

Forum:[Hack Forums](#)

Thread: [\[Guide/Info\] How to improve in CSGO](#)

Romochild - July 5, 2015, 2:56 am

Since I wrote a crud load for other users on this forum, and I don't want my time to go to waste, I thought I would post this for everyone to see. It'll be 2 posts so this one and the one after as I can't fit it all on one post (more than max characters allowed).

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16 year CS Vet; Past CAL-I, CEVO-P, ESEA-Premier; Currently GE (will not go into information about my past/give out my information so don't ask. If I PM you that's a diff story) - Let's get started, probs wont go too much into detail as I am hella tired:

SENSITIVITY

Let's start with the basic necessity of the game, sensitivity. To find your "perfect" sensitivity is more than a must as it determines whether your crosshair stays on the opponent or doesn't. Most of these guys just say "Hey, lower your sensitivity" which might not be the best for you as you might already be using a low sensitivity and missing which could mean that your "perfect" sens is actually a bit higher.

Anyways, here is a great video showcasing how to find this "perfect" sens and actually does work (it should take you about 30 - 45min): <https://www.youtube.com/watch?v=uxBuiD11WDM>

Do this every 2 days for a total of around 8 - 10 days and at the end you'll figure out the best sensitivity. By day 6 you shouldn't be changing it any as you should have found your best. Once you do this do, DO NOT CHANGE YOUR SENSITIVITY EVER. Most people believe that just because they missed a shot or two that their sensitivity is to blame and so they change it. Don't do the stupid mistake of doing so. Just keep practicing with your found perf sensitivity as it'll keep you the most consistent and that is what you need to be in CS.

AIM/RECOIL PRACTICE/MOVEMENT WHILE SHOOTING

To improve your aim you need to do more than just MM/DM. Play community maps like: Aim Botz and training_aim_csgo_fixed and actually do all game modes.

Play training_aim.. first and do all the modes it has for about 45 - 1 hour. After go to Aim Botz and start one clicking the bots with AK or something, once you got all them down with 1 clicks start going faster, and faster, and faster to the point where you are now flicking onto their heads. The more you do this the better your muscle memory will be which is what a lot of CS is. If you are missing the one clicks enable the bullet drawings or whatever it is called (forgot as I'm super tired lol). Look to see if the bullet is going through the head and onto the wall as this might happen due to the Source engine being pretty crap. Don't worry about this, just keep trying to 1 click.

Now once you have that done, enable the bots movement and go up higher and higher when you get the hang of the speeds. Just follow them with your crosshair as best as you can for about 5 min and then start trying to 1 click them while they are moving. This will help you when you are facing a guy who is ADADing all around the place just dodging your crosshair left and right. It'll help you to

be able to stick to his head. (Scream even stated that this is what he does to perfect his aim.) Now, you need to learn how to ADAD while shooting/clicking/bursting at the enemy. Remember: When you move your bullets go all random most of the time, so don't move while shooting. Learn to strafe, stop, and then shoot/burst. ADAD is what they call strafing left to right and then shooting when you are stopped. Enable bullet drawings and bring up the barriers and get to it. Practice doing this in Aim Botz as well as in DM and MM.

Now, aim botz is a great map to practice your sprays as you can enable bullet impact drawings and see where they go. Watch a couple videos on youtube that state how to counter the recoil of guns and then go practice on aim botz. Just pop up the barriers and go for it. You won't master it in a few hours or days but you'll get better and better till it'll become second nature.

CROSSHAIR PLACEMENT

Best thing to perfect your crosshair placement is to create an offline game and just go through the maps learning how to peak around corners already looking at a certain spot. I can't tell you how important this is, especially learning to prefire spots that you know a player plays. You'll be able to practice this in DM/MM after you do it for an hour or two in an offline game. I still do this at least once a week just so I can make sure I am correctly placing my crosshair. Youtube has great guides on this if you'd like.

Also, make sure you are aiming at head level... Don't be that one guy who is aiming at the ground the entire game. Head or neck/chest level; these are the best places to be aiming at. If you don't have the aim to hit the head then aim at the neck/chest level as it is easier (and burst 3/4 bullets to try to get a headshot from the recoil).

Small tip: If you are standing behind a wall/box and waiting for someone, make sure only your left side is showing. Reason is due to the fact that you are a smaller target when you show your leftside than your right side. Some people might say bs but this has been proven and shown on so many pro streams, etc.

SMOKES/FLASHES/DECOYS

A massively crucial part of this game: SMOKES/FLASHES/DECOYS/MOLLIS/NADES. Can't tell you enough on how important these are and what they can do. A perfectly placed Smoke can give you site control, a perfect flash can give you the kill, a decoy can trick the enemy, a molli can damage and block/just block the enemy team, and a great nade can get you a kill or just do damage to the body (pretty self explanatory on that last one xD). Learning how to throw these in the right positions, how to throw a flash so it pops as soon as it gets around the corner, etc. can literally take you from Silver to LE; not joking. They are literally that important to taking/controlling a site, gaining a kill, blocking a team from going one way, or just damaging the opposing team (and yours if you throw it wrong ;)).

There are TONS of videos on how to do all smokes, flashes, mollis, nades, etc. Learn the smokes and flashes at the start as these are the most important and then go onto the rest by just practicing them in MM. Here are some video guides on smokes/flashs/nades:

Dust2: <https://www.youtube.com/watch?v=5rhAZBHrFhA>

Mirage: <https://www.youtube.com/watch?v=8kvkm02pFTs>

Inferno: <https://www.youtube.com/watch?v=H8v68CEu3PM>

Cache: <https://www.youtube.com/watch?v=zx7olaZSqGg>

Nuke: <https://www.youtube.com/watch?v=bkgkE-7mSEk>

Overpass: <https://www.youtube.com/watch?v=BgEI0kLZPYg>

and the rest you can find from the same guy. Practice them in an offline game and just keep doing it till you perfect them. Learn when to use them, but also learn when not to use them. Might sound strange but basically when someone is shooting at you, or something like that. Don't be that scrub who pulls out a smoke/flash in a gun fight, lol. I know it was possibly dumb for me to mention that but when I smurf.... I see that crap a lot. If you can get in a corner and are stuck, use a smoke to block their sight/a pop flash and get out of that place. Also, you don't have to always use left click to throw a flash/smoke/or whatever. Use the right click to just basically drop it or throw it very slightly depending on your movement.

TEAMPLAY

Counterstrike is a team based game, not a you based game. This ain't COD where you can just go and do your own thing 24/7 and expect to win. Learn your calls, learn positions, learn to communicate with your team (tell them you are flashing so they don't get blinded/tell them to smoke something/tell them to nade/etc), call footsteps, enemy positions, etc. Learn to play with your team. Get to know them at the beginning of the round, etc. Flash for your teammates so they can get away/get the kill, throw a smoke so your teammate can run away, etc..

Video for Calls:

Dust2: <https://www.youtube.com/watch?v=Xr0ba4cx97s>

Inferno: <https://www.youtube.com/watch?v=mdHX4Yrilc4>

and you can find the rest by the same guy. Since this is a teambased game, make friends that are around your skill level and continue playing MM with them. It'll be easier to communicate and all together funner.

GAME PLAY/GAME SENSE

Game sense... This one is hard to explain. Basically: Adapating to a situation, countering an enemy, staying calm, how to clutch, positioning, how to hold/retake, when to reload, prefiring corners, etc.. All them goody goodies.

These videos give information on this topic and the creator has a lot more:

Positioning: https://www.youtube.com/watch?v=DxCJMYK_7pc

Maintaining Your Calm: <https://www.youtube.com/watch?v=LBQyv3Psklc>

Hold Bombsites/ Retake: <https://www.youtube.com/watch?v=wzA76PHElcw>

Clutch/deal with awpers: <https://www.youtube.com/watch?v=qunNYOC-toQ>

Positioning for Success (extra on positioning): https://www.youtube.com/watch?v=mmZGwRo_1Yc

Reloading: https://www.youtube.com/watch?v=aV4zoQ_2YM8

Don't move and shoot/block/do stupid things: <https://www.youtube.com/watch?v=7MWIMtreRDY>

Also, game sense is learned from watching professionals on how they play and communicate. ScreaM is one of the top players for learning how to position your crosshair/aim/prefire. So far one of the best streamers to show this. Movement will have to be Shroud/ScreaM as they have really nice and fluid movement. Adren is a good streamer to watch as well. MoE, not really xD but that could just be my opinion. TLDR: Watch pro streamers on twitch/youtube gameplays of professionals.

You gain this from not being stupid, thinking about situations, and over time through MMs/watching videos/streams/etc. This one is hard to teach as it takes time to obtain this one.

Save your flames, if any, and instead improve the information. All suggestions are welcome.

For GAME PLAY/GAME SENSE: Steel is also a good streamer to watch as he replays professional demos and tells you what they could have/should have done as well as teaches you basically everything you need to know about the game. He has a lot of videos on youtube and they are great to watch. This might be my personal opinion but I am just throwing that out there.

Limit. - July 5, 2015, 4:26 am

Solid guide bro. Might help quite a few newcomers and intermediate players out.

Sumix - July 5, 2015, 4:35 am

Really detailed thread. Hope this can help me improve.

reppat - July 5, 2015, 6:25 am

Very nice guide! Probably one of the best guides here.

gangsta_rap - July 5, 2015, 6:35 am

you forgot about the part where u hire a network security specialist to code you a private cheat

SwedishSlenderman - July 5, 2015, 6:58 am

Nice guide , but why learn decoys? xD

M0rb1d_ - July 5, 2015, 7:47 am

(Jul 5, 2015 06:58 AM)SwedishSlenderman Wrote: [\[CITE\]](#) Nice guide , but why learn decoys? xD
Because you can use them as a fake flash to bait the enemy in turning around at the moment you peak them.

Chad ThunderCock - July 5, 2015, 8:57 am

I tried following that video for the perfect sens however... When doing the 360 for some reason my camera goes really up high.... No matter how hard I try I can't keep the camera in the same level

Malitia - July 5, 2015, 9:47 am

Thanks for the guide it helped me alot with smokes and such, Thanks op ?

Romochild - July 5, 2015, 12:50 pm

(Jul 5, 2015 04:26 AM)TheInfamous Wrote: [\[CITE\]](#) Solid guide bro. Might help quite a few newcomers and intermediate players out.

Thanks man :) I think so too. It has helped out ex premier guys so I know it can sure help out everyone at all skill levels, even if they only obtain a small amount of information from this.

(Jul 5, 2015 04:35 AM)Sumix Wrote: [\[CITE\]](#) Really detailed thread. Hope this can help me improve.
Thanks! I'm positive that this can help you improve. You just have to put the time and effort into doing so and you will for sure. I've been helping around 5 - 8 kids from ranks Silver to Gold Nova to improve and so far within the week of me telling them what to do, giving them basically the information in this guide, and them actually taking the time (I kinda force them since I smurf and yell at them for not having practiced/messing up on a smoke/etc. xD) they have now ranked up at least 2 - 3 full ranks. The silver was a terrible aimer (and is still improving) but now uses the smokes/flashes to assist him and grabs 2nd/3rd place on every game (before he was always last, always). Simple things can do so much for you. Take it to you to improve and I'm sure you will just like they did.

(Jul 5, 2015 06:25 AM)reppat Wrote: [\[CITE\]](#) Very nice guide! Probably one of the best guides here.
Hey! Thank you man, but I'm pretty sure there are better ones out there. Just made this real quick for those who needed it. I always enjoy helping people so I thought why not? :P

(Jul 5, 2015 06:35 AM)gangsta_rap Wrote: [\[CITE\]](#) you forgot about the part where u hire a network security specialist to code you a private cheat

Haha, by all means they are welcome to do so; with a reputable coder of course. Cheating actually can help you improve and a lot faster. Sounds stupid but it is true. Instead of having to focus on aiming, you can use a legit aimbot to give you that extra edge while you focus on game sense and game play. You can skip a few weeks to months in learning game sense by doing this as you are just focusing on that now rather than aiming as well. Using walls for a few MMs can teach you how players play/rotate/what they do/etc. which helps massively for game sense. Of course, most people don't know how to hide walls so they get overwatched and most who do cheat don't do it to improve on another factor so... kinda pointless for them XD

(Jul 5, 2015 06:58 AM)SwedishSlenderman Wrote: [\[CITE\]](#) Nice guide , but why learn decoys? xD
From someone on Reddit:

- Fake flash

- As T, throw it on your side of a blocking smoke, e.g. if a CT has smoked B tunnels on D2. It might bait out some shots from a CT, giving you info about their location and weapon. If they are using a USP-S, they might even run out of bullets later.

- As T, throw a few Decoys in spots where CT's commonly hold! They do make a lot of noise and might make that CT unable to hear you stepping, if you time it right. I have also seen CT's straight up relocating if a Decoy lands of them. Maybe because they think you know where they are, or because the sound is annoying. If you're lucky you might catch one of them relocating.

- As T or CT, use it as it is supposed to be used, fake your location! Throwing a bunch of Decoys close to a site as T, whilst actually going to the other site, might force a rotation from a CT, making it easier for you to take the site. You can also use that strategy as a double-fake. Or a double-double-fake. As a CT, throwing a Decoy when some T's storm a site might confuse them where you actually are shooting from, giving you an extra second to land a few shots.

Decoys are pretty useful if used correctly. It can take the enemies attention for a short while, can mislead them, and do other things. If you use a lot of decoys you can even pretend to be a decoy on a round and just keep shooting your glock in apartments. The opposing team will believe it's just a decoy and will possibly position themselves differently/over rotate. You can play mind games with higher ranks as they usually just look at the radar to see if it is a decoy or not, since the red dot always pops up. You can make noise that you are running away from the spot, throw a decoy at your old spot, and then walk back. This will make them believe it is just a decoy and that you ran away. Won't always work but can get you a kill sometimes :P

(Jul 5, 2015 07:47 AM)M0rb1d_ Wrote: [\[CITE\]](#) Because you can use them as a fake flash to bait the enemy in turning around at the moment you peak them.

This one is great but not so much on lower ranks as scrubs don't look away from flashes xD

(Jul 5, 2015 08:57 AM)-F0rsak3n- Wrote: [\[CITE\]](#) I tried following that video for the perfect sens however... When doing the 360 for some reason my camera goes really up high.... No matter how hard I try I can't keep the camera in the same level

Hmm.. lets try to solve this for you:

What mouse are you using?

What mouse pad?

Is the mouse pad clean?

Is the sensor clean?

Mouse fix enabled?

(Jul 5, 2015 09:47 AM)josh.rave1 Wrote: [\[CITE\]](#) Thanks for the guide it helped me alot with smokes and such, Thanks op ?

Anytime :) Glad it did. Keep practicing them and they'll be second nature to you in no time.

morph - July 5, 2015, 1:16 pm

16 year CS vet and still plays with cheats?

16 year CS vet and still plays with cheats?

Romochild - July 5, 2015, 1:23 pm

(Jul 5, 2015 01:16 PM)Zymbiotic Wrote: [\[CITE\]](#) 16 year CS vet and still plays with cheats?

16 year CS vet and still plays with cheats?

I don't but my brothers sure do, and crap ones if I may say so myself. ? Some 3000 crud lol. I tried using it once/twice but the aimbot just takes away from your actual legit aim, RCS doesn't work on it, and the only thing decent about it is the pSilent lol.

Chad ThunderCock - July 5, 2015, 1:33 pm

(Jul 5, 2015 12:50 PM)Romochild Wrote: [\[CITE\]](#) Hmm.. lets try to solve this for you:

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Mouse fix enabled?

Deathadder 2013

SS QCK+

Yep and yep

Not sure what you mean by mouse fix, disable internal accel to use raw input? if so I think so

I have a bit of a hard time judging what feels better too in terms of sensitivity.

I'm using my 360 sens which is 2.25 like in the vid @ 500 dpi

Romochild - July 5, 2015, 1:40 pm

(Jul 5, 2015 01:33 PM)-F0rsak3n- Wrote: [\[CITE\]](#) Deathadder 2013

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Not sure what you mean by mouse fix, disable internal accel to use raw input? if so I think so

I have a bit of a hard time judging what feels better too in terms of sensitivity.

I'm using my 360 sens which is 2.25 like in the vid @ 500 dpi

Using Razor Synapse? If so, uninstall after choosing what DPI you want. Synapse has a tendency to mess up the mouse. I honestly wouldn't know why it goes up.. sorry. Never happened to me and I have a DA. Try Disabling mouse-pad calibration in synapse first and see if that does anything for you.

That's why you keep testing and figuring out what sensitivity is best for you.

Chad ThunderCock - July 5, 2015, 1:47 pm

(Jul 5, 2015 01:40 PM)Romochild Wrote: [\[CITE\]](#) Using Razor Synapse? If so, uninstall after choosing what DPI you want. Synapse has a tendency to mess up the mouse. I honestly wouldn't know why it goes up.. sorry. Never happened to me and I have a DA. Try Disabling mouse-pad calibration in synapse first and see if that does anything for you.

That's why you keep testing and figuring out what sensitivity is best for you.

Can barely notice any difference tbh between 1.68 and 2.25 in terms of keeping the crosshair on the head, so I'll just stick to 2.25 due to being used to it + able to turn around easier.

Alright, just uninstalled

M0rb1d_ - July 5, 2015, 2:00 pm

(Jul 5, 2015 12:50 PM)Romochild Wrote: [\[CITE\]](#) This one is great but not so much on lower ranks as scrubs don't look away from flashes xD

True, I have seen them people in casual stare at flashes like "hey I see something flying, I wonder what it is." ?

Tenno - July 5, 2015, 2:25 pm

Hey man, first of all, very nice guide :)

Now, my problem is that whenever I'm following a guy that is ADAD'ing, and thinking about shooting, I miss.

Like I'n having trouble with focusing on the movement while shooting.

Any help/tips?

Romochild - July 5, 2015, 2:55 pm

(Jul 5, 2015 02:25 PM)Tenno Wrote: [\[CITE\]](#) Hey man, first of all, very nice guide :)

Now, my problem is that whenever I'm following a guy that is ADAD'ing, and thinking about shooting, I miss.

Like I'n having trouble with focusing on the movement while shooting.

Any help/tips?

Reaction timing; improve it. Sounds to me like you have a bit too slow of a reaction time and you are shooting just a tad bit too slow. Most of that is also about prediction. Try working on it on Aim Botz. Choose random movement and go for it. For reaction time, the training map I said in my original post has a great reaction based warm up. Do that daily. You can try out another map like: <http://steamcommunity.com/sharedfiles/filedetails/?id=368026786> to help you with your aiming if necessary.

Everyone misses when facing someone who is ADADing, even professionals, so do not feel discouraged. "You hit some and miss some." Just keep practicing :)

(Jul 5, 2015 01:47 PM)-F0rsak3n- Wrote: [\[CITE\]](#) Can barely notice any difference tbh between 1.68 and 2.25 in terms of keeping the crosshair on the head, so I'll just stick to 2.25 due to being used to it + able to turn around easier.

Alright, just uninstalled

Try something in between it. Maybe it'll be even better? Could just be. You can always go back to 2.25 if it isn't. :) Make sure you are being honest with yourself when you are choosing your perfect sensitivity.

Someone asked me recently on how to keep while playing matches. It comes from having the mindset that you are better than the opponent or have the same skill. You are only nervous when you believe that you suck and they are better than you are/that or you care too much about losing your rank which you shouldn't. Simply go into the match confident and don't lose that confidence if you lose around or two. It'll also come from playing match making longer (as in 250 hours +). You'll get use to it and it'll just be a gamemode you play. Most of the guys I play with don't care about MM or rank as they play on ESEA/CEVO/Lans and that's all they care about. They just go into MMs without a care in the world of the other team's skill and just smash on them lol.

Another suggestion would be to play like pandora or spotify while playing but VERY lightly. To the point that when someone is running it'll basically cover up the music and you'll only hear them. Gum is also another suggestion lol. What ever relaxes you :P