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Thread: [Omniscient's Cartoon Portrait Progress Thread](#)

Rathz - July 9, 2014, 11:10 am

I've been working on this for around 5 hours, I'm still trying to get better at shading but I really think I'm getting somewhere with this, I'll show you the original version and then my version, I'll update this thread with new pictures at every milestone. His face isn't finished, but meh, I hate faces.

Spoiler ([Click to View](#))

Original:

Spoiler ([Click to View](#))

Remember, this is a project it's not finished yet. I hope Omni doesn't see it until it's done. ?

Wevo - July 9, 2014, 11:26 am

Nice man! 9/10 only because it's missing the mouth. I know it isn't done but it would look better.

Compulsive - July 9, 2014, 11:26 am

If you don't want him to see, then you should not post it.

Trundle™ - July 9, 2014, 11:28 am

Someone needs to make an Omniscient RPG, where you navigate a space universe in the admin-ship and you capture cheaters, scammers, and every so often have to make a tough decision in accepting a member for UB3R, but it'd be like operation music and a time limit and if you accepted him and he scams in the future you lose \$40.00 from your gigantic space-bank which you have to defend with cyber-clouds.

Rathz - July 9, 2014, 11:32 am

(Jul 9, 2014 11:26 AM)Compulsive Wrote: ([CITE](#)) If you don't want him to see, then you should not post it.

I don't mind him seeing it, but hopefully he doesn't. ;)

Bad Meets Evil - July 9, 2014, 3:46 pm

You need to establish a light source and shade accordingly.
The shading right now looks very haphazard.