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Thread: [WPE Pro Packet Sniffing and Sending - SA:MP](#)

n0skillg3tNEW - March 3, 2015, 3:04 am

Hey guys,

i need some help by sniffing packets from SA:MP (GTA: San Andreas Multiplayer)...

I am using WPE Pro to sniff packets..
they are looking like these:

Code pic-upload.de/view-26297785/Unbenannt.png.html

however there are only SendTo Packets (no Send packets) .. and the destination is :0
Now when i am trying to send one back to the game that i sniffed i'll get an Error.

For you're understanding i am doing this:

- Add to sendlist
- Set send list with this socket id
- And sending the package by clicking the play button in the send list

Even when i am using a new socket with server's ip and port
WPE gives me a network connection error.

I had read tons of Tutorials about WPE Pro Packages but none helped..

I hope someone in this Forum can help me.

best regards,
n0skillg3tNEW

n0skillg3tNEW - March 4, 2015, 6:34 am

Please help guys... if somebody is out here please reply..

n0skillg3tNEW - March 8, 2015, 5:32 am

Nobody can help me ?

I thought i get some help here..

Opie1234 - December 29, 2019, 3:53 am

I think this method is pretty old, i will look for a new method, until then wait....