

Forum:[Hack Forums](#)

Thread: [Flat UI Revamped](#)

Tidas - August 15, 2014, 7:34 pm

After the seeming abandonment of this theme, I decided to release it, seeing how it's getting quite a bit of attention. It's pretty much an exact replica, except for the textboxes, which I'm not very good at and used one of Mavamaarten's textboxes as a base. Credits to him for the textboxes, and credits to xZ3ROxPROJ3CTx for helping me with progress bars a while ago.

Credits to [iSynthesis](#) for the design.

Original Thread

<https://hackforums.net/showthread.php?tid=3976482&pid=37487978#pid37487978>

Original Design

Recreated Design

Download

<http://pastebin.com/raw.php?i=vpUxnGSF>

Some of the controls have customizable colors, mainly the circle buttons, normal buttons, and one customizable color on the progress bar. Perhaps I'll add more customization in the future.

Known Alias - August 15, 2014, 7:42 pm

Thanks for the share man! I'll give it a try for my next project!

N4XY - August 15, 2014, 11:26 pm

Thanks for this, i like it. :) i will use it in my school project

CottleSilver - August 16, 2014, 12:03 am

Thx a lot, I really wanted this theme

SIM-1847363 - August 16, 2014, 3:45 am

i must say they look the same, nice work, i'm sure that iSynthesis wouldn't mind this release. keep up the good work!

SaketSaket - August 16, 2014, 5:08 am

Nice share ;) Keep up your good work ;)

Cisteriaso - August 16, 2014, 5:09 am

Thanks a lot for the share! Looks really good.

nathan72389 - August 16, 2014, 8:23 am

Quote:Credits to him for the textboxes, and credits to xZ3ROxPROJ3CTx for helping me with

progress bars

...

Credits to iSynthesis for the design.

so, what exactly did you do?

copy and paste it from pastebin and rename a few variables?

SIM-1676753 - August 16, 2014, 9:14 am

(Aug 16, 2014 08:23 AM)nathan72389 Wrote: [\[CITE\]](#) *snip*

I'm surprised as to why people would need to copy and paste the code on this simple concept theme.

Bcoder - August 16, 2014, 9:39 am

thanks, Good edition ,keep it going bro :)

Hopsin - August 16, 2014, 10:09 am

Thanks for sharing mate. I highly appreciate it.

SIM-1676753 - August 16, 2014, 10:49 am

There is absolutely no use for the smoothing mode if you're working on the flat theme (with the exceptions of round objects such as ellipses and arcs).

[img]http://i.miz.li/0HD.png[/img]

See how much better this looks?

webdev77 - August 16, 2014, 10:51 am

(Aug 16, 2014 10:49 AM)Mr. Trvp Wrote: [\[CITE\]](#) - snip -

See how much better this looks?

Not really honestly. You can hardly notice a difference unless you zoom in to 200%.

SIM-1676753 - August 16, 2014, 11:02 am

(Aug 16, 2014 10:51 AM)webdev77 Wrote: [\[CITE\]](#) Not really honestly. You can hardly notice a difference unless you zoom in to 200%.

It just looks less distorted overall. It's what you want in a flat theme. I go down the to pixels when I make controls.

If you open the direct image link, you'll see it's less distorted.

Cornflower Blue ???-?— - August 16, 2014, 11:36 am

(Aug 16, 2014 10:51 AM)webdev77 Wrote: [\[CITE\]](#) Not really honestly. You can hardly notice a difference unless you zoom in to 200%.

If you cant see the difference, either you have a bad monitor, or you have bad eyes. I can see the difference in them easily.

webdev77 - August 16, 2014, 11:40 am

(Aug 16, 2014 11:36 AM)Cornflower Blue Wrote: [\[CITE\]](#) If you cant see the difference, either you have a bad monitor, or you have bad eyes. I can see the difference in them easily.

I do see the difference, but it's not much. If you think the end user cares that much about your progress bar, you should re-think your priorities.

Tidas - August 16, 2014, 11:48 am

The smoothing was actually something I forgot to remove when I used a previous progress bar.

I agree that it's not too big of a deal, but whatever. I also fixed a small thing about the groupbox where it wasn't setting the font to the one you see in the picture. I also fixed the default size to be appropriate.

Link updated.

EDIT: Also fixed the pixels on the progressbar. It used to be 15 pixels on the left and 14 on the right. Both are now 15 apart from the outer box.

Advanced Nutrients - August 19, 2014, 4:28 pm

(Aug 15, 2014 07:34 PM)Tidas Wrote: [\[CITE\]](#) After the seeming abandonment of this theme, I decided to release it, seeing how it's getting quite a bit of attention. It's pretty much an exact replica, except for the textboxes, which I'm not very good at and used one of Mavamaarten's textboxes as a base. Credits to him for the textboxes, and credits to xZ3ROxPROJ3CTx for helping me with progress bars a while ago.

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Some of the controls have customizable colors, mainly the circle buttons, normal buttons, and one customizable color on the progress bar. Perhaps I'll add more customization in the future. Looks great! Thanks!??

Unturned - August 19, 2014, 5:45 pm

This looks fucking sexy theme, The coder is smart

hunters - August 22, 2014, 4:02 pm

thank you for your effort. i respect your work bro ? ... really love this theme. thanks again ? ? and thank you too iSynthesis bro :) i like your themes.

Tidas bro. please add radiobuttons and checkboxed also in this theme. ? ? ?

muhuwj2 - August 23, 2014, 2:35 am

Nice and simple theme! Definitely using this for some project.

Shoot - January 14, 2015, 6:44 pm

wow c&p...

stealing others work..

make your own stuff...

Xghost7 - January 15, 2015, 6:51 am

(Jan 14, 2015 07:44 PM)Shoot Wrote: [\[CITE\]](#) wow c&p...

stealing others work..

make your own stuff...

Imao, he REVAMPED it mate, he even credited the original author.

get your head together.

nathan72389 - January 15, 2015, 6:58 am

(Jan 14, 2015 07:44 PM)Shoot Wrote: [\[CITE\]](#) wow c&p...

stealing others work..

make your own stuff...

lol wow, like you have any room to even start talking about taking credit for others work.

you copy and paste everything you post, and when its not that you ask the forum 200 questions and get enough snippets of code you can throw it all together.

Shoot - January 15, 2015, 8:57 am

(Jan 15, 2015 07:58 AM)nathan72389 Wrote: [\[CITE\]](#) lol wow, like you have any room to even start talking about taking credit for others work.

you copy and paste everything you post, and when its not that you ask the forum 200 questions and get enough snippets of code you can throw it all together.

your a skid.

and to the previous post before you credits dont mean shit still c&p.

and all the questions i was asking was for game development, why do you release a game see'ing i never see you release anything but your retarded flame replies.

VRUMM - January 15, 2015, 2:06 pm

Not bad, but you should reconsider adding more space.

Nikey646 - January 15, 2015, 2:44 pm

(Jan 15, 2015 09:57 AM)Shoot Wrote: [\[CITE\]](#) your a skid.

and to the previous post before you credits dont mean shit still c&p.

and all the questions i was asking was for game development, why do you release a game see'ing i never see you release anything but your retarded flame replies.

You sir, are a retard.

Clearly you havn't learned anything in your short time away from hackforums after you quit because you were flamed upon for leeching, then coming back.

This is a revamp of a dead project. It was an (Failed) attempt to revive something that had died.

Unlike what you have done, which was literally just copying and pasting content then claiming it as your own, he took the unique style of one theme, and tried to replicate it while improving upon it.

Proof: Original version he copied;

<https://hackforums.net/showthread.php?tid=3976482&pid=37487978#pid37487978>

Not only is the original version UNRELEASED, meaning he could not leech it at all, but it was also dropped mid-development for being too similar to the version that was already released.

And i also noticed that you recently posted a [thread in the LUA Section](#), while checking something so i didn't falsely accuse you of something, and in that thread Tidas (The OP of this thread) gave you a tip, of not to steal others work. I can only perceive your post ~1-2hrs after being told not to steal others work via Tidas, that claims of him being a leech is your (Pathetic) attempt to discredit the OP, and nothing else other than false accusations.

And on the topic of Nathan Ever releasing anything, he actually has. He had a blog that he posted his releases to, not sure if it still exists or if he even uses it anymore, but his code is of higher quality than you can ever hope to achieve with your current attitude and immaturity.

Streetlight. - January 18, 2015, 7:00 pm

I really love this, good job tidas very nice.

Ulysses S Grant™ - January 18, 2015, 7:04 pm

can you code to ? or just graphics for them

Tidas - January 18, 2015, 7:07 pm

(Jan 18, 2015 08:04 PM)Mercenary™ Wrote: [\[CITE\]](#) can you code to ? or just graphics for them
What do you mean? If you're asking whether or not you can put code in the controls, yeah, you can.

Ulysses S Grant™ - January 18, 2015, 7:09 pm

(Jan 18, 2015 08:07 PM)Tidas Wrote: [\[CITE\]](#) What do you mean? If you're asking whether or not you can put code in the controls, yeah, you can.

No i mean if i needed a program coded could you do it

Tidas - January 18, 2015, 7:12 pm

(Jan 18, 2015 08:09 PM)Mercenary™ Wrote: [\[CITE\]](#) No i mean if i needed a program coded could you do it

Oh. No I couldn't. Sorry ?

Try the marketplace or PMing some people who have a signature for their service.