

Forum:[Hack Forums](#)

Thread: [Animated Tray Notification | Fully Customizable | JavaFX](#)

+Haze - July 6, 2015, 11:05 am

Tray Notification is a class coded in JavaFX that is used to construct tray notifications which can be shown on desktop computers. The TrayNotification comes with 5 pre-loaded notification types and 3 animation types, but also allows users to create their own custom tray types. You can all freely use this in your Java and JavaFX applications :) - Just give me some credits.

Also, I want to know how to make this compatible with Swing applications and .NET applications. If anyone could help me with that then I'd appreciate it.

GitHub Page

<https://github.com/PlusHaze/TrayNotification>

If you want to test by creating your own notifications as seen in the YouTube video below, download the program by going to the github link above, go to the /out folder and download TrayTester.jar... Give me your feedback, thanks :D

YouTube video demonstration

[Video: <https://www.youtube.com/watch?v=SeaF3ITmbQE>]

Information on how to use.

To use, create an instance of TrayNotification class and define its title, message and notificationType

PHP Code

```
<?php
```

```
String title = "Congratulations sir";
```

```
String message = "You've successfully created your first Tray Notification";
```

```
NotificationType type = NotificationType.SUCCESS;
```

```
TrayNotification tray = new TrayNotification();
```

```
tray.setTitle(title);
```

```
tray.setMessage(message);
```

```
tray.setNotificationType(type);
```

```
tray.showAndWait();
```

An alternative is to initialize the Tray Notification via the Constructors.

PHP Code

```
<?php
```

```
TrayNotification tray = new TrayNotification(title, message, type);
```

```
tray.showAndWait();
```

This therefore produces the tray notification, as shown below.

Spoiler [\(Click to View\)](#)

The default animation type is a sliding animation.

When `showAndWait()` is called, the tray notification will show and wait till it's dismissed either programmatically or using the close button.

When `showAndWait()` is called it produces an animated entrance which looks the gif below

Spoiler [\(Click to View\)](#)

Using different animation and notification types

You can also set a different notification and animation type.
For example, you can use a Notice notification type with a fading animation.

PHP Code

```
<?php
String title = "Download quota reached";
String message = "Your download quota has been reached. Panic.";
NotificationType type = NotificationType.NOTICE;

tray.setTitle(title);
tray.setMessage(message);
tray.setNotificationType(type);
tray.setAnimationType(AnimationType.FADE);
tray.showAndWait();
```

Spoiler [\(Click to View\)](#)

Creating a custom tray notification

You can set a custom image, custom rectangle fill, and we can also use a popup animation.
You can also use a `showAndDismiss`, which will show both the show and dismiss animation. It also allows you to set a parameter which controls how long the tray should wait after the show animation to run the dismiss animation. This is great when you want notifications to show for x amount of time before closing.

PHP Code

```
<?php
Image whatsappImg = new Image(
"https://cdn4.iconfinder.com/data/icons/iconsimple-logotypes/512/whatsapp-128.png");

tray.setTitle("New WhatsApp Message");
tray.setMessage("Github - I like your new notification release. Nice one.");
tray.setRectangleFill(Paint.valueOf("#2A9A84"));
tray.setAnimationType(AnimationType.POPUP);
tray.setImage(whatsappImg);
tray.showAndDismiss(Duration.seconds(2));
```

Spoiler ([Click to View](#))

Setting a new tray overload methods

A short hand to changing the design of a tray animation is to use the setTray() overload methods as shown below.

PHP Code

```
<?php
```

```
tray.setTray("Title", "Message", NotificationType.ERROR);  
tray.showAndWait();
```

```
//OR
```

```
tray.setTray("Title", "Message", whatsApplmg, Paint.valueOf("#2A9A84") , AnimationType.POPUP);  
tray.showAndDismiss(Duration.seconds(10));
```

JavaProfit - July 6, 2015, 11:46 am

That looks very nice Haze. I can't wait to see it be used in literally every Java application on HF.

I do suggest that the slide-in animation is a bit strange because it goes all the way to the center of the screen.

Weco - July 6, 2015, 12:40 pm

That looks really great! Nice work you have done there.

MrOrang - July 6, 2015, 12:43 pm

May I suggest notification lengths.

You could have it use TimeUnit and stuff or maybe a enum like NotificationTime.NORMAL

+Haze - July 6, 2015, 12:52 pm

(Jul 6, 2015 11:46 AM)Systemic Wrote: [\[CITE\]](#) That looks very nice Haze. I can't wait to see it be used in literally every Java application on HF.

I do suggest that the slide-in animation is a bit strange because it goes all the way to the center of the screen.

Thanks bruh. I doubt much people would even use this though ahaha, the avg HF users like skiddy things like booters and crypters. Though this could be in-cooperated with a crypter or booter as a cool feature. Plus yeah I added the slide in animation because I thought it was cool, I liked the way it had this springy element to it's transition.

(Jul 6, 2015 12:40 PM)Weco Wrote: [\[CITE\]](#) That looks really great! Nice work you have done there. Thanks dude :), hope people will find use for it.

(Jul 6, 2015 12:43 PM)Looka Wrote: [\[CITE\]](#) May I suggest notification lengths.

You could have it use TimeUnit and stuff or maybe a enum like NotificationTime.NORMAL

I've demonstrated that in the thread and in the video. Look at it again.

```
tray.showAndDismiss(Duration.seconds(2));
```

You can then specify how long you want it to wait before it dismisses after the entrance. Though you can't delay the Show animation, only the Dismiss animation which when you think about it

makes total sense.

MrOrang - July 6, 2015, 12:56 pm

Oh derp must have missed that. Anyways is it also possible to put the notifications in other corners such as top left/right and stuff?

+Haze - July 6, 2015, 1:01 pm

(Jul 6, 2015 12:56 PM)Looka Wrote: [\[CITE\]](#) Oh derp must have missed that. Anyways is it also possible to put the notifications in other corners such as top left/right and stuff?

It's a bit silly for a notification to show up on the top right or top left, by default the notification will appear wherever in alignment with the length of your task Taskbar. Apart from that it will always show on the bottom right.

If you think the notifications could do with new existing features then feel free to fork my code from GitHub and extend them as you wish. I've commented the code so it should be somewhat easy to follow through. If you do MOD it just leave credits.

WildeThing - July 6, 2015, 1:02 pm

"Also, I want to know how to make this compatible with Swing applications and .NET applications. If anyone could help me with that then I'd appreciate it."

JWindow. I came across a nice example in another member's code:

<https://github.com/JershDervis/MonitorJ-RAT/blob/574cc0ea78463f01d85f4e2dbcbec34e09f80d9d/MonitorJ/src/me/jershdervis/monitorj/ui/components/Toaster.java>

As for C#, I dunno.

Nice work.

+Haze - July 6, 2015, 1:15 pm

(Jul 6, 2015 01:02 PM)WildeThing Wrote: [\[CITE\]](#) "Also, I want to know how to make this compatible with Swing applications and .NET applications. If anyone could help me with that then I'd appreciate it."

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<https://github.com/JershDervis/MonitorJ-RAT/blob/574cc0ea78463f01d85f4e2dbcbec34e09f80d9d/MonitorJ/src/me/jershdervis/monitorj/ui/components/Toaster.java>

As for C#, I dunno.

Nice work.

Oh thanks, I will look into the Jni4Net api and see if I can get it working.

WildeThing - July 6, 2015, 2:08 pm

(Jul 6, 2015 01:15 PM)+Haze Wrote: [\[CITE\]](#) Oh thanks, I will look into the Jni4Net api and see if I can get it working.

I wouldn't bother using Java w/ .NET. Just write it in C#.

+Haze - July 6, 2015, 2:15 pm

(Jul 6, 2015 02:08 PM)WildeThing Wrote: [\[CITE\]](#) I wouldn't bother using Java w/ .NET. Just write it in C#.

Remaking those animations in C# would be a nightmare. Especially the slide in animation. I'd rather not loool. C# doesn't have the cool JavaFX animations libs ?

WildeThing - July 6, 2015, 2:22 pm

(Jul 6, 2015 02:15 PM)+Haze Wrote: [\[CITE\]](#) Remaking those animations in C# would be a nightmare. Especially the slide in animation. I'd rather not loool. C# doesn't have the cool JavaFX animations libs ?

Well yeah but if I were you I'd change your sig to say "in your JavaFX apps" since "apps" is pretty vague and I wouldn't use this with Swing or AWT. Other than that, nice one.

+Haze - July 6, 2015, 2:23 pm

(Jul 6, 2015 02:22 PM)WildeThing Wrote: [\[CITE\]](#) Well yeah but if I were you I'd change your sig to say "in your JavaFX apps" since "apps" is pretty vague and I wouldn't use this with Swing or AWT. Other than that, nice one.

Thanks mate :D.

I chose my words carefully ?. I said apps to attract more people to at least look at it, you never know someone could actually gain interest in JavaFX from just looking at this thread (That's how I got into JavaFX).

??? - July 6, 2015, 9:59 pm

This looks great , I like it.

Entire - July 7, 2015, 12:04 pm

Haze finally released it, and glad you made fade in a option too :D The slide in is weird but I defo see others using this alot :P

+Haze - July 7, 2015, 1:48 pm

(Jul 6, 2015 09:59 PM)I?y. Wrote: [\[CITE\]](#) This looks great , I like it.

Thanks mate :D

(Jul 7, 2015 12:04 PM)Entire Wrote: [\[CITE\]](#) Haze finally released it, and glad you made fade in a option too :D The slide in is weird but I defo see others using this alot :P

Thanks the fade option was your idea. Leave the slide effect alone, I <3 it ;).

Keep ya eyes peeled, you might see a .NET wrapper for this.

3mogamer - July 7, 2015, 8:53 pm

Hey Haze,

This is a pretty cool feature! I really like the slide and fade-in effects, which is pretty modernized. If you don't mind, I would like to use this in future projects, if that is ok with you. ;)

- 3moGamer

+Haze - July 7, 2015, 9:19 pm

(Jul 7, 2015 08:53 PM)3mogamer Wrote: [\[CITE\]](#) Hey Haze,

This is a pretty cool feature! I really like the slide and fade-in effects, which is pretty modernized. If you don't mind, I would like to use this in future projects, if that is ok with you. ;)

- 3moGamer

No problem, you're 100% free to use this in your project. That's why I created this :). Just leave credits where due ;)

jarvur - July 8, 2015, 5:48 am

What a unique project. Very nice, well done sir.

Bitcoin Life - July 8, 2015, 11:54 am

Wow this looks amazing! I don't make GUIs often, but I'm definitely going to learn JavaFX now since I only know Swing. I'm amazed you can make something this cool looking without a huge amount of code.

+Haze - July 8, 2015, 1:48 pm

(Jul 8, 2015 05:48 AM)jarvur Wrote: [\[CITE\]](#) What a unique project. Very nice, well done sir. Thanks mate ;)

(Jul 8, 2015 11:54 AM)TYDIRocks Wrote: [\[CITE\]](#) Wow this looks amazing! I don't make GUIs often, but I'm definitely going to learn JavaFX now since I only know Swing. I'm amazed you can make something this cool looking without a huge amount of code.

Thanks dude. That's one of the things I love about JavaFX, it allows you to do nice things with minimal code.

Weco - July 10, 2015, 10:44 am

(Jul 8, 2015 01:48 PM)+Haze Wrote: [\[CITE\]](#) Thanks mate ;)

Thanks dude. That's one of the things I love about JavaFX, it allows you to do nice things with minimal code.

Toolkit not initialized?

<http://pastebin.com/24UVXDAq>

+Haze - July 10, 2015, 10:54 am

(Jul 10, 2015 10:44 AM)Weco Wrote: [\[CITE\]](#) Toolkit not initialized?

<http://pastebin.com/24UVXDAq>

Are you trying to run it on an application other than a JavaFX application? E.g. A normal java app or swing?

Weco - July 10, 2015, 12:03 pm

(Jul 10, 2015 10:54 AM)+Haze Wrote: [\[CITE\]](#) Are you trying to run it on an application other than a JavaFX application? E.g. A normal java app or swing?

No, but I already fixed it. Recreated Project, now its working fine. Weired. Nice work you have done here!

+Haze - July 10, 2015, 12:12 pm

Thanks mate, I'm looking to update it to allow Queuing/Stacking of notifications and allow the size to be re-sized according to the length of the message.

Keep an eye peeled. Especially the GitHub Repo.

nullifiedvoid - July 10, 2015, 1:30 pm

Haze, I like the animation. Keep up the good work man. You are doing a very fine job!

MrOrang - July 10, 2015, 1:47 pm

I'd still suggest the other positions of them such as left under etc..

And maybe make another notification class which allows a custom component in it or something. Not too sure. Stackable notifications are nice too. Would be cool to have a notification in it.

Havent messed with JavaFX too much other than just making some gui's with scene builder and stuff.

+Haze - July 10, 2015, 1:59 pm

(Jul 10, 2015 01:30 PM)nullifiedvoid Wrote: [\[CITE\]](#) Haze, I like the animation. Keep up the good work man. You are doing a very fine job!

Thanks mate. Much appreciated.

(Jul 10, 2015 01:47 PM)Looka Wrote: [\[CITE\]](#) I'd still suggest the other positions of them such as left under etc..

And maybe make another notification class which allows a custom component in it or something. Not too sure. Stackable notifications are nice too. Would be cool to have a notification in it.

Havent messed with JavaFX too much other than just making some gui's with scene builder and stuff.

I'm not keen on some of your suggestions, it seems like too much work.. Especially on something that's free.

It's open source though so you can pull it and modify it and I'll commit the changes.

I'll definitely make it stackable or have tabbed notifications, and auto re-sizing. Apart from that you can code your suggestions & I'll commit.

MrOrang - July 10, 2015, 2:13 pm

Yeah I'll check it out in a week or so when I get back home.

Not sure why I am wasting some of my vacation time on hf lol.

+Haze - July 10, 2015, 8:07 pm

(Jul 10, 2015 02:13 PM)Looka Wrote: [\[CITE\]](#) Yeah I'll check it out in a week or so when I get back home.

Not sure why I am wasting some of my vacation time on hf lol.

Ahaha and yeah that would be nice to get some helping hand.

+Haze - July 15, 2015, 3:52 pm

Thanks mate, glad you like it :D

Jire - July 16, 2015, 9:22 am

I like this. It can be improved by allowing custom animations.

Your animations already implement TrayAnimation which is great. Unfortunately you directly map these to an enum and in your notification code only allow these enum values. Also unfortunately you re-access the map based on the enum value in order to use the interface.

Instead I suggest changing the notification code to accept TrayAnimation and then have your enum implement TrayAnimation. (One way to do this is have each enum value take an instance of one of the appropriate animation type.) This gives end-users the ability to add their own animations while still retaining ease of use via the enum values. With these changes you are also able to remove AnimationProvider entirely (the boilerplate in the enum is made up for!).

Hope I helped and feel free to add me on Skype (you or anybody else who wants to) if you need any Java help: tgpn1996

+Haze - July 16, 2015, 9:36 am

(Jul 16, 2015 09:22 AM)~!@# Wrote: [\[CITE\]](#) I like this. It can be improved by allowing custom

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Your animations already implement TrayAnimation which is great. Unfortunately you directly map these to an enum and in your notification code only allow these enum values. Also unfortunately you re-access the map based on the enum value in order to use the interface.

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I totally agree with you, whilst creating this I saw that flaw but I didn't know how I could of changed the messy dependency of the having to add every new object that implemented TrayAnimation object.

Sadly, I don't know how to implement what you've said. I'll give it a try and if I can't get it to work I'll PM you or Skpye you ;) Thaks.

Nice to know some knowledgeable java devs here -> HF needs members like you

+Haze - July 17, 2015, 7:35 pm

(Jul 16, 2015 09:22 AM)~!@# Wrote: [CITE](#) I like this. It can be improved by allowing custom animations.

Your animations already implement TrayAnimation which is great. Unfortunately you directly map these to an enum and in your notification code only allow these enum values. Also unfortunately you re-access the map based on the enum value in order to use the interface.

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Sorry I've re-read what you said and when I try implement it, I just don't understand what I'm supposed to do. Firstly I didn't even know enums could implement an absrtact interface

SlopeQ - July 19, 2015, 5:34 am

This program was very good, and with a nice GUI. I like it, keep it up :)

+Haze - July 21, 2015, 12:31 pm

Thanks man I appreciate it :D

+Haze - October 27, 2015, 8:50 pm

Bumping this so more people can see

Jire - February 1, 2016, 1:41 pm

Nice project, looking to do some more work to it. Feel free to add my Skype for better discussion.

+Haze - February 1, 2016, 1:50 pm

Yeah that would be nice, I have completely not worked on this project since the day I made this thread. I've always wanted to make it better as I saw potential in it, I've always wanted to make it into a full blown thing that can be used by many but never found time.

Yes I'll PM you my Skype, I'd like feedback and improvements from someone that knows their stuffs, don't find many like that on HF.

Jire - February 1, 2016, 4:55 pm

(Feb 1, 2016 02:50 PM)+Haze Wrote: [\[CITE\]](#) Yeah that would be nice, I have completely not worked on this project since the day I made this thread. I've always wanted to make it better as I saw potential in it, I've always wanted to make it into a full blown thing that can be used by many but never found time.

Yes I'll PM you my Skype, I'd like feedback and improvements from someone that knows their stuffs, don't find many like that on HF.

Do you have a license in mind for this project?

I completed a significant pull request for the following features:Build tool support via Maven

Travis CI support

Added ability to define custom animations

Added ability to define custom notification types

Simplified internals, simplified API

Added unit testing

Link to my fork: <https://github.com/Jire/TrayNotification>

?Anubis - February 2, 2016, 5:05 am

Looks great. Keep the good work.

+Haze - February 12, 2016, 9:41 am

(Feb 1, 2016 05:55 PM)J i r e Wrote: [\[CITE\]](#) Do you have a license in mind for this project?

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Added ability to define custom animations

Added ability to define custom notification types

Simplified internals, simplified API

Added unit testing

Link to my fork: <https://github.com/Jire/TrayNotification>

Thanks and nah never really messed with licensing much.

(Feb 2, 2016 06:05 AM)?Anubis Wrote: [\[CITE\]](#) Looks great. Keep the good work.

Thanks mate I appreciate it :D

Zuro - February 12, 2016, 11:24 am

Nice amount of hacked accounts stars on your repo, fam.

...S-S-Stack-O-O-Overflow-in, ObscureCodez

+Haze - February 12, 2016, 11:25 am

(Feb 12, 2016 12:24 PM)Zuro Wrote: [\[CITE\]](#) Nice amount of hacked accounts stars on your repo, fam.

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- __ - he ruined my repo by botting the stars. Oh wells.

Zuro - February 12, 2016, 11:30 am

(Feb 12, 2016 12:25 PM)+Haze Wrote: [\[CITE\]](#) - __ - he ruined my repo by botting the stars. Oh wells.

You love it really, fam. It's funny tbh.

In another one of your replies, please don't refer to Stack as a "pro". He is not a pro. But don't tell him that (what am I kidding, I want him to find this post and call me a faggot on skype).

It's all good though since GitHub is shit anyway. It's not really used in the real world as a proper SCM by like large companies (large companies buy into using but they only really use it as a mirror repo from their own team foundation or subversion or, if it's not some edgy company, their own git servers). tl;dr - GitHub is a portfolio and CV piece, not an SCM.

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Yeah I've always seen GitHub as an online portfolio to display your way. It's just annoying because that repo was the one I valued most. Even the retarded GitHub team said they can't remove it. I mean what's so difficult about running a delete SQL statement from the date the spam started lol. Are you the friend who he says does the botting for him?

Zuro - February 12, 2016, 11:37 am

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Looks like you've been played. Look at his threads, he literally has one asking for hacked GH accounts. If he has a "friend" that does this, then I'm afraid Stack has a multiple personality disorder and should seek help.

Yeah, I reckon you should be able to remove stars. Fuck it though, it's unlikely cunts will think you did it. The only thing is: you don't usually see Java repos with a thousand stars.

You could beg him to remove it. jk don't beg hack him fam get him merked blud

+Haze - February 12, 2016, 11:41 am

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You could beg him to remove it. jk don't beg hack him fam get him merked blud

Ehh can't stand that guy, I'd rather not beg him. It's fine really, I can live with it ha. Sometimes I do feel like Stack has personality disorders when he goes rage for no absolute reasons. He's probably insecure about something or has superiority complex.

Jire - February 13, 2016, 7:05 pm

Will you please consider licensing this? I assume you know [none of us can make use of this library with an absent license](#).

Zuro - February 13, 2016, 8:07 pm

(Feb 13, 2016 08:05 PM)J i r e Wrote: [\[CITE\]](#) Will you please consider licensing this? I assume you know [none of us can make use of this library with an absent license](#).

Well, technically, you can.. since.. I doubt +Haze is pursue a lawsuit against anyone who uses it. Lol.

+Haze - February 13, 2016, 8:20 pm

(Feb 13, 2016 08:05 PM)J i r e Wrote: [\[CITE\]](#) Will you please consider licensing this? I assume you know [none of us can make use of this library with an absent license](#).

ill do that tomorrow

(Feb 13, 2016 09:07 PM)Zuro Wrote: [\[CITE\]](#) Well, technically, you can.. since.. I doubt +Haze is pursue a lawsuit against anyone who uses it. Lol.

Yeah I don't really care what people do so long as they don't try to sell it or try claim that they coded it.

Someone has already used the lib,

https://www.youtube.com/watch?v=nxeHWNq_ic8

Sugawara - February 15, 2016, 5:52 am

Nice work there mate ! I'm currently working on JavaFX. Let's hope if I can built similar applications ! LD

-Base- - February 15, 2016, 12:43 pm

Awesome little library! I'll probably use it in one of my upcoming applications to save me time. Also, that's a good amount of stars you got there on the repository ? Nice work!

Zuro - February 15, 2016, 12:48 pm

(Feb 15, 2016 01:43 PM)-Base- Wrote: [\[CITE\]](#) Awesome little library! I'll probably use it in one of my upcoming applications to save me time. Also, that's a good amount of stars you got there on the repository ? Nice work!

Yes.. a good amount of stars.. yes.. yes.. yes sir.. yes.

DLuciferGrey - February 18, 2016, 5:00 pm

(Feb 12, 2016 12:25 PM)+Haze Wrote: [\[CITE\]](#) - __ - he ruined my repo by botting the stars. Oh wells.

Hi am trying to message you but unable to pm , is there any other way to contact you :)? sorry for the inconvenience.

hk_Reborn - February 19, 2016, 7:53 am

Thank you buddy for this program. I will try to understand how you code it.

D_MuLa - February 19, 2016, 3:40 pm

java beast lol nice work though haze. looks good

+Haze - February 20, 2016, 8:27 pm

(Feb 19, 2016 08:53 AM)hk_Reborn Wrote: [\[CITE\]](#) Thank you buddy for this program. I will try to understand how you code it.

(Feb 19, 2016 04:40 PM)D_MuLa Wrote: [\[CITE\]](#) java beast lol nice work though haze. looks good
Thanks guys :D I appreciate it

UbexHD - September 19, 2016, 7:19 pm

I dont have enough posts to PM you but am very interested about your services, can you add me on Skype @ user_109889 to talk more?

MrHappy - October 6, 2016, 2:40 pm

Looks decent man, seen some of your other projects and great work all around.

Captain Steve Rogers - October 7, 2016, 10:15 am

That looks really sexy.

JavaFX <3

+Haze - June 9, 2017, 12:47 am

(Oct 7, 2016 10:15 AM)#Programmer Wrote: [\[CITE\]](#) That looks really sexy.

JavaFX <3

thanks good sir