

Forum:[Hack Forums](#)

Thread: [\[Red Lions\] Coding Help Desk](#)

SIM-2015410 - September 30, 2014, 7:01 pm

Coding Helpdesk

This help desk will be run by selected, skilled, individuals who can answer your questions with confidence and ease. We are here to help you with a wide range of coding related questions/issues. We have members who specialize in most of the major languages and who have a lot of experience with coding and error solving.

Feel free to post your questions below - they can relate in any way to coding - and we will try our best to assist you.

One of the assisting members will respond and answer any of your questions or queries. Please be patient when waiting for a response. Thank you.

Vegas - September 30, 2014, 7:02 pm

Awesome. I can't wait to go over some of the questions that will be entailed here.

I imagine I'll have plenty of my own to ask, so hopefully I can throw a little extra activity with my inquiries c:

La Manifesto - September 30, 2014, 7:12 pm

I never really understood the point of these threads. Why post in a thread when they can create their own?

Vegas - September 30, 2014, 7:15 pm

(Sep 30, 2014 07:12 PM)Viviparous Wrote: [\[CITE\]](#) I never really understood the point of these threads. Why post in a thread when they can create their own?

This could be a good compilation of reliable information. Potentially a valuable means of studying up on things like conventions and universal syntax. I'll definitely be in this thread at least once a day, I can feel it d:

SIM-2015410 - September 30, 2014, 7:17 pm

(Sep 30, 2014 07:12 PM)Viviparous Wrote: [\[CITE\]](#) I never really understood the point of these threads. Why post in a thread when they can create their own?

It is much easier and space saving to post all the small questions on a helpdesk, where dedicated members can answer them, without the need for yet ANOTHER thread asking simple questions.

The GRim - September 30, 2014, 8:16 pm

Nice thread. Thanks for doing this :)

Zabuza? - September 30, 2014, 8:55 pm

Good luck with the help desk Mesh. It's awesome that you and the other coders of the group are doing this.

SIM-2015410 - September 30, 2014, 10:25 pm

(Sep 30, 2014 08:55 PM)Dartlang Wrote: [\[CITE\]](#) Good luck with the help desk Mesh. It's awesome that you and the other coders of the group are doing this.

Thanks man, appreciate your support. Still haven't received any questions though ?

-zERAIT - October 1, 2014, 12:44 am

I'm not in the coding sector, but I'll be lurking around to help people out with their problems. Feel free to ask us anything guys, we're here to help!

Infinity. - October 1, 2014, 12:56 am

Subscribing to this thread, I am learning Python and might have few doubts in PyCharm IDE.

'Snorlax - October 1, 2014, 12:58 am

(Sep 30, 2014 07:12 PM)Viviparous Wrote: [\[CITE\]](#) I never really understood the point of these threads. Why post in a thread when they can create their own?

I have a thread with 2000 replies help desk in the Beginner Hacking section. I stopped LQ threads for a long time, but often repeated myself. That's what help desks are good for.

Aceman - October 1, 2014, 10:34 am

Glad to see Specialists open another help desk. Best of luck with it guys, I know you'll do well. ?

Walt.Jun10r - October 1, 2014, 12:10 pm

I have an API that was posted on here for Tagged.com So i decided I was going to make a small bot taht would make the Tagged experience way easier ;).

My problem is I dont know how to either carry the cookies from function to function or where to insert my code into the api.

I have added some pics below: First is of API and second is of my code.

API

My code to navigate and verify other page.

Thank you to any help i get.

Cyber Saint - October 1, 2014, 12:57 pm

In your opinion, what's the best general use programming language?

'Snorlax - October 1, 2014, 1:19 pm

(Oct 1, 2014 12:57 PM)Cyber Saint Wrote: [\[CITE\]](#) In your opinion, what's the best general use programming language?

Depends what you want to do. If you want to design websites, you obviously don't want to use Python.

-Slurpee- - October 1, 2014, 2:52 pm

Over the summer I've tried to learn Obj-C but it didn't work out. Last month I tried learning Java but I just don't understand it. I want to learn to program but I can't get it through my head. All of the programming books show you how to write the language, but NOT how to use it! The programming examples are all very basic. They don't show you how to develop complex programs that actually do

anything useful! I need help! I want to learn to program!

Water Aura - October 1, 2014, 2:56 pm

(Oct 1, 2014 12:10 PM)Walt.Jun10r Wrote: [\[CITE\]](#) I have an API that was posted on here for Tagged.com So i decided I was going to make a small bot taht would make the Tagged experience way easier ;).

My problem is I dont know how to either carry the cookies from function to function or where to insert my code into the api.

I have added some pics below: First is of API and second is of my code.

API
--snip

My code to navigate and verify other page.

--snip

Thank you to any help i get.

I don't think you'd be getting any help from them as apparently they didn't accept anyone that knew .NET (I applied [not using shitty .NET])

Though I think you have to access the page and save the cookies as a text then you can carry on the cookies.

Anyways good luck.

-

Not trying to inspire any hate, but you didn't accept Pillows?

A shame.

(Oct 1, 2014 12:57 PM)Cyber Saint Wrote: [\[CITE\]](#) In your opinion, what's the best general use programming language?

Personally I would learn a scripting language -> programming language

Cause scripting languages are easier to understand and it's fun to play with until you get to the hardcore stuff ;)

-Help from someone that's not in specialist ;).

(Oct 1, 2014 02:52 PM)-Slurpee- Wrote: [\[CITE\]](#) Over the summer I've tried to learn Obj-C but it didn't work out. Last month I tried learning Java but I just don't understand it. I want to learn to program but I can't get it through my head. All of the programming books show you how to write the language, but NOT how to use it! The programming examples are all very basic. They don't show you how to develop complex programs that actually do anything useful! I need help! I want to learn to program!

Personally I suggest you to explore for yourself.

Don't rely on examples that long, read libraries/apis for the pre-conditions and post-conditions thus letting you learn what it does.

SIM-2015410 - October 1, 2014, 5:26 pm

(Oct 1, 2014 02:56 PM)Water Aura Wrote: [\[CITE\]](#) I don't think you'd be getting any help from them as apparently they didn't accept anyone that knew .NET (I applied [not using shitty .NET])
I know. NET and I am about to help him.
I am sorry you didn't get accepted, and you are welcome to help here regardless, if you want to.

(Oct 1, 2014 02:52 PM)-Slurpee- Wrote: [\[CITE\]](#) Over the summer I've tried to learn Obj-C but it didn't work out. Last month I tried learning Java but I just don't understand it. I want to learn to program but I can't get it through my head. All of the programming books show you how to write the language, but NOT how to use it! The programming examples are all very basic. They don't show you how to develop complex programs that actually do anything useful! I need help! I want to learn to program!

Perhaps you should try python. It is quite a good language for beginners. Once you get your head around the language, you can move on by yourself, because no book can teach everything. Just find an idea for a project and start working on it. If you find something you don't know, just have a search on Google, or even ask for help here with specifics. But the best thing to do is just try.

(Oct 1, 2014 12:57 PM)Cyber Saint Wrote: [\[CITE\]](#) In your opinion, what's the best general use programming language?

I would be inclined to suggest Java. Java is a write once run anywhere language, and can be used when coding android apps, desktop software and applets, so it is definitely a general purpose language.

(Oct 1, 2014 12:10 PM)Walt.Jun10r Wrote: [\[CITE\]](#) I have an API that was posted on here for Tagged.com So i decided I was going to make a small bot that would make the Tagged experience way easier ;).

My problem is I don't know how to either carry the cookies from function to function or where to insert my code into the api.

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API

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Thank you to any help i get.

I believe that you should be able to pass the cookie container to other functions, etc, or merely read the values contained in the cookies and pass them as strings.

Do you understand how the api code actually works? Once you understand it, you can more easily modify it. The code displayed is simply code to set HTTP headers of a Web request, in order to interact with the webpage.

Vegas - October 1, 2014, 7:35 pm

So, my first inquiry begins:

I'm making a program (Beginning C) for the billing segment of a voip phone provider that accepts input for a customer number, purchased payment plan and amount of hours used. It then verifies that the input is entered validly, and calculates their monthly bill and also says how much they would have saved if they had gone with package B (if they used package A) or C (if they used package B)

I'm getting pretty comprehensive with the fundamentals of C and Java but we're just scratching the surface on pointers and case/switches, so I have to incorporate those. This is where my variable pointers for the equations would come in, but I'm not really comfortable with them yet. I could really use some pointing in the right direction for calculating these different inputs to make the invoice. I've worked this out so far but I'm not totally sure on the syntax of my pointers either:

```
Code #include <stdlib.h>
#include <stdio.h>
```

```
void getData( int *custNo, char *package, double *hours);
double calcCharges( char type, double hours );
void invoice( int custNo, char package, double hours );
int main( void );
```

```
int main( void )
{
    int custNo = 0;
    char package = 'a';
    double hours = 0.0;
    /* double calculatedCharges; */

    printf("To determine your amount owed, enter your customer info:\n");
    getData(&custNo, &package, &hours);
    /* calculatedCharges = calcCharges( package, hours ); */
}
```

```
void getData(int *custNo, char *package, double *hours)
{
    printf("Enter your 5-digit Customer Number\n");
    scanf("%d", custNo);
    printf("Enter your Internet/Phone Package (A B or C)\n");
    scanf("%c", package);
    /*printf("Enter your number of Hours Worked in a decimal number\n");*/
    /*scanf("%lf", hours); */

    if ( (*custNo >= 10000) && (*custNo <= 99999) && ( (*package = 'a') || (*package = 'b') ||
(*package = 'c') ) ) /* && ( *package = 'A' ) || 'B' || 'C' ) ) && ( *hours > 0 )) */
    {
        printf("value of is ") ;
        /* invoice( int custNo, char package, double hours ); */
    }
    else
    {
        /*printf("You didn't enter valid customer details.")
        main( void )*/
    }
}
/* double calcCharges( char package, double hours )
{
    Case package = 'A', 'a'
    if
    {
```

```

    printf("you have entered less than 5 hours\n")
}
else
{

}
}

void invoice( int custNo, char package, double hours )
{
    printf("Your invoice:\n
    Amount owed = ")
}

}

```

*/ I'm also not getting an opportunity to input anything for the Package char A/B/C, hence the comments on the final input statement (currently debugging to no avail)

SIM-2015410 - October 1, 2014, 7:55 pm

(Oct 1, 2014 07:35 PM)Vegas Wrote: [\[CITE\]](#) So, my first inquiry begins:

- SNIP -

Ok, this is quite a long question so I will do my best to work through it. I will edit my post as I go.

If you are confused about pointers, let me provide a quick explanation:

* is used to declare a pointer. A pointer holds the ADDRESS of another variable in memory, not its value.

& is used to get the address of a variable in memory, in order to store it in a pointer, or reference the memory location directly (like in the scan statement). But in this scan statement, we are passing pointers, so they already hold the address and we don't need to use &

when the pointer is used as a variable, it stores the memory location, so `printf( custNo );` will print out the memory location, whereas `printf( *custNo );` will print out the value.

I rewrote your code, working solution below. I have no idea what the charges are supposed to be so I just wrote different calculations in each plan, but I will explain any parts you don't understand to you:

Code `#include <stdlib.h>`

`#include <stdio.h>`

```

void getData( int *custNo, char *package, double *hours);
double calcCharges( char type, double hours );
void invoice( int custNo, char package, double hours );
int main( void );

```

```

int main( void )
{

```

```

    int custNo = 0;
    char package = 'a';
    double hours = 0.0;

```

```

    printf("To determine your amount owed, enter your customer info:\n");
    getData(&custNo, &package, &hours);
    invoice(custNo, package, hours);

```

```

double calculatedCharges = calcCharges( package, hours );
printf("Amount Owed: %lf\n", calculatedCharges);

system("PAUSE");
return 0;

}

void getData(int *custNo, char *package, double *hours)
{
    printf("Enter your 5-digit Customer Number\n");
    scanf("%i", custNo);
    scanf("%c", package); //this is to stop the next step being skipped

    printf("Enter your Internet/Phone Package (A B or C)\n");
    scanf("%c", package);

    printf("Enter your number of Hours worked\n");
    scanf("%lf", hours);

    if (!((*custNo >= 10000) && (*custNo <= 99999) && ((*package == 'a') || (*package == 'b') ||
(*package == 'c') || (*package == 'A') || (*package == 'B') || (*package == 'C')) && (*hours > 0)))
    {
        printf("You didn't enter valid customer details.\n");
        main();
    }
}

double calcCharges( char package, double hours )
{
    double charges = 0;
    switch(package){

        case 'a' :
        case 'A' :
            charges = hours * 9.50;
            break;

        case 'b' :
        case 'B' :
            charges = hours * 10.50;
            break;

        case 'c' :
        case 'C' :
            charges = hours * 12.00;
            break;

    }
    return charges;
}

void invoice( int custNo, char package, double hours )
{

```

```

printf("Your invoice:\n");
printf("Customer Number: %i\n", custNo);
printf("Package: %c\n", package);
printf("Hours: %lf\n", hours);
}

```

I guessed that the reason why the 2nd input was being skipped, was that it thought it already had input - from the first statement. So I just added a random scan statement in before that to catch this extra unwanted input, and it worked fine.

Vegas - October 2, 2014, 1:02 am

Awesome! This is a bit easier to understand now. I mean it's going to take some getting used to for me to just be second-nature with pointers but I get the point I think. I really like how you set up the verification condition of { if !(customerInfoVerifications) }, I would never have thought of that.

First question:

I'm not familiar with what you're using here:

```
system("PAUSE");
```

Not something we've gone over and I can't seem to find it in my notes but I'll look it up right now. Anyway, what does it do for this particular program?

Lastly, I'm guessing that to calculate the amount a customer would have saved with another package is going to need something along the lines of like

```

{
if (inputHours > hoursPackageA)
...
}

```

and then adding up the charge for overage (.08 / minute) on top of the original charge, right? That's the most efficient way I could think of doing it, but it's still kind of new to me just plugging a mathematical scenario into a code.

SIM-2015410 - October 2, 2014, 1:11 am

(Oct 2, 2014 01:02 AM)Vegas Wrote: [\[CITE\]](#) Awesome! This is a bit easier to understand now. I mean it's going to take some getting used to for me to just be second-nature with pointers but I get the point I think. I really like how you set up the verification condition of { if !(customerInfoVerifications) }, I would never have thought of that.

First question:

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```

{
if (inputHours > hoursPackageA)
...
}

```

and then adding up the charge for overage (.08 / minute) on top of the original charge, right? That's the most efficient way I could think of doing it, but it's still kind of new to me just plugging a mathematical scenario into a code.

System("PAUSE"); just makes the program stop at the end, with "press any key to continue..." so that it doesn't close straight away. I just added it because my compiler closes the program straight

away without it.

Maths and code go hand in hand. Certainly, just plug the maths straight in. Code is logical, and so once you know what to do in your head, just write it in the code :)

Cost at 0.08 per minute:

Code double minutes = 60 * hours;

double minutesDifference = minutes - (hoursPackageA * 60);

double totalCost = 0.08 * minutesDifference;

hellomen - October 2, 2014, 1:18 am

Great a one-thread based stackoverflow...

I don't think it will workout, nice idea tho'

Vegas - October 2, 2014, 1:28 am

(Oct 2, 2014 01:18 AM)hellomen Wrote: [\[CITE\]](#) Great a one-thread based stackoverflow...

I don't think it will workout, nice idea tho'

Certainly working out for me c:

Thanks Mesh, this has shed a good amount of light on my project.

hellomen - October 2, 2014, 1:39 am

(Oct 2, 2014 01:28 AM)Vegas Wrote: [\[CITE\]](#) Certainly working out for me c:

Thanks Mesh, this has shed a good amount of light on my project.

1 based on a thousand is not what I meant with "I don't think its gonna workout"

Therefor you could just have posted a help thread or used google, pretty sure its asked before, therefor you even could've asked it at stackoverflow.

Vegas - October 2, 2014, 1:41 am

I really don't think the aim of this sub-group helpdesk is to compete with stack overflow ?

ObscureCoder - October 2, 2014, 9:22 am

(Oct 2, 2014 01:11 AM)?eshCollider Wrote: [\[CITE\]](#) System("PAUSE"); just makes the program stop at the end, with "press any key to continue..."

That's windows specific though.

A better way to do it would be getchar() although I'm guessing Vegas is programming on Windows so it doesn't matter much anyway. Just sayin' yo.

SIM-2015410 - October 2, 2014, 12:47 pm

(Oct 2, 2014 09:22 AM)ObscureCoder Wrote: [\[CITE\]](#) That's windows specific though.

A better way to do it would be getchar() although I'm guessing Vegas is programming on Windows so it doesn't matter much anyway. Just sayin' yo.

I know, as I stated, I just added it in for my own compiler. He can remove it if he wishes, I didn't mean for my solution to his issue to be fully copied, just used as a guide.

Vegas - October 2, 2014, 10:45 pm

I'm still working on this same assignment (with the calculating of internet package costs) and have made some progress both in understanding and, well... progress.

Still, this is pretty intimidating. I can work out most of it but I keep running into more errors that I don't understand. Pointers are slowly becoming comprehensible to me, though they need much reinforcement. I really appreciate all the help I've received so far.

I'm going to hit the tutoring lab for programming tomorrow, but it's only open for like an hour on Fridays.

If someone finds some time tonight and can make a session on skype or whatever to help me out, I'd love some more assistance. This is a doozie I:

Spoiler ([Click to View](#)) Oh and I tip ?

SIM-2015410 - October 2, 2014, 10:53 pm

(Oct 2, 2014 10:45 PM)Vegas Wrote: ([CITE](#)) If someone finds some time tonight and can make a session on skype or whatever to help me out, I'd love some more assistance. This is a doozie I:

Spoiler ([Click to View](#)) Oh and I tip ?

PMed you regarding this, Hope I can help ?

Water Aura - October 4, 2014, 5:24 am

Again, I only see one person helping out (the leader of Coding sector)...

You should require them to help people.

'Snorlax - October 4, 2014, 5:46 am

(Oct 4, 2014 05:24 AM)Water Aura Wrote: ([CITE](#)) Again, I only see one person helping out (the leader of Coding sector)...

You should require them to help people.

Really? Like.. really? We all know different languages. When someone asks a question, do you expect everyone to answer it, even though they have no clue about the language? I know web developing languages and Java. Don't expect me to answer other language questions, because I don't know them.

Water Aura - October 4, 2014, 5:48 am

(Oct 4, 2014 05:46 AM)Snorlax Wrote: ([CITE](#)) Really? Like.. really? We all know different languages. When someone asks a question, do you expect everyone to answer it, even though they have no clue about the language? I know web developing languages and Java. Don't expect me to answer other language questions, because I don't know them.

I'm not specifically calling out on you...though the others that applied know the languages...so I'm making an argument on them not specifically on you.

'Snorlax - October 4, 2014, 6:05 am

(Oct 4, 2014 05:48 AM)Water Aura Wrote: ([CITE](#)) I'm not specifically calling out on you...though the others that applied know the languages...so I'm making an argument on them not specifically on you.

We don't always know the answer or language.

Water Aura - October 4, 2014, 6:06 am

(Oct 4, 2014 06:05 AM)Snorlax Wrote: ([CITE](#)) We don't always know the answer or language. Do you really want me to show pictures showing the people who applied to correlate their languages to the questions being asked?

'Snorlax - October 4, 2014, 6:07 am

(Oct 4, 2014 06:06 AM)Water Aura Wrote: ([CITE](#)) Do you really want me to show pictures showing

the people who applied to correlate their languages to the questions being asked?
That isn't needed. As said, we don't always know the answer.

Water Aura - October 4, 2014, 6:10 am

(Oct 4, 2014 06:07 AM)Snorlax Wrote: [\[CITE\]](#) That isn't needed. As said, we don't always know the answer.

??? So you're saying THAT out of the people you recruited none of them can answer simple questions like "What language should I choose?" to output their opinions.

Whatever.

EDIT: EVEN IF IT WERE ALREADY ANSWERED YOU COULD ALSO OUTPUT YOUR OPINIONS.

'Snorlax - October 4, 2014, 6:15 am

(Oct 4, 2014 06:10 AM)Water Aura Wrote: [\[CITE\]](#) ??? So you're saying THAT out of the people you recruited none of them can answer simple questions like "What language should I choose?" to output their opinions.

Whatever.

EDIT: EVEN IF IT WERE ALREADY ANSWERED YOU COULD ALSO OUTPUT YOUR OPINIONS.

That question was answered THREE times. Where are you getting at? Do you expect everyone to answer? Lol

Water Aura - October 4, 2014, 6:36 am

(Oct 4, 2014 06:15 AM)Snorlax Wrote: [\[CITE\]](#) That question was answered THREE times. Where are you getting at? Do you expect everyone to answer? Lol? I'm stating that as an example...not necessarily you to answer it.

'Snorlax - October 4, 2014, 6:52 am

(Oct 4, 2014 06:36 AM)Water Aura Wrote: [\[CITE\]](#) ? I'm stating that as an example...not necessarily you to answer it.

So you complain about us not answering the questions. Your example had three answers to it. Please quit complaining. We are doing this to help people. We don't want to cause drama or anything like that.

myhackforum - October 4, 2014, 7:29 am

i need help with using far manager as IDE for C and C++ programs

SIM-2015410 - October 4, 2014, 10:17 pm

(Oct 4, 2014 07:29 AM)myhackforum Wrote: [\[CITE\]](#) i need help with using far manager as IDE for C and C++ programs

What specifically are you having a problem with? I would appreciate it if you could expand on your question so we know how to answer it.

Perhaps you should start with some research on google. Have a look at this:
<http://codeforces.com/blog/entry/532>

myhackforum - October 5, 2014, 7:49 am

i have followed that tutorial already. It didn't work. I went through many websites and posts about FAR which dint help. I just started using FAR.

I want to code, compile and run my C and C++ programs all within FAR.
I need to add some plugins and then use some commands in FAR to get that done.
Hope this helps in letting you know what am upto. Thanks.Thanks for your reply.

-zERaIT - October 8, 2014, 12:16 pm

Feel free to ask us anything guys, we're here to help!?

bonjours_bonjours10 - October 9, 2014, 6:22 am

thank you for your help. great bro thank i will pm you

DekoBegginer - October 10, 2014, 4:21 am

Kind Sir, I would like to ask you a question or two regarding programming.

First of, I have a degree in Computer Science (even though I only know basic programming and I haven't code in 5 years + so I have forgotten everything)

My question is whether I can learn Android programming from scratch without any knowledge of other programming languages (Android is based on JAVA afaik?) And If so, would you point me in some direction from where to learn, what to learn etc?

Thanks a lot and hope to hear from you :)

Thanks,

D

beta69 - October 10, 2014, 11:57 am

(Oct 10, 2014 04:21 AM)DekoBegginer Wrote: [\[CITE\]](#) Kind Sir, I would like to ask you a question or two regarding programming.

First of, I have a degree in Computer Science (even though I only know basic programming and I haven't code in 5 years + so I have forgotten everything)

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Thanks a lot and hope to hear from you :)

Thanks,

D

No you can't just jump into "Android Programming" because you still need to program and how are you gonna write an application, if you have no idea how the language you're using to write the application work?

You can use any language you desire, but Java or C++ is probably the best choice.

SIM-2015410 - October 10, 2014, 1:13 pm

(Oct 10, 2014 04:21 AM)DekoBegginer Wrote: [\[CITE\]](#) Kind Sir, I would like to ask you a question or two regarding programming.

First of, I have a degree in Computer Science (even though I only know basic programming and I

haven't code in 5 years + so I have forgotten everything)

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Thanks a lot and hope to hear from you :)

Thanks,

D

Jumping straight into android would be very hard. Although it theoretically would be possible, as stated above, you really need a good understanding of Java. Try learning some java on desktop first, android is quite different but the syntax, etc is all the same. Debugging is also a bit harder on android.

TRH4CK - October 11, 2014, 2:24 pm

Do you guys accept new helpers? I'd be up to help anyone with: PHP and VB.NET... ;)

Corios - October 11, 2014, 3:25 pm

(Oct 10, 2014 01:13 PM)?eshCollider Wrote: [\[CITE\]](#) Jumping straight into android would be very hard. Although it theoretically would be possible, as stated above, you really need a good understanding of Java. Try learning some java on desktop first, android is quite different but the syntax, etc is all the same. Debugging is also a bit harder on android.

Just curious, why do neither of you recommend jumping straight into android programming especially if he's just using java (no JNI needed). It is the exact same as programming for desktop besides a GUI is required, besides the difference of debugging as you mentioned - LogCat should be improved, but everything else is identical. (Technically you could even write an entire desktop app then just wrap it and run it directly on android if wanted - just inefficient, reason we use XML instead)

beta69 - October 11, 2014, 5:13 pm

(Oct 11, 2014 03:25 PM)Corios Wrote: [\[CITE\]](#) Just curious, why do neither of you recommend jumping straight into android programming especially if he's just using java (no JNI needed). It is the exact same as programming for desktop besides a GUI is required, besides the difference of debugging as you mentioned - LogCat should be improved, but everything else is identical. (Technically you could even write an entire desktop app then just wrap it and run it directly on android if wanted - just inefficient, reason we use XML instead)

What I meant was straight into android programming if you have no programming experience.

(Oct 11, 2014 02:24 PM)TRH4CK Wrote: [\[CITE\]](#) Do you guys accept new helpers? I'd be up to help anyone with: PHP and VB.NET... ;)

You can apply for the group or get invited by leaders (I don't think is done by asking them for sure.) <https://hackforums.net/showthread.php?tid=4464753>

.NetX - October 13, 2014, 3:12 am

I'm not in the coding sector, but I'll be lurking around to help people out with their problems. Feel free to ask us anything guys, we're here to help!

TRH4CK - October 13, 2014, 6:51 am

(Oct 11, 2014 05:13 PM)beta69 Wrote: [\[CITE\]](#) What I meant was straight into android programming if you have no programming experience.

You can apply for the group or get invited by leaders (I don't think is done by asking them for sure.)
<https://hackforums.net/showthread.php?tid=4464753>

Alright thanks ;)

Finally back from vacation, will be posting there as soon as I can :D

-zERAIT - October 16, 2014, 2:21 am

I'm available to help people out, feel free to ask us anything.

MrOrang - October 16, 2014, 8:22 am

I am also available now for questions. My field of expertise is Java but I can probably help in other languages too.

beta69 - October 16, 2014, 8:30 am

I am always available too and I can answer questions or help in the following languages: C, C++, C#, D, Java, Python, ASM & Rust

Dereshi - October 16, 2014, 8:37 am

Hmm, i was wondering something quite complicated : Can you make a malware works with TOR (in silent), and if you can, what's the best language to do it ?

Thanks!

MrOrang - October 16, 2014, 8:43 am

(Oct 16, 2014 08:37 AM)Dereshi Wrote: [\[CITE\]](#) Hmm, i was wondering something quite complicated : Can you make a malware works with TOR (in silent), and if you can, what's the best language to do it ?

Thanks!If you mean making a botnet through tor(like using proxies to make your central server invisible) it is certainly possible. You can probably do it in any language you want.

Also 1K Posts woot!

Dereshi - October 16, 2014, 9:39 am

(Oct 16, 2014 08:43 AM)?Looka Wrote: [\[CITE\]](#) If you mean making a botnet through tor(like using proxies to make your central server invisible) it is certainly possible. You can probably do it in any language you want.

Also 1K Posts woot!

Gratz! :D

Well, i am considering making a TOR botnet. I only know php very well, i will have to learn vb6 i guess. Thanks.

beta69 - October 16, 2014, 9:52 am

Just remember TOR is a socket proxy, not http proxy.

Mizuki - October 16, 2014, 9:56 am

I really need Help about Java . Message me please

beta69 - October 16, 2014, 10:40 am

(Oct 16, 2014 09:56 AM)Mizuki Wrote: [\[CITE\]](#) I really need Help about Java . Message me please
Could you be more specifc about what it is, maybe it could be resolved here?

Vegas - October 17, 2014, 1:17 pm

So I'm minding my own business, struggling through this programming assignment when a wild compiler error appears accompanied by a warning that makes equally no sense to me;

Pertinent chunk of code

Error:

^ I'm not seeing an extraneous parenthesis.

Warning:

^ At what point is this argument specified as int, and why is it being format-specified as a pointer to a char? Is it because it's a parameter of this function and not just being used in main? I don't understand.

SIM-2015410 - *October 17, 2014, 2:39 pm*

(Oct 17, 2014 01:17 PM)Vegas Wrote: [\[CITE\]](#) So I'm minding my own business, struggling through this programming assignment when a wild compiler error appears accompanied by a warning that makes equally no sense to me;

Pertinent chunk of code

Error:

^ I'm not seeing an extraneous parenthesis.

Warning:

^ At what point is this argument specified as int, and why is it being format-specified as a pointer to a char? Is it because it's a parameter of this function and not just being used in main? I don't understand.

It is because your newline character \n is outside the string, it should be inside the quotation marks.
<a b c d>"\n should say <a b c d>\n"

Vegas - *October 17, 2014, 3:48 pm*

Kind of distraught that I didn't see that. Fuck.

Okay, any idea what's up with the type warning?

SIM-2015410 - *October 17, 2014, 3:59 pm*

(Oct 17, 2014 03:48 PM)Vegas Wrote: [\[CITE\]](#) Kind of distraught that I didn't see that. Fuck.

Okay, any idea what's up with the type warning?

Haha.

The warning is probably being caused because of incorrect use of the scanf() function again. Remember, you are supposed to provide it the address of the variable, not the value. Use this:
Code scanf("%c", &choice);

Vegas - *October 17, 2014, 4:11 pm*

I suspected just that, I just didn't want to go fooling around with pointer and address operators and mix myself up. That fixed it, thanks.

I'm pretty much finished with the bulk of this program, I just need to figure out how to pass values properly because I'm returning 0 incorrectly.

Code #include <stdio.h>

```
void getInts(int *aP, int *bP, int *cP, int *dP);
int menu(int a, int b, int c, int d, int result);
int smallest(int a, int b, int c, int d, int result);
int largest(int a, int b, int c, int d, int result);
int sum(int a, int b, int c, int d, int result);
int avg(int a, int b, int c, int d, int result);

int main(void)
{
    int a = 0, b = 0, c = 0, d = 0;
    int *aP, *bP, *cP, *dP;
    int result = 0;
    aP = &a;
    bP = &b;
    cP = &c;
    dP = &d;

    getInts(aP, bP, cP, dP);
    printf("%i, %i, %i, %i\n", a, b, c, d); /* Just to confirm I've taken the input properly */
    menu(a, b, c, d, result);
    printf("The result of the calculation as per your menu choice is: %d\n", result);
}

void getInts(int *aP, int *bP, int *cP, int *dP)
{
    printf("Enter five integers separated by commas.\n");
    scanf("%i,%i,%i,%i", aP, bP, cP, dP);
}

int menu(int a, int b, int c, int d, int result)
{
    char choice = 0;
    printf("Menu:\n");
    printf("a = Find the smallest of the given integers\n");
    printf("b = Find the largest of the given integers\n");
    printf("c = Find the sum of the given integers\n");
    printf("d = Find the average of the given integers\n");
    printf("Please select a menu choice <a b c d>\n");
    scanf("%c", &choice);
    switch(choice) {
        case 'A':
        case 'a':
            smallest(a, b, c, d, result);
            break;
        case 'B':
        case 'b':
            largest(a, b, c, d, result);
            break;
        case 'C':
```

```

    case 'c':
        sum(a, b, c, d, result);
        break;
    case 'D':
    case 'd':
        avg(a, b, c, d, result);
        break;
    default:
        printf("Error! No valid menu choice entered, please enter a, b, c or d.");
        menu(a, b, c, d, result);
        break;
}
return result;
}

```

```

int smallest(int a, int b, int c, int d, int result)
{
    if (d <= c && d <= b && d <= a)
        result = d;
    else if (c <= d && c <= b && c <= a)
        result = c;
    else if (b <= c && b <= d && b <= a)
        result = b;
    else
        result = a;
    return result;
}

```

```

int largest(int a, int b, int c, int d, int result)
{
    if (d >= c && d >= b && d >= a)
        result = d;
    else if (c >= d && c >= b && c >= a)
        result = c;
    else if (b >= c && b >= d && b >= a)
        result = b;
    else
        result = a;
    return result;
}

```

```

int sum(int a, int b, int c, int d, int result)
{
    result = a + b + c + d;
    return result;
}

```

```

int avg(int a, int b, int c, int d, int result)
{
    result = (a+b+c+d)/4;
    return result;
}

```

Do I just need to make my arguments (in my function definitions) pointers (such as aP bP cP and

dP like in getsInts(); rather than normal variable identifiers?

SIM-2015410 - October 17, 2014, 5:03 pm

(Oct 17, 2014 04:11 PM)Vegas Wrote: [\[CITE\]](#) I suspected just that, I just didn't want to go fooling around with pointer and address operators and mix myself up. That fixed it, thanks.

I'm pretty much finished with the bulk of this program, I just need to figure out how to pass values properly because I'm returning 0 incorrectly.

Code #include <stdio.h>

```
void getInts(int *aP, int *bP, int *cP, int *dP);
int menu(int a, int b, int c, int d, int result);
int smallest(int a, int b, int c, int d, int result);
int largest(int a, int b, int c, int d, int result);
int sum(int a, int b, int c, int d, int result);
int avg(int a, int b, int c, int d, int result);
```

```
int main(void)
{
    int a = 0, b = 0, c = 0, d = 0;
    int *aP, *bP, *cP, *dP;
    int result = 0;
    aP = &a;
    bP = &b;
    cP = &c;
    dP = &d;

    getInts(aP, bP, cP, dP);
    printf("%i, %i, %i, %i\n", a, b, c, d); /* Just to confirm I've taken the input properly */
    menu(a, b, c, d, result);
    printf("The result of the calculation as per your menu choice is: %d\n", result);
}
```

```
void getInts(int *aP, int *bP, int *cP, int *dP)
{

    printf("Enter five integers separated by commas.\n");
    scanf("%i,%i,%i,%i", aP, bP, cP, dP);

}
```

```
int menu(int a, int b, int c, int d, int result)
{
    char choice = 0;
    printf("Menu:\n");
    printf("a = Find the smallest of the given integers\n");
    printf("b = Find the largest of the given integers\n");
    printf("c = Find the sum of the given integers\n");
    printf("d = Find the average of the given integers\n");
    printf("Please select a menu choice <a b c d>\n");
    scanf("%c", &choice);
    switch(choice) {
```

```

    case 'A':
    case 'a':
        smallest(a, b, c, d, result);
        break;
    case 'B':
    case 'b':
        largest(a, b, c, d, result);
        break;
    case 'C':
    case 'c':
        sum(a, b, c, d, result);
        break;
    case 'D':
    case 'd':
        avg(a, b, c, d, result);
        break;
    default:
        printf("Error! No valid menu choice entered, please enter a, b, c or d.");
        menu(a, b, c, d, result);
        break;
}
return result;
}

```

```

int smallest(int a, int b, int c, int d, int result)
{
    if (d <= c && d <= b && d <= a)
        result = d;
    else if (c <= d && c <= b && c <= a)
        result = c;
    else if (b <= c && b <= d && b <= a)
        result = b;
    else
        result = a;
    return result;
}

```

```

int largest(int a, int b, int c, int d, int result)
{
    if (d >= c && d >= b && d >= a)
        result = d;
    else if (c >= d && c >= b && c >= a)
        result = c;
    else if (b >= c && b >= d && b >= a)
        result = b;
    else
        result = a;
    return result;
}

```

```

int sum(int a, int b, int c, int d, int result)
{
    result = a + b + c + d;
}

```

```

    return result;
}

int avg(int a, int b, int c, int d, int result)
{
    result = (a+b+c+d)/4;
    return result;
}

```

Do I just need to make my arguments (in my function definitions) pointers (such as aP bP cP and dP like in getsInts()); rather than normal variable identifiers?

You could use pointers, but it would be easier to use return;

For example, main returns an integer. But in your code you just wrote:

Code menu(a, b, c, d, result); so you are not storing the returned value anywhere. You need to do this:

Code result = menu(a, b, c, d, result); And actually, there is no point passing result to the function, so just change it and use:

Code result = menu(a, b, c, d);

Niely - October 18, 2014, 9:09 am

I need help with two things.

1) Opening a Python script in C++ (python.py), without system-functions and should work on Windows and Linux.

2) Opening a program in Python, working on Windows and Linux.

Thanks. :)

beta69 - October 18, 2014, 9:08 pm

(Oct 18, 2014 09:09 AM)?Niely Wrote: [\[CITE\]](#) I need help with two things.

1) Opening a Python script in C++ (python.py), without system-functions and should work on Windows and Linux.

What exactly do you mean by opening a python script? Like a script engine or actual python code that you want to compile? You would either have to use some Python compiler and not just the interpreter and then either compile it online or ship the compiler along with your program. If you just mean some script just check out a script engine using Python syntax.

(Oct 18, 2014 09:09 AM)?Niely Wrote: [\[CITE\]](#) 2) Opening a program in Python, working on Windows and Linux.

Thanks. :)

Take a look at the Subprocess module.

<https://docs.python.org/2/library/subprocess.html>

Niely - October 19, 2014, 3:52 am

(Oct 18, 2014 09:08 PM)beta69 Wrote: [\[CITE\]](#) What exactly do you mean by opening a python script? Like a script engine or actual python code that you want to compile? You would either have to use some Python compiler and not just the interpreter and then either compile it online or ship the compiler along with your program. If you just mean some script just check out a script engine using Python syntax.

Like Code system("python pyscript.py") But then on another way, without the system-function.

I just have a python file (python.py) and that needs to be opened in a terminal.

beta69 - October 19, 2014, 4:13 am

(Oct 19, 2014 03:52 AM)?Niely Wrote: [\[CITE\]](#) Like Code system("python pyscript.py") But then on another way, without the system-function.

I just have a python file (python.py) and that needs to be opened in a terminal.

You can spawn the python.exe process with pyscript.py as argument.

Notice to actually pull this off you need to have python installed, so it's not so "shipable".

How to spawn a process actually depends on the OS, so in C++ you'd actually have to check for the OS. On Windows you'd use CreateProcess() from the Win API and on ex. Posix you'd use fork() and exec() (Might need others, not experienced with Posix programming.)

In case you wonder Posix based OS's are Linux, OSX etc.

severos - October 19, 2014, 9:39 pm

could you please answer my question about Ruby yield [here?](#)

I've been struggling to understand it for a while and still can't get what the hell it is??????

if you have some simple explaining of it I'll be really thankful for it.

Thanks for your time.

Zomblarz - October 20, 2014, 5:55 am

I am new to hacking what's a good code to learn?

beta69 - October 20, 2014, 7:01 am

(Oct 20, 2014 05:55 AM)notyoda Wrote: [\[CITE\]](#) I am new to hacking what's a good code to learn?

You don't learn a code, you learn a programming language.

Don't focus on learning a programming language to just hack, because it will take a long time till you become good enough for that.

I would suggest you to learn D or C#.

If you choose D, learn C after, but apply your C knowledge to D.

If you choose C#, learn D and C after.

C# might be easier to start with.

krazedkat - October 20, 2014, 7:59 am

(Oct 20, 2014 07:01 AM)beta69 Wrote: [\[CITE\]](#) You don't learn a code, you learn a programming language.

Don't focus on learning a programming language to just hack, because it will take a long time till you become good enough for that.

I would suggest you to learn D or C#.

If you choose D, learn C after, but apply your C knowledge to D.

If you choose C#, learn D and C after.

C# might be easier to start with.To add on to this. Once you have a good grasp of the logic necessary to create programs and an understanding of the higher level languages, you should delve into assembly and the like. I feel that in order to properly appreciate what you're doing and to do it

properly, you require a deep understanding of exactly what goes on behind the scenes. This will help you both come up with ideas and troubleshoot problems in your code.

The most important thing, however, is patience. You won't be making a RAT program or a crypter in your first week. That's more like months to years in the future (depending on how much time you have on your hands).

Zomblarz - October 20, 2014, 8:02 am

Another question is where can I learn these languages at?

krazedkat - October 20, 2014, 9:06 am

(Oct 20, 2014 08:02 AM)notyoda Wrote: [\[CITE\]](#) Another question is where can I learn these languages at? If you wish you learn D, I suggest taking a look at [beta69's tutorial on D](#). It's quite well made and informative.

As for learning C, C++ or C#, there are many different resources that are quite good. For C and C++, I find [this](#) to be a fairly good resource. [This](#) is also a fairly good resource for C++. Unfortunately, I don't really use C# much, so I don't know of any resources for it.

Zomblarz - October 20, 2014, 9:27 am

Is there anyone that I can pay to teach me one on one?

krazedkat - October 20, 2014, 9:31 am

(Oct 20, 2014 09:27 AM)notyoda Wrote: [\[CITE\]](#) Is there anyone that I can pay to teach me one on one? You could try posting in the [service requests section](#), but I would highly suggest looking at some videos or something on the language that you wish to learn. There are many good, free resources out there for helping you with learning languages. And if you run it to trouble, there are always places like [StackOverflow](#) or our [coding section](#) where you can ask for help on understanding something.

Zomblarz - October 20, 2014, 9:56 am

Thank you krazedkat

I am looking forward to learning about code and you are very helpful

Vegas - October 20, 2014, 11:51 am

I have this pretty much done now but I'm still not displaying proper calculations in my output. It always results in 0, and the menu function always several more times than it should, asking me for unnecessary input of a menu option.

Here's my output for running this with input

'1,2,3,4'

and

'c' (and an extra 'c' upon repeated menu prompt) :

Code #include <stdio.h>

```
void getInts(int *aP, int *bP, int *cP, int *dP);
int menu(int a, int b, int c, int d, int result);
int smallest(int a, int b, int c, int d, int result);
int largest(int a, int b, int c, int d, int result);
int sum(int a, int b, int c, int d, int result);
```

```
int avg(int a, int b, int c, int d, int result);
```

```
int main(void)
```

```
{
    int a = 0, b = 0, c = 0, d = 0;
    int *aP, *bP, *cP, *dP;
    int result = 0;
    aP = &a;
    bP = &b;
    cP = &c;
    dP = &d;

    getInts(aP, bP, cP, dP);
    printf("%i, %i, %i, %i\n", a, b, c, d); /* Just to confirm I've taken the input properly */
    menu(a, b, c, d, result);
    result = menu(a, b, c, d, result);
    printf("The result of the calculation as per your menu choice is: %d\n", result);
}
```

```
void getInts(int *aP, int *bP, int *cP, int *dP)
```

```
{
    printf("Enter four integers separated by commas.\n");
    scanf("%i,%i,%i,%i", aP, bP, cP, dP);
}
```

```
int menu(int a, int b, int c, int d, int result)
```

```
{
    char choice = 0;
    printf("Menu:\n");
    printf("a = Find the smallest of the given integers\n");
    printf("b = Find the largest of the given integers\n");
    printf("c = Find the sum of the given integers\n");
    printf("d = Find the average of the given integers\n");
    printf("Please select a menu choice <a b c d>\n");
    scanf("%c", &choice);
    switch(choice) {
        case 'A':
        case 'a':
            smallest(a, b, c, d, result);
            result = smallest(a, b, c, d, result);
            break;
        case 'B':
        case 'b':
            largest(a, b, c, d, result);
            result = largest(a, b, c, d, result);
            break;
        case 'C':
        case 'c':
            sum(a, b, c, d, result);
            result = sum(a, b, c, d, result);
            break;
    }
```

```

    case 'D':
    case 'd':
        avg(a, b, c, d, result);
        result = avg(a, b, c, d, result);
        break;
    default:
        printf("Error! No valid menu choice entered, please enter a, b, c or d.");
        menu(a, b, c, d, result);
        break;
}

return result;
}

int smallest(int a, int b, int c, int d, int result)
{
    if (d <= c && d <= b && d <= a)
        result = d;
    else if (c <= d && c <= b && c <= a)
        result = c;
    else if (b <= c && b <= d && b <= a)
        result = b;
    else
        result = a;
    return result;
}

int largest(int a, int b, int c, int d, int result)
{
    if (d >= c && d >= b && d >= a)
        result = d;
    else if (c >= d && c >= b && c >= a)
        result = c;
    else if (b >= c && b >= d && b >= a)
        result = b;
    else
        result = a;
    return result;
}

int sum(int a, int b, int c, int d, int result)
{
    result = a + b + c + d;
    return result;
}

int avg(int a, int b, int c, int d, int result)
{
    result = (a+b+c+d)/4;
    return result;
}

```

Could you be more specific which calculations doesn't give correct results? I have no C or C++ compiler on this, so can't test.

Vegas - October 20, 2014, 3:10 pm

Well, I call `getInts` and receive input just fine, then I test it with my `printf` in the main method to confirm that I'm getting values.

After this point, my menu function seems to go through itself, default (which re-runs it) and then finally accepts input for a menu choice.

It still seems to default and run again though, only accepting my choice on the 2nd iteration of input, and then when it displays my result message, it displays as 0.

krazedkat - October 20, 2014, 4:02 pm

(Oct 20, 2014 03:10 PM)Vegas Wrote: [\[CITE\]](#) Well, I call `getInts` and receive input just fine, then I test it with my `printf` in the main method to confirm that I'm getting values.

After this point, my menu function seems to go through itself, default (which re-runs it) and then finally accepts input for a menu choice.

It still seems to default and run again though, only accepting my choice on the 2nd iteration of input, and then when it displays my result message, it displays as 0. I have found one issue with your code so far. The last function (for the average) is probably not what you want. What you're doing will get you a truncated integer value instead of a float. Working on going through your code right now and testing it.

Vegas - October 20, 2014, 4:08 pm

(Oct 20, 2014 04:02 PM)krazedkat Wrote: [\[CITE\]](#) I have found one issue with your code so far. The last function (for the average) is probably not what you want. What you're doing will get you a truncated integer value instead of a float. Working on going through your code right now and testing it.

Oh, duh, I hadn't thought about the avg needing a float type. I can definitely fix that.

Can't seem to find what is yielding such weird output though. Thank you for looking into it.

krazedkat - October 20, 2014, 4:45 pm

(Oct 20, 2014 04:08 PM)Vegas Wrote: [\[CITE\]](#) Oh, duh, I hadn't thought about the avg needing a float type. I can definitely fix that.

Can't seem to find what is yielding such weird output though. Thank you for looking into it. I have determined that it seems to be an issue with how `scanf` interprets the newline character (`'\n'`). Trying to find a way to fix the code.

Vegas - October 20, 2014, 4:49 pm

(Oct 20, 2014 04:45 PM)krazedkat Wrote: [\[CITE\]](#) I have determined that it seems to be an issue with how `scanf` interprets the newline character (`'\n'`). Trying to find a way to fix the code.

Hmmm... Do you mean `printf`? I don't think I have any `scanf`'s with a newline in them :c

krazedkat - October 20, 2014, 4:55 pm

(Oct 20, 2014 04:49 PM)Vegas Wrote: [\[CITE\]](#) Hmmm... Do you mean `printf`? I don't think I have any `scanf`'s with a newline in them :c The issue is that when you press enter to input the integers (ie. "1,2,3,4\n"), you get a trailing newline character. That newline character apparently stays in `stdin`. Because of this, it is read in as the first thing next time `scanf()` is called. What was happening that

caused the error to happen when the menu was first displayed was that the value of choice was being automatically set to '\n'. To fix this, you can change:

Code `scanf("%c", &choice);`to:

Code `scanf(" %c", &choice);`I think this also fixes the issue with the wrong answer (0) being returned. Still doing some testing. Seems that this does not fix the fact that you need to choose your choice twice.

Edit: Found the last issue.

I cannot believe that it took me so long to find this. In your `main()`, you put:

Code `menu(a, b, c, d, result);`

`result = menu(a, b, c, d, result);`When you should have put just:

Code `result = menu(a, b, c, d, result);`

Vegas - October 20, 2014, 5:08 pm

YES, I totally understand now, thank you!

It works perfectly now with the exception of the avg returning as an int of course.

I figured I could just make it return as a double rather than int type but now that I think about it, the identifier "result" is still declared as an int. Should I try to cast result to a double when the menu option for 'avg' is selected? I think that's the most efficient way to do it...

krazedkat - October 20, 2014, 5:18 pm

(Oct 20, 2014 05:08 PM)Vegas Wrote: [\[CITE\]](#) YES, I totally understand now, thank you!

It works perfectly now with the exception of the avg returning as an int of course.

I figured I could just make it return as a double rather than int type but now that I think about it, the identifier "result" is still declared as an int. Should I try to cast result to a double when the menu option for 'avg' is selected? I think that's the most efficient way to do it...Yeah, that's what I would do. And no problem, happy to help ?.

Niely - October 21, 2014, 10:57 am

Hi. :)

I'm getting close. The only things I still have to know is how to do this fork-function so it will open a python script.

Code `execlp("python", "python.py", NULL);`Compiles but opens the python interpreter, not my python.py file.

beta69 - October 21, 2014, 12:12 pm

(Oct 21, 2014 10:57 AM)?Niely Wrote: [\[CITE\]](#) Hi. :)

I'm getting close. The only things I still have to know is how to do this fork-function so it will open a python script.

Code `execlp("python", "python.py", NULL);`Compiles but opens the python interpreter, not my python.py file.

This is D, but the concept is the same.

Code version (Posix)

```
private Pid spawnProcessImpl(in char[][] args,
    File stdin,
    File stdout,
    File stderr,
    const string[string] env,
    Config config,
    in char[] workDir)
```

@trusted // TODO: Should be @safe

```

{
import core.exception: RangeError;

if (args.empty) throw new RangeError();
const(char)[] name = args[0];
if (any!isDirSeparator(name))
{
    if (!isExecutable(name))
        throw new ProcessException(text("Not an executable file: ", name));
}
else
{
    name = searchPathFor(name);
    if (name is null)
        throw new ProcessException(text("Executable file not found: ", args[0]));
}

// Convert program name and arguments to C-style strings.
auto argz = new const(char)*[args.length+1];
argz[0] = toStringz(name);
foreach (i; 1 .. args.length) argz[i] = toStringz(args[i]);
argz[$-1] = null;

// Prepare environment.
auto envz = createEnv(env, !(config & Config.newEnv));

// Open the working directory.
// We use open in the parent and fchdir in the child
// so that most errors (directory doesn't exist, not a directory)
// can be propagated as exceptions before forking.
int workDirFD = 0;
scope(exit) if (workDirFD > 0) close(workDirFD);
if (workDir)
{
    import core.sys.posix.fcntl;
    workDirFD = open(toStringz(workDir), O_RDONLY);
    if (workDirFD < 0)
        throw ProcessException.newFromErrno("Failed to open working directory");
    stat_t s;
    if (fstat(workDirFD, &s) < 0)
        throw ProcessException.newFromErrno("Failed to stat working directory");
    if (!S_ISDIR(s.st_mode))
        throw new ProcessException("Not a directory: " ~ cast(string)workDir);
}

// Get the file descriptors of the streams.
// These could potentially be invalid, but that is OK. If so, later calls
// to dup2() and close() will just silently fail without causing any harm.
auto stdinFD = core.stdc.stdio_FILENO(stdin.getFP());
auto stdoutFD = core.stdc.stdio_FILENO(stdout.getFP());
auto stderrFD = core.stdc.stdio_FILENO(stderr.getFP());

auto id = fork();

```

```

if (id < 0)
    throw ProcessException.newFromErrno("Failed to spawn new process");
if (id == 0)
{
    // Child process

    // Set the working directory.
    if (workDirFD)
    {
        if (fchdir(workDirFD) < 0)
        {
            // Fail. It is dangerous to run a program
            // in an unexpected working directory.
            core.sys.posix.stdio.perror("spawnProcess(): " ~
            "Failed to set working directory");
            core.sys.posix.unistd._exit(1);
            assert(0);
        }
        close(workDirFD);
    }

    // Redirect streams and close the old file descriptors.
    // In the case that stderr is redirected to stdout, we need
    // to backup the file descriptor since stdout may be redirected
    // as well.
    if (stderrFD == STDOUT_FILENO) stderrFD = dup(stderrFD);
    dup2(stdinFD, STDIN_FILENO);
    dup2(stdoutFD, STDOUT_FILENO);
    dup2(stderrFD, STDERR_FILENO);

    // Ensure that the standard streams aren't closed on execute, and
    // optionally close all other file descriptors.
    setCLOEXEC(STDIN_FILENO, false);
    setCLOEXEC(STDOUT_FILENO, false);
    setCLOEXEC(STDERR_FILENO, false);
    if (!(config & Config.inheritFDs))
    {
        import core.sys.posix.sys.resource;
        rlimit r;
        getrlimit(RLIMIT_NOFILE, &r);
        foreach (i; 3 .. cast(int) r.rlim_cur) close(i);
    }

    // Close the old file descriptors, unless they are
    // either of the standard streams.
    if (stdinFD > STDERR_FILENO) close(stdinFD);
    if (stdoutFD > STDERR_FILENO) close(stdoutFD);
    if (stderrFD > STDERR_FILENO) close(stderrFD);

    // Execute program.
    core.sys.posix.unistd.execve(argz[0], argz.ptr, envz);

    // If execution fails, exit as quickly as possible.

```

```

core.sys.posix.stdio.perror("spawnProcess(): Failed to execute program");
core.sys.posix.unistd._exit(1);
assert (0);
}
else
{
    // Parent process: Close streams and return.
    if (stdinFD > STDERR_FILENO && !(config & Config.retainStdin))
        stdin.close();
    if (stdoutFD > STDERR_FILENO && !(config & Config.retainStdout))
        stdout.close();
    if (stderrFD > STDERR_FILENO && !(config & Config.retainStderr))
        stderr.close();
    return new Pid(id);
}
}

```

DekoBegginer - October 27, 2014, 6:00 am

Okay, so I've started coding in Java and for now I am at the very beginning just working with 1 class and Strings, Ints doubles etc. Can you guys explain to me how to implement more than 1 class in a program which will be inheriting from the first class or something ?

F.e I have a main class CComputers and I want two extra classes Laptops Desktops ... Any idea ?

'Snorlax - October 27, 2014, 6:04 am

(Oct 27, 2014 06:00 AM)DekoBegginer Wrote: [\[CITE\]](#) Okay, so I've started coding in Java and for now I am at the very beginning just working with 1 class and Strings, Ints doubles etc. Can you guys explain to me how to implement more than 1 class in a program which will be inheriting from the first class or something ?

F.e I have a main class CComputers and I want two extra classes Laptops Desktops ... Any idea ? I am new at Java as well, but I wouldn't create a specific class for each PC. I would create a class called computers, then put laptops and desktops in as objects.

```
public class Computers { ... }
```

Then create a new class file within that package called Desktop, then do something like:

```
public Desktop(xxx, yyy, zzz) { ... }
```

Do the same for Laptops:

```
public Laptop(xxx, yyy, zzz) { ... }
```

Then associate them etc. what you need to do. That's how I would do it, but I've only coded Java for a little under 2 months.

DekoBegginer - October 27, 2014, 6:10 am

(Oct 27, 2014 06:04 AM)Snorlax Wrote: [\[CITE\]](#) I am new at Java as well, but I wouldn't create a specific class for each PC. I would create a class called computers, then put laptops and desktops in as objects.

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Then create a new class file within that package called Desktop, then do something like:

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Do the same for Laptops:

```
public Laptop(xxx, yyy, zzz) { ... }
```

Then associate them etc. what you need to do. That's how I would do it, but I've only coded Java for a little under 2 months.

I am a moron :) Thanks. Yes, I meant that :)

Thanks mate :) will try to make a simple program and will paste it here if I succeed

'Snorlax - October 27, 2014, 6:12 am

(Oct 27, 2014 06:10 AM)DekoBegginer Wrote: [\[CITE\]](#) I am a moron :) Thanks. Yes, I meant that :)

Thanks mate :) will try to make a simple program and will paste it here if I succeed

No morons or stupid questions here. We're here to help!

Obviously you would then create your new PCs:

```
Desktop desktop1 = new Desktop(xxx, yyy, zzz);
```

```
Laptop laptop1 = new Laptop.....;
```

I think you get the point.

annikk.exe - October 27, 2014, 7:14 am

Here's a question that has me totally stumped.

At HackForums, we can hack the pentagon and decypher AES-256 and all sorts of things, but one task seems to be out of reach, of anyone...

Here's the mighty task that has bested dozens of technical experts:

Make a "beep" sound from the PC Speaker

Lol. Yeah. Sounds easy, right?

Well, it's not. :<

Note that it MUST be the PC Speaker - modern Windows defaults to beeping out of the audio card. I need this for an application that will run on a computer that does not have an audio device.

If someone can guide me how to do this, I would be an eternally grateful and very happy cat :>

'Snorlax - October 27, 2014, 7:24 am

(Oct 27, 2014 07:14 AM)annikk.exe Wrote: [\[CITE\]](#) Here's a question that has me totally stumped.

At HackForums, we can hack the pentagon and decypher AES-256 and all sorts of things, but one task seems to be out of reach, of anyone...

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Lol. Yeah. Sounds easy, right?

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Note that it MUST be the PC Speaker - modern Windows defaults to beeping out of the audio card. I need this for an application that will run on a computer that does not have an audio device.

If someone can guide me how to do this, I would be an eternally grateful and very happy cat :>
If you mean the motherboard speaker, you can look into the coding language AutoIT:

<https://www.autoitscript.com/autoit3/docs/functions/Beep.htm>

Code Beep ([Frequency [, Duration]])

Example:

Code Beep(500, 1000)

Try that out. You can download AutoIT and simply compile it as an executable afterwards. Neat scripting language.

I can't test it myself as I have no motherboard speaker hooked up.

annikk.exe - October 27, 2014, 7:29 am

I am testing it now, although I don't hold out much hope as it probably just calls beep.sys in C:\Windows\System32\Drivers\ like everything else does.

Thanks for the response though!

Edit - confirmed. It sounds through the audio device, not the PC Speaker.

Edit again - tried on the target machine now too. The target machine does not have an audio card, but definitely has a PC Speaker because I hear it beep when the machine POSTs.

'Snorlax - October 27, 2014, 7:39 am

(Oct 27, 2014 07:29 AM)annikk.exe Wrote: [\[CITE\]](#) I am testing it now, although I don't hold out much hope as it probably just calls beep.sys in C:\Windows\System32\Drivers\ like everything else does.

Thanks for the response though!

You can even do this, I think:

Code echo -en "\007"

Just open CMD and paste that in. See if it works!

annikk.exe - October 27, 2014, 7:41 am

It seems to interpret that as a literal string of text.

The easiest way to make a beep via the command prompt is CTRL+G, then enter. That makes a beep.

Unfortunately, it's via the audio card, not the PC Speaker.

I also prepared this batch/jscript that will produce a beep in this way, but of course it goes via the Audio device, not the PC Speaker.

Code @echo off

echo WScript.Echo("\x07");>%temp%\beep.tmp

for /f "delims=" %%t in ('cscript /e:jscript /nologo "%temp%\beep.tmp"') do (set beep=%%t)

echo.%beep%

exit /b

I would assume that the solution will involve replacing beep.sys somehow.

'Snorlax - October 27, 2014, 7:43 am

(Oct 27, 2014 07:41 AM)annikk.exe Wrote: [\[CITE\]](#) The easiest way is actually to open a command prompt, then type CTRL+G, then hit enter. That also makes a beep.

Unfortunately, it's via the audio card, not the PC Speaker.

I would assume that the solution will involve replacing beep.sys somehow.

I would love to help you out with this, but unfortunately I don't have the speaker hooked up to my

motherboard.

annikk.exe - October 27, 2014, 7:49 am

It's oki. Thanks for your input anyway, it's much appreciated. :>

Purrhaps someone else can halp a cat to [do this? :>](#)

Shakira - October 27, 2014, 8:09 am

Hey, i was thinking about starting to code, and i was wondering what language to start with? I'm planning on making simple tools(tools you can use for hacking), and then maybe start on bigger things.

Thank you :)

SIM-2015410 - October 27, 2014, 8:31 pm

(Oct 27, 2014 08:09 AM)Swag• Wrote: [\[CITE\]](#) Hey, i was thinking about starting to code, and i was wondering what language to start with? I'm planning on making simple tools(tools you can use for hacking), and then maybe start on bigger things.

Thank you :)

I would probably suggest python for you. Many exploits are written in python, and it is a reasonably easy language for beginners to start with. If you want more of a challenge after that, learn c or c++ which are good languages for writing native viruses, etc

Cakkz97 - October 29, 2014, 2:29 am

Nic e thread dude, i love people like you who are helping other :)

Trisomy 21 - October 29, 2014, 3:40 am

(Oct 27, 2014 08:09 AM)Swag• Wrote: [\[CITE\]](#) I'm planning on making simple tools(tools you can use for hacking)

That is contradicting, you will be making simple programs, but not anything useful in terms of hacking for a long long long time. It would help you to just get that idea out of your head and just start coding to learn.

Tooth - October 30, 2014, 4:02 am

Well, I really want to start to code but I don't know which language, Can you tell me which languages are the easiest in your opinion to start with as a amateur ?

Thanks

- Tupac

Mouse? - October 30, 2014, 7:33 am

Python, C#, VB, Java... In college they start you off with either C++ or Java in this day and age. Either way, you're going to be reading books. Large books. And if you don't read and practice and actually try to comprehend instead of rushing through it thinking that programming is something you can speed through, you will suck at it. And for that, it doesn't matter what language.

-zERaiT - October 31, 2014, 12:26 am

(Oct 30, 2014 04:02 AM)Tupac™ Wrote: [\[CITE\]](#) Well, I really want to start to code but I don't know which language, Can you tell me which languages are the easiest in your opinion to start with as a amateur ?

Thanks

- Tupac

I'd suggest you to learn Python.

Python is a relative easy programming language to learn and is made to be easy to read.

You'll be learning the mechanics of programming so it'll be easier to understand your next programming language once done with Python.

If you've any other questions, feel free to ask.

OGxPRED - November 1, 2014, 7:11 am

Ok, To start off I am not a noob at coding. I am in the midst of learning java, and I understand the .net framework. I would really like to get into coding webpage applications. I believe that javascript would be most useful for that. Am I correct?

Thanks!

'Snorlax - November 1, 2014, 7:14 am

(Nov 1, 2014 07:11 AM)OGxPRED Wrote: [\[CITE\]](#) Ok, To start off I am not a noob at coding. I am in the midst of learning java, and I understand the .net framework. I would really like to get into coding webpage applications. I believe that javascript would be most useful for that. Am I correct?

Thanks!

If you want to make websites, you need to look into HTML. HTML is a markup language used to show that's on the website, basically.

To style the website, you need to use CSS.

To make interactions, functions, etc. you need to use Javascript.

To make backend stuff like databases, you can look into PHP (that's what I would recommend).

Feel free to ask further questions. I am a web developer :)

EnhancedMobi - November 2, 2014, 1:27 am

What's the best website I can use to learn c#? Video tutorials if possible :). Also if I'm trying to learn app development in c# should I just start learning that or just learn mainly c# then get more into app development later on my c# journey? Try!

'Palladium - November 2, 2014, 1:32 am

Money, you should mainly learn C# then get into app development, i recommended you watch [Brackey's](#) (click "Brackey's") YouTube tutorials.

EnhancedMobi - November 2, 2014, 1:35 am

(Nov 2, 2014 01:32 AM)HacksBro Wrote: [\[CITE\]](#) Money, you should mainly learn C# then get into app development, i recommended you watch [Brackey's](#) (click "Brackey's") YouTube tutorials.

Hmhm he's got 5 videos. lolz hmhmhm

:/

beta69 - November 2, 2014, 1:24 am

(Nov 2, 2014 01:35 AM)Mon?y Wrote: [\[CITE\]](#) Hmhm he's got 5 videos. lolz hmhmhm

:/

You could also check the C# section. There is tutorials there.

<https://hackforums.net/showthread.php?tid=2962380>

DekoBegginer - November 3, 2014, 1:15 am

Okay, so I need help/an idea how to enter an array of "Countries" for example and after all are entered, I manually enter population, size of country, GDP etc.

Now the 2nd part I know :) but I have literally no idea how to make the first one other than with a "for" cycle to enter names while the array is not full?

All ideas are welcome (#Java)

TheJ?Ker - November 3, 2014, 1:23 am

Hey , i have one problem , i know a source code which i believe is coded in C# and i want to create the program from the source but whenever i paste the source and trying to build the solution i receive some errors which i can't fix.. Can you help me out and tell me what can i do. If you want more info tell me.

'Snorlax - November 3, 2014, 1:25 am

(Nov 3, 2014 02:15 AM)DekoBegginer Wrote: [\[CITE\]](#) Okay, so I need help/an idea how to enter an array of "Countries" for example and after all are entered, I manually enter population, size of country, GDP etc.

Now the 2nd part I know :) but I have literally no idea how to make the first one other than with a "for" cycle to enter names while the array is not full?

All ideas are welcome (#Java)

How much have you looked into service, storage, and GUI before?

(Nov 3, 2014 02:23 AM)?res Wrote: [\[CITE\]](#) Hey , i have one problem , i know a source code which i believe is coded in C# and i want to create the program from the source but whenever i paste the source and trying to build the solution i receive some errors which i can't fix.. Can you help me out and tell me what can i do. If you want more info tell me.

You need to paste the errors and code here if you want us to help.

Pastebin if it's a lot of code, otherwise just paste them into [code]PASTE HERE[/code] (under 10 lines)

DekoBegginer - November 3, 2014, 1:28 am

(Nov 3, 2014 02:25 AM)Snorlax Wrote: [\[CITE\]](#) How much have you looked into service, storage, and GUI before?

You need to paste the errors and code here if you want us to help.

Pastebin if it's a lot of code, otherwise just paste them into [code]PASTE HERE[/code] (under 10 lines)

Not much to be honest :(:(:(:(

'Snorlax - November 3, 2014, 1:28 am

(Nov 3, 2014 02:28 AM)DekoBegginer Wrote: [\[CITE\]](#) Not much to be honest :(:(:(:(How are you currently adding stuff to the arrays and so on?

TheJ?Ker - November 3, 2014, 1:32 am

Spoiler ([Click to View](#))

This is the error i receive.

'Snorlax - November 3, 2014, 1:38 am

(Nov 3, 2014 02:32 AM)?res Wrote: [\[CITE\]](#) Spoiler ([Click to View](#))

This is the error i receive.
Try to move all the "using"s to the top of the file.

TheJ?Ker - November 3, 2014, 1:41 am

Now i receive this Spoiler ([Click to View](#)) but the old erros are away!!

'Snorlax - November 3, 2014, 1:43 am

(Nov 3, 2014 02:41 AM)?res Wrote: [\[CITE\]](#) Now i receive this Spoiler ([Click to View](#)) but the old erros are away!!

I've never coded in .NET, but you need the "package" called newtonsoft.

Unfortunately I don't know how to "import" the "package", but you can download it here:

<http://james.newtonking.com/json>

TheJ?Ker - November 3, 2014, 1:46 am

(Nov 3, 2014 02:43 AM)Snorlax Wrote: [\[CITE\]](#) I've never coded in .NET, but you need the "package" called newtonsoft.

Unfortunately I don't know how to "import" the "package", but you can download it here:

<http://james.newtonking.com/json> Thank you for everything Snorlax! ?

DekoBegginer - November 3, 2014, 1:47 am

(Nov 3, 2014 02:28 AM)Snorlax Wrote: [\[CITE\]](#) How are you currently adding stuff to the arrays and so on?

I enter them manually with the Scanner option if that is what you were asking.

'Snorlax - November 3, 2014, 1:53 am

(Nov 3, 2014 02:47 AM)DekoBegginer Wrote: [\[CITE\]](#) I enter them manually with the Scanner option if that is what you were asking.

I'm new to Java as well, but what I would do is create an object for each country. Then you can add new stuff to the countries.

Country US = new Country.....

Then you can do US.add() to add your stuff.

DekoBegginer - November 3, 2014, 2:42 am

(Nov 3, 2014 02:53 AM)Snorlax Wrote: [\[CITE\]](#) I'm new to Java as well, but what I would do is create an object for each country. Then you can add new stuff to the countries.

Country US = new Country.....

Then you can do US.add() to add your stuff.

Well what I basically want to do is to make a class named Country where I only put an Array of let's say [5] elements that will be the names of the country, population, gdp and size and another class Continent from where I would read the names, population, gdp and size

now I get stuck when I should create an object of the class Country with the "Array" :s and My brain dies :@

'Snorlax - November 3, 2014, 3:00 am

(Nov 3, 2014 03:42 AM)DekoBegginer Wrote: [\[CITE\]](#) Well what I basically want to do is to make a class named Country where I only put an Array of let's say [5] elements that will be the names of the country, population, gdp and size and another class Continent from where I would read the names, population, gdp and size

now I get stuck when I should create an object of the class Country with the "Array" :s and My brain dies :@

Go away from arrays and look into objects instead.

DekoBegginer - November 3, 2014, 6:10 am

(Nov 3, 2014 04:00 AM)Snorlax Wrote: [\[CITE\]](#) Go away from arrays and look into objects instead. Hm, isn't it good to work with arrays or am I getting something wrong :O?

'Snorlax - November 3, 2014, 6:15 am

(Nov 3, 2014 07:10 AM)DekoBegginer Wrote: [\[CITE\]](#) Hm, isn't it good to work with arrays or am I getting something wrong :O?

Arrays are good for lists. For instance, it's good to list all countries, like you did! But when you want to add "properties" to something in the list, you need to either expand into objects, multi-dimensional arrays, or even something further.

When you make an object and add population, you can make a getter (getter/setter gets and sets stuff to the object) to get the population. Something like this:

```
Code public int getPopulation() {  
    return population;  
}
```

Then you can set the population:

```
Code public void setPopulation(Country country, int population) {  
    this.population = population;  
}
```

Errhh something like that. I'm very new to object oriented programming (and Java), so it's something like that.

Let's hope someone can reply to this with a better answer (and example).

Vegas - November 3, 2014, 10:53 am

I have a rather classic assignment once again. This time I'm comparing Arrays for matching lottery numbers! ?

I have to utilize srand() for the 5 lottery numbers, populate an array with them, compare that array with another that is populated by user submitted numbers, and print the elements of both arrays, how many are matching, as well as a 'Congratulations' message in the event of all numbers matching.

What I'm having an issue with:

How do I generate just enough srand numbers for the array, and populate it with them? I understand using the modulus operator for the range but not how I'll be getting the values from srand into an array.

Additionally, none of the random numbers populating the array can be the same as any before it! This is stumping me. Most of the program is laid out but I can't get past these things.

For reference, this might clear up my project so far;

```
Code #include <stdio.h>  
#include <stdlib.h>  
#include <time.h>  
#define ISIZE 5
```

```

int lottery(int winningDigits[], int player[])
int display(int winningDigits[], int player[])
int main(void)
{
    int winningDigits[ISIZE] /* Array of winning lottery numbers */
    int player[ISIZE] /* Array of user-submitted lottery numbers */
    int match = 0; /* Amount of matching numbers */
    srand(time(NULL));
    match = lottery(winningDigits[], player[]);
    display(winningDigits[], player[]);
}

int lottery(winningDigits[], player[])
{
    int index = 0;
    int match = 0;
    printf("Please enter your 5 lottery integers.")
    scanf("%d, %d, %d, %d, %d", player[0], player[1], player[2], player[3], player[4])
    while (index <= ISIZE)
    {
        if (winningDigits[index] != player[index])
            check++;
        else
            match = match + 1;
    }
    return match;
}

int display(winningDigits[], player[], match)
{
    printf("Your numbers: %d, %d, %d, %d, %d,\n", player[0], player[1], player[2], player[3],
player[4]);
    printf("Winning numbers: %d, %d, %d, %d, %d,\n", winningDigits[0], winningDigits[1],
winningDigits[2], winningDigits[3], winningDigits[4]);
    if (match == 5)
    {
        printf("Congratulations! You won the lottery!");
    }
    else
    {
        printf("You had %d matching numbers!", match);
    }
}

```

krazedkat - November 3, 2014, 10:58 am

(Nov 3, 2014 11:53 AM)Vegas Wrote: [CITE](#) I have a rather classic assignment once again. This time I'm comparing Arrays for matching lottery numbers! ?

.

.If you want to populate an array, you're going to want to use something in this form:

```

Code for(int i = 0; i < SIZE; i++){
    arr[i] = a random number;

```

}

Vegas - November 3, 2014, 11:04 am

(Nov 3, 2014 11:58 AM)krazedkat Wrote: [\[CITE\]](#) If you want to populate an array, you're going to want to use something in this form:

```
Code for(int i = 0; i < SIZE; i++){  
    arr[i] = a random number;  
}
```

Thank you! I'm not so much hung up on getting numbers into each index though, more so how to get them from srand in a state where I can just use them. It's a lack of understanding for srand that is causing my issue with it.

krazedkat - November 3, 2014, 6:29 pm

(Nov 3, 2014 12:04 PM)Vegas Wrote: [\[CITE\]](#) Thank you! I'm not so much hung up on getting numbers into each index though, more so how to get them from srand in a state where I can just use them. It's a lack of understanding for srand that is causing my issue with it. The function srand() is used to seed the random number generator. You do this because "RNG" is not truly random, it's pseudo-random. So before using the function rand() to generate a random number, you must seed the RNG by doing this:

Code srand(time(NULL)); Because the seed is based on time, a constantly changing thing, it's a random-like seed based on when the function call happens. After this, you should be able to use rand() with modulo as you said you know how to do.

DekoBegginer - November 4, 2014, 4:38 am

1 question ->

When is a guy ready to start working with certain language's "Frameworks" ?

:S I am still struggling with the Classes and Objects but I am moving forward slowly!

?ord Frieza - November 4, 2014, 3:03 pm

Yo can anyone make a sneaker bot plug-in for chrome?

'Snorlax - November 4, 2014, 3:27 pm

(Nov 4, 2014 04:03 PM)?ord Frieza Wrote: [\[CITE\]](#) Yo can anyone make a sneaker bot plug-in for chrome?

This is a help desk where we help with your problems.

?ord Frieza - November 4, 2014, 6:35 pm

(Nov 4, 2014 04:27 PM)Snorlax Wrote: [\[CITE\]](#) This is a help desk where we help with your problems. I need help finding a sneaker bot and you help me?

Aceman - November 5, 2014, 11:56 am

Thanks to the Specialists members who to help to make this help desk what it is. ?

MrOrang - November 5, 2014, 12:23 pm

(Nov 4, 2014 05:38 AM)DekoBegginer Wrote: [\[CITE\]](#) 1 question ->

When is a guy ready to start working with certain language's "Frameworks" ?

:S I am still struggling with the Classes and Objects but I am moving forward slowly!

If you mean a simple library/framework that for example does some networking for you you can already start with it after you got a basic understanding of the language. However if you want to use

for example web services using hibernate, spring, jsp and tomcat you would have to be a professional Java developer before even attempting such things as it requires a lot of skill.

TL;DR: Depends what skill is required for the framework/library.

Plain - November 5, 2014, 2:47 pm

What would you say is the most easy programming language to learn, I really wanna code but I want something easy to start.

Immortal - November 5, 2014, 2:47 pm

sounds like I would fit perfectly in the group. check me out and get back to me please.

SIM-2015410 - November 5, 2014, 4:51 pm

(Nov 5, 2014 03:47 PM)Immortal Wrote: [\[CITE\]](#) sounds like I would fit perfectly in the group. check me out and get back to me please.

Sorry, this is not a recruitment thread. If you wish to apply for the Specialists, please post an application in [Specialists | Official Group | General Recruitment | Open For All](#)

(Nov 5, 2014 03:47 PM)Plain Wrote: [\[CITE\]](#) What would you say is the most easy programming language to learn, I really wanna code but I want something easy to start.

I suggest Visual Basic .NET or Python. Both are good, popular and flexible coding languages. Visual basic is the language I learned when I started coding, but Python might be a better for you. It is really up to your personal preference. Once you have learned a language, you can usually learn others quite easily by carrying over your knowledge.

MrOrang - November 6, 2014, 7:30 am

(Nov 5, 2014 05:51 PM)?eshCollider Wrote: [\[CITE\]](#) I suggest Visual Basic .NET or Python. Both are good, popular and flexible coding languages. Visual basic is the language I learned when I started coding, but Python might be a better for you. It is really up to your personal preference. Once you have learned a language, you can usually learn others quite easily by carrying over your knowledge. I would learn Python. Java is also a great choice as it's pretty easy and is quite popular.

DekoBegginer - November 7, 2014, 2:28 am

Class 1 where I only initialize the variables.

```
Code public class Country
```

```
{
int naselenie;
float povrsina;
```

```
String[] drzavi = new String[3];
```

```
public Country(String[] drzavi)
{
```

```
}
public float Gus()
{
float gustina = naselenie/povrsina;
return gustina;
}
```

```
public static void main(String[] args)
{
// TODO Auto-generated method stub
```

```

    }

}
Class 2 where I do everything else

Code import java.util.Scanner;

public class Kontinent
{
    public static void main(String[] args)
    {
        String[] drzavi = new String[3];
        Country Zemja = new Country(drzavi);

```

```

        for(int i=0; i<Zemja.drzavi.length; i++)
        {
            System.out.print("Vnesete Ime na Drzava :");
            Scanner a = new Scanner(System.in);
            Zemja.drzavi[i] = a.nextLine();

            System.out.print("Vnesete broj na ziteli ");
            Scanner b = new Scanner(System.in);
            Zemja.naselenie = b.nextInt();

            System.out.print("Vnesete povrsina na zemjata ");
            Scanner c = new Scanner (System.in);
            Zemja.povrsina = c.nextFloat();

        }
        for(int i=0; i<Zemja.drzavi.length; i++)
        {
            System.out.print(Zemja.drzavi[i] + "\n");
            System.out.print(Zemja.naselenie + "\n");
            System.out.print(Zemja.povrsina + "\n");
            System.out.print(Zemja.Gus() + "\n");
        }
    }
}

```

Well I finally did what I wanted to do. However, I would like to hear opinions whether the code is alright or it can be simplified.

F.e I have 2 for loops while I am sure that I can get the same in 1 for loop ...

Thanks

Edit: I forgot to explain. I want to have an array of names of Countries, their population and size and another extra function (density I think is the correct word) that will return population/size My idea was to only initialize everything in the 1st class and to do everything else in the 2nd class Which I succeeded to achieve.

However, all advises are welcome

MrOrang - November 7, 2014, 3:44 am

(Nov 7, 2014 03:28 AM)DekoBegginer Wrote: [\[CITE\]](#) Class 1 where I only initialize the variables.

Code public class Country

```
{
int naselenie;
float povrsina;

String[] drzavi = new String[3];

public Country(String[] drzavi)
{

}
public float Gus()
{
float gustina = naselenie/povrsina;
return gustina;
}

    public static void main(String[] args)
    {
        // TODO Auto-generated method stub

    }

}
```

Class 2 where I do everything else

Code import java.util.Scanner;

```
public class Kontinent
{

    public static void main(String[] args)
    {
        String[] drzavi = new String[3];
        Country Zemja = new Country(drzavi);

        for(int i=0; i<Zemja.drzavi.length; i++)
        {
            System.out.print("Vnesete Ime na Drzava :");
            Scanner a = new Scanner(System.in);
            Zemja.drzavi[i] = a.nextLine();

            System.out.print("Vnesete broj na ziteli ");
            Scanner b = new Scanner(System.in);
            Zemja.naselenie = b.nextInt();

            System.out.print("Vnesete povrsina na zemjata ");
            Scanner c = new Scanner (System.in);
            Zemja.povrsina = c.nextFloat();

        }

    }
```

```

for(int i=0; i<Zemja.drzavi.length; i++)
{
    System.out.print(Zemja.drzavi[i] + "\n");
    System.out.print(Zemja.naselenie + "\n");
    System.out.print(Zemja.povrsina + "\n");
    System.out.print(Zemja.Gus() + "\n");
}
}
}

```

Well I finally did what I wanted to do. However, I would like to hear opinions whether the code is alright or it can be simplified.

F.e I have 2 for loops while I am sure that I can get the same in 1 for loop ...

Thanks

Edit: I forgot to explain. I want to have an array of names of Countries, their population and size and another extra function (density I think is the correct word) that will return population/size My idea was to only initialize everything in the 1st class and to do everything else in the 2nd class Which I succeeded to achieve.

However, all advises are welcome

Lookup the Java coding conventions ?

Also why do you have a main method in country that does nothing?

I'll check out your entire code when I have time.

DekoBegginer - November 7, 2014, 3:52 am

(Nov 7, 2014 04:44 AM)?Looka Wrote: [\[CITE\]](#) Lookup the Java coding conventions ?

Also why do you have a main method in country that does nothing?

I'll check out your entire code when I have time.

I just created the main method when I created the class and I forgot to erase it :) I always enable the main method checkbox in case I need to use it afterwards (for example if I decide to expand the code)

Java coding conventions :)? hmpz gonna check it out now

Lolass_Kickr - November 7, 2014, 10:31 am

Just a general question out of curocity. How did you guy(s) begin coding? (reading by yourself, schooling, etc.)

MrOrang - November 7, 2014, 10:48 am

(Nov 7, 2014 11:31 AM)Lolass_Kickr Wrote: [\[CITE\]](#) Just a general question out of curocity. How did you guy(s) begin coding? (reading by yourself, schooling, etc.)

I started with Minecraft modding without any knowledge. I began just replacing strings and after time passed I learned more and more. Then I began making other programs and was looking up videos. Now after 4 years I have quite a lot of knowledge about the language.

SIM-2015410 - November 7, 2014, 1:37 pm

(Nov 7, 2014 11:31 AM)Lolass_Kickr Wrote: [\[CITE\]](#) Just a general question out of curocity. How did you guy(s) begin coding? (reading by yourself, schooling, etc.)

I learnt with Visual Basic, I read a book about it and started coding little things like games, a chatroom, etc.

From there, I just researched and learn about anything I didn't know how to do, or anything that

seemed interesting

sonic2876 - November 11, 2014, 3:30 am

Hey, I wanted to learn Assembly, but I can't find many resources on it. Also are they different versions of Assembly or something, because there's like NASM, YASM, MASM etc. What's the differences between them, and which would be best to learn?

Gozyy - November 11, 2014, 5:57 am

I wanna make something like this:

a personal web music player for a specific couple artists. Idk if that's considered cloud or what. Should I do that in javascript?

Anything else I should know?

SIM-2015410 - November 11, 2014, 11:03 am

(Nov 11, 2014 04:30 AM)sonic2876 Wrote: [\[CITE\]](#) Hey, I wanted to learn Assembly, but I can't find many resources on it. Also are they different versions of Assembly or something, because there's like NASM, YASM, MASM etc. What's the differences between them, and which would be best to learn?

Those that you list are assembly compilers. There are many assembly languages for different processors, such as x86. They all use different instruction sets, but once you learn one, the concepts are the same, you just need to change the instructions you use. Have a look at this x86 tutorial: <http://www.hep.wisc.edu/~pinghc/x86AssmTutorial.htm>

beta69 - November 12, 2014, 12:33 am

(Nov 11, 2014 04:30 AM)sonic2876 Wrote: [\[CITE\]](#) Hey, I wanted to learn Assembly, but I can't find many resources on it. Also are they different versions of Assembly or something, because there's like NASM, YASM, MASM etc. What's the differences between them, and which would be best to learn?

Well they're not raw asm, but rather their own simplified asm syntax, meaning they have their differences in the syntax, but they pretty much produce the same type of code and the asm concept is the exactly same for the all.

sonic2876 - November 12, 2014, 1:09 am

Thank you for the explanation, beta69 and ?eshCollider. And thank you for the link to the tutorial as well.

shreechetlur - November 12, 2014, 5:49 am

Woah man this is fucking AWESOME thanks!

DOSH - November 12, 2014, 6:40 am

Finally a group that contributes to HF! I love you guys for doing this!

I want to start coding but i need some tips and motivation.

What should i learn first?

How/Where should i learn it(Any links?)?

I'm still fairly young i have a long way to go but i want to pick up a few skills before the time comes!

I've taken some code academy courses but i'm not a fan of them.

beta69 - November 12, 2014, 7:12 am

(Nov 12, 2014 07:40 AM)Force Wrote: [\[CITE\]](#) Finally a group that contributes to HF! I love you guys for doing this!

I want to start coding but i need some tips and motivation.
What should i learn first?
How/Where should i learn it(Any links?)?

I'm still fairly young i have a long way to go but i want to pick up a few skills before the time comes!

I've taken some code academy courses but i'm not a fan of them.
What kind of area are you interested in? Web, desktop apps, games?

DOSH - November 12, 2014, 7:21 am

(Nov 12, 2014 08:12 AM)beta69 Wrote: [\[CITE\]](#) What kind of area are you interested in? Web, desktop apps, games?

I feel like starting with desktop apps.
Is anyone going to help me out? :?
Its been like four hours

beta69 - November 12, 2014, 11:29 am

(Nov 12, 2014 08:21 AM)Force Wrote: [\[CITE\]](#) I feel like starting with desktop apps.

Is anyone going to help me out? :?
Its been like four hours

Start out with C#, but do Console Applications first, until you got the basics and know the .NET Framework pretty well.

Then you could move onto D (View the Specialists D tutorial.)
You could also start with the D when you got the basics of C#, since I didn't focus that much on the tutorial being for totally new people, but you could try if you want.
<https://hackforums.net/showthread.php?tid=4487480>

Getting into GUI programming might be easier if you start out with C# and then you could take a look at my WAID source for D, which is a Windows Application wrapper for D.

When you somehow can write your own Windows Application, then I could introduce you to my GUI library which wraps around dsfml and can be used for cross platform GUI's on Windows, Linux & OSX. The library can be used for game programming too and can be mixed easily with the GUI implementation. It's implemented similar to the way .NET handles Windows Applications so you should be able to actually use it easily once you grasp the basics of D, but just hit me up whenever.

DOSH - November 12, 2014, 11:46 am

(Nov 12, 2014 12:29 PM)beta69 Wrote: [\[CITE\]](#) Start out with C#, but do Console Applications first, until you got the basics and know the .NET Framework pretty well.

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You could also start with the D when you got the basics of C#, since I didn't focus that much on the tutorial being for totally new people, but you could try if you want.
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should be able to actually use it easily once you grasp the basics of D, but just hit me up whenever.
Thanks

I was thinking of starting with C# but i dont now where to learn it

beta69 - November 12, 2014, 1:27 pm

(Nov 12, 2014 12:46 PM)Force Wrote: [\[CITE\]](#) Thanks

I was thinking of starting with C# but i dont now where to learn it

There is a C# section which has a big tutorial.

SoldierX - November 12, 2014, 7:12 pm

I have been doing C and C++ since last 2 and a Half years. I am looking for practice questions on OOPS in a whole so that I can make my concepts stronger and efficient.

A help from here would be appreciated. Basically I need mock up practice questions for OOPS and with answers if possible.

beta69 - November 13, 2014, 1:47 am

(Nov 12, 2014 08:12 PM)SoldierX Wrote: [\[CITE\]](#) I have been doing C and C++ since last 2 and a Half years. I am looking for practice questions on OOPS in a whole so that I can make my concepts stronger and efficient.

A help from here would be appreciated. Basically I need mock up practice questions for OOPS and with answers if possible.

What do you exactly mean? Like.. You want to practice Object Oriented Programming with focus on actual usage of it?

SoldierX - November 13, 2014, 2:19 am

(Nov 13, 2014 02:47 AM)beta69 Wrote: [\[CITE\]](#) What do you exactly mean? Like.. You want to practice Object Oriented Programming with focus on actual usage of it?Yes. I want to practice its implementation in different scenarios so that I understand how to link classes, how to access them and other complex things.

beta69 - November 13, 2014, 2:51 am

(Nov 13, 2014 03:19 AM)SoldierX Wrote: [\[CITE\]](#) Yes. I want to practice its implementation in different scenarios so that I understand how to link classes, how to access them and other complex things.

Well you could try writing a game. Games consists of alot of concepts and one of the major concepts is OOP.

Other than that you could try writing some business application which handles employees as that could consist of some OOP too.

Or maybe a Zoo management application which manages a zoo and its animals.

SoldierX - November 13, 2014, 2:53 am

(Nov 13, 2014 03:51 AM)beta69 Wrote: [\[CITE\]](#) Well you could try writing a game. Games consists of alot of concepts and one of the major concepts is OOP.

Other than that you could try writing some business application which handles employees as that could consist of some OOP too.

Or maybe a Zoo management application which manages a zoo and its animals.OKay , thanks for the help.

I will try working over this once I get rid of my exams. ?

daaeboss - November 14, 2014, 6:43 am

it helps me alot. thnkyou very much!

-zERaIT - November 18, 2014, 12:16 am

We're here to help people out with there problems related to programming.
Feel free to ask us anything guys.

MrOrang - November 20, 2014, 8:16 am

We're still here to help out!

Feel free to ask us anything regarding coding.

-zERaIT - November 21, 2014, 11:04 am

I'm currently available to help people out with their problems either message me or reply into the thread.

vACly - November 23, 2014, 12:03 pm

Hello, if you know how to LUA code please help me, I need a duck jump fix so when you Bhop (Bunny Hop) It dosent stop you if you can help me fix this thanks so much.

'Snorlax - November 27, 2014, 11:32 pm

I am no longer in this group (got kicked together with Mesh and ~Dec), so I will no longer be participating in this thread.

krozz - November 27, 2014, 11:45 pm

I have 2 questions for you java programmers

Say I were to create a game. A text based game about a wizard. Let's say he picks up an item called "unicorn horn" how would java save that? As a game save and as a saved item. Another question is why would I need public classes and private classes? I looked it up, but didn't get a clear enough answer anyone want to help me out? Feel free to leave a link to an article or documentation
If you didn't understand the question, I'll try to check back frequently to reply with a better explanation

Thanks ?

Immortal - November 27, 2014, 11:55 pm

(Nov 28, 2014 12:45 AM)krozz Wrote: [\[CITE\]](#) I have 2 questions for you java programmers

Say I were to create a game. A text based game about a wizard. Let's say he picks up an item called "unicorn horn" how would java save that? As a game save and as a saved item. Another question is why would I need public classes and private classes? I looked it up, but didn't get a clear enough answer anyone want to help me out? Feel free to leave a link to an article or documentation
If you didn't understand the question, I'll try to check back frequently to reply with a better explanation

Thanks ?answered, in the session of livestreaming Im doing with the user tmrw.

SIM-2015410 - November 28, 2014, 4:55 pm

Unfortunately, Bull has decided to change the groups approach. Over 2/3rds of the Specialists were kicked from the group, including the entire coding sector. Therefore this helpdesk is now being closed. Thanks to everyone who helped, and good luck to those we helped. It was good while it lasted.

SIM-2015410 - December 12, 2014, 1:21 pm

The coding help desk is now officially open. Feel free to ask questions here again.

-zERAI - December 12, 2014, 1:26 pm

We're back alive. Feel free to ask us anything guys, we're here to help.

MrOrang - December 13, 2014, 1:48 am

I'm available to help people out right now. I mainly specialize in Java.

goget - December 13, 2014, 10:18 am

@Ladax or @Looka, I'm trying to solve this data problem, I've simplified it to a lower level. I'm using Ruby, but anything can be used (Python, *C*, Java, PHP, Go, etc.). If you can't understand Ruby let me know and I'll convert it but it shouldn't make a difference.

I'm trying to manipulate this multidimensional Ruby hash:

```
Code mm = {
  0 => {
    0 => 'p1',
    1 => 'p2',
    2 => 'p3'
  },
  1 => {
    0 => 'idfp1',
    1 => 'idfp2',
    2 => 'idfp3'
  },
  2 => {
    0 => 'idfp12',
    1 => 'idfp22',
    2 => 'idfp32'
  }
}
```

And want to have this result:

```
Code org = {
  'p1' => {
    0 => 'idfp1',
    1 => 'idfp12'
  },
  'p2' => {
    0 => 'idfp2',
    1 => 'idfp22'
  },
  'p3' => {
    0 => 'idfp3',
    1 => 'idfp32'
  }
}
```

EnhancedMobi - December 13, 2014, 1:08 pm

<https://hackforums.net/showthread.php?tid=4583135>

thanks :)!

Fap_Trooper - December 13, 2014, 3:10 pm

"gem install rdiscount --platform=ruby" , when i try to run this in CMD running as admin, i cant on win 7 x64. It says SSL connect returned=1, unable to download from http : //rubygems . org How do i install it or run it? O_o

FractumSeraph - December 13, 2014, 8:32 pm

I know a little bit of Java, and I recently started looking at JavaScript. I know these are two different languages, but JavaScript is coming to me much easier because of my prior Java knowledge. My question is, should I stop learning JavaScript, and learn PHP instead, or finish JavaScript before starting PHP? Does the order matter? Is one more useful for someone like me who doesn't plan on doing web design? Thanks

Mr. Infamous - December 15, 2014, 3:59 am

(Dec 13, 2014 09:32 PM)Fallen Archangel Wrote: [\[CITE\]](#) I know a little bit of Java, and I recently started looking at JavaScript. I know these are two different languages, but JavaScript is coming to me much easier because of my prior Java knowledge.

My question is, should I stop learning JavaScript, and learn PHP instead, or finish JavaScript before starting PHP? Does the order matter? Is one more useful for someone like me who doesn't plan on doing web design? Thanks

If you're not planning to do anything with Web Design or Development, I suggest you stop learning PHP or Java and learn a new language like C or perhaps VB.NET. If anything, learn PHP and not javascript.

(Dec 13, 2014 04:10 PM)Fap_Trooper Wrote: [\[CITE\]](#) "gem install rdiscount --platform=ruby" , when i try to run this in CMD running as admin, i cant on win 7 x64. It says SSL connect returned=1, unable to download from http : //rubygems . org How do i install it or run it? O_o

This might be me, but shouldn't you be installing this on a Linux Machine?

apt-get install gem -y
yum install gem -y

Sakuto - December 15, 2014, 7:52 am

(Dec 13, 2014 04:10 PM)Fap_Trooper Wrote: [\[CITE\]](#) "gem install rdiscount --platform=ruby" , when i try to run this in CMD running as admin, i cant on win 7 x64. It says SSL connect returned=1, unable to download from http : //rubygems . org How do i install it or run it? O_o

Hey bro,

Here a fix : <https://gist.github.com/fnichol/867550>

Bruce Banner - December 15, 2014, 1:15 pm

Hi, I am trying to make a userscript that will alert me once a specific word is found on a page. I have the code to search and alert me working but I need the userscript code to run after everything on the page is done loading. From what I am seeing now, everything on the page loads except the ajax portion of the page which is in a continuous loop. I simply need the code to be ran after the ajax and everything else has loaded. Any ideas?

The code below is something I found on stack overflow when trying to google for a solution, please note it is not working.

```
Code window.addEventListener('load', function() {  
    // your code here  
}, false);Thanks
```

Fap_Trooper - December 16, 2014, 7:37 am

[/quote]

This might be me, but shouldn't you be installing this on a Linux Machine?

apt-get install gem -y

yum install gem -y

[/quote]

yeah, but i am trying to install it on windows, thats why so much problems installing. Linux, yes,i could proly install easily perhaps.

(Dec 15, 2014 08:52 AM)Sakuto Wrote: [\[CITE\]](#) Hey bro,

Here a fix : <https://gist.github.com/fnichol/867550>

hey man, thanks! But the links are dead now, i mean that thread on the site is old ,the DI links and all for it are gone. Its just rather quite difficult to install ruby on windows, all the rails,rubyracer and v8.dll's etc.

SIM-2015410 - December 16, 2014, 1:42 pm

(Dec 13, 2014 11:18 AM)goget Wrote: [\[CITE\]](#) -snip-

I'm afraid I don't understand exactly what you are asking. Perhaps you could post some code, or explain what your problem is?

Sorry I haven't been around for the last couple of days. I will try and answer some questions today.

TRH4CK - December 16, 2014, 2:02 pm

(Dec 15, 2014 02:15 PM)MarKehh Wrote: [\[CITE\]](#) Hi, I am trying to make a userscript that will alert me once a specific word is found on a page. I have the code to search and alert me working but I need the userscript code to run after everything on the page is done loading. From what I am seeing now, everything on the page loads except the ajax portion of the page which is in a continuous loop. I simply need the code to be ran after the ajax and everything else has loaded. Any ideas?

The code below is something I found on stack overflow when trying to google for a solution, please note it is not working.

```
Code window.addEventListener('load', function() {  
    // your code here  
}, false);Thanks  
Woudn't this work:
```

```
Code $(window).load(function(){  
    // YOUR CODE GOES HERE  
});  
or
```

```
Code $(window).bind("load", function() {  
    // YOUR CODE GOES HERE  
});  
Try them and report back! ?
```

Meow - February 21, 2015, 2:31 pm

What is the easiest way to learn how to code? ?

SIM-2015410 - February 22, 2015, 12:20 am

Sorry, closing this thread. I may open it in the future again, but I don't have time to run it currently.

Nex+ - September 30, 2015, 6:06 pm

this thread is currently back open

SIM-2015410 - September 30, 2015, 6:07 pm

We are here to help guys, feel free to ask questions and we will try our best to answer them ?

-zERAIT - October 1, 2015, 2:10 am

I'll be lurking around here, hmu if you need any help.

CyberGuard - October 1, 2015, 7:23 am

I'll be providing some mental support to people here.

Remix - October 1, 2015, 7:24 am

(Sep 30, 2015 06:06 PM)?Nex Wrote: [\[CITE\]](#) this thread is currently back open
Will you help us with coding?

CyberGuard - October 1, 2015, 7:29 am

(Oct 1, 2015 07:24 AM)iRemix Wrote: [\[CITE\]](#) Will you help us with coding?
We will help you with making choices, bugfixing and other coding related stuff.
We will not teach you coding, but we will give you nudges in the right direction.

tguya - October 2, 2015, 12:09 am

Good please any help here I want to learning how to code and I don't know anything about code

SIM-2015410 - October 2, 2015, 12:21 am

(Oct 2, 2015 12:09 AM)tguya Wrote: [\[CITE\]](#) Good please any help here I want to learning how to code and I don't know anything about code

Start by picking a language you think you will like - visual basic, python or java are some good options for beginners. Then read a few basic tutorials / a book on that language and get started writing some basic programs. From there, practice and experience is key.

DamienVC - October 4, 2015, 3:53 pm

Vouch for Divine & the coding helpdesk~

ItzZoraCxnt - October 14, 2015, 11:55 pm

What language would be easier and funner to learn? VB or Java?

BahNahNah - October 15, 2015, 12:07 am

im trying to map a dll into a remote process then call the entrypoint, but when i invoke the launcher code, the remote process crashes.

Theres the code:

(c#) [Dll Mapper](#)
(C++) [Get the bytecode for launcher](#)
and the dll im trying to inject is:

Code #include <Windows.h>

```
BOOL APIENTRY DllMain(HMODULE hModule, DWORD ul_reason_for_call, LPVOID lpReserved)
{
    switch (ul_reason_for_call)
    {
        case DLL_PROCESS_ATTACH:
```

```
    MessageBox(0, 1, 1, 0);
case DLL_THREAD_ATTACH:
case DLL_THREAD_DETACH:
case DLL_PROCESS_DETACH:
    break;
}
return TRUE;
}
```

The issue seems to be with the bytecode, but i cant figure it out.

SIM-2015410 - October 15, 2015, 12:19 am

(Oct 14, 2015 11:55 PM)ltzZoraCxnt Wrote: [\[CITE\]](#) What language would be easier and funner to learn? VB or Java?

They are both really similar in my opinion, choose whatever you think you will like. I prefer Java from those 2 though

ohramboh - May 4, 2017, 4:53 pm

Hi,

I will start a programming study next year but have no experience. However i am very motivated in learning to code. What coding language would you recommend learning so i'll understand the fundamentals/basics of coding. And is there a place where i can learn this best. I have looked up some videos on youtube on e.g., java but the videos were really outdated and low quality.

Thanks in advance.

SIM-2015410 - May 5, 2017, 5:23 am

(May 4, 2017 04:53 PM)ohramboh Wrote: [\[CITE\]](#) Hi,

I will start a programming study next year but have no experience. However i am very motivated in learning to code. What coding language would you recommend learning so i'll understand the fundamentals/basics of coding. And is there a place where i can learn this best. I have looked up some videos on youtube on e.g., java but the videos were really outdated and low quality.

Thanks in advance.

I would recommend Python for a beginner to coding, its a reasonably easy-to-use language and is great for a lot of stuff. Do you have an idea of how you learn best? Books, videos, etc? Key to learning programming is actually getting experience and practice

.kr. - May 5, 2017, 10:21 am

To understand the basics and concepts learn c. After that move to c# or c++.

For small scripts/hacks fast coding and easy to use and learn check out python

Observer - May 5, 2017, 1:38 pm

I'm currently learning C (started 3 weeks ago) and I know the basics, I'm able to make some small programs but with the knowledge I have I can't really move that much, can you suggest me a book thats not for complete beginners that can help me move forward?

Nutar - May 6, 2017, 5:38 am

(May 5, 2017 01:38 PM)Ever7ired Wrote: [\[CITE\]](#) I'm currently learning C (started 3 weeks ago) and I know the basics, I'm able to make some small programs but with the knowledge I have I can't really move that much, can you suggest me a book thats not for complete beginners that can help me move forward?

I've heard that C Primer Plus by Stephen Prata is a really good book. I haven't personally read it though.

Note: This isn't an official help desk answer.

Observer - May 6, 2017, 6:45 am

(May 6, 2017 05:38 AM)Nutar Wrote: [\[CITE\]](#) I've heard that C Primer Plus by Stephen Prata is a really good book. I haven't personally read it though.

Note: This isn't an official help desk answer.Gonna have a look at it, thanks man.