

Forum: [Hack Forums](#)

Thread: [CALL OF DUTY: ADVANCED WARFARE - INFORMATIONAL THREAD & DISCUSSION THREAD](#)

Hydra - August 10, 2014, 1:19 pm

[Watch the Reveal Event \(Recorded not Live - Skip to the 1 hour mark\) \[CLICK HERE\]](#)

Multiplayer Trailer NEW

<https://www.youtube.com/watch?v=bj3-RsyJKfA&feature=youtu.be>

[Video: <https://www.youtube.com/watch?v=bj3-RsyJKfA&feature=youtu.be>]

Campaign Story Trailer ([Click to View](#))

Campaign Trailer with a 5 Second MP Sneak Peak

<https://www.youtube.com/watch?v=pUysNWHffWg>

So the reveal event has ended and in the 2nd post is everything about the reveal. I'm missing some small things but will watch the event again and add anything I'm missing.

What do you guys think of the game? Looks like Halo and CoD mixed. Pretty futuristic IMO but looks fun and intense. Lots of new things, hopefully it turns out to be a great game as it looks.

2nd Post will be updated with new info released in Gamescom about CoD: AW.

A big thanks to Rayzah for helping me set up this thread. :)

Hydra - August 10, 2014, 1:20 pm

THIS POST WILL CONTAIN LINKS AND INFORMATION FROM NUMEROUS WEBSITES AND SOURCES! KEEP CHECKING BACK FOR MORE INFO!

[img]<http://i.minus.com/ibnX75lOTQWbiR.png>[/img]

[Theater Mode is NOT returning](#)

[Singleplayer will give you supply drops in Multiplayer](#)

[Multiplayer Maps & Menus](#)

[img]<http://i.minus.com/is5x5AVAMZwPb.png>[/img]

[Multiplayer Trailer Breakdown](#)

[Hardpoint on Riot Gameplay](#)

[img]<http://i.minus.com/i56wS2kFv8Bkc.png>[/img]

Spoiler ([Click to View](#)) Weapons

Assault Rifle::

Bal-27//Assaulter(Custom) - Fully automatic. Fires faster over time. Best in class fire rate.

Bal-27//223(Custom) - Fully automatic. Fires faster over time. Best in class fire rate.

Bal-27//Obsidian Steed(Custom) - Fully automatic. Fires faster over time. Best in class fire rate.

HB Ra3//Superlite(Custom) - Not described.

Submachine Guns::

KF5//Breakneck(Custom) - Fully automatic. Best in class range. First five rounds in each magazine

have increased damage.

KF5//Genuine(Custom) - Fully automatic. Best in class range. First five rounds in each magazine

have increased damage.

ASM1 - Not described.

Sniper Rifle::

MORS//Tumbler(Custom) - Bolt action railgun. Best in class handling.

Lynx - Not described. **FROM GHOSTS**

Heavy Weapon::

EM1//LEL(Custom) - Constant beam of directed energy. No ammunition but can overheat. Best in class damage.

Pistol::

Atlas45//A1(Custom) - Semi-automatic. Best in class handling.

Atlas45//A3(Custom) - Semi-automatic. Best in class handling.

Atlas45//Flogger(Custom) - Semi-automatic. Best in class handling.

RW1 - Not described. Revolver.

PDW - Fully automatic machine pistol. Best in class fire rate. **FROM GHOSTS**

Features

Boost Jump - Higher jumping

Boost Dodge - Strafe left, right, forward, backwards

Boost Slide - Slide forward(works smoothly)

Boost Slam - While mid-air, slam to the ground and either knife, kill, or capture an objective.

Reward System // Supply Drops:

Reinforcements, Weapon, and Equipment loots

WEAPON LOOT:

Custom weapons that modify the stats of the base weapon.

10 Custom options.

CHARACTER GEAR:

Exoskeleton customization.

REINFORCEMENTS:

Care Packages.

CREATE-A-CLASS // PICK 13:

Scorestreaks.

0 to 4 Scorestreaks - CUSTOMIZE AND UPGRADE THEM

EX:

Remote Turret - Add Rocket Turret(Fires Rockets) > Rippable(mobile)

But as you add more "modules" it adds points to that scorestreak. So base price is 600 points, add rocket turret and now it is 700.

CO-OP Scorestreaks:

One scorestreak, 2 players manning it together. Any member can join the scorestreak and support the primary player.

Exo Abilities:

Exo Launcher - Launches any lethal equipment

Exo Shield - Temporarily Pop up a shield to protect yourself from attackers
Exo Cloak - Temporarily go invisible
Exo Hover - Hover in the air for a temporary time

Perks:

Lightweight - Increase movement speed.

Invisible to UAVs and Tracking Rounds.

Danger Close - Increased explosive and scorestreak damage.

Overcharged - Extends your Exo Ability battery life and shocks enemies on impact of a boost slam.

Flak Jacket - Not described.

Peripherals - Increases mini-map coverage. Take out enemies without displaying death icons.

Blind Eye - Undetectable by tracking drones, explosive drones, and all Scorestreaks except the UAV.

Immune to thermal, target enhancer, threat grenade, and enemy call outs. No name displayed or reticle color change when enemies aim at you.

Fast Hands - Reload while sprinting. Swap weapons, use Exo Abilities and use Exo Launcher faster.

Gung-ho - Fire while sprinting and sliding.

Toughness - Reduce flinch when shot.

Scavenger - Start with extra magazines and resupply bullet ammo from dead enemies.

Blast Suppressor - Don't show on mini-map when using exo movements.

Hard Wired - Not described.

Hardline - Not described.

Attachments:

<https://i.imgur.com/Uxw0Vjl.png>

Killstreaks:

Assault Drone - Not described.

Warbird - 2 manned drone/airplane that fires bullets and rockets

Remote Turret:

Modules:

Rocket Turret +100 - Fires rockets. Replaces Machine Gun or Directed Energy Turret.

Directed Energy +100 - Fires a controlled laser. Replaces Machine Gun or Rocket Turret.

Rippable +100 - Adds ability to rip off turret head and carry on the battlefield.

Sentry +200

360 Turret Head +100

Heavy Resistance +100

Support +600

Virtual Firing Range:

Test out new guns and see which attachments help and what not as you wait for the match to start!

Create-An-Operator:

Customize your character! Shoes, armor, kneepads, pants, gloves, helmets, masks, eye-gear, shirt!
Change colors too?

Gender - MALE/FEMALE

OUTFITS -Enlisted/Grunt/PMC/Elite(Outfits change what your clothing options are)

****Not all clothing items are 100% accurate. They exist but some may be in the incorrect outfit category.**

Enlisted Eyewear - Offshoot Sunglasses/Airbourne Offshoot Sunglasses Standard Issue/Gascan Sunglasses Standard Issue/Atlas Infantry Goggles/Red Baron Goggles/None

Elite Eyewear - Atlas Infantry Goggles

Enlisted Helmets - KVA Mercenary Mask/Weapons Master Mask/KVA Believer Bandana/Atlas Vigilante Cop/Atlas CT Cap/Atlas Contractor Helmet/KVA Mercenary Hat

Elite Helmets - Sentinel Recon Helmet/Sentinel Ranger Helmet/Sentinel Specialist Helmet/Atlas Recon Helmet/Atlas Tier 1 Helmet/Marksman Helmet

PMC Tops - Atlas Vigilante Shirt/Atlas CT Shirt/KVA Mercenary Jacket/Weapons Master Shirt

Elite Tops - Sentinel Recon Shirt/Sentinel Ranger Shirt/Sentinel Specialist Shirt/Atlas Recon Shirt/Atlas Tier 1 Shirt/Marksman Shirt/Atlas Police Shirt

Grunt Loadouts - Marine SMG Loadout/Marine Loadout/Marine Expeditionary Loadout/Marine Cavalry Loadout/Marine Shotgun Loadout/Nigerian Police Loadout/Nigerian Command Loadout

PMC Loadouts - KVA Mercenary Loadout/Weapons Master Loadout/Atlas Vigilante Loadout/Atlas CT Loadout/KVA Believer Loadout/Atlas Contractor Loadout/KVA Leader Loadout

Elite Gloves - Atlas Recon Gloves/Sentinel Ranger Gloves/Atlas Tier 1 Gloves

Grunt Gloves - Marine Gloves/Marine Expeditionary Gloves

PMC Gloves - KVA Rebel Gloves

PMC Kneepads - KVA Civilian Kneepads

Elite Pants - Atlas Infantry Pants

Grunt Boots - Marine Boots/Marine Expeditionary Boots/Nigerian Police Boots/Marine Boots Tall/Marine Expeditionary Boots Tall

Enlisted Boots - Sentinel Infantry Boots/Sentinel Mobile Boots/Sentinel Medic Boots/Sentinel Intel Boots/Sentinel Airbourne Boots/Atlas Mobile Boots/Royalty Boots

PMC Boots - KVA Civilian Boots/KVA Scout Boots

PMC Exo - KVA Mercenary Exo/Atlas CT Exo/Weapons Master Exo/KVA Rebel Exo/KVA Leader Exo

Elite Exo - Sentinel Recon Exo

Grunt Exo - Marine Exo/Marine Expeditionary Exo

Virtual Lobby:

Showcase your characters for everyone to see your rare items you've got from supply drop and weapons. Show off your cool shit!

Maps:

Biolab -

Snow covered, great for CQC. Outdoor and indoor.

Riot -

Prison in Baghdad. Outside and indoor.

Ascend -

Space elevator terminal setting. Perfect for CTF. 3 Lane design. Map-based scorestreak is a turret.

Defender -

San Francisco setting. Tsunami occurs during the match.

Game Modes:

Team Deathmatch

Hardpoint

Capture the Flag

Search & Destroy

Kill Confirmed

Domination

Momentum - Not described.

Uplink - Two teams fight for a satellite. If you grab it, you cannot fight back. You can throw the satellite to other players, teammates and enemies. Bring it back to your uplink to score. If you walk under it, 1 point. Jump inside the uplink, 2 points.

eSports Related

Hardpoint and Capture the Flag

Round-based Domination

Broadcaster Mode now features an expanded Oracle mode

Ranked playlists

LAN lobbies

Private match rule-set value slider

Clan Wars

Not described.

DAY ZERO EDITION

Get the game a day earlier. 24 hour early access. Double XP for that 24 hour period. 2 new bonus custom weapons. Just need to pre-order the game. Every platform. Check local retailer. Available digitally.

[img]<http://i.minus.com/iG6yX5pny5yFF.png>[/img]

[MULTIPLAYER REVEAL TRAILER](#)

[Sniper Montage by Jahova](#)

[Multiplayer Maps Trailer](#)

[Uplink Game Mode Trailer](#)

[Create-A-Class Trailer](#)

[Create-A-Class Footage Weapons/Create-A-Class Footage](#)

[Exo Abilities Trailer](#)

[Customizable Scorestreaks Trailer](#)

[Co-Op Scorestreaks](#)

Rayzah - August 10, 2014, 1:20 pm

This game looks sick, cant wait for this.

Cl?ssic - August 10, 2014, 1:21 pm

This CoD might actually not suck ass.. I'm impressed, Sledgehammer.

killercrak - August 10, 2014, 1:22 pm

Can't wait to see the MP reveal, hoping that my xb1 pre-order wasn't wasted.

Vegas - August 10, 2014, 1:27 pm

Definitely looking forward to some more coverage on this. I haven't been much of a CoD fan for a while, but they certainly don't disappoint in hyping things up.

Justin Timberlake - August 10, 2014, 2:30 pm

I lost all hope in cod after Ghosts, let's see if they can redeem the series. I'll wait for reviews before buying.

Gigantopithecus - August 10, 2014, 3:18 pm

To be honest, they need to bring a COD back where there isn't all this crazy shit. For an example, Trophy Systems. Who the hell uses them and when they are used they are bullshit. There is too much, they need to keep it simple.

Hydra - August 10, 2014, 3:33 pm

(Aug 10, 2014 03:18 PM)Oregon™ Wrote: [\[CITE\]](#) To be honest, they need to bring a COD back where there isn't all this crazy shit. For an example, Trophy Systems. Who the hell uses them and when they are used they are bullshit. There is too much, they need to keep it simple.

Dropzone, Domination, Demolition; trophy system is great for that. CoD4 was great cuz it was so simple but it's fun to have some nice new things.

Gigantopithecus - August 10, 2014, 3:41 pm

(Aug 10, 2014 03:33 PM)iHydra Wrote: [\[CITE\]](#) Dropzone, Domination, Demolition; trophy system is great for that. CoD4 was great cuz it was so simple but it's fun to have some nice new things.

MW2, I believe was the best. It was a perfect combo of new.

Hydra - August 10, 2014, 5:58 pm

(Aug 10, 2014 03:41 PM)Oregon™ Wrote: [\[CITE\]](#) MW2, I believe was the best. It was a perfect combo of new.

Prepare for a shit load of new stuff.

Confirmed is exo-boost(higher jumping), exo-slide(juke left and right), threat detection grenades(a grenade you throw in the air and mini propelled missiles fire at any detected threat(nearby enemies), and jetpack. And that's just some I remember. :P

BOS5 - August 10, 2014, 9:19 pm

Looks sick, but I'm debating if I should get any more CoD games...

Hydra - August 11, 2014, 10:12 am

Reveal has begun. Trailer has been shown, I will begin to update this thread.

Emily Brontë - August 11, 2014, 10:53 am

I'm not buying this game. They've taken innovation too far and the franchise is just ruined. The modern cods and the old war ones were great. These futuristic games are ruining the series, boost jumps? Sweet so now when I go to turn on somebody he can be way above me?

There's less and less skill required for these games with every new release. I for one will not be purchasing this game

Freaky - August 11, 2014, 11:09 am

Just finished watching this, I really feel like this looks like Halo.
Hopefully it will turn out to be a good game.

OP, you should note about the day zero thing in the thread.

Hydra - August 11, 2014, 11:20 am

(Aug 11, 2014 10:53 AM)Mehsy Wrote: [\[CITE\]](#) I'm not buying this game. They've taken innovation too far and the franchise is just ruined. The modern cods and the old war ones were great. These futuristic games are ruining the series, boost jumps? Sweet so now when I go to turn on somebody he can be way above me?

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Wait...what?

Exo boost, exo slide, exo dodge, exo slam.... you know how much skill that will take to master?

(Aug 11, 2014 11:09 AM)Seven? Wrote: [\[CITE\]](#) Just finished watching this, I really feel like this looks like Halo.
Hopefully it will turn out to be a good game.

OP, you should note about the day zero thing in the thread.
Everything has been updated. I already have that added. Don't check post #1, check post #2. That's where everything is being added.

ShutUpMonkey - August 11, 2014, 11:41 am

I'll buy it for 50% a month later during the steam winter sale, I'm just waiting for Halo

Cyan - August 11, 2014, 11:55 am

I'm actually exited, this looked really impressive.

And here someone posted a sniper montage -
https://www.youtube.com/watch?v=zUqHQ_t_KDGs&feature=youtu.be

adampelletgun - August 11, 2014, 12:03 pm

What the actual fuck is this shit?

I'm cancelling my pre-order.

Only Treyarch can save COD now.

Hydra - August 11, 2014, 12:12 pm

(Aug 11, 2014 11:55 AM)DesYnc Wrote: [\[CITE\]](#) I'm actually exited, this looked really impressive.

And here someone posted a sniper montage -
https://www.youtube.com/watch?v=zUqHQ_t_KDGs&feature=youtu.be

Wow, looks like they fixed what Ghosts did with the snipers. You can clearly see on the sides, it's not blurred anymore. Thanks for linking, it's been added to post #2.

I have went through the event and added more things such as clothing items and weapons. Will be watching more videos and trying to get more info for you all.

redpenguin - August 11, 2014, 12:15 pm

Yep, if I wanted to play titanfall I'd play titanfall, not this.

They ruined the game for me, don't get me wrong, I love all the cod games, even ghost was still fun, but this has gone too far.

Innixion - August 11, 2014, 1:34 pm

New title of game:

Call of Titan: Advanced Warfall

adampelletgun - August 11, 2014, 1:38 pm

Looks like I have to wait another year for an actual COD game.

PerkUp - August 11, 2014, 1:39 pm

Modern Warfare 2 will always be my favorite over whatever game, this games looks good however.

Megatron - August 11, 2014, 1:43 pm

Looks like Crysis and Titanfall in a way. Nice ;)

Macca 1996x - August 11, 2014, 1:44 pm

The game looks sick anyone who says it is bad needs to go to halo or something...

Rayzah - August 11, 2014, 1:45 pm

Looks really futuristic but going to be hella fun

Macca 1996x - August 11, 2014, 1:46 pm

also everything it come with is calsss best cod so far...

BeckyG ? - August 11, 2014, 1:47 pm

Great thread but this game looks like a copy cat of Titan Fall, as I predicted.

Hydra - August 11, 2014, 1:49 pm

(Aug 11, 2014 01:34 PM)Innixion Wrote: [\[CITE\]](#) New title of game:

Call of Titan: Advanced Warfall....CoD: AW was in development for 3 years, and 2 years before Titanfall began it's development. Say it looks like Halo but don't compare it to Titanfall. -_-

(Aug 11, 2014 01:38 PM)adampelletgun Wrote: [\[CITE\]](#) Looks like I have to wait another year for an actual COD game.

As long as it's better than Ghosts, I don't mind. It looks like it will be an intense action-packed crazylicious game, Imfao. So much new shit and it's going to take everyone a while to get used to. Gamers who can master the 4 exo abilities are set. (Exo Boost, Exo Slide, Exo Slam, and Exo Dodge)

Essentials - August 11, 2014, 3:30 pm

Looking at it now looks like a mixture of Halo and BO2

Rayzah - August 11, 2014, 3:31 pm

Yeah a cross with Halo and COD. That trailer is sick as heeeeeel

Hydra - August 11, 2014, 5:55 pm

Not sure if fake or not but that's funny af. If it's real... that went live...Imfao

Habit - August 11, 2014, 9:53 pm

It look different from all the other CoD games and i think that's what CoD needs , hopefully the game is good online. I really can't judge the game by just watching I need to play it to see if it's going to be fun or not.

Bezo - August 12, 2014, 1:25 am

(Aug 11, 2014 05:55 PM)Hydra Wrote: [\[CITE\]](#)

Not sure if fake or not but that's funny af. If it's real... that went live...Imfao
Oh Geez, I missed that. The moment I saw that pic I started cracking up lmao

adampelletgun - August 12, 2014, 7:49 am

How can people be looking forward to this?

Was Ghosts your first COD or something?

Heart of Kings - August 12, 2014, 8:35 am

This actually looks pretty sick. I like the Exo abilities a lot.

Wade Wilson - August 12, 2014, 8:40 am

Seems like the worst CoD ever... really disapointed.

adampelletgun - August 12, 2014, 8:43 am

(Aug 12, 2014 08:40 AM)MasterYogo Wrote: [\[CITE\]](#) Seems like the worst CoD ever... really disapointed.

Indeed.

I used to think MW3 was bad then I played Ghosts.

I used to think Ghosts was the worst COD ever then I see this.

Hydra - August 12, 2014, 9:24 am

(Aug 12, 2014 08:43 AM)adampelletgun Wrote: [\[CITE\]](#) Indeed.

I used to think MW3 was bad then I played Ghosts.

I used to think Ghosts was the worst COD ever then I see this.

What CoD do you like then? This looks good IMO. Everyone has a different taste in games.

Stowaway - August 12, 2014, 10:04 am

(Aug 11, 2014 12:03 PM)adampelletgun Wrote: [\[CITE\]](#) What the actual fuck is this shit?

I'm cancelling my pre-order.

Only Treyarch can save COD now.

So true, My favorite COD was Black ops 1, I loved the style and its something ive always loved playing. Mw3 started to destroyed the amount of people that played bo1 (I hate infinity ward games maybe cause im so used to bo1...). I kept playing then bo2 came out. I was so hyped for black ops 2

only to see it continue down with mw3 styles then tho it was actually pretty alright... Then dont get me started on Ghost, geezz fuck Infinity ward, Too much open space and everything seemed like an eternal warfare cluster fuck... :nonono:

I really wish something like bo1 was reproduced, but companies cant afford to step back at all, so I guess I gotta get used to this new Halo feel shit for COD.. Thing is I keep buying these dumb games only to go back to bo1... hmmhm please treyarch save us, your our only hope. :pray:

Hydra - August 12, 2014, 10:30 am

Those you like Treyarch, their game is next. :)

My favorite game is BO1/BO2. I enjoyed MW3 but nothing too exciting.

ShutUpMonkey - August 12, 2014, 11:16 am

How do you get the Day Zero Edition? I already have the regular edition already pre-order for Xbox One, do I just go to Gamestop and tell them to change it to the Day Zero Edition or what?

Hydra - August 12, 2014, 11:31 am

(Aug 12, 2014 11:16 AM)ShutUpMonkey Wrote: [\[CITE\]](#) How do you get the Day Zero Edition? I already have the regular edition already pre-order for Xbox One, do I just go to Gamestop and tell them to change it to the Day Zero Edition or what?

Yes, according to what they say and what people on <http://reddit.com/r/codaw> are saying, it's for any pre-order.

Hulk™ - August 12, 2014, 11:32 am

Call of duty is fucked now haha, people still play that shit

adampelletgun - August 12, 2014, 12:29 pm

(Aug 12, 2014 10:30 AM)iHydra Wrote: [\[CITE\]](#) Those you like Treyarch, their game is next. :)

My favorite game is BO1/BO2. I enjoyed MW3 but nothing too exciting.
They are pretty much all that is left in COD.

If they fuck up on their next release COD is truly finished.

Rayzah - August 12, 2014, 12:30 pm

(Aug 12, 2014 11:32 AM)Snakbox Wrote: [\[CITE\]](#) Call of duty is fucked now haha, people still play that shit

The people who think that either havent played all of the series and seen it adapt or are just not skilled :)

adampelletgun - August 12, 2014, 12:33 pm

(Aug 12, 2014 12:30 PM)Rayzah Wrote: [\[CITE\]](#) The people who think that either havent played all of the series and seen it adapt or are just not skilled :)

Not this shit again.

I remember when people claimed players who hated Ghosts weren't skilled.

The only thing we should adapt to is new maps, killstreaks and all that.

Not people flying all over the fucking place.

Anyone who knows what COD is meant to be like won't buy this and will go back to the old games

or wait for the next Treyarch release.

Hydra - August 12, 2014, 1:24 pm

(Aug 12, 2014 12:33 PM)adampelletgun Wrote: [\[CITE\]](#) Not this shit again.

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Each studio has their own signature. IW makes modern games. Treyarch makes zombies, semi-futuristic, "old" games. Sledgehammer makes advanced games. It's as simple as that. You'll all have to wait 3 years now to play one of your favorite studio's games as it's a 3 year cycle now. SH made a great game. Yes, it doesn't look like CoD anymore, but it's fun nonetheless. It's advanced, that's why it's called Advanced Warfare.

Time? - August 12, 2014, 1:27 pm

Well COD, I've officially given up. BO1/BO2, along with MW2/3 were the only decent games in this shit franchise.

?Stitch - August 12, 2014, 11:53 pm

No dead silence/ninja ? R.I.P to the S&D mode

Hydra - August 13, 2014, 12:27 am

(Aug 12, 2014 11:53 PM)?Stitch Wrote: [\[CITE\]](#) No dead silence/ninja ? R.I.P to the S&D mode
As Ashley/OG Midnite tweeted, you have Counter Strike doing S&D without dead silence/ninja and that works out just fine. I find it interesting to not have it and play S&D. Plus, there is no more camping(or at least it will be very hard to without being spotted quickly), you're going to be running and jumping most of the game. You also have the perk, Blast Suppressor, which silences your exo abilities so when you're jumping no sound is projected.

I also believe SHG(Sledgehammer) doesn't want to have this "silent" gaming anymore. They added an attachment called "Parabolic Microphone" that you equip to your weapon. It counters the attachment, "Silencer", and basically renders you immune from it.

we33456y5 - August 13, 2014, 5:44 am

I don't know about this community anymore. They have been bitching for years because the series never innovated now the series innovates and they are bitching that it is too much innovation.

?Stitch - August 13, 2014, 7:21 am

(Aug 13, 2014 12:27 AM)iHydra Wrote: [\[CITE\]](#) As Ashley/OG Midnite tweeted, you have Counter Strike doing S&D without dead silence/ninja and that works out just fine. I find it interesting to not have it and play S&D. Plus, there is no more camping(or at least it will be very hard to without being spotted quickly), you're going to be running and jumping most of the game. You also have the perk, Blast Suppressor, which silences your exo abilities so when you're jumping no sound is projected.

I also believe SHG(Sledgehammer) doesn't want to have this "silent" gaming anymore. They added an attachment called "Parabolic Microphone" that you equip to your weapon. It counters the attachment, "Silencer", and basically renders you immune from it.

True , but as a S&D player for years ninja is a huge perk , I would not like to be walking to the bomb

or to clutch and get gangbanged because of being soundwhored

Hydra - August 13, 2014, 10:13 am

(Aug 13, 2014 05:44 AM)we33456y5 Wrote: [\[CITE\]](#) I don't know about this community anymore. They have been bitching for years because the series never innovated now the series innovates and they are bitching that it is too much innovation.

Lmfao, this is on point. Since MW2 and MW3 we asked for new things, and we got little new things and we continued to whine about it. Then we got ghosts and said this is stupid and repitive after they added more new things. Now they added a fuck load of new things and they're saying its worse. You cannot please everyone. That is why games don't expire. Stay on the previous games if you don't like the new one or simply assimilate. Get used to it and play, its entertainment regardless.

adampelletgun - August 14, 2014, 12:15 pm

Any real COD players would want COD to stay the same.

All these people asking for changes are obviously not loyal to the game.

Hydra - August 14, 2014, 12:34 pm

(Aug 12, 2014 11:53 PM)?Stitch Wrote: [\[CITE\]](#) No dead silence/ninja ? R.I.P to the S&D mode DriftOr tweeted to Condrey asking about dead silence and he replied saying they are working on something to fix that for the final build. Just felt like I should put that out there so everyone is aware.

Tostig - August 14, 2014, 12:36 pm

I don't know why anybody would buy this after what the past games have looked like. MW3 was terrible and overhyped, the Black Ops series was utter shit, and ghosts was a disaster. This one looks like Halo. Why is anyone still buying CoD? This is a total Ubisoft situation. After having to deal with ubisoft fucking up their games for so long, I don't buy from them any longer.

(Aug 12, 2014 01:24 PM)iHydra Wrote: [\[CITE\]](#) Each studio has their own signature. IW makes modern games. Treyarch makes zombies, semi-futuristic, "old" games. Sledgehammer makes advanced games. It's as simple as that. You'll all have to wait 3 years now to play one of your favorite studio's games as it's a 3 year cycle now. SH made a great game. Yes, it doesn't look like CoD anymore, but it's fun nonetheless. It's advanced, that's why it's called Advanced Warfare.

A 3 year cycle? Yeah ok. I bet they'll dump another game or 2 in the next year.

adampelletgun - August 14, 2014, 12:42 pm

(Aug 14, 2014 12:36 PM)Blixten Wrote: [\[CITE\]](#) I don't know why anybody would buy this after what the past games have looked like. MW3 was terrible and overhyped, the Black Ops series was utter shit, and ghosts was a disaster. This one looks like Halo. Why is anyone still buying CoD? This is a total Ubisoft situation. After having to deal with ubisoft fucking up their games for so long, I don't buy from them any longer.

A 3 year cycle? Yeah ok. I bet they'll dump another game or 2 in the next year.

Why do people keep calling the BO series shit?

The BO series should be the default layout for a COD game.

Hydra - August 14, 2014, 1:48 pm

(Aug 14, 2014 12:36 PM)Blixten Wrote: [\[CITE\]](#) I don't know why anybody would buy this after what the past games have looked like. MW3 was terrible and overhyped, the Black Ops series was utter shit, and ghosts was a disaster. This one looks like Halo. Why is anyone still buying CoD? This is a total Ubisoft situation. After having to deal with ubisoft fucking up their games for so long, I don't buy from them any longer.

A 3 year cycle? Yeah ok. I bet they'll dump another game or 2 in the next year.

You obviously are butthurt and don't know anything about call of duty series. 1) Black Ops series was great. 2) 3 year cycle per developer. CoD will still be made every year just from a different developer. 3) How can you say they'll make 2 games in one year.... That has and will never happen.

Givenchy - August 15, 2014, 12:50 am

Just going to buy this game so I can buy it with friends. Actually it look's sick.

Bama - August 15, 2014, 5:46 am

Wasn't really excited for this game until gamescom. The multiplayer gameplay really surprised me, in a good way. This game looks awesome.

adampelletgun - August 16, 2014, 2:45 pm

It's been two years and no COD has been released yet.

We have to wait another year for the next COD :/

Onnza - August 17, 2014, 4:53 pm

Im really hoping this game is good and gets me back into the COD Franchise.

Cr3at0r - August 17, 2014, 8:11 pm

I think it looks awesome, I already pre-ordered it from my local shop, I hated Ghosts, and I knew it was going to be shit from the trailer too, but this one actually looks good.

LaFerrari - August 18, 2014, 4:21 pm

Advanced Warfare honestly looks pretty good. I'm going to pre-order it!

Cameron. - August 19, 2014, 1:20 am

It's being said that Advanced Warfare has 1/4th the amount of pre-orders as Ghosts had around this time of year. That's pretty surprising for a game that looks this good.

Hydra - August 19, 2014, 1:47 pm

(Aug 19, 2014 01:20 AM)Cameron. Wrote: [\[CITE\]](#) It's being said that Advanced Warfare has 1/4th the amount of pre-orders as Ghosts had around this time of year. That's pretty surprising for a game that looks this good.

Because Ghosts was a HUGEEEEEE let down for everyone. So now everyone is thinking twice before pre-ordering it.

adampelletgun - August 19, 2014, 1:49 pm

Advanced Warfare is worse than Ghosts.

Hydra - August 19, 2014, 1:52 pm

(Aug 19, 2014 01:49 PM)adampelletgun Wrote: [\[CITE\]](#) Advanced Warfare is worse than Ghosts.

You gotta stop that... you're judging a game from it's cover and looks. You haven't even played it yet.

adampelletgun - August 19, 2014, 2:38 pm

(Aug 19, 2014 01:52 PM)iHydra Wrote: [\[CITE\]](#) You gotta stop that... you're judging a game from it's cover and looks. You haven't even played it yet.

I remember a HF member posting a Ghosts stream before it came out and I immediately said it would suck.

BO2 is as futuristic as COD should get.

taloneyes - August 19, 2014, 7:37 pm

I honestly prefer military games to stay modern, and not to go deep into the Sci-Fi world, but I think I just might honestly give this a try.

Moon Rock - August 19, 2014, 7:40 pm

This looks like a copy of Black Light Retribution and Halo mixed together. I don't like it, they should come back to the modern times.

Toonami - August 21, 2014, 11:12 pm

I didn't plan to buy the game. It wasn't until I watched the multiplayer reveal trailer and some gameplays that I went to go preorder it. I'm excited about the changes and I'm hoping it provides a new experience.

we33456y5 - August 23, 2014, 1:42 pm

Well there is some more information for advanced warfare.

[Video: <https://www.youtube.com/watch?v=SvmshXwk1vU>]

shabba ranks - August 23, 2014, 2:19 pm

(Aug 10, 2014 02:30 PM)Justin Timberlake Wrote: [\[CITE\]](#) I lost all hope in cod after Ghosts, let's see if they can redeem the series. I'll wait for reviews before buying.
yeah same here. The multiplayer reveal looks great though. ?

Night Fury - August 24, 2014, 12:07 am

Does anyone else think that the guy on the right side of the stage looks like a mafia boss? Lol

Btw, thanks everyone who contributed to the thread. And thank you Hydra. Found a lot of good info here.

mc12579 - August 26, 2014, 7:04 am

ehh, call of duty has always been the same, good, but the same. it gets old after you pump out like 10 games. Still gonna get it though Imfao.

Gummy Bear - August 26, 2014, 2:32 pm

(Aug 19, 2014 02:38 PM)adampelletgun Wrote: [\[CITE\]](#) I remember a HF member posting a Ghosts stream before it came out and I immediately said it would suck.

BO2 is as futuristic as COD should get.

Agreed, not going to buy this one, I hate this futuristic shit.

Mix - August 27, 2014, 4:54 pm

From What I Have Heard Is Alot better than Ghost So Im happy With That but I Still Want theater Mode Back Its Needed For youtubers!

Its Like without Youtubers there games would not be as popular as it is now so i think they should just let us have if Cos without it its a bit disappointing!

Hydra - August 27, 2014, 5:22 pm

(Aug 27, 2014 04:54 PM)Mix3rz Wrote: [\[CITE\]](#) From What I Have Heard Is Alot better than Ghost So Im happy With That but I Still Want theater Mode Back Its Needed For youtubers!

Its Like without Youtubers there games would not be as popular as it is now so i think they should just let us have if Cos without it its a bit disappointing!

Yea, I really wished Theater Mode would come back. Drift0r said that they removed it because it causes a VERY SMALL lag which who gives a fuck... I'd rather lag VERY LITTLE(he said like 1%) and be able to make creative videos than still lag with lag compensation and not be able to do anything creative.

Mix - August 27, 2014, 6:57 pm

(Aug 27, 2014 05:22 PM)iHydra Wrote: [\[CITE\]](#) Yea, I really wished Theater Mode would come back. Drift0r said that they removed it because it causes a VERY SMALL lag which who gives a fuck... I'd rather lag VERY LITTLE(he said like 1%) and be able to make creative videos than still lag with lag compensation and not be able to do anything creative.

I Would Say they Should Make It So that you Can Turn It off and on So That Would Kinda Fix the 1% lag issue that they are on about :/

Shadowex - August 29, 2014, 12:55 pm

I'm staying with the other guys, they have turned this game into Sci-Fi kind of thing which just digusts me.

Hydra - August 29, 2014, 1:24 pm

Just so everyone is aware, they do have a traditional playlist. No exo-boost, etc.

-?MW- - August 29, 2014, 1:28 pm

Won't get this game. I am done with the COD series. CS:GO and Battlefield is where it's at now

Spadak14 - September 2, 2014, 12:05 pm

I think its going to be just like ghosts was:

"new graphics, new weapons, new engine (it was not even new)"
and ghosts was shit anyway :)

Jaxon - September 3, 2014, 6:21 pm

(Aug 19, 2014 02:38 PM)adampelletgun Wrote: [\[CITE\]](#) I remember a HF member posting a Ghosts stream before it came out and I immediately said it would suck.

BO2 is as futuristic as COD should get.

You are 100% right.

But hey, I heard a rumour about World at War 2 in 2015 and if thats real I'll be pretty damn happy.

St. Jiberish - September 3, 2014, 7:13 pm

I didn't think I was going to get this game but I may have to, it looks so good!

Tony Stark - September 5, 2014, 2:58 am

It looks good for a futuristic shooter. But I miss what the old COD Series had, such as Black Ops I & II. They are strafing into the sci-fi area now.

?homas - September 5, 2014, 3:04 am

Nah, Please.. Why do they keep making future type related games? As far as I liked to go Futuristic like wise was BO2 even that was to much for me. I like BO1 and MW2 :/ and MW3 I sort of liked but this looks bad. IMO.

Watch the Throne - September 6, 2014, 1:24 pm

This looks like a more militarized, scifi halo game now. I loved MW2, would love to see more come

out around there. Honestly there is only so much you can do with a series like this. I don't know why everybody is always hating on ghosts, I kinda like it. I could never get into the Black ops series, something just always seemed off for me. But MW2 and Ghosts have been pretty great imo.

I'm not sure how I feel about all the jetpacks and shit like that, that might be a little much lol

cfmoreno - September 7, 2014, 1:04 am

(Sep 6, 2014 01:24 PM)royalty09 Wrote: [\[CITE\]](#) I'm not sure how I feel about all the jetpacks and shit like that, that might be a little much lol

agreed, just hope that the classic COD feeling is still there with all the exo things

Darkwin - September 7, 2014, 1:09 am

I don't understand why they don't just create a Black Ops III, They're going wayyyy too far with it by having jetpacks & grenades that follow enemy etc. its all too cheesy imho, Although i really liked the basketball style CTF i think that can be fun.

Hydra - September 7, 2014, 1:26 am

(Sep 7, 2014 01:09 AM)Darkwin Wrote: [\[CITE\]](#) I don't understand why they don't just create a Black Ops III, They're going wayyyy too far with it by having jetpacks & grenades that follow enemy etc. its all too cheesy imho, Although i really liked the basketball style CTF i think that can be fun.

Jetpacks? Where? Double Jump :P

Grenades that follow are balanced. Everything is balanced in this game from what we're being told. The grenades are at the pace of walking and there's also a delay. So.... that literally means you can run away from it. Drift0r said that you'd hear it and be able to run away from it as long as you don't run towards it or if they placed it in a smart position where you can't escape it.

Jake Johnson - September 7, 2014, 8:06 am

Does anybody know where you can get Advanced Warfare early? I know one website but I am looking to see if there are any others that I can get a better deal on or with. Please PM me if you know of any.

Kay - September 13, 2014, 7:56 pm

At first I thought this game was going to be awful, but after seeing MP, I think it will be half decent. But who knows, guess we'll just have to wait and see.

HvZe - September 14, 2014, 12:18 am

I dislike the fact that they have removed the perk "Dead Silence" (Silent footsteps while walking)

Racks - September 14, 2014, 12:46 am

Jetpacks

Rectangle Radar

Ugly Red Dot Sight

No Dead Silence

Probably gunna be the worst game of the decade.

There is a reason alot of CoD players don't play halo.

Hydra - September 14, 2014, 9:34 am

They actually are including something that acts as dead silence. The community talked and they said okay.

Founders - September 14, 2014, 10:26 pm

This game seems look very good !

It was be developped by Slegdehammer Games (As MW3). :)

Hmbgerdo - September 15, 2014, 2:59 pm

I sold a knife i got from CSGO and pre-ordered Advanced warfare . Just hoping that it is gonna be a decent game.

Pavilion - September 15, 2014, 3:22 pm

I am very excited for this game. I am even more excited that Kevin Spacey plays a character!

Maximum - September 16, 2014, 5:15 am

Honestly this game looks like shit just like the past few CoDs.

Exoo - September 16, 2014, 8:20 am

BO, MW2 and MW3 were defenitly the best. BO2 isnt shitty but also not good. I played ghosts for 3 hours.... I dont think Advanced will be good.

Kale - September 16, 2014, 2:55 pm

In my opinion i think that the COD series went down hill after MW3, i dont think this game will be any good..

oRequiem - September 16, 2014, 8:26 pm

Call of duty is turning into Titan fall, not saying it is bad, but surely it isn't going to turn out good. Still looks interesting and fun so hopefully it's worth the money. I'm just a little game phene, of course I'm going to Pre-Order it!

Hydra - September 16, 2014, 8:29 pm

(Sep 16, 2014 08:26 PM)oRequiem Wrote: [\[CITE\]](#) Call of duty is turning into Titan fall, not saying it is bad, but surely it isn't going to turn out good. Still looks interesting and fun so hopefully it's worth the money. I'm just a little game phene, of course I'm going to Pre-Order it!

Sorry, but wrong. Advanced Warfare has been in production for 3 years, 2 years before Titanfall began it's production. AW wasn't copied off of Titanfall.

oRequiem - September 16, 2014, 8:32 pm

(Sep 16, 2014 08:29 PM)iHydra Wrote: [\[CITE\]](#) Sorry, but wrong. Advanced Warfare has been in production for 3 years, 2 years before Titanfall began it's production. AW wasn't copied off of Titanfall.

I'm just saying that it looks like its being lead onto being Titanfall. Never said it was copied lmao.

Hydra - September 17, 2014, 4:44 am

(Sep 16, 2014 08:32 PM)oRequiem Wrote: [\[CITE\]](#) I'm just saying that it looks like its being lead onto being Titanfall. Never said it was copied lmao.

Ah, sorry, misunderstood you. A few people who played AW said it's like Halo, and others said that the game still has the core Call of Duty feel which is a good thing.

Kenpachi - September 17, 2014, 11:40 pm

I'm excited the fast pacing has returned compared to Ghost (which I enjoyed a bit). What sucks is the pre-order bonuses are all DLC BS. COD had made DLC exclusive to those who pre-order then give it away for free so I'm confused if pre-ordering is even worth it.