

Forum:[Hack Forums](#)

Thread: [Tron looking cinema 4D work](#)

Wake - July 31, 2015, 3:35 pm

Some more Cinema 4D work I did tron looking type spheres let me know what you think.

lenaos - July 31, 2015, 3:36 pm

The balls seem to be jagged around the reflections.

Wake - July 31, 2015, 3:38 pm

(Jul 31, 2015 03:36 PM)Ren? Wrote: [\[CITE\]](#) The balls seem to be jagged around the reflections. I never said I was good haha there will be problems with this that other people can do a lot better then me.

thales - July 31, 2015, 3:39 pm

Aren't these very easy to make? Either way, it does look jagged near the interaction points (reflections and stuff), but the lighting and all that seems to be spot on.

Wake - July 31, 2015, 3:42 pm

Yeah these where like the first things I made when I started out on cinema 4D but thats for the feedback means I can go back and make an improvement on them now.

Descriptive - July 31, 2015, 3:53 pm

Looks amazing, may I make it my background for my pc?!

Grin - July 31, 2015, 3:56 pm

y do they call it 4D? it's very clearly 3d.

Wake - July 31, 2015, 4:08 pm

(Jul 31, 2015 03:56 PM)Grin Wrote: [\[CITE\]](#) y do they call it 4D? it's very clearly 3d. I have no Idea my self I know exactly what you mean suppose Its just the name of the programme.

(Jul 31, 2015 03:53 PM)Descriptive Wrote: [\[CITE\]](#) Looks amazing, may I make it my background for my pc?!

Sure If you want to bud I would be more then happy for you to use It.

?hoenix - July 31, 2015, 4:19 pm

(Jul 31, 2015 03:56 PM)Grin Wrote: [\[CITE\]](#) y do they call it 4D? it's very clearly 3d.The program that his model was created in is called Cinema 4D.

Wake - July 31, 2015, 4:38 pm

(Jul 31, 2015 04:19 PM)?hoenix Wrote: [\[CITE\]](#) The program that his model was created in is called Cinema 4D.

Yeah maybe I just didn't explain this cleary enough haha thanks anyway.

Descriptive - July 31, 2015, 5:06 pm

The edges of the spheres look kind of fuzzy to me? Maybe add sharpness?

Wake - July 31, 2015, 5:23 pm

(Jul 31, 2015 05:06 PM)Descriptive Wrote: [\[CITE\]](#) The edges of the spheres look kind of fuzzy to me? Maybe add sharpness?

Yeah bud thanks for the feedback a few people have said this I can go back and make improvements on this thanks!

Audi RS3 - July 31, 2015, 5:25 pm

<https://www.youtube.com/watch?v=uOuyifGdonA>

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