

Forum:[Hack Forums](#)

Thread: [\[Forge 1.7.10 & 1.8\] Scooby - A free and open source 'ghost client'](#)

brudin - March 15, 2015, 2:36 pm

1.7.10 git: <https://github.com/brudin/Scooby-1.7.10>
star the repos so i can feel good about myself

Ghost clients are incredibly stupid. I am releasing this because people are selling ghost clients, when in reality they include less features than all free clients. There's no reason for a client with such a limited amount of features to be treated higher than other clients, nor is there any reason for it to cost money or to be private.

This is Scooby. A [free](#) and [open source](#) ghost client.

What is a Ghost Client?

A Ghost Client is an incredibly simple Minecraft client, generally distributed in the form of a LiteMod or a Forge mod. They are used to make the player appear to be playing legit when recording or screensharing with an admin.

Will you be updating this frequently?

Nope. I'll add maybe one or two more features, and then stop updating the mod unless something breaks or Minecraft updates. Like I said, Ghost clients are stupid and only provide simple features; no ghost client will be better or worse than another, so there's not really much work that needs to be done here.

How do I install this?

Get Forge, and then just install it like any other Forge mod.

some things broken

Create an issue @ <https://github.com/brudin/Scooby/issues>

can u add <mod>

Create an issue @ <https://github.com/brudin/Scooby/issues>

Bibikins - March 15, 2015, 2:40 pm

Thanks brudin, hopefully this should kill all the hype about other ghost clients.

brudin - March 15, 2015, 2:45 pm

(Mar 15, 2015 02:40 PM)Phrontier Wrote: [\[CITE\]](#) Thanks brudin, hopefully this should kill all the hype about other ghost clients.

No problemo. This didn't take long to make at all and the fact that people are actually profiting from something as simple as this is hilarious.

venomrekz - March 15, 2015, 2:49 pm

using husuni as a ghost shit before this hype :^)

N3xuz - March 15, 2015, 2:57 pm

This seems a little... Eh hh what should I say...

halalaboOs - March 15, 2015, 2:57 pm

i invented dog food and bird seed u so in of a gun

brudin - March 15, 2015, 3:10 pm

(Mar 15, 2015 02:57 PM)N3xuz_DK Wrote: [\[CITE\]](#) This seems a little... Eh hh what should I say... let it all out nexus tell me how u feel

SIM-1558425 - March 15, 2015, 3:11 pm

(Mar 15, 2015 02:57 PM)halalaboOs Wrote: [\[CITE\]](#) i invented dog food and bird seed u so in of a gun! bet you did not make dog seed and bird food fgt

Mr. Miyagi - March 15, 2015, 3:12 pm

This might sound stupid, but i'm not that familiar with minecraft clients. Can someone explain what a Ghost Client is.

Bibikins - March 15, 2015, 3:16 pm

(Mar 15, 2015 03:12 PM)Lennie Small Wrote: [\[CITE\]](#) This might sound stupid, but i'm not that familiar with minecraft clients. Can someone explain what a Ghost Client is.

A modified client typically used for cheating without any HUD modifications in order to look like a legit client.

brudin - March 15, 2015, 3:26 pm

(Mar 15, 2015 03:16 PM)Phrontier Wrote: [\[CITE\]](#) A modified client typically used for cheating without any HUD modifications in order to look like a legit client.

Pretty much. Since they are all private or cost money, I wanted to throw a simple one together so that the market for them declines.

Anyways, not at my computer at the moment, but when I am I'll compile it.

XionXVII - March 15, 2015, 3:53 pm

Curious as to how far this will go. :)

Listenupyal - March 15, 2015, 3:55 pm

Oh wow Ghost clients are stupied go big or go home

thehen101 - March 15, 2015, 3:56 pm

This is a good idea, even though I make money from ghost clients, they are unnecessary and are circle jerked for no reason. The thing you have to remember is when making a forge client, the server can detect you are using forge and get the modid, detecting the client and therefore banning you. So yeah just disguise it.

PhoenixDoom - March 15, 2015, 4:52 pm

(Mar 15, 2015 03:56 PM)Gnome Child Wrote: [\[CITE\]](#) This is a good idea, even though I make money from ghost clients, they are unnecessary and are circle jerked for no reason. The thing you have to remember is when making a forge client, the server can detect you are using forge and get the modid, detecting the client and therefore banning you. So yeah just disguise it. or just hide it in a open sourced plugin like bspkrsCore ?

i've been trying to make a ghost client for the past few days. it's hard to relearn something you haven't touched in months...

brudin - March 15, 2015, 5:21 pm

(Mar 15, 2015 03:56 PM)Gnome Child Wrote: [\[CITE\]](#) This is a good idea, even though I make money from ghost clients, they are unnecessary and are circle jerked for no reason. The thing you have to remember is when making a forge client, the server can detect you are using forge and get the modid, detecting the client and therefore banning you. So yeah just disguise it. Currently the modid is set to 'OptiFine HD C7'. I'll probably change it for every release.

(Mar 15, 2015 04:52 PM)PhoenixDoom Wrote: [\[CITE\]](#) or just hide it in an open sourced plugin like bspkrsCore ?
Oohhh... clever!

Alright, compiled it. I haven't actually tested it (lol) so yeah

<https://github.com/brudin/Scooby/releases/>

(Mar 15, 2015 03:53 PM)XionXVII Wrote: [\[CITE\]](#) Curious as to how far this will go. :)
Not planning on doing anything fancy. Once I have the few mods that people want in, I'll probably just not work on it unless something breaks.

I just want there to be a free ghost client out there for people to use.

Anodise - March 15, 2015, 5:24 pm

Nice of you to do this, I'm curious to see how this will develop.

SIM-1558425 - March 15, 2015, 6:31 pm

Not sure why people are so hyped about ghost clients, why not just have a button to turn off all HUD elements for videos/screenshots.

brudin - March 15, 2015, 6:35 pm

(Mar 15, 2015 06:31 PM)Skyrossm Wrote: [\[CITE\]](#) Not sure why people are so hyped about ghost clients, why not just have a button to turn off all HUD elements for videos/screenshots.

Exactly! It's incredibly stupid. Like I said, this is just so people aren't making money off of stupid shit like this.

makr - March 15, 2015, 6:37 pm

I for one respect the art that mr. brudin has put out.

Spoiler [\(Click to View\)](#)

and vouch for this ghost client too

SIM-1558425 - March 15, 2015, 6:39 pm

(Mar 15, 2015 06:35 PM)brudin Wrote: [\[CITE\]](#) Exactly! It's incredibly stupid. Like I said, this is just so people aren't making money off of stupid shit like this. Well hopefully everyone will be smarter and decide to just make it an option to disable the HUD.

brudin - March 15, 2015, 6:41 pm

(Mar 15, 2015 06:37 PM)makr Wrote: [\[CITE\]](#) I for one respect the art that mr. brudin has put out.

Spoiler [\(Click to View\)](#)

and vouch for this ghost client too

Those baby turtles are like little squeaky toys or something, check out these huge turtles gettin it on.

[Video: <https://www.youtube.com/watch?v=4pyorz7ilwA>]

HUUUGH

(Mar 15, 2015 06:39 PM)Skyrossm Wrote: [\[CITE\]](#) Well hopefully everyone will be smarter and decide to just make it an option to disable the HUD.

Currently, Huzuni's 'Toggle Huzuni' button disables everything. The main menu reverts to the default style, all mods stop functioning, etc.

Bibikins - March 15, 2015, 6:43 pm

(Mar 15, 2015 06:41 PM)brudin Wrote: [\[CITE\]](#) Those baby turtles are like little squeaky toys or something, check out these huge turtles gettin it on.

[Video: <https://www.youtube.com/watch?v=4pyorz7ilwA>]

HUUUGH

Currently, Huzuni's 'Toggle Huzuni' button disables everything. The main menu reverts to the default style, all mods stop functioning, etc. What the fuck did I just witness. ?

brudin - March 15, 2015, 6:45 pm

(Mar 15, 2015 06:43 PM)Phrontier Wrote: [\[CITE\]](#) What the fuck did I just witness. ?

dude turtles fucking is the funniest shit ever

even funnier when this happens: http://en.wikipedia.org/wiki/Homopus_signatus

just looking at the turtle wikipedia page, then see 'smallest turtle', go to that and then full on shell smackin'

Thornzzz - March 15, 2015, 6:51 pm

Well, I came here to read about this client but ended up watching turtles fuck for 10 minutes. Classic grieving section.

brudin - March 15, 2015, 6:52 pm

(Mar 15, 2015 06:51 PM)Thornzzz Wrote: [\[CITE\]](#) Well, I came here to read about this client but ended up watching turtles fuck for 10 minutes. Classic grieving section.

time well spent and you know it, that turtle gets more action than most people in this website do in their lifetime

FRANKIE - March 15, 2015, 6:53 pm

This thread slowly turned into a turtle fuck thread. Strange.

Thornzzz - March 15, 2015, 6:54 pm

(Mar 15, 2015 06:52 PM)brudin Wrote: [\[CITE\]](#) time well spent and you know it, that turtle gets more action than most people in this website do in their lifetime.

Yeah man, it's amazing isn't it? The world of turtle fucking.

DFayth - March 15, 2015, 6:58 pm

(Mar 15, 2015 03:16 PM)Phrontier Wrote: [\[CITE\]](#) A modified client typically used for cheating without any HUD modifications in order to look like a legit client.

Because apparently admins will now come to our house to inspect us as we play.

jproxbro - March 15, 2015, 9:28 pm

Is the triggerbot randomized? Thanks for providing this.

XionXVII - March 15, 2015, 10:24 pm

(Mar 15, 2015 09:28 PM)jproxbro Wrote: [\[CITE\]](#) Is the triggerbot randomized? Thanks for providing

this.

yes

```
/* Used to generate a random time to wait for between attacking */
```

```
private Random random = new Random();
```

```
public TriggerBot(Scooby scooby) {  
    super(scooby, Keyboard.KEY_R);  
    this.timer = new Timer();  
}
```

drc00k3.14 - March 15, 2015, 11:31 pm

That timer class looks like the one out of morbid.

[img]<http://resources1.news.com.au/images/2012/06/19/1226401/596613-mating-loggerhead-turtles.jpg>[/img]

rektstepLOL - March 16, 2015, 5:16 am

I really do enjoy the amazing thread design, may I know who made it for you? I'd like to buy some of them gfx.

MCPVP - March 16, 2015, 5:49 am

1.8 ? Mind putting it 1.7? For servers like Kohi/Badlion/Minehq?

Bibikins - March 16, 2015, 6:12 am

(Mar 16, 2015 05:49 AM)MCPVP Wrote: [\[CITE\]](#) 1.8 ? Mind putting it 1.7? For servers like Kohi/Badlion/Minehq?

Those are all servers that you play on with 1.8. ???

PhoenixDoom - March 16, 2015, 7:50 am

(Mar 15, 2015 06:58 PM)DFayth Wrote: [\[CITE\]](#) Because apparently admins will now come to our house to inspect us as we play.

TIL Kohi is FaceIT

[img]<http://www.gosugamers.net/files/images/news/2015/february/FACE%20IT%20cheating%20rule.png>[/img]

venomrekz - March 16, 2015, 9:07 am

this triggerbot is slow af and attack with any item. is it your 2 minutes work?

tbh1 - March 16, 2015, 9:10 am

(Mar 16, 2015 09:07 AM)venomrekz Wrote: [\[CITE\]](#) this triggerbot is slow af and attack with any item. is it your 2 minutes work?

Hey retard, it has to have low aps or it will be detected ?

thehen101 - March 16, 2015, 9:13 am

(Mar 16, 2015 09:07 AM)venomrekz Wrote: [\[CITE\]](#) this triggerbot is slow af and attack with any item. is it your 2 minutes work?

mc.thePlayer.inventory.getCurrentItem().getItem() instanceof ItemSword

brudin - March 16, 2015, 9:50 am

(Mar 16, 2015 09:07 AM)venomrekz Wrote: [\[CITE\]](#) this triggerbot is slow af and attack with any item. is it your 2 minutes work?

Is it not supposed to attack with any item?

It's also 'slow' because it's set to a randomized speed, generally in fractions of a second. Regardless, Minecraft won't register every single click as a hit, even in legit PVP; there's a cooldown.

venomrekz - March 16, 2015, 10:02 am

(Mar 16, 2015 09:50 AM)brudin Wrote: [\[CITE\]](#) Is it not supposed to attack with any item?No

(Mar 16, 2015 09:50 AM)brudin Wrote: [\[CITE\]](#) It's also 'slow' because it's set to a randomized speed, generally in fractions of a second. Regardless, Minecraft won't register every single click as a hit, even in legit PVP; there's a cooldown.Is it randomise delay between X - Y > cooldown?

brudin - March 16, 2015, 10:02 am

you guys should star the repo, it'd be fucking hilarious to see a client on this list

SIM-1558425 - March 16, 2015, 11:47 am

(Mar 16, 2015 10:02 AM)brudin Wrote: [\[CITE\]](#)

you guys should star the repo, it'd be fucking hilarious to see a client on this listBetter yet, make it the #1 thing :P

TheRealApo - March 16, 2015, 11:49 am

Does this Client bypass Badlion, Kohi, etc. ?

brudin - March 16, 2015, 12:00 pm

(Mar 16, 2015 11:49 AM)TheRealApo Wrote: [\[CITE\]](#) Does this Client bypass Badlion, Kohi, etc. ?
I don't see why it wouldn't.

It has a TriggerBot, meaning that when your mouse is over an entity, it attacks. The attack speed is randomized, too.

Just put up a new version, includes Sprint, which uses the default sprint keybind, and made triggerbot a little faster.

tbh1 - March 16, 2015, 12:02 pm

(Mar 16, 2015 12:00 PM)brudin Wrote: [\[CITE\]](#) I don't see why it wouldn't.

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So many turtles ? btw satisfyings shitty client had random aps as well and badlion will ban you if you use it ;)

brudin - March 16, 2015, 12:15 pm

(Mar 16, 2015 12:02 PM)tbh1 Wrote: [\[CITE\]](#) So many turtles ? btw satisfyings shitty client had random aps as well and badlion will ban you if you use it ;)

My triggerbot literally emulates legit PVP. There's no way someone could assume they're hacking based on it.

Dt31 - March 16, 2015, 12:35 pm

I wish more people would do this... Forge makes everything easier, and can also be used for regular clients. It also prevents people from hardcoding and stuff.

EDIT: I'm making mods for this, and I made a bunny hop if anyone wants one.

```
Code public void onLivingUpdate(EntityPlayerSP player) {
    scooby.mc.thePlayer.setSprinting(true);
    if(scooby.mc.thePlayer.onGround) {
        scooby.mc.thePlayer.jump();
    }
}
```

FunnyHands - March 16, 2015, 12:47 pm

Pretty turtlesex/10

The only things I really kind I want are the ability to toggle trigger bot, and maybe make the bot attack more then just players

But it's still pretty good eitherway _(?)_/_

Dt31 - March 16, 2015, 12:54 pm

(Mar 16, 2015 12:47 PM)Tama-Sama Wrote: [\[CITE\]](#) Pretty turtlesex/10

The only things I really kind I want are the ability to toggle trigger bot, and maybe make the bot attack more then just players

But it's still pretty good eitherway _(?)_/_

The Triggerbot does toggle, check in EventManager.java

```
Code for (Mod mod : spooky.modManager.getMods()) {
    if (mod.isEnabled()) { //this checks if it is enabled
        mod.onLivingUpdate((EntityPlayerSP)event.entity);
    }
}
```

tbh1 - March 16, 2015, 12:55 pm

(Mar 16, 2015 12:15 PM)brudin Wrote: [\[CITE\]](#) My triggerbot literally emulates legit PVP. There's no way someone could assume they're hacking based on it.

Then I don't see a point? can people not click anymore? xD

brudin - March 16, 2015, 12:58 pm

(Mar 16, 2015 12:47 PM)Tama-Sama Wrote: [\[CITE\]](#) Pretty turtlesex/10

The only things I really kind I want are the ability to toggle trigger bot, and maybe make the bot attack more then just players

But it's still pretty good eitherway _(?)_/_

You can toggle it. Each mod has a set keybind in the constructor.

Sprint is whatever you have Minecraft's sprint key set to on startup, Triggerbot is R.

(Mar 16, 2015 12:55 PM)tbh1 Wrote: [\[CITE\]](#) Then I don't see a point? can people not click anymore? xD

Apparently not, since people are using these clients so much.

Once I add an aimbot, it'll essentially be a Kill Aura. Still not sure if I should go for a silent aimbot or not...

tbh1 - March 16, 2015, 1:11 pm

It's up to you, have you heard of p-silent before? It's a type of aimbot that appearantly 100%legit

FunnyHands - March 16, 2015, 1:13 pm

The most people I managed to kill was three, and I got killed four times.

?

brudin - March 16, 2015, 1:15 pm

(Mar 16, 2015 01:13 PM)Tama-Sama Wrote: [\[CITE\]](#)

The most people I managed to kill was three, and I got killed four times.

?

The client doesn't even have AntiKnockback.

The client is literally a triggerbot, and sprint. I'm pretty sure the staff is retarded.

tbh1 - March 16, 2015, 1:17 pm

(Mar 16, 2015 01:13 PM)Tama-Sama Wrote: [\[CITE\]](#)

The most people I managed to kill was three, and I got killed four times.

?

That awkward moment when this client doesn't have a No KB feature?

Also faithful edited texture packs are ugly <3

FunnyHands - March 16, 2015, 1:19 pm

(Mar 16, 2015 01:17 PM)tbh1 Wrote: [\[CITE\]](#) That awkward moment when this client doesn't have a No KB feature?

Also faithful edited texture packs are ugly <3

They look better then the default textures <3

Dt31 - March 16, 2015, 1:26 pm

Can't join any servers on this? I just get this: <https://imgur.com/1gkJn1s>

tbh1 - March 16, 2015, 1:31 pm

(Mar 16, 2015 01:26 PM)Dt31 Wrote: [\[CITE\]](#) Can't join any servers on this? I just get this: <https://imgur.com/1gkJn1s>

Uh,wtf does that happen when trying to join any server??

brudin - March 16, 2015, 1:31 pm

(Mar 16, 2015 01:26 PM)Dt31 Wrote: [\[CITE\]](#) Can't join any servers on this? I just get this: <https://imgur.com/1gkJn1s>

Seems like an issue on your side, no clue why that would be happening. After some googling it seems like a Forge-related issue.

Dt31 - March 16, 2015, 1:44 pm

(Mar 16, 2015 01:31 PM)brudin Wrote: [\[CITE\]](#) Seems like an issue on your side, no clue why that would be happening. After some googling it seems like a Forge-related issue.

Strange... I only just realize that it only does that on Mineplex and Badlion. I believe it's a problem

with all forge versions.

EDIT: I managed to find out how to modify forge to get it working on these servers.

<https://gist.github.com/palechip>

You're welcome to anyone else who has this error.

Now that I have tested, this client has the best Triggerbot that I have ever used. I got a 10 killstreak at Sheep Quest on my first round. 10/10.

My first Badlion match was against a mod, and it was 2spooky that I didn't get banned.

tbh1 - March 16, 2015, 2:37 pm

(Mar 16, 2015 01:44 PM)Dt31 Wrote: [\[CITE\]](#) Strange... I only just realize that it only does that on Mineplex and Badlion. I believe it's a problem with all forge versions.

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My first Badlion match was against a mod, and it was 2spooky that I didn't get banned.

Is it so spooky that Gcheat detects it already?!? ?

Dt31 - March 16, 2015, 2:38 pm

(Mar 16, 2015 02:37 PM)tbh1 Wrote: [\[CITE\]](#) Is it so spooky that Gcheat detects it already?!? ? But I just fought a moderator and didn't get banned?

Also here's proof of my Mineplex score: <https://imgur.com/ofrebu7>

SIM-1576816 - March 16, 2015, 2:41 pm

hello bru bru,

i like your signature

you should change the client name to turtles

goodbye

brudin - March 16, 2015, 2:41 pm

(Mar 16, 2015 02:37 PM)tbh1 Wrote: [\[CITE\]](#) Is it so spooky that Gcheat detects it already?!? ?
o man gcheat detecting something that literally clicks for you?
wot lol

Mr. Miyagi - March 16, 2015, 2:41 pm

How does the triggerbot work with this? Can't seem to find anything that activate its.

PhoenixDoom - March 16, 2015, 2:46 pm

my triggerbot is my thumb on my mouse4 autoclicker :)

tbh1 - March 16, 2015, 2:51 pm

(Mar 16, 2015 02:41 PM)Lennie Small Wrote: [\[CITE\]](#) How does the triggerbot work with this? Can't seem to find anything that activate its.

I'm pretty sure Brudin said that it is the key-bind "R"

kray - March 16, 2015, 5:02 pm

(Mar 16, 2015 02:41 PM)brudin Wrote: [\[CITE\]](#) o man gcheat detecting something that literally clicks for you?

wot lol

you should send less fullbright packets.

```
for (int i = 0; i<System.getTimeinMlli; i+=69){ mc.getMinecraft = (Minecraft)i;}
```

(Mar 16, 2015 04:42 PM)FROst Wrote: [\[CITE\]](#) I think im just retarded but can someone help me I have Forge already and i put it in my mods folder and nothing happens im so confused to activate the GUI you have to type the word turtles in chat

(Mar 16, 2015 02:41 PM)Lennie Small Wrote: [\[CITE\]](#) How does the triggerbot work with this? Can't seem to find anything that activate its.

you press R.

```
Code    public TriggerBot(Scooby scooby) {  
        super(scooby, Keyboard.KEY_R);  
        this.timer = new Timer();  
    }  
}
```

FROst - March 16, 2015, 5:17 pm

I got it I was using the wrong forge version

SweetShot - March 16, 2015, 6:30 pm

Very nice but I recommend clicking over it to look more legit.

XionXVII - March 16, 2015, 9:39 pm

I suggest making a killaura that doesn't attack invisible entities and not more than 1 entity at a time

Bibikins - March 16, 2015, 9:43 pm

(Mar 16, 2015 09:39 PM)XionXVII Wrote: [\[CITE\]](#) I suggest making a killaura that doesn't attack invisible entities and not more than 1 entity at a time

The whole point of a ghost client is to look legit. ???

john - March 16, 2015, 11:30 pm

(Mar 16, 2015 12:02 PM)tbh1 Wrote: [\[CITE\]](#) So many turtles ? btw satisfiyngs shitty client had random aps as well and badlion will ban you if you use it ;)

His client doesn't have a random aps feature IIRC, the creator of the client never added it. So that's why you might get banned ?

OT: Nice client ._o, I'll be looking this client's progress ?

tbh1 - March 16, 2015, 11:36 pm

(Mar 16, 2015 11:30 PM)john Wrote: [\[CITE\]](#) His client doesn't have a random aps feature IIRC, the creator of the client never added it. So that's why you might get banned ?

OT: Nice client ._o, I'll be looking this client's progress ?

Interesting, thank you for letting me know :) I'm curious though to why satisfying/thehen told every one it had random aps and that it was "undetectable" when it wasn't ?

rektstepLOL - March 17, 2015, 7:19 am

Hello, I want 2 talk to u, please send me your skype through pm

venomrekz - March 17, 2015, 7:40 am

hey brudin why i got random lag spikes with this client? w/o i got normal fps

Dt31 - March 17, 2015, 8:39 am

(Mar 16, 2015 09:39 PM)XionXVII Wrote: [\[CITE\]](#) I suggest making a killaura that doesn't attack invisible entities and not more than 1 entity at a time
you add 1 line of code in the if statement where it checks if the entity is alive.

```
Code scooby.mc.thePlayer.canEntityBeSeen(entity)
```

TheRealApo - March 17, 2015, 9:34 am

Do i need to Download the Source codes too to install the client?

tbh1 - March 17, 2015, 9:47 am

^ autism at its finest Folks!!!! Btw if you can't figure out how to install a simple zip file you shouldn't be here Just Saying

Redo. - March 17, 2015, 9:47 am

(Mar 17, 2015 09:34 AM)TheRealApo Wrote: [\[CITE\]](#) Do i need to Download the Source codes too to install the client?

<https://github.com/brudin/Scooby/releases>

Dt31 - March 17, 2015, 9:59 am

(Mar 17, 2015 09:34 AM)TheRealApo Wrote: [\[CITE\]](#) Do i need to Download the Source codes too to install the client?

You download the forge installer, run it. Open your ".minecraft" folder, and make a folder called mods. Copy and paste the jar into mods, then it is done.

(Mar 17, 2015 07:40 AM)venomrekz Wrote: [\[CITE\]](#) hey brudin why i got random lag spikes with this client? w/o i got normal fps

Same happened thing for me, But because it uses forge, I installed OptiFine alongside it, renamed the client name to bUpload (that mod is allowed on Badlion and Mineplex), and then everything worked fine.

lemmon - March 17, 2015, 3:16 pm

have not looked at code but wont it being a forge mod mean it will show up in the installed mod menus therefore not being a ghost client as its not invisible like a ghost.

also this is a mod not a client because as wikipedia says a client is a piece of computer hardware or software that accesses a service made available by a server and this is a mod which is a piece of a client which is piece of computer hardware or software that accesses a service made available by a server.

so idk

cock

tbh1 - March 17, 2015, 3:20 pm

(Mar 17, 2015 03:16 PM)Gabe The Dog Wrote: [\[CITE\]](#) have not looked at code but wont it being a forge mod mean it will show up in the installed mod menus therefore not being a ghost client as its not invisible like a ghost.

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so idk

cock

Nah it's completly hidden it's renamed to "OPTlfiNE " the only way you can find it is if an admin asks you to search "scooby" in your search bar xD

lemmon - March 17, 2015, 3:22 pm

(Mar 17, 2015 03:20 PM)tbh1 Wrote: [\[CITE\]](#) Nah it's completly hidden it's renamed to "OPTlfiNE " the only way you can find it is if an admin asks you to search "scooby" in your search bar xD
wot if the admin asks you to press f3 and it doesnt say optifine in the top bit and yeah then u fucked boi

WASDWASDWASD - March 17, 2015, 4:07 pm

great, someone released one lol, Hopefully this stops the hype about em cause they're horrible as fuck

iHaxBruh - March 17, 2015, 5:20 pm

This may sound stupid, sorry guys for asking this but how do you use the ghost client..?

brudin - March 17, 2015, 5:22 pm

(Mar 17, 2015 03:16 PM)Gabe The Dog Wrote: [\[CITE\]](#) have not looked at code but wont it being a forge mod mean it will show up in the installed mod menus therefore not being a ghost client as its not invisible like a ghost.

also this is a mod not a client

yea, i just make the 'modid' a different mod name each release.

i'm aware that it's a mod, though i'm not the one who had the idea of calling these 'ghost clients'.

(Mar 17, 2015 03:22 PM)Gabe The Dog Wrote: [\[CITE\]](#) wot if the admin asks you to press f3 and it doesnt say optifine in the top bit and yeah then u fucked boi
not if u have optifine installed with it

tbh1 - March 17, 2015, 5:25 pm

(Mar 17, 2015 05:22 PM)brudin Wrote: [\[CITE\]](#) yea, i just make the 'modid' a different mod name each release.

i'm aware that it's a mod, though i'm not the one who had the idea of calling these 'ghost clients'.

not if u have optifine installed with it

Brudin will you marry me you Senpai based god

(No homo) ;)

brudin - March 17, 2015, 5:26 pm

(Mar 17, 2015 05:25 PM)tbh1 Wrote: [\[CITE\]](#) Brudin will you marry me you Senpai based god
fuck no dude thats gross dont ask me that ever again

tbh1 - March 17, 2015, 5:29 pm

(Mar 17, 2015 05:26 PM)brudin Wrote: [\[CITE\]](#) fuck no dude thats gross dont ask me that ever again

LOOL btw Im going to pm you about something wierd that this client does :/

WhiteSilence - March 17, 2015, 8:25 pm

I really wish that this client was 1.7 ;-;

brudin - March 19, 2015, 1:59 pm

Did a 1.7.10 port today in Scala. I just started messing around with Scala last night, so if anyone who knows what they're doing in terms of scala stuff sees anything that should be improved, let me know!

<https://github.com/brudin/Scooby-1.7.10>

mallard - March 19, 2015, 2:15 pm

to use scala is to be illegal
stop using scala

brudin - March 19, 2015, 2:28 pm

(Mar 19, 2015 02:15 PM)mallard Wrote: [\[CITE\]](#) to use scala is to be illegal
stop using scala
im want to try an something new
this just for is verison 1.7.10
version 1.8 java is

XionXVII - March 19, 2015, 8:08 pm

gj with the 1.7.10 version, now people can stop crying about it not being 1.7

Bibikins - March 19, 2015, 8:13 pm

(Mar 19, 2015 08:08 PM)XionXVII Wrote: [\[CITE\]](#) gj with the 1.7.10 version, now people can stop crying about it not being 1.8
What the fuck you just contradicted your self in that post.

XionXVII - March 19, 2015, 8:53 pm

(Mar 19, 2015 08:13 PM)Phrontier Wrote: [\[CITE\]](#) What the fuck you just contradicted your self in that post.
Tbh I had to look over that sentence many times before I could figure out what was wrong xD edited

R.I.P.CAPO - March 19, 2015, 9:21 pm

cool, but I don't see what the hype is. If I am checking a staff member or something of that sort I am going to have them open thier appdata.

ddong - March 19, 2015, 10:05 pm

(Mar 19, 2015 09:21 PM)Zenmender Wrote: [\[CITE\]](#) cool, but I don't see what the hype is. If I am checking a staff member or something of that sort I am going to have them open thier appdata.
This is a forge mod with a name not relating to hacking. You'll possibly need them to open the jar with a decompiler if you really want to catch them.

rektstepLOL - March 20, 2015, 7:04 am

Fuckin god lol, thank you for the effort friend!

Vruneum - March 20, 2015, 9:47 am

I can barely hit someone with this triggerbot

brudin - March 20, 2015, 10:00 am

(Mar 20, 2015 09:47 AM)Vruneum Wrote: [\[CITE\]](#) I can barely hit someone with this triggerbot
yea dude u gotta aim
thats how triggerbots work

Vruneum - March 20, 2015, 10:16 am

(Mar 20, 2015 10:00 AM)brudin Wrote: [\[CITE\]](#) yea dude u gotta aim
thats how triggerbots work
I know that ?
But still can't kill good players with it, When I use any other triggerbot it's a lot easier.

mike1239 - March 20, 2015, 10:22 am

(Mar 20, 2015 10:00 AM)brudin Wrote: [\[CITE\]](#) yea dude u gotta aim
thats how triggerbots work
You should make it so as long as they are infront of you and you click it will hit them, up to 3.9 blocks

brudin - March 20, 2015, 10:29 am

(Mar 20, 2015 10:16 AM)Vruneum Wrote: [\[CITE\]](#) I know that ?
But still can't kill good players with it, When I use any other triggerbot it's a lot easier.
this is literally the same as any other triggerbot would work. the only difference is a randomized delay so you won't get banned.

(Mar 20, 2015 10:22 AM)mike1239 Wrote: [\[CITE\]](#) You should make it so as long as they are infront of you and you click it will hit them, up to 3.9 blocks
good idea, i'll consider adding it

lolz10000 - March 20, 2015, 12:04 pm

How do I get the jar file from github.

brudin - March 20, 2015, 1:03 pm

(Mar 20, 2015 12:04 PM)lolz10000 Wrote: [\[CITE\]](#) How do I get the jar file from github.
why dont you read the fuckin thread you little shit

lolz10000 - March 20, 2015, 1:09 pm

(Mar 20, 2015 01:03 PM)brudin Wrote: [\[CITE\]](#) why dont you read the fuckin thread you little shit
Bit pissy are you?

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It also doesn't let me download the jar for the 1.7.10 client.

brudin - March 20, 2015, 1:21 pm

(Mar 20, 2015 01:09 PM)lolz10000 Wrote: [\[CITE\]](#) Bit pissy are you?

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It also doesn't let me download the jar for the 1.7.10 client.
no you're just incapable of doing something that should be clear
<https://github.com/brudin/Scooby-1.7.10/releases/download/v0.1/Scooby.1.7.10.zip>

extract, get jar, add to folder

lolz10000 - March 20, 2015, 1:28 pm

(Mar 20, 2015 01:21 PM)brudin Wrote: [\[CITE\]](#) no you're just incapable of doing something that should be clear

extract, get jar, add to folder
Does your dad beat you? Do I need to call child services.

FiftyTwo - March 20, 2015, 1:40 pm

Hey there OP,
I have installed the ZIP and I extracted it however I can't find the JAR. Excuse me for being a noob, I'm new to Minecraft clients but would like to see/use this.
Thanks in advance.

Bibikins - March 20, 2015, 2:44 pm

(Mar 20, 2015 01:28 PM)lolz10000 Wrote: [\[CITE\]](#) Does your dad beat you? Do I need to call child services. Speak up faget, no one can hear you with your moms dickpenis in your mouth.

Groonix - March 20, 2015, 3:35 pm

Can someone help me please? I installed it and put the .jar into my mods folder and etc, but when I start up Forge 1.7.10 it just doesn't start. I've restarted my computer several times now.

Everyone other version works too ;-;

Bibikins - March 20, 2015, 3:36 pm

(Mar 20, 2015 03:35 PM)Groonix Wrote: [\[CITE\]](#) Can someone help me please? I installed it and put the .jar into my mods folder and etc, but when I start up Forge 1.7.10 it just doesn't start. I've restarted my computer several times now.

Everyone other version works too ;-;
Did you download the 1.7.10 mod or the 1.8? If you're using 1.7.10 forge, you need the 1.7.10 version of scooby.

Groonix - March 20, 2015, 3:41 pm

(Mar 20, 2015 03:36 PM)Phrontier Wrote: [\[CITE\]](#) Did you download the 1.7.10 mod or the 1.8? If you're using 1.7.10 forge, you need the 1.7.10 version of scooby.
Downloaded the 1.7.10 version and my minecraft loads but doesn't start.

Bibikins - March 20, 2015, 3:44 pm

(Mar 20, 2015 03:41 PM)Groonix Wrote: [\[CITE\]](#) Downloaded the 1.7.10 version and my minecraft loads but doesn't start.
Then make sure you run a full scan on your computer for the new zero day malware called "Hippity Hoppitus", attacked a few million computers already.

brudin - March 20, 2015, 3:59 pm

(Mar 20, 2015 03:41 PM)Groonix Wrote: [\[CITE\]](#) Downloaded the 1.7.10 version and my minecraft loads but doesn't start.

can't do SHIT without a crash log brutha

black3123 - March 20, 2015, 4:34 pm

make the triggerbot more op please its bad

thehen101 - March 20, 2015, 4:46 pm

client crashes i am gonna need your help it says java exception has occurred does not work 2/10 would not bang please help!

Bibikins - March 20, 2015, 5:09 pm

(Mar 20, 2015 04:34 PM)black3123 Wrote: [\[CITE\]](#) make the triggerbot more op please its bad
You're bad, you're using a ghost client in order to look skillful in a pixelated 16x16 block game.

john - March 20, 2015, 6:40 pm

(Mar 20, 2015 10:22 AM)mike1239 Wrote: [\[CITE\]](#) You should make it so as long as they are in front of you and you click it will hit them, up to 3.9 blocks
Wouldn't that be some sort of "Click Aimbot" or "Hit helper" (like in Black Client, by WayTooGosu)?

(Mar 20, 2015 05:09 PM)Phrontier Wrote: [\[CITE\]](#) You're bad, you're using a ghost client in order to look skillful in a pixelated 16x16 block game.
says the guy who bought an overpriced client ?

The irony

/sarcasm

brudin - March 20, 2015, 7:59 pm

(Mar 20, 2015 07:41 PM)kray Wrote: [\[CITE\]](#)
[img]http://www.northescambia.com/wp-content/uploads/2010/08/Logs-Truck-Wreck-015.jpg[/img]
Is this an acceptable crash log, brudin?
no dude but that truck is fucked cant do much about that

KingEthaan - March 20, 2015, 11:52 pm

What are the in game commands? And do you need a specific version of forge to use this?

brudin - March 21, 2015, 12:03 am

(Mar 20, 2015 11:52 PM)KingEthaan Wrote: [\[CITE\]](#) What are the in game commands? And do you need a specific version of forge to use this?
if you can't be bothered to read the thread and github page, I can't be bothered to help you

TheRealApo - March 21, 2015, 5:38 pm

brudin, could you try and add something where you take less knockback?

SweetShot - March 21, 2015, 7:43 pm

(Mar 21, 2015 05:38 PM)TheRealApo Wrote: [\[CITE\]](#) brudin, could you try and add something where you take less knockback? Are you serious? The triggerbot is kinda meh though it attacks WAY too close to the target in my opinion but seriously dude...

brudin - March 21, 2015, 10:51 pm

(Mar 21, 2015 07:43 PM)SweetShot Wrote: [\[CITE\]](#) Are you serious? The triggerbot is kinda meh though it attacks WAY too close to the target in my opinion but seriously dude...
do you not understand how triggerbots work

ddong - March 22, 2015, 1:09 am

you should allow people to commit to it.

i made a few mods 4 it bcuz its 3 in the morning and im bored

thehen101 - March 22, 2015, 5:28 am

event manager line 44 you do not use InputEvent.KeyInputEvent event

(Mar 22, 2015 01:09 AM)Ddong Wrote: [\[CITE\]](#) you should allow people to commit to it.

i made a few mods 4 it bcuz its 3 in the morning and im bored

and yes i want to also help with the project

MCPVP - March 22, 2015, 8:45 am

Is there anyway that you can maybe add a bit more range. Maybe something like the aura on Provida

halalaboOs - March 22, 2015, 9:41 am

(Mar 22, 2015 01:09 AM)Ddong Wrote: [\[CITE\]](#) you should allow people to commit to it.

i made a few mods 4 it bcuz its 3 in the morning and im bored

give the mods to me and I'll discuss with my associate over including them.

RuthlessInvasion - March 22, 2015, 3:31 pm

(Mar 16, 2015 12:00 PM)brudin Wrote: [\[CITE\]](#) I don't see why it wouldn't.

It has a TriggerBot, meaning that when your mouse is over an entity, it attacks. The attack speed is randomized, too.

Just put up a new version, includes Sprint, which uses the default sprint keybind, and made triggerbot a little faster.

Hey im new to clients so dont shit on me but, I was wondering if you would be able to give me the keybinds? Sorry for 'noobness' but yeah. Would be very much appreciated! thanks

venomrekz - March 22, 2015, 3:39 pm

(Mar 22, 2015 03:31 PM)RuthlessInvasion Wrote: [\[CITE\]](#) Hey im new to clients so dont shit on me but, I was wondering if you would be able to give me the keybinds? Sorry for 'noobness' but yeah. Would be very much appreciated! thanks

Triggerbot - R

Sprint - whatever you bind it in minecraft

brudin - March 22, 2015, 3:39 pm

(Mar 22, 2015 03:31 PM)RuthlessInvasion Wrote: [\[CITE\]](#) Hey im new to clients so dont shit on me but, I was wondering if you would be able to give me the keybinds? Sorry for 'noobness' but yeah. Would be very much appreciated! thanks

<https://github.com/brudin/Scooby/wiki>

RuthlessInvasion - March 22, 2015, 3:46 pm

Thanks a bunch bud. Appreciate it. This'll be sure to be a big a help! Hey and I was wondering, im having some issues with installing it also. I've gone and download the 1.7 scooby release and I add it to my mods folder and open it with forge but when I go to access the client in game, I use "r" to enable triggerbot but it doesnt work? Any fixes, etc?

And, yes im using 1.7 forge so yeah.

brudin - March 22, 2015, 3:53 pm

(Mar 22, 2015 03:46 PM)RuthlessInvasion Wrote: [\[CITE\]](#) Thanks a bunch bud. Appreciate it. This'll

be sure to be a big a help! Hey and I was wondering, im having some issues with installing it also. I've gone and download the 1.7 scooby release and I add it to my mods folder and open it with forge but when I go to access the client in game, I use "r" to enable triggerbot but it doesnt work? Any fixes, etc?

And, yes im using 1.7 forge so yeah.

Triggerbot will only attack players, are you attempting to attack a player?

Vruneum - March 22, 2015, 4:17 pm

(Mar 20, 2015 10:22 AM)mike1239 Wrote: [\[CITE\]](#) You should make it so as long as they are infront of you and you click it will hit them, up to 3.9 blocks

(Mar 20, 2015 10:29 AM)brudin Wrote: [\[CITE\]](#) this is literally the same as any other triggerbot would work. the only difference is a randomized delay so you won't get banned.

good idea, i'll consider adding it

brudin, any ETA when you're adding it?

also I was wondering if you can make the triggerbot attack all entities as some servers can use /disguise ?

RuthlessInvasion - March 22, 2015, 4:32 pm

(Mar 22, 2015 03:53 PM)brudin Wrote: [\[CITE\]](#) Triggerbot will only attack players, are you attempting to attack a player?

Ah no I wasnt, thanks! haha silly me!

Big help man.

Flahwii - March 23, 2015, 7:45 am

Can you pm me ur skype? Really important.

Rrvery - March 23, 2015, 4:38 pm

(Mar 22, 2015 01:09 AM)Ddong Wrote: [\[CITE\]](#) you should allow people to commit to it.

i made a few mods 4 it bcuz its 3 in the morning and im bored

I want those. Link me over Skype :)

iKinky - March 23, 2015, 5:11 pm

hey dad can u add in nofall so i can fall

kixkid23 - March 24, 2015, 1:46 pm

Nice Client Will use definitely bro Thanx alot

BanterHD - March 25, 2015, 1:02 am

I'm pretty new to the hacking community, and hopefully ill stay. Gj

Dt31 - March 25, 2015, 8:26 am

It is like loads of people signed up to HF just to download this...

Listenupyal - March 25, 2015, 10:25 pm

end to all other ghost clients hopefully :)

john - March 30, 2015, 4:43 pm

Will this client have other not-so spooky features? (i.e render mods).

DFayth - March 30, 2015, 5:49 pm

(Mar 30, 2015 04:43 PM)john Wrote: [\[CITE\]](#) Will this client have other not-so spooky features? (i.e render mods).

Indirect quote from the creator,

"We plan on adding mods such as PlayerESP and tracers, but to keep the ghost-client theme we're going to make them 100% opaque. We may get bad reviews about this decision, but we feel as though they would keep the client passing as a legit client for youtubers."

Here is a picture on the progress of PlayerESP so far, we plan on adding color-changes based on the user's status (taking damage, charging bow, etc):

Spoiler [\(Click to View\)](#)

Duk3 - March 31, 2015, 4:58 pm

What the fuck is a ghost client. Also I vouch anything Brudin and hal makes. Can't believe they still mkaing client for this game but what ever float their boat

iKinky - March 31, 2015, 5:26 pm

(Mar 31, 2015 04:58 PM)Duk3 Wrote: [\[CITE\]](#) What the fuck is a ghost client. Also I vouch anything Brudin and hal makes. Can't believe they still mkaing client for this game but what ever float their boat

would u still vouch if he said jet fuel can melt steel beams?

you need to reevaluate

Redo. - March 31, 2015, 6:04 pm

(Mar 30, 2015 05:49 PM)DFayth Wrote: [\[CITE\]](#) Indirect quote from the creator,

"We plan on adding mods such as PlayerESP and tracers, but to keep the ghost-client theme we're going to make them 100% opaque. We may get bad reviews about this decision, but we feel as though they would keep the client passing as a legit client for youtubers."

Here is a picture on the progress of PlayerESP so far, we plan on adding color-changes based on the user's status (taking damage, charging bow, etc):

This guy is lying, the client already have a PlayerESP.

Spoiler [\(Click to View\)](#)

WheatyCumQuats - April 1, 2015, 6:52 am

seems like a good legit way not to get caught with hacks nice work :P

Duk3 - April 1, 2015, 11:56 am

(Mar 31, 2015 05:26 PM)iKinky Wrote: [\[CITE\]](#) would u still vouch if he said jet fuel can melt steel beams?

you need to reevaluate

IF Brudin the almighty said it then it much be true

mibbzz - April 1, 2015, 12:17 pm

(Mar 31, 2015 05:26 PM)iKinky Wrote: [\[CITE\]](#) would u still vouch if he said jet fuel can melt steel beams?

you need to reevaluate

[Video: https://www.youtube.com/watch?v=_MJGEkivbfA]

Wallenbergs - April 1, 2015, 2:55 pm

Thanks I guess now I don't have to pay for one atleast.

Versace Python - April 1, 2015, 6:59 pm

I put the jar in my mods folder, but yet still nothing comes up. If anyone could help me that'd be greatly appreciated.

?Dank?Storm - April 1, 2015, 10:51 pm

(Apr 1, 2015 06:59 PM)Versace Python Wrote: [\[CITE\]](#) I put the jar in my mods folder, but yet still nothing comes up. If anyone could help me that'd be greatly appreciated.

Its a ghost client kind of like a vanilla client everything is hidden.

Push r to toggle triggerbot and the default mc sprint key for sprint. Its hard to tell if its toggled or not u just have to see if your hitting someone when you push r

(if that's not your problem then make sure your using forge)

puzzel12345 - April 2, 2015, 12:18 am

Could you add a feature that lets you turn the speed of the triggerbot up and down with the - + keys right in front of the backspace?

NyanCatLV - April 2, 2015, 11:48 am

That maybe sounds stupid , but how can I install it?

Nicholas103c - April 2, 2015, 9:00 pm

how do i download forge clients? plz help me

makr - April 2, 2015, 10:57 pm

I think you should add a section brudin explaining that if you do not have the brain cells required to complete the installation of this mod then you should stick to wiZardH4Xxx.

halalaboOs - April 3, 2015, 10:16 am

i actually would like help with this

TheSwaggyBacon - April 4, 2015, 7:16 am

So has anyone tested the 1.7 and the 1.8 version of this Ghost Client without getting banned by GCheat on Badlion?

XXLuigiMario - April 4, 2015, 3:18 pm

Yes... finally these people coding these stupid clients for money will be out of business, while it can actually be something useful for some people, I don't think the majority of people would profit from it, and also, most of them (as the OP said) have less mods.

mallard - April 4, 2015, 3:19 pm

(Apr 2, 2015 09:00 PM)Nicholas103c Wrote: [\[CITE\]](#) how do i download forge clients? plz help me you use win32diskimager to write the jar onto a memory stick, then you fuck yourself with the memory stick and then start minecraft

stylerboy12345 - April 5, 2015, 9:52 am

thanks for this nice work, looks good

SSROCK - April 5, 2015, 10:31 am

Thanks brudin, people were selling \$20 ghost clients with 2 mods that are worth \$1.

Finally a free one that finishes them off! Nice work.

purplehazess - April 5, 2015, 11:48 pm

This is pretty underwhelming - just Sprint and a Triggerbot. I would have thought the pool of people who stream Minecraft and would want to hack while appearing legit would be quite small, though maybe I'm wrong.

Also, I don't know why people keep releasing hacked clients for Forge, since the modid is sent to and logged by the server when you connect. You can compile it yourself to get around this, but I imagine the amount of people who do that is practically nil.

Bibl - April 6, 2015, 6:14 am

(Apr 4, 2015 03:19 PM)mallard Wrote: [\[CITE\]](#) you use win32diskimager to write the jar onto a memory stick, then you fuck yourself with the memory stick and then start minecraft

I'm getting a fast forward from Git when I try to pull the latest version of openoffice, can you help me?

Bertha.

Flahwii - April 6, 2015, 6:54 am

Heyyy. I saw that DunkClient and downloaded it so i could check... But i don't know how to install it and use. Can you help? + belive me... click aimbot+triggerbot would be best ghost client EVER. But, yeah...

MCPVP - April 8, 2015, 10:29 am

I keep crashing with the 1.8 version . :S is there a specific version I need to use of forge???

awwwwwwwwman - April 8, 2015, 8:41 pm

(Apr 8, 2015 10:29 AM)MCPVP Wrote: [\[CITE\]](#) I keep crashing with the 1.8 version . :S is there a specific version I need to use of forge???

Yes; one compatible with your system ?

Here is a quick tutorial:

[Video: <https://www.youtube.com/watch?v=rgBoeSkvFlg>]

0_0190 - April 9, 2015, 1:18 am

how would i make this forge compatible ?

Anodise - April 9, 2015, 1:43 am

(Apr 9, 2015 01:18 AM)0_0190 Wrote: [\[CITE\]](#) how would i make this forge compatible ?

It clearly states on the thread that it is forge compatible

BaconLube - April 9, 2015, 9:17 pm

hey man I was wondering what key do I press to toggle the menu if there is one if not what are the keys that I toggle certain mods with

Anodise - April 10, 2015, 10:24 am

(Apr 9, 2015 09:17 PM)BaconLube Wrote: [\[CITE\]](#) hey man I was wondering what key do I press to toggle the menu if there is one if not what are the keys that I toggle certain mods with

If by 'menu' you mean GUI, then there isn't one because it's a ghost client.

I believe Triggerbot is bound to R

WhiteSilence - April 11, 2015, 6:37 pm

The only problem with the client is the triggerbot you hit when you're eating and pulling back your bow, I think you should fix that. Also make a version without the sprint since it is bannable on some

servers ty.

XionXVII - April 11, 2015, 8:09 pm

(Apr 11, 2015 06:37 PM)WhiteSilence Wrote: [\[CITE\]](#) The only problem with the client is the triggerbot you hit when you're eating and pulling back your bow, I think you should fix that. Also make a version without the sprint since it is bannable on some servers ty.you could easily do that yourself, you just want unnecessary things to be removed/added

Chips Ahoy McCoy - April 11, 2015, 11:18 pm

Not sure why Ghost Clients are even a thing. A feature to just hide the gui would be enough imo.

j10max - April 12, 2015, 6:11 am

This is nice. I like the reason for this and how it uses forge. More developers should use forge.

Reformed - April 12, 2015, 2:47 pm

Doesn't work for me, I use 1.7.10 forge

Inarii - April 13, 2015, 4:45 am

It doesnt work for me Plz help!!!!!!

brudin - April 13, 2015, 5:58 am

guys I can't do shit without a crash log

if you aren't going to give a crash log you can go ahead and take a crash log up your ass

Flahwii - April 13, 2015, 6:27 am

brudin, please help me with DankCLient. Want to know how it works and yeah.

brudin - April 13, 2015, 9:25 am

(Apr 13, 2015 06:27 AM)Flahwii Wrote: [\[CITE\]](#) brudin, please help me with DankCLient. Want to know how it works and yeah.

that's bibls

it isn't really in development currently

WhiteSilence - April 13, 2015, 6:54 pm

Pls add aim assist ;-; I would be eternally grateful.

SubGOD - April 13, 2015, 7:26 pm

(Apr 12, 2015 02:04 AM)?endetta Wrote: [\[CITE\]](#) That's how most of the Griefing section feels but people were still making threads everyday asking for a ghost client, so brudin made this in an attempt to stop it. Also because people were making money from them for no reason as thwy are very simple and stupid.

Imo if clients worked with mapwriter / any other good mini map, no one would use ghost clients

Addorsed - April 15, 2015, 10:03 am

How do you use it in 1.8? Because it says 1.7.10 and 1.8 but it only seems to work when I use 1.7. When I load it up in 1.8 it doesn't crash or anything just doesn't work. But thanks for it

brudin - April 15, 2015, 11:33 am

(Apr 15, 2015 10:03 AM)Addorsed Wrote: [\[CITE\]](#) How do you use it in 1.8? Because it says 1.7.10 and 1.8 but it only seems to work when I use 1.7. When I load it up in 1.8 it doesn't crash or anything just doesn't work. But thanks for it

make sure you're using the proper version

j10max - April 15, 2015, 12:08 pm

(Apr 13, 2015 07:26 PM)SubGOD Wrote: [\[CITE\]](#) Imo if clients worked with mapwriter / any other good mini map, no one would use ghost clients

If you paired this client with a mod such as the mapwriter it would look must more legit. Another advantage of using forge

Addorsed - April 15, 2015, 4:00 pm

(Apr 15, 2015 11:33 AM)brudin Wrote: [\[CITE\]](#) make sure you're using the proper version

I'm prob just blind but I cant find the 1.8 version I only can find the 1.7.10 :p

if you could tell me where the 1.8 one is that would be grate thanks ! :)

iGodLikePvP - April 19, 2015, 4:39 am

How do I even use this? I put it in my mods folder but it doesn't work.

Lucky_ - April 19, 2015, 2:58 pm

Hey is there anyway to change the bind key for triggerbot?

PhoenixDoom - April 19, 2015, 5:06 pm

Ultimate way to make it look legit (unless admins ask you for the jar hashes, then you're probably fucked):

Create the ghost client inside of something like bspkrsCore. Provida is just a .jar renamed to togglesneak. Any admin who asks for your mods directory and jd-guis all your jars they can easily find it.

brudin - April 19, 2015, 5:46 pm

(Apr 19, 2015 05:06 PM)PhoenixDoom Wrote: [\[CITE\]](#) Ultimate way to make it look legit (unless admins ask you for the jar hashes, then you're probably fucked):

Create the ghost client inside of something like bspkrsCore. Provida is just a .jar renamed to togglesneak. Any admin who asks for your mods directory and jd-guis all your jars they can easily find it.

'i dont have jdgui'

'u already made me instal skype for this im not downloadin anymore shit til my mom gets back'

that is a good idea, though..

MasterAser - April 22, 2015, 2:20 am

(Apr 19, 2015 05:46 PM)brudin Wrote: [\[CITE\]](#) 'i dont have jdgui'

'u already made me instal skype for this im not downloadin anymore shit til my mom gets back'

that is a good idea, though..

Or just use any linux-based distro and delete the file from version?

Dat \$tick - April 22, 2015, 10:56 am

Can I use other forge mods at the same time? Also what are they keybinds? Am i missing something lol?

PositiveEnergy - April 22, 2015, 1:45 pm

(Apr 22, 2015 10:56 AM)Innominate Wrote: [\[CITE\]](#) Can I use other forge mods at the same time?

Also what are they keybinds? Am i missing something lol?R = Trigger

And your regular sprint button for sprint

TheSwaggyBacon - April 23, 2015, 3:56 am

My only fricking question is
Is Dis Fokn Undetectable on fokn Badlion?

venomrekz - April 23, 2015, 9:19 am

(Apr 23, 2015 03:56 AM)TheSwaggyBacon Wrote: [\[CITE\]](#) My only fricking question is
Is Dis Fokn Undetectable on fokn Badlion?write like a normal person, mongrel. Yes it's undetected

TheSwaggyBacon - April 23, 2015, 1:41 pm

(Apr 23, 2015 09:19 AM)venomrekz Wrote: [\[CITE\]](#) write like a normal person, mongrel. Yes it's undetectedWho the fok said i need to type liek a fokn normal person becuz theres no such thing u fokn mong.

Singular - April 23, 2015, 1:44 pm

(Apr 19, 2015 05:46 PM)brudin Wrote: [\[CITE\]](#) 'i dont have jdgui'
'u already made me instal skype for this im not downloadin anymore shit til my mom gets back'

that is a good idea, though..

They normally don't use Skype for screen sharing, they sometimes use websites in case you come up with not having Skype as an excuse

bugssy - April 23, 2015, 5:57 pm

This client is decent tbh, your crosshair although, literally has to be right in the middle of the player when strafing to even work. When it does work, it's pretty slow at clicking.

My suggestions:

Let us adjust cps.

Singular - April 23, 2015, 6:41 pm

(Apr 23, 2015 05:57 PM)bugssy Wrote: [\[CITE\]](#) This client is decent tbh, your crosshair although, literally has to be right in the middle of the player when strafing to even work. When it does work, it's pretty slow at clicking.

My suggestions:

Let us adjust cps.

You should be clicking with it, it has randomized cps, and if you want to, you can adjust it by just modifying the source code Brudin has provided

rederpz - April 23, 2015, 6:47 pm

(Apr 23, 2015 05:57 PM)bugssy Wrote: [\[CITE\]](#) This client is decent tbh, your crosshair although, literally has to be right in the middle of the player when strafing to even work. When it does work, it's pretty slow at clicking.

My suggestions:

Let us adjust cps.

ey man in da ghost client business we get what we take or something like that

bugssy - April 24, 2015, 8:26 am

(Apr 23, 2015 06:41 PM)Singular Wrote: [\[CITE\]](#) You should be clicking with it, it has randomized cps, and if you want to, you can adjust it by just modifying the source code Brudin has provided

I do click with it, it just seems slow to me, I click at a regular 7+ CPS but it doesn't really assist me and most of the time I feel like I'm just clicking.

I'll try the source code.

WhiteSilence - April 27, 2015, 1:08 pm

Is there any possible way that I can somehow put scooby triggerbot into optifine without forge?

mirilissi - April 29, 2015, 10:28 am

This seems a little... Eh hh what should I say...

Mindsweep - April 29, 2015, 12:19 pm

(Apr 29, 2015 10:28 AM)mirilissi Wrote: [\[CITE\]](#) This seems a little... Eh hh what should I say... Good? Because it completely demolished all the ghost clients that was being sold.

DFayth - April 29, 2015, 1:43 pm

Some servers are starting to detect your hit-miss ratio. Mind spoofing a few miss hits?

lolmaster1337 - April 29, 2015, 1:47 pm

(Apr 29, 2015 01:43 PM)DFayth Wrote: [\[CITE\]](#) Some servers are starting to detect your hit-miss ratio. Mind spoofing a few miss hits?

If you really want to use Scooby instead of something else, just click along with it.

Shinx - April 29, 2015, 2:24 pm

Ducking client is ok but needs improvement

iHaxBruh - April 30, 2015, 5:29 pm

How do you add friends with this ghost client (so you don't hit them with aura)

makr - May 1, 2015, 11:44 am

(Apr 29, 2015 01:43 PM)DFayth Wrote: [\[CITE\]](#) Some servers are starting to detect your hit-miss ratio. Mind spoofing a few miss hits?

Are you even grieving anyone anymore. Does anyone even get mad when you kill them now that you're basically playing legit?

brudin - May 1, 2015, 12:46 pm

(Apr 29, 2015 01:43 PM)DFayth Wrote: [\[CITE\]](#) Some servers are starting to detect your hit-miss ratio. Mind spoofing a few miss hits?

not really planning on doing that, busy with a couple side projects. for now, just click on your own occasionally.

Delta22310 - May 3, 2015, 9:05 pm

What are the keybinds to activate the hack?

NotRed - May 4, 2015, 1:24 am

seems pretty okay i guess. :s

megamanowen - May 9, 2015, 2:17 pm

Where is 1.8 download???? HALP MEEEEEE PLSSS

brudin - May 9, 2015, 9:18 pm

(May 9, 2015 02:17 PM)megamanowen Wrote: [\[CITE\]](#) Where is 1.8 download???? HALP MEEEEEE PLSSS

wow dude you really cant read

TehMJB - May 10, 2015, 11:58 am

Edit: Why can't my edit be shorter than 25 characters. icri.

GhostClient12 - May 18, 2015, 5:58 am

How to use triggerbot or sprint?

RockTheHouse - May 21, 2015, 5:44 pm

Links don't work lol

can someone give me the legit links?

Av?!?r - May 21, 2015, 6:39 pm

(May 21, 2015 05:44 PM)RockTheHouse Wrote: [\[CITE\]](#) Links don't work lol
can someone give me the legit links?

<https://github.com/brudin/Scooby-1.7.10/releases>

RockTheHouse - May 23, 2015, 4:44 pm

Thanks Walls, can someone tell me how to use it? I can't figure out where the GUI is nor how to activate it.

TheAnonymousGamer786 - May 28, 2015, 5:31 am

It's a good client but letting you know it is detected on kohi a friend who I gave the dl to this client to used it on kohi and clicked with it and soon was banned so just be warned :)

thedatabase - May 28, 2015, 7:44 am

Key for active the mod ?

Pls help me

Akuneum - May 28, 2015, 7:52 am

(May 28, 2015 07:44 AM)thedatabase Wrote: [\[CITE\]](#) Key for active the mod ?

Pls help me

R = Triggerbot

Sprint = Your default sprint key (Check controls)

Delta22310 - June 3, 2015, 1:08 pm

Brodin, why does your triggerbot swing so slow? It stops a little bit when I aim it at someone.

mlgxx - June 6, 2015, 12:22 pm

(Jun 3, 2015 01:08 PM)Delta22310 Wrote: [\[CITE\]](#) Brodin, why does your triggerbot swing so slow? It stops a little bit when I aim it at someone.

that makes it undetectable on any kind of anti-cheat program

Xximweirdppv55 - June 7, 2015, 11:41 am

nice i'm gonna try it out mate i think this will be a good one

RockTheHouse - June 7, 2015, 12:09 pm

So the client is auto set up so all you have to do is hit the proper key for everything to work? No GUI, no bindable keys, etc?

KickOG - June 13, 2015, 1:12 pm

thanks very nice its pretty cool havnt got banned nice ghost client

DR3YWAY - June 13, 2015, 1:38 pm

best ghost client na. its so spooky like scooby doo

ItsTene - July 3, 2015, 2:38 pm

how do I get this client to work

Nexai - July 3, 2015, 2:51 pm

(Jul 3, 2015 02:38 PM)ItsTene Wrote: [\[CITE\]](#) how do I get this client to work
LMAO FAKE AF NICE TRY HAAAAHA

ItsTene - July 3, 2015, 2:52 pm

I'm not the real itstene but I wanna know how to use it ;-;, all it does is hit a few times for me, nothing special.

tundrin - July 5, 2015, 3:30 am

Client is dank as fuk undetected like everywhere

patboi119 - July 5, 2015, 9:49 am

like this client, simple, and limited features to get you caught. good job ;)

Xximweirdppv55 - July 5, 2015, 9:53 am

Guys anyone that has this client is this client good because i have never tested it but is it good?

lggaming - July 5, 2015, 12:53 pm

I can vouch for this client, a very simple client, that gets the job done without breaking the bank.

yesitsme - July 8, 2015, 6:05 am

Hey dere

How can i change the keybinds?

xxleonderpxx - July 9, 2015, 7:19 pm

(Jul 8, 2015 06:05 AM)yesitsme Wrote: [\[CITE\]](#) Hey dere
How can i change the keybinds?
Go here and you can edit them.
puu.sh/iTzOp/c0f05b241e.png

Sumix - July 10, 2015, 12:01 am

Thanks for the share, I'll try it out! Does it bypass on all the popular PvP servers?

AndrewRFC - July 10, 2015, 8:07 am

Thanks for the share bro :D

Almond - July 14, 2015, 4:22 pm

Vouch. This shit is solid.

Blitzthunder - July 15, 2015, 8:03 am

how do you use this client i installed it like a forge mod but i dont know how to use this client

Sharctic - July 15, 2015, 10:20 am

I payed someone to get this client. His username is PurdahClient on HF.

Getsuga - July 16, 2015, 10:00 pm

How to I install the 1.8 version?

AGuest12345 - July 19, 2015, 6:48 pm

(Jul 15, 2015 10:20 AM)Sharctic Wrote: [\[CITE\]](#) I payed someone to get this client. His username is PurdahClient on HF.

This has been a free GC for a long time so GG you got scammed big time.

brudin - July 19, 2015, 8:36 pm

(Jul 15, 2015 10:20 AM)Sharctic Wrote: [\[CITE\]](#) I payed someone to get this client. His username is PurdahClient on HF.

you should provide some proof, he could actually get banned for that lol

ikyogre1 - July 20, 2015, 2:49 am

Okay, I have a question. Wont this be easily detectable? In the mods folder I have a file called "Scooby v0.2"

In the mcmmod.info it shows

```
"[
{
  "modid": "Scooby",
  "name": "Scooby",
}"
```

On the mods tab it shows up as Joypad mod.

Is there any way to change this to lower the chances of getting caught?

Blitzthunder - July 20, 2015, 1:03 pm

this client isnt undetectable i tried using it and i got detected and a ban manager banned me when a admin or staff member wasnt even on

Skasty - July 20, 2015, 1:33 pm

How to open menu in this hack?

brudin - July 20, 2015, 1:45 pm

(Jul 20, 2015 02:49 AM)ikyogre1 Wrote: [\[CITE\]](#) Okay, I have a question. Wont this be easily detectable? In the mods folder I have a file called " Scooby v0.2"

In the mcmmod.info it shows

```
"[
{
  "modid": "Scooby",
  "name": "Scooby",
}"
```

On the mods tab it shows up as Joypad mod.

Is there any way to change this to lower the chances of getting caught?

you could edit the modid in scooby.java, then recompile using the build.gradle thing (in command prompt - 'gradlew build') this would require you to download the source from the git (just click download zip) but shouldn't be much work

(Jul 20, 2015 01:03 PM)Blitzthunder Wrote: [\[CITE\]](#) this client isnt undetectable i tried using it and i got detected and a ban manager banned me when a admin or staff member wasnt even on

I assume it's because of your hit/miss ratio. With a triggerbot you're only attacking when your mouse is over the entity, and assuming you aren't clicking any other times that means you're attacking every time you click with no missing, which could potentially throw off some flags

Scaredyyy - July 23, 2015, 2:47 pm

Where Can I find a 1.8 Version for this?

ikyogre1 - July 24, 2015, 3:19 am

brudin, would it be possible for you to hide this into the latest version of optifine?

Xximweirdppv55 - July 24, 2015, 6:39 am

I downloaded this is used it for a bit and a mod told me to get on join.me he told me to go to mods then it said joypad then he said your using scooby gg ez ban

Sasssuke - July 24, 2015, 10:41 am

I know how to use the -help/-bind features

...But how do you use the "-velocity"

Say if you want the sword to go faster to register more hits, etc.

-velocity [min:max:reset] [factor]
(Factor?)

IBUYGUCCI - July 25, 2015, 8:08 am

Thanks a lot for this, even though this is for forge it showed me how to implement a nice module system and how to organize things in my normal client :)

yesitsme - July 27, 2015, 2:20 am

Hi, how can i change the keybindings?

TheWizardMagic - July 27, 2015, 3:35 am

This client isn't for 1.8...

brudin - July 27, 2015, 10:34 am

(Jul 24, 2015 10:41 AM)Sasssuke Wrote: [\[CITE\]](#) I know how to use the -help/-bind features

...But how do you use the "-velocity"

Say if you want the sword to go faster to register more hits, etc.

-velocity [min:max:reset] [factor]
(Factor?)

That's not in my version, that's in someone else's fork. Can't help you there.

(Jul 27, 2015 03:35 AM)TheWizardMagic Wrote: [\[CITE\]](#) This client isn't for 1.8...

1.8 <https://github.com/brudin/Scooby>

1.7.10 <https://github.com/brudin/Scooby-1.7.10>

can u read

ADcent10 - July 27, 2015, 12:58 pm

Where is 1.8? :l and is this forge compatible?

yesitsme - July 27, 2015, 2:36 pm

so there are no keybindings ;-;?

Anodise - July 27, 2015, 3:16 pm

(Jul 27, 2015 12:58 PM)ADcent10 Wrote: [\[CITE\]](#) Where is 1.8? :l and is this forge compatible? As you can see in the title, it says Forge. If you look one post above yours, you will see the 1.8 link.
(Jul 27, 2015 02:36 PM)yesitsme Wrote: [\[CITE\]](#) so there are no keybindings ;-;?
Triggerbot is bound to R, Sprint is bound to your normal Minecraft Sprint key. They aren't changeable.

Behavior - July 29, 2015, 9:44 pm

(Jul 27, 2015 03:16 PM)Anodise Wrote: [\[CITE\]](#) As you can see in the title, it says Forge. If you look one post above yours, you will see the 1.8 link.

Triggerbot is bound to R, Sprint is bound to your normal Minecraft Sprint key. They aren't changeable.

They are changeable in 1.8 in single player, -bind ...

Stay Super ?

brudin - July 29, 2015, 9:56 pm

(Jul 29, 2015 09:44 PM)Behavior Wrote: [\[CITE\]](#) They are changeable in 1.8 in single player, -bind ...

Stay Super ?

That's in a different fork, not mine (though is based off mine, it has a bit more/better features)

Anodise - August 1, 2015, 2:05 pm

(Aug 1, 2015 02:01 PM)Conor McGregor Wrote: [\[CITE\]](#) Excuse my stupidity, but please somebody explain how to install this with forge.

Says it on the front page.

(Mar 15, 2015 02:36 PM)brudin Wrote: [\[CITE\]](#) How do I install this?

Get Forge, and then just install it like any other Forge mod.

Alternatively, click [here](#).

Ethan - August 1, 2015, 4:16 pm

(Aug 1, 2015 02:48 PM)Conor McGregor Wrote: [\[CITE\]](#) Excuse my stupidity, but please somebody explain how to install this with forge.

<http://prntscr.com/7zqx2u>

Just like that?

Its okay, we all had to learn this at one point in time. I think you may have downloaded the source, what you want to do for Scooby 1.8 is go to this page <https://github.com/brudin/Scooby/releases> download the latest "Scooby.v0.2.1.8.zip" extract it, inside the folder there will be a .jar take that out and put it into your mods and thats it

Behavior - August 2, 2015, 3:34 pm

Is there a way to use the 1.8 client for 1.7.10 because 1.8 has much more features. Such as -bind and mainly i need Aimbot

TukangLawak - August 3, 2015, 12:58 am

Does this work in 1.8? I dont think so but can you please answer this?

Hyphlix - August 3, 2015, 1:26 am

(Aug 3, 2015 12:58 AM)TukangLawak Wrote: [\[CITE\]](#) Does this work in 1.8? I dont think so but can you please answer this?

Fuck your autism.

SI33py - August 3, 2015, 1:34 am

(Mar 15, 2015 02:57 PM)N3xuz_DK Wrote: [\[CITE\]](#) This seems a little... Ehhh what should I say... Well, its free so what do you expect a full blown client like Capsars?

Willemmogree - August 4, 2015, 1:40 pm

Well, nice to see that someone made a free ghost client. Your the grieving sections savior

brudin - August 4, 2015, 8:24 pm

(Aug 3, 2015 01:34 AM)SI33py Wrote: [\[CITE\]](#) Well, its free so what do you expect a full blown client like Capsars?

Quote:[3/17/2015 5:31:35 PM] N3xuz_DK: Scooby just seems poorly put together to me.

[3/17/2015 5:31:44 PM] bru: what needs improvement?

[3/17/2015 5:31:49 PM] bru: it's like 5 or 6 classes

[3/17/2015 5:31:59 PM] N3xuz_DK: I know it's suppose to be a simple client and such.

[3/17/2015 5:32:14 PM] N3xuz_DK: But looping through every module and every method.

[3/17/2015 5:32:21 PM] N3xuz_DK: Like you know what I mean.

[3/17/2015 5:32:34 PM] bru: looping through two mods as opposed to looping through two registered events?

[3/17/2015 5:32:52 PM] N3xuz_DK: Yea I know

[3/17/2015 5:32:57 PM] N3xuz_DK: Not a big deal.

[3/17/2015 5:33:10 PM] N3xuz_DK: Something I really don't like it the keybind system.

[3/17/2015 5:33:52 PM] bru: it's hard to make a good keybind system when you want to avoid any sort of configuration, though

[3/17/2015 5:34:50 PM] N3xuz_DK: Why wouldn't you want any sort of configuration system?

[3/17/2015 5:35:09 PM] bru: because spooky ghost clients shouldn't have any sort of trace aside from a jar file

[3/17/2015 5:35:40 PM] N3xuz_DK: Save it somewhere you wouldn't be looking for it?

[3/17/2015 5:36:24 PM] bru: meh

[3/17/2015 5:36:28 PM] bru: i don't see the point

[3/17/2015 5:36:53 PM] N3xuz_DK: At least add a check for the keybinds.

[3/17/2015 5:37:12 PM] N3xuz_DK: So if no bind is set, it will ignore it.

[3/17/2015 5:37:25 PM] bru: all mods have a bind

[3/17/2015 5:37:29 PM] bru: all two of them

[3/17/2015 5:37:33 PM] N3xuz_DK: Otherwise you have a few keys on your keyboard that will toggle everything.

basically he disliked the fact that i didn't make an event system

making an event system for a client with like 2 mods is pointless and his argument of looping through the mods is void because that's going to happen regardless, if i use an event system i'm just looping through registered events.

DR3YWAY - August 4, 2015, 8:40 pm

nice ghost clienter really nice

TwiizuhL - August 6, 2015, 5:22 am

the triggerbot is fucking aids itbarely even hits people

Dan K - August 6, 2015, 6:07 am

(Aug 4, 2015 08:24 PM)brudin Wrote: [\[CITE\]](#) basically he disliked the fact that i didn't make an event system

making an event system for a client with like 2 mods is pointless and his argument of looping through the mods is void because that's going to happen regardless, if i use an event system i'm just looping through registered events.
pls dont take advice from him

CloseMe - August 7, 2015, 1:38 am

Why ghost clients xD why not a normal good client.And why its open source

Anodise - August 7, 2015, 1:49 am

(Aug 7, 2015 01:38 AM)Antonkart Wrote: [\[CITE\]](#) Why ghost clients xD why not a normal good client.And why its open source

He made this client in an attempt to get other people to stop asking for them. He made it open source so that you can make your own fork and add things to it.

Dan K - August 7, 2015, 2:26 am

(Aug 7, 2015 01:38 AM)Antonkart Wrote: [\[CITE\]](#) Why ghost clients xD why not a normal good client.And why its open source

why the fuck not open source you scummy little shitlord fuckboy

biddy - August 7, 2015, 2:28 am

(Aug 7, 2015 02:26 AM)Dan K Wrote: [\[CITE\]](#) why the fuck not open source you scummy little shitlord fuckboy

yes

richard stallman is here to destroy all proprietary software and op probably wanted to be safe.

jerry246 - August 18, 2015, 1:56 pm

No way! This is great, thanks for this bro

IAmBabyFinn - August 18, 2015, 2:01 pm

Thanks for the ghost client man :D

Warhalk101 - August 18, 2015, 4:52 pm

tysm for it looks nice +1 rep

Bluedoc - August 19, 2015, 6:32 am

Could you please add a smooth aim to the 1.8 version ?

Excitingq - September 19, 2015, 6:16 pm

HOW DO I OPEN THE GUI DAMN IT

Thisisntmymain - September 19, 2015, 8:51 pm

I've been using this for a while now, still the best 1.8 client. Haven't been banned off any server I've been on.

john - September 20, 2015, 1:57 pm

(Sep 19, 2015 06:16 PM)Excitingq Wrote: [\[CITE\]](#) HOW DO I OPEN THE GUI DAMN IT

There's no gui, wtf is wrong with u m8

User - September 20, 2015, 8:05 pm

Wow, just update huzuni, kthx.

SkidWreck - October 1, 2015, 7:48 am

Will try it out thanks! Hope it works!

TeachMeHowToSpooky - October 7, 2015, 7:58 am

It's actually detectable...

Vanillas - October 23, 2015, 8:34 am

pw/brudin/scooby/mod/mods/TriggerBot.classPK (from source code) LMAO. Client is aids. Too easy to detect. Don't run it. ez keylog. ;)

IBUYGUCCI - October 23, 2015, 9:19 am

(Oct 23, 2015 08:34 AM)Vanillas Wrote: [\[CITE\]](#) pw/brudin/scooby/mod/mods/TriggerBot.classPK (from source code) LMAO. Client is aids. Too easy to detect. Don't run it. ez keylog. ;)
Please actually read the thread & understand what this is for .

brudin - October 23, 2015, 9:40 am

(Oct 23, 2015 08:34 AM)Vanillas Wrote: [\[CITE\]](#) pw/brudin/scooby/mod/mods/TriggerBot.classPK (from source code) LMAO. Client is aids. Too easy to detect. Don't run it. ez keylog. ;)
You do realize this is open source? Why are you referring to a .classPK (wtf is pk tho) instead of a .java file which I provided you with?

Never mind, ghost client user, almost forgot you're braindead.

BadboysBro - October 23, 2015, 11:03 am

thanks brudin for this, it provided me with a base to skid code into and edit a few things here and there and shit and bypass badlions judgement day using randomized judgement

BigHax0r - October 23, 2015, 11:09 am

(Oct 23, 2015 08:34 AM)Vanillas Wrote: [\[CITE\]](#) pw/brudin/scooby/mod/mods/TriggerBot.classPK (from source code) LMAO. Client is aids. Too easy to detect. Don't run it. ez keylog. ;)Oh look, a retard...

WhoNotWhy - October 23, 2015, 11:40 am

(Oct 23, 2015 09:40 AM)brudin Wrote: [\[CITE\]](#) You do realize this is open source? Why are you referring to a .classPK (wtf is pk tho) instead of a .java file which I provided you with?

Never mind, ghost client user, almost forgot you're braindead.
Badlion and kohi can detect this

IBUYGUCCI - October 23, 2015, 12:05 pm

(Oct 23, 2015 11:40 AM)WhoNotWhy Wrote: [\[CITE\]](#) Badlion and kohi can detect this
Ofc they can detect it. Its open source...

brudin - October 23, 2015, 1:59 pm

(Oct 23, 2015 11:03 AM)BadboysBro Wrote: [\[CITE\]](#) thanks brudin for this, it provided me with a base to skid code into and edit a few things here and there and shit and bypass badlions judgement day using randomized judgement
that's what im here for, have fun

i a m g o n e - October 23, 2015, 2:03 pm

This client is something you learn off of, not use

Brudin is an god coder, and you should take advantage of that

bottingisfunny - October 25, 2015, 6:31 pm

(Oct 23, 2015 08:34 AM)Vanillas Wrote: [\[CITE\]](#) pw/brudin/scooby/mod/mods/TriggerBot.classPK (from source code) LMAO. Client is aids. Too easy to detect. Don't run it. ez keylog. ;) got to be a joke....

>open source

>keylogger

AhmetGamingHD - October 29, 2015, 4:33 pm

can u make a feature to see when Triggerbot is activated or its getting hard to focus on toggling and untoggling it when in pvp, maybe an option to make it visible at the Minecraft version thing up

Minecraft 1.7.10

To be like

Minecraft 1.7.10 Triggerbot (Good while recording)

Vawlly - January 9, 2019, 2:51 pm

Can someone send me the gunrun66 version? I can't find it anywhere