (headers, text, and buttons all change).

The weird coloured line at the bottom of each extended window looks decent.

The windows aren't too opaque or transparent.

Header texts are visibly different from the button texts.

Decent font selection, however the shadows really could be better (above).

And a question, what's that square next to the Metro button?

brudin - June 2, 2014, 6:41 pm

(Jun 2, 2014 04:56 PM)Nahr Wrote: [\[CITE\]](#) Flat-UI, nothing special.

Headers have no outlines and therefore blend together too well.

NEVER EVER EVER use straight black for shadow effects. Shadows in real life are not like that. I really only like the "dark blue" colour. Others are too brown or grey. The red is too pink and the yellow is too green. The teal is too green. Pink is too grey. Green is decent.

You use embossing for the ON/OFF text but use shadows for the other text effects. Be consistent.

The open / close button (I assume that's what it is on the header) is pushed all the way to the edge, which makes it look weird (the ON/OFF buttons aren't pushed that far; be consistent).

The text on the headers is too close to the top edge.

Now that I'm done criticizing here are some of the things I did like:

The colour themes are consistent (headers, text, and buttons all change).

The weird coloured line at the bottom of each extended window looks decent.

The windows aren't too opaque or transparent.

Header texts are visibly different from the button texts.

Decent font selection, however the shadows really could be better (above).

And a question, what's that square next to the Metro button?

probably to switch from light -> dark or whatever the two different types were

Nathanlz - June 2, 2014, 6:45 pm

(Jun 2, 2014 06:41 PM)brudin Wrote: [\[CITE\]](#) probably to switch from light -> dark or whatever the two different types were

This is correct, couldn't decide which one was better.

Nahr - June 2, 2014, 6:50 pm

(Jun 2, 2014 06:45 PM)Nathanlz Wrote: [\[CITE\]](#) This is correct, couldn't decide which one was better. From the demo picture - dark looks better.

Nathanlz - June 2, 2014, 6:59 pm

(Jun 2, 2014 06:50 PM)Nahr Wrote: [\[CITE\]](#) From the demo picture - dark looks better. Thanks the great Nahr, feedback from you, brudin, and others. Greatly appreciated.

RuthlessInvasion - January 8, 2015, 5:13 am

Its clean and simple, I like it. It could use some touch ups here and there but apart from that its good, I like it.

KSHMR - January 8, 2015, 6:55 am

(Jan 8, 2015 06:13 AM)RuthlessInvasion Wrote: [\[CITE\]](#) Its clean and simple, I like it. It could use some touch ups here and there but apart from that its good, I like it.

Why did you gravedig this thread? It dates back from May last year...

Nathanlz - January 8, 2015, 4:01 pm

(Jan 8, 2015 07:55 AM)KSHMR Wrote: [\[CITE\]](#) Why did you gravedig this thread? It dates back from May last year...

True but Vekt is still a thing, same looking GUI but I updated OP. We can continue this thread.

makr - January 8, 2015, 5:05 pm

(Jan 8, 2015 05:01 PM)Nathanlz Wrote: [\[CITE\]](#) True but Vekt is still a thing, same looking GUI but I updated OP. We can continue this thread.

Vekt is better than kryptonite and all the other 1.8 public clients.

G?df?t?? - January 8, 2015, 8:38 pm

Looks pretty nice, I like the modern look a lot. Kind of has a Huzuni feel to it.

Josh? - January 9, 2015, 12:49 am

Are you going to release this at any point?

Nathanlz - January 9, 2015, 2:44 pm

(Jan 9, 2015 01:49 AM)Josh? Wrote: [\[CITE\]](#) Are you going to release this at any point?

We give it out to a few people we know really well. At this point we have no intentions to publicly release it.

J?nny - January 9, 2015, 4:17 pm

Omg send dl link plz i lof it plz thx.

OT: I like the color a lot and yeah the minor adjustments mentioned by the previous posts would be nice.

Good luck with this :D

Scymo - January 31, 2015, 7:56 am

Hey OP can i get the download link for this? Thanks mate

mibbzz - January 31, 2015, 12:03 pm

Sexy client 9/11 would fuck it over a goat.