

# Forum:[Hack Forums](#)

Thread: [Header Animations](#)

**SoldierX** - June 1, 2014, 2:17 pm

Thank You.

**Cletus Kasady** - June 1, 2014, 2:20 pm

I really like it, I would use it if I was to publish a new thread.

**Exigo** - June 1, 2014, 2:36 pm

I like it smooth, and crisp.

Although I feel the user will be waiting to see the title.

It goes a bit too slow.

**Chaunzie** - June 1, 2014, 4:56 pm

Looks really interesting! I really like this one actually!

**WOLGA** - June 1, 2014, 11:23 pm

Eh, there is WAY too much going on in each of them.

1. Coplex Crypter goes "back" too many times. There's too many "curtains" that open it.
2. For one, the dollar sign must really love the envelope. It goes back in twice. Also, how tall is the envelope to have the dollar sign go completely into it?
3. Again, too many curtains. Also, why are the words so jittery?

Everything I didn't comment on is good.

**Cubez** - June 1, 2014, 11:35 pm

They are great but with the cash out one the dollar sign goes out then in then out, It should come straight out.

**Travs** - June 2, 2014, 12:49 am

presets on top of fucking presets  
and to top it off vc twitch

all of this is equivalent to render>clouds in ps

do yourself a favor and l2graph editor

actually just l2aftereffects

**YetiByBlue** - June 2, 2014, 2:21 am

soilder you have so many cool animation sales threads lol i like it.

**Ryuuji Takasu** - June 2, 2014, 3:46 am

I really like the animations used.

Although I do find you use the bounce a bit too much tbh

**iMeetYourMum** - June 2, 2014, 3:56 am

I like your animation :')

You make this with which software (i don't think PS lol) ?

**arti-x** - June 2, 2014, 4:20 am

Are you using Photoshop timeline animation or Flash? Probably one of the most impressive designs here, simplistic yet smooth and imaginative :)

**Saul Bass** - June 2, 2014, 10:34 am

Some nice animation mate...

You using Ae to create your animation?

**SoldierX** - June 2, 2014, 1:49 pm

Yes, only Ae can produce something like this, as far as I know. ?

**Wentworth Miller** - June 2, 2014, 2:14 pm

This is amazing, I love it. I would like to see how you made it :)

**lenaos** - June 2, 2014, 4:53 pm

Crits.

Spoiler ([Click to View](#))

The rectangle bar that comes in is stupid. (The white stripes) I mean, you could have done something with it instead of having it do a rotation that is pointless, where the sides got cut off. You didn't incorporate it into the animation, it was just there.

The part where the text comes out like 5 times before the actual thing could be nice if you changed it.

Like already stated the dollar sign enters the envelope twice, why not once but that isn't crucial. The make \$300 a day animation (intro) the 300 comes in stops then comes in whilst everything else never stops, you should fix that.

The Twitch box thing comes in then stops like it hits glass then comes back as it hits another wall of glass, that's not a good thing generally. The wiggle animation looks out of place to me and doesn't really fit.

Nice things.

Spoiler ([Click to View](#))

Envelope looks alright, everything else is just text and presets.

You have nice concepts on the first and second one, but you just need to execute them better.

People I quoted.

Spoiler ([Click to View](#))

(Jun 1, 2014 02:36 PM)DungeonKeeper Wrote: [\[CITE\]](#) I like it smooth, and crisp.  
Although I feel the user will be waiting to see the title.  
It goes a bit too slow.

If this is smooth what's choppy?  
Elaborate.

(Jun 2, 2014 12:49 AM)Random Designer Wrote: [\[CITE\]](#) presets on top of fucking presets  
and to top it off vc twitch

all of this is equivalent to render>clouds in ps

do yourself a favor and l2graph editor

actually just l2aftereffects  
Someone who see's the same thing that I do.

Soldier, I feel as if you only want to learn animation and do it so you can earn more money from  
your thread designs.

**Travs** - June 2, 2014, 7:49 pm

(Jun 2, 2014 04:53 PM)Renium Wrote: [\[CITE\]](#) Crits.  
Spoiler [\(Click to View\)](#)

The rectangle bar that comes in is stupid. (The white stripes) I mean, you could have done  
something with it instead of having it do a rotation that is pointless, where the sides got cut off. You  
didn't incorporate it into the animation, it was just there.

The part where the text comes out like 5 times before the actual thing could be nice if you changed  
it.

Like already stated the dollar sign enters the envelope twice, why not once but that isn't crucial. The  
make \$300 a day animation (intro) the 300 comes in stops then comes in whilst everything else  
never stops, you should fix that.

The Twitch box thing comes in then stops like it hits glass the comes back as it hits another wall of  
glass, that's not a good thing generally. The wiggle animation looks out of place to me and doesn't  
really fit.

Nice things.  
Spoiler [\(Click to View\)](#)

Envelope looks alright, everything else is just text and presets.

You have nice concepts on the first and second one, but you just need to execute them better.

People I quoted.  
Spoiler [\(Click to View\)](#)

If this is smooth what's choppy?  
Elaborate.

Someone who see's the same thing that I do.

Soldier, I feel as if you only want to learn animation and do it so you can earn more money from your thread designs.  
this guy knows what he's talking about hahaha