

Forum:[Hack Forums](#)

Thread: [Janna LoL Fan Art - Work In Progress](#)

LightBlue - August 3, 2014, 9:04 am

Will document my Fan Art process here, leave comments / tips if you'd like. ?

Sketch ([Click to View](#))[img]http://i6.minus.com/iSr1X5PFCvCmW.png[/img]

Face Half Done Close Up ([Click to View](#))

Will change eye color to yellow/grey-ish soon, I thought her eye color was blue but it's not ?

Arm ([Click to View](#))

Boobs ([Click to View](#))

Hair ([Click to View](#))

Flat Staff & Armor ([Click to View](#))

Smooth Skin ([Click to View](#))

Halter ([Click to View](#))

Legs ([Click to View](#))[img]http://i4.minus.com/iwpS2IFCYqJ37.png[/img]

The Reason I'm Doing Janna ([Click to View](#)) I main support since I was level ~20 in LoL and I've never really gotten into Janna until recently. Since I just hit Gold I decided to not play the standard supports that are seen much in Silver, that's also because they bored me quite a bit. So I quit playing Lulu, Thresh, Annie, and whatever else, and started playing Morgana, Nami, Sona, Leona, and of course Janna. I really hated her in the beginning, because she simply has no damage. Didn't quite understand Janna was about utility and disengaging. Once I started picking her vs enemy teams like Warwick, Riven, Malphite, Amumu I saw her true powers. I loved her ever since I finally understood how to play her and I decided to fan art her. Also my win rate is about 45%, because I'm still no pro in playing her, but I'm trying my best with lovely Janni :3 (also Forecast skin makes me want to play her aaaaaalllll of the time)

For all the LoL fans out there, let me know who you'd like to see next. Up in line are: Syndra, Ashe, Ryze (Genderbend), Lux, Katarina.
Sketches will come soon!

Sweetie - August 3, 2014, 9:59 am

At first, I was like "Why does she have a fat nose?" But then you blew my mind.

Hope to see the finished product. (:

LightBlue - August 3, 2014, 10:39 am

(Aug 3, 2014 09:59 AM)?Dreamy? Wrote: [CITE](#) At first, I was like "Why does she have a fat nose?" But then you blew my mind.

Hope to see the finished product. (:

Yes sketches are quite tricky, they don't portray the finished the product however sometimes people might assume so. I always change things on my sketch like in the case the nose, felt like it was too "broad" myself as well.

Thank you ?

Spl33k3 - August 3, 2014, 11:44 am

fite me 1v1 heuwlung abis euw

OT: I see your back on track, last work pulled you down a tad. No complaints bout this work i'll wait till i see le final piece

LightBlue - August 3, 2014, 11:47 am

(Aug 3, 2014 11:44 AM)Spl33k3 Wrote: [\[CITE\]](#) fite me 1v1 heuwlung abis euw

OT: I see your back on track, last work pulled you down a tad. No complaints bout this work i'll wait till i see le final piece

Yeah man my last piece just sucked. Didn't feel any kind of joy when I was working on it as well, was just stuck with it and it was just a pickle.

I'm really enjoying this so far, the feelings good so I'm sure the result will be better than the last one. At least I hope so ?

Spl33k3 - August 3, 2014, 11:50 am

(Aug 3, 2014 11:47 AM)LightBlue Wrote: [\[CITE\]](#) Yeah man my last piece just sucked. Didn't feel any kind of joy when I was working on it as well, was just stuck with it and it was just a pickle.

I'm really enjoying this so far, the feelings good so I'm sure the result will be better than the last one. At least I hope so ?

Yea i think this one is going to be good if you keep the same quality as the face, i might try digipainting soon now i don't really feel to do anything art related:p

Boxie - August 3, 2014, 12:41 pm

Wow looks pretty good for a start :)

LightBlue - August 3, 2014, 1:51 pm

(Aug 3, 2014 11:50 AM)Spl33k3 Wrote: [\[CITE\]](#) Yea i think this one is going to be good if you keep the same quality as the face, i might try digipainting soon now i don't really feel to do anything art related:p

If you need help let me know Robbie, I'm always here for you ?

(Aug 3, 2014 12:41 PM)Golz?r Wrote: [\[CITE\]](#) Wow looks pretty good for a start :)

Thank you ?

Spl33k3 - August 3, 2014, 2:16 pm

(Aug 3, 2014 01:51 PM)LightBlue Wrote: [\[CITE\]](#) If you need help let me know Robbie, I'm always here for you ?

Thank you ?

I feel verbally molested, pls stahp

Talu - August 3, 2014, 2:25 pm

This looks pretty good, keep it up.

Nivarka - August 3, 2014, 2:32 pm

Very good work dude! Keep it up!

- Niv

LightBlue - August 3, 2014, 3:22 pm

(Aug 3, 2014 02:16 PM)Spl33k3 Wrote: [\[CITE\]](#) I feel verbally molested, pls stahp
I will not stop untill I finally posses your v-card. I thought I told you this before ?

To the rest, thanks for the compliments ?

Ryuuji Takasu - August 3, 2014, 4:18 pm

Hnngg you need to teach me again xD

anyways on topic the blending needs some work so far and im sure this will look awesome.
especially if you add the freckles :3

Spl33k3 - August 3, 2014, 4:27 pm

(Aug 3, 2014 03:22 PM)LightBlue Wrote: [\[CITE\]](#) I will not stop untill I finally posses your v-card. I
thought I told you this before ?

To the rest, thanks for the compliments ?

If you teach me, i will consider giving you my v card

Ryuuji Takasu - August 3, 2014, 4:31 pm

(Aug 3, 2014 04:27 PM)Spl33k3 Wrote: [\[CITE\]](#) If you teach me, i will consider giving you my v card
I can vouch for her shes really good at teaching although it didnt paid off for me but still she is
awesome at teaching!

LightBlue - August 3, 2014, 4:53 pm

(Aug 3, 2014 04:27 PM)Spl33k3 Wrote: [\[CITE\]](#) If you teach me, i will consider giving you my v card
I can't turn down an offer like that. PM me your home address, I'll be there with some rubbers.
Jk pm skype tho bby

(Aug 3, 2014 04:31 PM)Ryuuji Takasu Wrote: [\[CITE\]](#) I can vouch for her shes really good at
teaching although it didnt paid off for me but still she is awesome at teaching!

Thanks :) could teach you again if you'd like. Do you still have my skype?

Ryuuji Takasu - August 3, 2014, 4:54 pm

(Aug 3, 2014 04:53 PM)LightBlue Wrote: [\[CITE\]](#) Thanks :) could teach you again if you'd like. Do you
still have my skype?

if its still the same yes :3

if not... well no..

Vector Master - August 3, 2014, 5:18 pm

would love to see some speed painting video in action

mehim - August 3, 2014, 5:25 pm

do you use any construction lines when your drawing up the intial sketch?

cause i have no idea how you get the forms right the first time

and just looking at your other paintings are you drawing each object on a new layer?

cause idk why but your getting some really ugly edges and there pretty distracting

kiu

Sason - August 3, 2014, 5:41 pm

Janna is my favorite support too. Looks good so far, can't wait to see the end result. Good work.

LightBlue - August 3, 2014, 11:53 pm

(Aug 3, 2014 05:25 PM)mehim Wrote: [\[CITE\]](#) do you use any construction lines when your drawing up the intial sketch?

cause i have no idea how you get the forms right the first time

and just looking at your other paintings are you drawing each object on a new layer?
cause idk why but your getting some really ugly edges and there pretty distracting

kiu

The one I did before this one I used one layer. Sucked bad. Will not do that now.

I use construction lines which are messy and sloppy hence I hide them when showing my sketches. I feel like they would only distact from the image.

(Aug 3, 2014 05:18 PM)mjaj Wrote: [\[CITE\]](#) would love to see some speed painting video in action
The problem is, my computer is laggy. When Corel is running a file of 3000x6000 pixels, it even takes me two minutes to switch or adjust brush sizes.

However I'd love to do this near the future when it's possible. Maybe on my old desktop.

mehim - August 4, 2014, 1:21 am

(Aug 3, 2014 11:53 PM)LightBlue Wrote: [\[CITE\]](#) The one I did before this one I used one layer.
Sucked bad. Will not do that now.

I use construction lines which are messy and sloppy hence I hide them when showing my sketches. I feel like they would only distact from the image.

I was actaually saying that you should try to get used to one layer or at least limit your layers

the edge is gonna look more natural and not look so much like separate images, also maybe try limiting your colour palette more

the face looks great so far though (y)

LightBlue - August 4, 2014, 4:03 am

(Aug 4, 2014 01:21 AM)mehim Wrote: [\[CITE\]](#) I was actaually saying that you should try to get used to one layer or at least limit your layers

the edge is gonna look more natural and not look so much like separate images, also maybe try limiting your colour palette more

the face looks great so far though (y)

Yeah I almost always do face and body on different layers which leaves nasty lines. Will most def merge them this time and see if I can get it right.

Edit; Done. Hope it looks better and no lines.

Updated

Slinger - August 4, 2014, 4:05 am

Looks insane, finish this !!! this would make a sweet background

Ryuuji Takasu - August 4, 2014, 4:48 am

Hehe I like it, the hand looks a bit dark at the inside but yea some sort of staff she will be holding.
also check your skype

LightBlue - August 6, 2014, 1:17 am

Thanks everyone.

Updated with some progress

Baghead - August 6, 2014, 1:51 am

The first thing I notice is the direction of the brushstrokes, also the rough edges

LightBlue - August 6, 2014, 1:59 am

(Aug 6, 2014 01:51 AM)Baghead Wrote: [\[CITE\]](#) The first thing I notice is the direction of the brushstrokes, also the rough edges

Already blended it a bit more as you can see in the last one. Might even blend more at the end, but I quite like a rough look to it instead of having it look airbrushed.

Edges are not really my thing yea ?

TheNakedEmperor - August 6, 2014, 6:56 am

Damn bro you're talented!

good job mate

?implicity. - August 6, 2014, 8:21 am

This is coming along really nicely LightBLue!

Also, we should play some LoL together? :)

ridick1 - August 6, 2014, 9:33 am

Looks pretty good until right now, would like to see Katarina or Ryze next :P

I wish I could draw that good... :P

LightBlue - August 6, 2014, 1:25 pm

(Aug 6, 2014 09:33 AM)ridick1 Wrote: [\[CITE\]](#) Looks pretty good until right now, would like to see Katarina or Ryze next :P

I wish I could draw that good... :P

Thanks! As well for the suggestions ?

dFaced - August 6, 2014, 1:26 pm

I'm not a fan of LoL, but your artwork is amazing! Keep it up ?

Euras - August 6, 2014, 1:40 pm

Very nice indeed!

I raised an eyebrow at the initial sketch, but the digital painting really impressed me.

The hair in-particular looks fantastic.

I can't wait to see what it looks like when it's finished!

Noctua - August 6, 2014, 7:40 pm

WOW that looks like it is really coming along, can't wait to see the finished product.

Soulmate - August 6, 2014, 8:09 pm

Great art man. I'm a janna main and I have like a 60% win rate with her. In my opinion she is the strongest support for low elo solo queue because how often teammates make mistakes and plus you pretty much never die.

I don't have the forecast janna skin but I might try to get it soon, keep doing you homie

bitlaya - August 6, 2014, 11:38 pm

Man that's absolutely amazing !! Can't wait too see if finished! 10/10

?nnie - August 7, 2014, 12:07 am

I thought the shoulders looked a little manly. But I need to see the finished product. I had the same misconception with the nose and I was wrong.

LightBlue - August 7, 2014, 3:36 am

Thanks everyone!

Updated with progress, redoing the armor because it looked too boring.

Spl33k3 - August 7, 2014, 8:33 am

The left hand is completely wrong, holding your thumb like that isn't physiclly possible. And the hand is a portrayed as a tight fist, so you can't hold a staff in it

DLNstudios - August 8, 2014, 6:11 am

Very nice work man, Keep it up the good work

LightBlue - August 9, 2014, 11:50 am

Thanks everyone ?

Updated with some progress! Sorry for the delay, I've been a bit busy ?

?nnie - August 10, 2014, 1:43 pm

It's really coming along. But the face looks very manly. Mostly the cheek bones

Ryuuji Takasu - August 10, 2014, 3:42 pm

Ohh I like how its coming along so far

Froggy - August 10, 2014, 7:15 pm

I hope that you have something planned for the background this time, and don't take a short-cut by adding blotches like in your past work. :(

LightBlue - August 10, 2014, 11:24 pm

(Aug 10, 2014 07:15 PM)Froggy Wrote: [\[CITE\]](#) I hope that you have something planned for the background this time, and don't take a short-cut by adding blotches like in your past work. :(I was going to make a tornado or so, we'll see how that turns out. I'm terrible at backgroud but gotta practice sooner or later xd

Metapod - August 11, 2014, 12:57 am

This is the the first piece of work I've seen of yours, your others look good as well.

Warning - August 13, 2014, 3:57 pm

This looks really good, but the darker side of her face has an odd light portion near the bottom of her chin, seems a bit off, everything else looks really good, good job.

waltsaytrue - August 13, 2014, 5:04 pm

Nice... keep up the good work... looks great

LightBlue - August 17, 2014, 3:01 am

Thanks everyone.

Sorry I've been slacking a bit, I'll try to work on it daily from now on.

tenember - August 17, 2014, 7:05 am

Wow nice, need more shadows i think but already so great

Mommy???????????? - August 17, 2014, 7:06 am

Its looking pretty good homie! I look forward to seeing the finished product ^.^

unsunghero - August 17, 2014, 9:02 am

It's looking pretty good. I main support too! I wish they would up Janna and Morg's range from 475. It throws me off a little when I've been playing Sona/Nami/Lulu who are at 550.

LightBlue - August 20, 2014, 5:11 am

Thanks everyone for the replies. I've been working on the staff but it's really hard to get it right so it might take a while before I upload some progress. Might switch to her doing her lower part first.

Blanoz - August 20, 2014, 3:16 pm

You are good on drawing, I like your works.

I don't know how you people know to draw so good... :(

Keith Ape - August 21, 2014, 12:36 am

Dang bro!

Which tablet do you use?

Wacom Intuos Pro?

LightBlue - August 21, 2014, 12:44 am

(Aug 21, 2014 12:36 AM)Hawaii Five-0 Wrote: [\[CITE\]](#) Dang bro!

Which tablet do you use?

Wacom Intuos Pro?

Yes I used a Wacom Intuos Pro.

Thanks everyone for the nice comments. ?

Feds - August 21, 2014, 3:38 am

This is impressive man keep up the work.

LightBlue - September 12, 2014, 5:24 am

Still working on this, just came back from holiday and will continue to update this every so often.

Updated.

Belovingly - September 12, 2014, 12:41 pm

The actual painting is nice, but I think she's a bit too buff.

LightBlue - September 12, 2014, 2:27 pm

Fighting girls are supposed to be buff or they'll break their bones ?

SunseT - September 12, 2014, 3:00 pm

Holy fuck.. This is amazing!! Keep it up.

Ben67 - September 12, 2014, 3:03 pm

It looks pretty good. Could use some less colour though to make it less cartoony.

Belovingly - September 12, 2014, 3:29 pm

(Sep 12, 2014 02:27 PM)LightBlue Wrote: [\[CITE\]](#) Fighting girls are supposed to be buff or they'll break their bones ?

I'd agree if she was like shyv or something, but janna is a caster/support. :p

Even her character lore is supposed to be fragile and shiz.

LightBlue - September 13, 2014, 1:47 am

(Sep 12, 2014 03:29 PM)Belovingly Wrote: [\[CITE\]](#) I'd agree if she was like shyv or something, but janna is a caster/support. :p

Even her character lore is supposed to be fragile and shiz.

B-but Janna takes some heavy blows too ?

Yore - September 13, 2014, 2:18 am

That's amazing man! Did you make your avatar on your own?

Can't wait to see the finished product :3

Spl33k3 - September 13, 2014, 5:11 am

The outline is really slopy which kills the piece :L

LightBlue - September 13, 2014, 5:15 am

(Sep 13, 2014 05:11 AM)Spl33k3 Wrote: [\[CITE\]](#) The outline is really slopy which kills the piece :L

Well as you can see there is no background yet which I can blend it in with so be patient ?