

Forum:[Hack Forums](#)

Thread: [MaterialSkin - Material Design Theme \[Light & Dark\]\[Animated\]](#)

Blink - February 5, 2015, 11:27 am

MaterialSkin

bringing Material Design to .NET WinForms

About

Hey HF, it's been a while since I contributed to this forum. Time for a change. Well, this will not be your average theme thread on HF.

When Google revealed Android L and Material Design I was astonished. Their concept for design was worked out amazingly. I'm sure most of you are already familiar with it, if not: [here are the specifications](#).

A few months ago I created a project for bringing their concept to .NET WinForms. Little by little the library was growing to what it is today.

MaterialSkin is an open source library written from from scratch to bring Google's Material Design to .NET WinForms.

To show the skin's functionality I've made a short video.

[Video: https://www.youtube.com/watch?v=A8osVM_SXlg]

Please notice the video quality isn't 100%, you should definitely try it out yourself!

Screenshots:

Spoiler ([Click to View](#))

FeaturesLight & Dark theme

Customizable color scheme

Fluid animations

Large set of components

Current components in MaterialSkinCheckbox

Divider

Flat button

Label

Radio button

Raised button

Single-line text field

Tab control

Contextmenustrip

Implementing MaterialSkin in your application

1. Add the library to your project

You can do this on multiple ways. The easiest way would be adding the [NuGet Package](#). Right click on your project and click 'Manage NuGet Packages...'. Search for 'MaterialSkin' and click on install. Once installed the library will be included in your project references. (Or install it through the package manager console: PM> Install-Package MaterialSkin)

Another way of doing this step would be cloning the project from GitHub, compiling the library yourself and adding it as a reference.

2. Add the MaterialSkin components to your ToolBox

If you have installed the NuGet package, the MaterialSkin.dll file should be in the folder //bin/Debug. Simply drag the MaterialSkin.dll file into your IDE's ToolBox and all the controls should be added there.

3. Inherit from MaterialForm

Open the code behind your Form you wish to skin. Make it inherit from MaterialForm rather than Form. Don't forget to put the library in your imports, so it can find the MaterialForm class!

C# (Form1.cs)

Code public partial class Form1 : MaterialForm

VB.NET (Form1.Designer.vb)

Code Partial Class Form1

Inherits MaterialSkin.Controls.MaterialForm

4. Initialize your color scheme

Set your preferred colors & theme. Also add the form to the manager so it keeps updated if the color scheme or theme changes later on.

C# (Form1.cs)

Code public Form1()

```
{  
    InitializeComponent();
```

```
    //Initialize MaterialSkinManager (example in C#)
```

```
    var materialSkinManager = MaterialSkinManager.Instance;
```

```
    materialSkinManager.AddFormToManage(this);
```

```
    materialSkinManager.Theme = MaterialSkinManager.Themes.LIGHT;
```

```
    materialSkinManager.ColorScheme = new ColorScheme(Primary.BlueGrey800,
```

```
    Primary.BlueGrey900, Primary.BlueGrey500, Accent.LightBlue200, TextShade.WHITE);
```

```
}
```

VB.NET (Form1.vb)

Code Imports MaterialSkin

Public Class Form1

```
Private Sub Form1_Load(sender As Object, e As EventArgs) Handles MyBase.Load
    Dim SkinManager As MaterialSkinManager = MaterialSkinManager.Instance
    SkinManager.AddFormToManage(Me)
    SkinManager.Theme = MaterialSkinManager.Themes.LIGHT
    SkinManager.ColorScheme = New ColorScheme(Primary.BlueGrey800, Primary.BlueGrey900,
Primary.BlueGrey500, Accent.LightBlue200, TextShade.WHITE)
End Sub
End Class
```

Links
Repository: <https://github.com/IgnaceMaes/MaterialSkin>
NuGet: <https://www.nuget.org/packages/MaterialSkin/>

Contribute

Do you wish to contribute to this library? Good news, you can!

Just fork it on GitHub and push commits. I'll regularly review incoming commits and merge them.

Learn, contribute, use!

Fafaffy - February 5, 2015, 11:29 am

I can honestly say this is one of the most impressive themes I found on HF after all these years. I'm not sure how good Material looks on a windows machine, but I love the idea of it.

Temploit - February 5, 2015, 12:04 pm

Holy shit that animation looks sick. I might actually contribute to this ^^ Really great job!

+Bourbon - February 5, 2015, 12:12 pm

Awesome work, Ignace. I'm not sure I have paid you a compliment regarding this project yet, but seriously, well done - very well executed indeed. Also, Ignace, please make a NuGet package.

Woohoo. I was the first person to * this. If you (fellow member) like this, you should also star to show support!

FRANKIE - February 5, 2015, 12:14 pm

Good shit lads! This is a great theme and I will use it for sure!

iSynthesis - February 5, 2015, 12:17 pm

For those who don't know what material design is, it's google's version to flat design, more info: [here](#)

.

ON-TOPIC:

Great job buddy, keep up the good work

0xDivision - February 5, 2015, 12:40 pm

Amazing piece of work I will consider using this for sure :) Thanks OP..

Blink - February 5, 2015, 1:13 pm

(Feb 5, 2015 01:04 PM)Temploit Wrote: [\[CITE\]](#) Holy shit that animation looks sick. I might actually contribute to this ^^ Really great job!Thanks Temploit!

That would be nice :) There are still lots of components to be made. Just read through [Google's design principles](#) and you'll definitely find something you want to make. There are both simple and complex components left.

Also the current ones still need refinement.

(Feb 5, 2015 01:12 PM)ByteBlast Wrote: [\[CITE\]](#) Awesome work, Ignace. I'm not sure I have paid you a compliment regarding this project yet, but seriously, well done - very well executed indeed. Also, Ignace, please make a NuGet package.

Woohoo. I was the first person to * this. If you (fellow member) like this, you should also star to show support!

Thanks ByteBlast, I appreciate it a lot!

I've actually created a NuGet package already, but I can't seem to find how to update it haha. The one that's online right now is a very old version.

<https://www.nuget.org/packages/MaterialSkin/>

Watch out before I catch up with the amount of stargazers of your 'C# 6 equivalents in C# 5!' :P

(Feb 5, 2015 01:17 PM)iSynthesis Wrote: [\[CITE\]](#) For those who don't know what material design is, it's google's version to flat design, more info: [here](#).

ON-TOPIC:

Great job buddy, keep up the good work! think calling it a flat design isn't really correct considering everything has a depth in Material Design. The idea is that components are represent on paper sheets, which can overlap.

I'm glad you like it.

SirenNinja - February 5, 2015, 1:19 pm

I am very very impressed with this. This is the best thing I've seen on this forums since I've registered. :D

SeraphsEmbrace - February 5, 2015, 1:22 pm

Very well done, one of the cleanest themes I've seen.

SubGenius - February 5, 2015, 1:31 pm

Woah, never heard of Material Design. Seems so cool.

This is a 10/10 theme buddy, good job.

SIM-1456245 - February 5, 2015, 3:34 pm

I suggested this theme many times. And I doubted that anyone can create the animations, but oh boy, oh boy. My jaw dropped. This is the most amazing theme I have ever seen for WinForms. Seriously well done man, well done. I cannot say how good this looks. Keep it up buddy.

SIM-1847363 - February 5, 2015, 3:38 pm

No way; this is truly freakin amazing. The design the overall concept the structural design is amazing been waiting so long for something like this and as good as this!

deiski - February 5, 2015, 4:48 pm

I am completely amazed, there's so much work put into this it's unbelievable.

SIM-1676753 - February 5, 2015, 7:39 pm

Wow this actually looks really nice. Good job man. It's nice seeing something new.

NETExplorer - February 5, 2015, 7:59 pm

(Feb 5, 2015 08:39 PM)Mr. Trvp Wrote: [\[CITE\]](#) Wow this actually looks really nice. Good job man. It's nice seeing something new.

Go away, or stare at my super dup3r toast notification

Hawk HF - February 5, 2015, 8:03 pm

The design is good, but I really like how you went about managing the settings. I hadn't thought of making a class to do that. I'll certainly be taking a look at this when I get a chance.

Excellent work.

nuk - February 5, 2015, 8:04 pm

Taking theme-design to the next level! Awesomeness here... Very HQ great work! :)

SIM-1676753 - February 5, 2015, 8:09 pm

(Feb 5, 2015 08:59 PM)PatPositron Wrote: [\[CITE\]](#) Go away, or stare at my super dup3r toast notification

Lol, you friend. Hit me up on Skype.

CMxCV - February 5, 2015, 8:22 pm

Very nice job, I would use it but I prefer vertical tabs.

Streetlight. - February 6, 2015, 1:58 am

I cannot get this working at all, can you please make a video tutorial?

OffCode - February 6, 2015, 4:32 am

Wow! So nice theme! never seen anything like that :) 10/10 !

Astek - February 6, 2015, 4:55 am

Really nice job OP, going to use this for sure, ?

CottleSilver - February 6, 2015, 7:21 am

The theme is greate and the animation is 11/10. Keep working there are still controls to be added

Cisteriaso - February 6, 2015, 12:36 pm

I like this theme a lot! Very good work on it.

Blink - February 6, 2015, 2:52 pm

Thanks everyone for the nice comments, I appreciate them! And I'm glad you all like it :)

(Feb 5, 2015 05:48 PM)+Cyan Wrote: [\[CITE\]](#) I am completely amazed, there's so much work put into this it's unbelievable.I worked on this project because I was bored. I have no idea how long it took me actually, but I enjoyed it. :)

(Feb 5, 2015 09:22 PM)Dylvn Wrote: [\[CITE\]](#) Very nice job, I would use it but I prefer vertical tabs.

Thanks, Material Design doesn't have vertical tabs though. I guess the app drawer would be a vertical tab in some way, but it's not the same. And it's also not implemented (yet?).

(Feb 6, 2015 02:58 AM)StreetLight. Wrote: [\[CITE\]](#) I cannot get this working at all, can you please make a video tutorial? There is a step by step guide, should be easy enough. What errors are you getting?

Visual Freedom - February 7, 2015, 4:20 am

Especially the smooth animations make this design look really good. Good work

ubbelol - February 7, 2015, 6:02 am

Great job. I'm not much of a fan of most winforms themes on here, but this one really stand out. Proper open source, well structured code and not using the standard ThemeBase (thank god). How is the performance impact of the theme? A lot of the themes i've seen heavily impact performance.

Hopefully I'll be able to use this in a planned future project of mine, provided you keep updating it and adding to it.

stefsot - February 7, 2015, 7:27 am

this is really well made

I will definitely use it in my projects

iReFuSe2LoSe - February 7, 2015, 7:55 am

This is simply astonishing. Amazing job

grantham - February 7, 2015, 11:36 am

The theme looks fantastic, great work!

(Feb 6, 2015 02:58 AM)StreetLight. Wrote: [\[CITE\]](#) I cannot get this working at all
I'm having trouble getting this going too. I have the reference for the DLL added, have the controls in the toolbox and my form is inheriting MaterialForm.

The designer view shows the themed form correctly, and the build appears to be successful. However when running the application I get "Could not load file or assembly 'MaterialSkin'" The paths are correct, the file exists etc. Are there any dependencies I may be missing?

Thanks,

G

Tucdan - February 7, 2015, 1:25 pm

(Feb 7, 2015 12:36 PM)grantham Wrote: [\[CITE\]](#) The theme looks fantastic, great work!

I'm having trouble getting this going too. I have the reference for the DLL added, have the controls in the toolbox and my form is inheriting MaterialForm.

The designer view shows the themed form correctly, and the build appears to be successful. However when running the application I get "Could not load file or assembly 'MaterialSkin'" The paths are correct, the file exists etc. Are there any dependencies I may be missing?

Thanks,

G

I'm having the same issue.
Nothing wrong with the path, it's kind of strange.

Mad Hatter - February 7, 2015, 1:29 pm

That's fucking beautiful, I'm using this in my next project.

Naywyn - February 7, 2015, 2:23 pm

(Feb 7, 2015 12:36 PM)grantham Wrote: [\[CITE\]](#) The theme looks fantastic, great work!

I'm having trouble getting this going too. I have the reference for the DLL added, have the controls in the toolbox and my form is inheriting MaterialForm.

The designer view shows the themed form correctly, and the build appears to be successful. However when running the application I get "Could not load file or assembly 'MaterialSkin'" The paths are correct, the file exists etc. Are there any dependencies I may be missing?

Thanks,

G
Same issue here, i don't know what to do.

testfr - February 7, 2015, 3:46 pm

Hi, very beautiful !!

Why when I want create a new EventHandler (TextChanged) for MaterialSingleLineTextField, nothing happens ??

ZeekoSec - February 8, 2015, 1:30 am

This theme also doesn't work for me :(
But theme looks awesome!
Someone should probably do a video "tutorial" on how they set it up :)

ubbelol - February 8, 2015, 4:01 am

@ Everyone having issues try cloning the repo directly from the Git and add it to your project. It works perfectly fine for me.

Blink - February 8, 2015, 4:19 am

Thanks again everyone for the nice comments. :)

(Feb 7, 2015 07:02 AM)ubbelol Wrote: [\[CITE\]](#) Great job. I'm not much of a fan of most winforms themes on here, but this one really stand out. Proper open source, well structured code and not using the standard ThemeBase (thank god). How is the performance impact of the theme? A lot of the themes i've seen heavily impact performance.

Hopefully I'll be able to use this in a planned future project of mine, provided you keep updating it and adding to it. Thanks ubbelol. The performance is decent for me, the animations are flawless and it barely takes up any CPU.

The problem about most themes here is that they're coded very inefficient, people initialize every object they need in their paint method. It might look not like a big problem, but it really is when the paint method is called a lot.

In MaterialSkin every paint related object like Brushes are created only once on startup. (except the ones that have to be created dynamically according to the animation progress of course)

I'd love to see it being used in a project. :) I'll keep contributing and everyone is welcome to do the same. But considering this is just a side project for me, I cannot guarantee it will be complete soon.

(Feb 7, 2015 12:36 PM)grantham Wrote: [\[CITE\]](#) The theme looks fantastic, great work!

I'm having trouble getting this going too. I have the reference for the DLL added, have the controls in the toolbox and my form is inheriting MaterialForm.

The designer view shows the themed form correctly, and the build appears to be successful. However when running the application I get "Could not load file or assembly 'MaterialSkin'" The paths are correct, the file exists etc. Are there any dependencies I may be missing?

Thanks,

GHmm weird, try this: clean your project, remove the reference to MaterialSkin, and add the [NuGet package](#) instead.

(Feb 7, 2015 04:46 PM)testfr Wrote: [\[CITE\]](#) Hi, very beautiful !!

Why when I want create a new EventHandler (TextChanged) for MaterialSingleLineTextField, nothing happens ?? Oh, didn't think of this yet. I never used the skin itself in a real project where I could encounter those problems.

The problem is that MaterialSingleLineTextField is just a holder for a base textbox, but of the type of Control. It draws the onfocus animation. To catch the events from the TextBox itself you would have to subscribe to the events of the base TextBox in it.

I'll put up an issue on GitHub for this.

(Feb 8, 2015 02:30 AM)ZeekoSec Wrote: [\[CITE\]](#) This theme also doesn't work for me :(But theme looks awesome!

Someone should probably do a video "tutorial" on how they set it up :) For the problem, refer to the solution I posted above here.

And a video tutorial would always be nice. I wanted to make one myself but didn't find the time to do so.

Security Analyst - February 8, 2015, 11:43 am

Best theme i've ever seen in hackforums vb section

grantham - February 9, 2015, 11:49 am

(Feb 8, 2015 05:19 AM)Blink Wrote: [\[CITE\]](#) Hmm weird, try this: clean your project, remove the reference to MaterialSkin, and add the [NuGet package](#) instead.

Adding it via NuGet worked perfectly! Thanks for this, it's fucking awesome!

VRUMM - February 9, 2015, 3:39 pm

Posting here because this is one of the best themes I've seen so far.

CvejaZ - February 9, 2015, 3:42 pm

Well done, it looks very nice, i think ill use it in some of my projects :)

Zodac - February 10, 2015, 12:46 pm

Best theme ever right here, would give my left arm to get some more themes from "Blink"

For the people having trouble using the theme: [www . youtube. com / watch?v=S9dRKhgJvKU](http://www.youtube.com/watch?v=S9dRKhgJvKU)

Hey, i made a more simple tutorial for installing the skin to your application..

Code How to install the MaterialSkin

Step One

#Make a new project

Step Two

#Navigate to TOOLS > NuGet Package Manager > Package Manager Console

Step Three

#Type the following and press enter: Install-Package MaterialSkin

Step Four

#Go to the Form1.Designer.vb and replace Inherits System.Windows.Forms.Form with public partial class Form1 : MaterialForm

Step Five

#Go to your toolbox, right click and press "Add Tab" then right-click on the tab you made and click Choose items

#And navigate to the "MaterialSkinV0-1-0.dll"

#Add the ".dll" file, now you should have the controls, and a working theme.

Blink - February 11, 2015, 2:03 pm

Thanks everyone for the nice comments so far!

I've updated the post with the links to the NuGet package. This is much easier to add and provides you easy access to the latest version!

(Feb 9, 2015 12:49 PM)grantham Wrote: [\[CITE\]](#) Adding it via NuGet worked perfectly! Thanks for this, it's fucking awesome!!'m glad it's working now and you're enjoying it :)

(Feb 10, 2015 01:46 PM)Zodac Wrote: [\[CITE\]](#) Best theme ever right here, would give my left arm to get some more themes from "Blink"

For the people having trouble using the theme: [www . youtube. com / watch?v=S9dRKhgJvKU](http://www.youtube.com/watch?v=S9dRKhgJvKU)

Hey, i made a more simple tutorial for installing the skin to your application..

Code How to install the MaterialSkin

Step One

#Make a new project

Step Two

#Navigate to TOOLS > NuGet Package Manager > Package Manager Console

Step Three

#Type the following and press enter: Install-Package MaterialSkin

Step Four

#Go to the Form1.Designer.vb and replace Inherits System.Windows.Forms.Form with public partial class Form1 : MaterialForm

Step Five

#Go to your toolbox, right click and press "Add Tab" then right-click on the tab you made and click Choose items

#And navigate to the "MaterialSkinV0-1-0.dll"

#Add the ".dll" file, now you should have the controls, and a working theme.Haha, that's one big compliment!

Thanks for the extra tutorial, I hope it helps if people are still experiencing problems on how to implement MaterialSkin.

Streetlight. - February 11, 2015, 4:53 pm

Blink you really need to make a tutorial for this, It seems extremely hard to get it working properly.

myst3rio_666 - February 11, 2015, 7:01 pm

woooowwww... just woooooowwww.... great job with the theme..

pwnormaster - February 12, 2015, 7:27 am

Wow Very Nicely Done OP, looks Proffesional and slick!

g4m3r1 - February 12, 2015, 9:24 am

Woow... looks like an awesome, almost perfect theme!

GeorgeBaileyBen - February 12, 2015, 11:13 am

(Feb 10, 2015 01:46 PM)Zodac Wrote: [\[CITE\]](#) Best theme ever right here, would give my left arm to get some more themes from "Blink"

For the people having trouble using the theme: [www . youtube. com / watch?v=S9dRKhgjvKU](http://www.youtube.com/watch?v=S9dRKhgjvKU)

Hey, i made a more simple tutorial for installing the skin to your application..

Code -snip-

this did make it a lot easier but now I am getting errors

[http :// i.imgur. com/ CS9Okui. png](http://i.imgur.com/CS9Okui.png)

Annd nevermind, looked at OP again and I noticed what I did wrong, I used the Publick pactial instead of inherits, sorry ^.^

SIM-1984933 - February 13, 2015, 6:10 pm

This is a very nice gdi i like the look it feels right

myst3rio_666 - February 14, 2015, 5:24 pm

not sure if its a bug but, how do i disable maximize button on the form?..

archy-one - February 22, 2015, 12:16 pm

Really nice job , going to use this for sure...Thanks

TazzyOpz - February 22, 2015, 12:34 pm

Very Very Very! Nice.. Well done :)

Frivolity - February 24, 2015, 3:11 pm

Using this skin for my SMS spoofer, and gotta say it looks pretty damn good.

https://www.youtube.com/watch?v=De7pSt_LVoU

Baltazar- - February 25, 2015, 8:46 am

Very well done, one of the cleanest themes I've seen.

IISP33DII - February 25, 2015, 2:54 pm

this is by far the best theme ive ever seen ! good work man

gr1ndz3r0 - July 30, 2015, 9:46 am

Really glad to have this!

Though, I sure wish there's a lot more options.

I'll be looking forward to further updates!

+Haze - July 30, 2015, 10:05 am

One of the best themes I've seen hands down. It looks exactly like the material design available when I'm doing Android development.

gr1ndz3r0 - July 31, 2015, 3:39 am

Anyone have an idea on how to lengthen the flat button here?

I tried to set the AutoSize Mode to GrowOnly and manually changing the size but nothing happens. Anyone?

Mr.ProVanzla - July 31, 2015, 6:25 am

working on vb6? or vb 2010?

suffICE - July 31, 2015, 4:50 pm

Nicest skin I've ever seen, thanks bro!

Josh? - August 2, 2015, 3:12 pm

I know the thread is a bit old but I'm getting an error:

Base class "MaterialForm" specified for class "Setup" cannot be different from the base class "Form" or one of it's other partial types.

gr1ndz3r0 - August 3, 2015, 8:17 am

Can anyone narrate to me how to use that Tabular layout in the video?

I can't seem to make it work.

Josh? - August 3, 2015, 9:13 am

(Aug 3, 2015 08:17 AM)gr1ndz3r0 Wrote: [\[CITE\]](#) Can anyone narrate to me how to use that Tabular layout in the video?

I can't seem to make it work.

Add a materialtabcontrol, add all the tabs and items as normal, add a materialtabcontroller and put it just above the tab control. Set it's basetabcontrol to the tab control you added earlier, and you're done.

gr1ndz3r0 - August 3, 2015, 9:32 am

Thanks there Josh!

I could finally move now. Thanks again!

Josh? - August 3, 2015, 9:32 am

(Aug 3, 2015 09:32 AM)gr1ndz3r0 Wrote: [\[CITE\]](#) Thanks there Josh!

I could finally move now. Thanks again!

I had the same issue this morning ?

Kazamo - August 4, 2015, 2:41 am

So similar to One Click forum theme :DD

daniellook - August 4, 2015, 11:02 am

This is truly amazing! Are you still working on this project? I will definitely use this in my upcoming projects. I love the fact that it's so customizable. Thanks for sharing this fine piece of work!

iLogic™ - August 6, 2015, 1:05 am

Nice one ! Thank you very much ?

th3s3cr3t0n3 - August 7, 2015, 5:33 pm

Wow this is a great bit of work nice job Blink! I will definitely be using this even if it's just for shits and gigs.

Prionum - August 11, 2015, 9:42 am

This actually looks very good! GJ

Phen - May 29, 2016, 8:20 am

I got a bit of a problem. When I am trying to install the NuGet package manager it does not show in "View" > "Other windows" :/

Assistance please!

Mendax47 - June 5, 2016, 8:26 pm

How to change button background..? :/

Josh? - June 6, 2016, 3:01 am

(Jun 5, 2016 08:26 PM)Mendax47 Wrote: [\[CITE\]](#) How to change button background..? :/

You need to use the colour scheme and set the primary, dark primary and light primary. You can't change the buttons individually.

Lexus™ - June 6, 2016, 5:12 am

i love how it is clean

thanks for sharing <3

Mendax47 - June 7, 2016, 6:23 pm

How I Can Re-size The Fat Button...?

Josh? - June 8, 2016, 12:05 am

(Jun 7, 2016 06:23 PM)Mendax47 Wrote: [\[CITE\]](#) How I Can Re-size The Fat Button...?
Change the AutoSize property to false

Mendax47 - June 8, 2016, 6:12 am

(Jun 8, 2016 12:05 AM)Josh? Wrote: [\[CITE\]](#) Change the AutoSize property to false
Thanks Bro... Let Me Try..... You Are Awesome..... ?

Josh? - June 8, 2016, 6:14 am

(Jun 8, 2016 06:12 AM)Mendax47 Wrote: [\[CITE\]](#) Thanks Bro... Let Me Try..... You Are Awesome..... ?

You're welcome. Feel free to post again or PM me if you need anything else, I've familiarised myself with the Material Skin as I use it quite a lot.

Mendax47 - June 8, 2016, 4:54 pm

(Jun 8, 2016 06:14 AM)Josh? Wrote: [\[CITE\]](#) You're welcome. Feel free to post again or PM me if you need anything else, I've familiarised myself with the Material Skin as I use it quite a lot.

Hy Bro... It Works But The Problem Is The Animation Doesn't Match With The Button Length... I Meas If I Resize The Button The Animation Still Become The Same As Before..... Any Solution...? ?

Josh? - June 9, 2016, 2:06 am

(Jun 8, 2016 04:54 PM)Mendax47 Wrote: [\[CITE\]](#) Hy Bro... It Works But The Problem Is The Animation Doesn't Match With The Button Length... I Meas If I Resize The Button The Animation Still Become The Same As Before..... Any Solution...? ?

Is that the MaterialRaisedButton or the MaterialFlatButton? I'm asking because they work in different ways.

Mendax47 - June 9, 2016, 4:51 am

(Jun 9, 2016 02:06 AM)Josh? Wrote: [\[CITE\]](#) Is that the MaterialRaisedButton or the MaterialFlatButton? I'm asking because they work in different ways.

It Is MaterialFlatButton...

grady - June 9, 2016, 4:52 am

Gotta love that music you have on the YouTube video, it's a classic after all anyways.

Nice theme, was really more interested in seeing if you got ink ripples more than anything else.

mukellef - June 9, 2016, 3:17 pm

Very nice theme! I like it. Thanks for share!

I want to add combobox item. How can I do it?

—

edit: I imported .dll file in vb.net project with VS2015 and MaterialForm item not added to toolbox. Other items added.

Mendax47 - June 9, 2016, 7:41 pm

(Jun 9, 2016 02:06 AM)Josh? Wrote: [\[CITE\]](#) Is that the MaterialRaisedButton or the MaterialFlatButton? I'm asking because they work in different ways.

It's About MaterialFlatButton.. The Problem Is When I Resize It The Animation Doesn't Match With The Size I Mean The Animation Act Like Default Size (Auto Size)

vaxo - June 9, 2016, 7:43 pm

Awesome theme dude, will be using this for a line of programs i will be rolling out this year!

SIM-1676753 - June 9, 2016, 8:07 pm

(Jun 9, 2016 07:43 PM)vaxo Wrote: [\[CITE\]](#) Awesome theme dude, will be using this for a line of programs i will be rolling out this year!
and.. every other person that uses this theme.

grady - June 10, 2016, 1:50 pm

(Jun 9, 2016 08:07 PM)Virility Wrote: [\[CITE\]](#) and.. every other person that uses this theme.
overused != bad

SIM-1676753 - June 10, 2016, 1:58 pm

(Jun 10, 2016 01:50 PM)?Infamy Wrote: [\[CITE\]](#) overused != bad
It can be annoying to look at after a while. Just like the Net Seal theme.