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Thread: [+Release \[ADBot\]](#)

Adolf Hipster - September 24, 2014, 8:18 am

Alright, a year ago I made a program like this and I still get PM's about the source, and which I dont have anymore, so to satisfy you guys i've tried to recreate it and it works as I want it atm.

Well, basically what this does is that it generates an .exe that will execute a set of links, with a set interval.

Good to use if you want to get "real" views to your webpage or something.

Here's a picture

[Download Link \(Source\)](#)

This uses codedom to generate the .exe.

The Dynamic Links doesnt work but I got an idea how to do this for the ones that want to know.

1. Let the user add a link to a text file containing his links(one link on each line, or maybe all in one line if you decide to add some splitting delimiter or something but whatever)
2. Split each line and do as I've done for the link array and you're done, then use proces.start on the items you've just splitted.

This method allows the user to change links whenever he wants, as the program will make a request to the textfile every "loop" of the program.

blablabla im so tired, so im just leaving this here for you guys.

Also, this is very very very basic, so please no sophisticated vb.net nerds coming here and complaining on stuff in the code. I am absolutely no pro on this shit.

EDIT: Stuff you can improve.

- *make generated server even smaller
- *add icon changer
- *change assembly info on generated server
- *change so that the console window doesnt appear
- *add startup
- *open the links in a hidden window

dang how could i forget, credits to Eternal for his codedom compiler.

?Eatos - September 24, 2014, 9:58 am

I haven't downloaded the source yet but it seems pretty cool! Good job!

I made something similar a week ago.

What is the difference between static and dynamic ads btw?

Adolf Hipster - September 24, 2014, 10:31 am

(Sep 24, 2014 09:58 AM)?Eatos Wrote: [\[CITE\]](#) I haven't downloaded the source yet but it seems pretty cool! Good job!

I made something similar a week ago.

What is the difference between static and dynamic ads btw?

Static ads you add when you build the .exe, in other words you cannot change them after you've compiled the file, you have to compile a new one with new links.

Dynamic ads were supposed to be that you put a .txt file in your dropbox or any webhosting called links.txt, and put the direct link into the program and it creates a request to the file and reads its content, splits it and visits those links.

I hope you understand now.

fravg - September 24, 2014, 10:42 am

Thank you for sharing mate, will check it out now!

SaketSaket - September 24, 2014, 10:42 am

Nice rls... I hope i will learn from your source ;)

?Eatos - September 24, 2014, 11:22 am

(Sep 24, 2014 10:31 AM)Adolf Hipster Wrote: [\[CITE\]](#) Static ads you add when you build the .exe, in other words you cannot change them after you've compiled the file, you have to compile a new one with new links.

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I hope you understand now.

Oh! That's a good idea. Never thought of that. Thanks!

Adolf Hipster - September 24, 2014, 11:25 am

(Sep 24, 2014 11:22 AM)?Eatos Wrote: [\[CITE\]](#) Oh! That's a good idea. Never thought of that. Thanks!

Yeah easy to make but I was going to fix it for this program also but I was too lazy for that.

Nervo - September 24, 2014, 11:31 am

I made something similar to this few weeks ago but fully silent, anyways its nice to see people sharing :)

nuk - September 25, 2014, 5:15 am

Must be that time of year or something LoL cuz I made something like this for a client of mine a few weeks back as well LoL : I do like that idea of grabbing links from a dropbox though :)

Nikey646 - September 25, 2014, 7:07 am

(Sep 24, 2014 10:31 AM)Adolf Hipster Wrote: [\[CITE\]](#) Static ads you add when you build the .exe, in other words you cannot change them after you've compiled the file, you have to compile a new one with new links.

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I hope you understand now.

Using XML or JSON would probs be easier, and allow for more information to be transposed, such as amount of time's a single build should execute the link (To prevent an ad from being clicked via 1 IP too many times), and anything else. Of course, that could still be done via Splitting text, but it would be a lot cleaner to use a Serializer (Either Built-in or external w/ a resource to contain the .dll to make it self-contained), then splitting various symbols that could occur depending on what types of input you allow.

MaEsOs - September 26, 2014, 2:44 am

Thank you for the share Now i have the chance to learn more