

Forum:[Hack Forums](#)

Thread: [How to DDOS a DDOS protected server?](#)

QuantumX - August 14, 2015, 8:25 am

Hi guys!

I have a question, is it possible to DDOS a DDOS protected server,
With this protection:

Any help is welcome, this particular server has a really bad community, and since I have my own server, they join my server to annoy my players and they advertise for their server etc etc, they are pissing me off,

Does someone know a solution to still DDOS this server? :|

Greetz,
QuantumX ??

Supreme.tm - August 14, 2015, 8:26 am

You can still DDoS them. Say they have 240Gbps DDoS protection, you would need a attack larger than that to take them down.

topkek80s - August 14, 2015, 9:05 am

Well, the Dominate script should be able to do that. It can take down OVH, blacklotus etc...

Optimal - August 14, 2015, 9:06 am

get a bigger attack then there servers can handle

Down4you - August 14, 2015, 3:40 pm

What is the name of the compagny?

What is hosted on it? (What Game? , TS3?)

Depends of that. With that you will see if it's better to sent on UDP or TCP Based.

QuantumX - August 16, 2015, 2:41 am

(Aug 14, 2015 03:40 PM)Down4you Wrote: [\[CITE\]](#) What is the name of the compagny?
What is hosted on it? (What Game? , TS3?)

Depends of that. With that you will see if it's better to sent on UDP or TCP Based.
Nitrous networks, Garry's mod.. they claim the have 650Gbs DDOS protection. :/

sinden - August 16, 2015, 4:21 am

Well all DDoS protection really is is a certain resistance wall that blocks a certain level of traffic. All DDoS protection can be taken down using different attack methods and a certain level of power. Read up on it and you will understand! :) GL

Posting - August 16, 2015, 5:08 am

I know that site, they resell a datacenter that uses voxes filtering a source flood will down it

TheCloud - August 16, 2015, 5:40 am

Hm i DDoS Blazingfast with 100 Neutrino Bots and the 700GB DDoS protection is down :) I have an idea you send me the ip and i will take down this Person/server :)
or you setup a Http Botnet (Neutrino HTTP , Beta**) The DDoS hits very hard and the bots have very nice features :)

best regards
~TheCloud

Posting - August 16, 2015, 7:26 am

(Aug 16, 2015 05:40 AM)TheCloud Wrote: [\[CITE\]](#) Hm i DDoS Blazingfast with 100 Neutrino Bots and the 700GB DDoS protection is down :) I have an idea you send me the ip and i will take down this Person/server :)
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best regards
~TheCloud
What is this garbage that I have just read

TheCloud - August 16, 2015, 8:15 am

(Aug 16, 2015 07:26 AM)Posting Wrote: [\[CITE\]](#) What is this garbage that I have just read should I demonstrate it to you ?

chlec - August 16, 2015, 9:02 am

You have to find the specific method to take down the server , i can me too down a blazing fast easily

TheCloud - August 16, 2015, 9:06 am

(Aug 16, 2015 09:02 AM)Buz. Wrote: [\[CITE\]](#) You have to find the specific method to take down the server , i can me too down a blazing fast easily
Yea but i can take down First Colo , Link11 too :)

Thuggin - August 16, 2015, 4:11 pm

Its very possible to take anything down but the attack would have to be very large or have a method that bypass the filtering system.

RmVita - August 16, 2015, 4:29 pm

(Aug 16, 2015 02:41 AM)QuantumX Wrote: [\[CITE\]](#) Nitrous networks, Garry's mod.. they claim the have 650Gbs DDOS protection. :/
Bullshit claim.
Max 100gbps.

D4T4B4S3 - August 16, 2015, 4:48 pm

Well basically, if a server, for example, has some 200gbps DDoS, you can beat it with a botnet that has bots that can down more than it.

Spoiler [\(Click to View\)](#)
spread bby spread

Posting - August 16, 2015, 6:17 pm

Agian no need for a botnet, a source engine flood will down basically all nitrous network gmod

servers on a single server

Moral™ - August 16, 2015, 6:22 pm

best bet is to use perl bots bc they tend to output a way higher Gbps than nix or even Pma

Vladwp - September 7, 2015, 2:58 pm

you can ddoos ll server on the planet :)

Sumo• - September 7, 2015, 3:46 pm

(Aug 16, 2015 06:17 PM)Posting Wrote: [\[CITE\]](#) Agian no need for a botnet, a source engine flood will down basically all nitrous network gmod servers on a single server

This is what I would recommend you do. There's a new script some guy just released that uses the a2s_player to DDoS with. I don't think many places filter it yet.

Link to it: <http://pastebin.com/J0QKf8GD>

I tested a different script but with the same method and it worked on my OVH so this should work for you.

Gigabot - September 8, 2015, 7:00 pm

(Aug 16, 2015 06:22 PM)KikTools Wrote: [\[CITE\]](#) best bet is to use perl bots bc they tend to output a way higher Gbps than nix or even Pma

Omg ???

Why are you still here? LMAO

dellman - April 4, 2016, 3:44 am

With DDoS protection is there a way to find out if it's in place on the targets server? I'm assuming they are using some sort of hosting company for their website so I guess before sending a DDoS I'd need to know what I'm dealing with right?

I'm new to DDoS but have been paying some attention to it for a while since the ol' Minecraft days!

Thanks in advance

Drunkatwork - April 4, 2016, 5:45 am

add me on skype: live:diederik600

ill see what i can do

popstr917 - April 7, 2016, 2:54 am

(Apr 4, 2016 05:45 AM)Le Foxel Wrote: [\[CITE\]](#) add me on skype: live:diederik600

ill see what i can do

Can you DDoS for me?

(Aug 16, 2015 05:40 AM)TheCloud Wrote: [\[CITE\]](#) Hm i DDoS Blazingfast with 100 Neutrino Bots and the 700GB DDoS protection is down :) I have an idea you send me the ip and i will take down this Person/server :)

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