

Forum:[Hack Forums](#)

Thread: [Minecraft username checker - VB.NET Tutorial.](#)

01010 - October 16, 2015, 12:29 am

1;

Create a new windows form application in vb.net. This is a simple tutorial so it won't be too hard.

2;

Add these things to the form. Make sure you add everything & label as told.

x1 Textbox

x2 Buttons (Name one Check! & Load names)

x2 Labels (Checked: & Available:)

x2 Listboxes

x1 OpenFileDialog

x1 Background worker

3;

Put the things like this or however you want. Only the first four listed things are visually seen.

Place the textbox in the top left & the two buttons right next to it.

Place the two labels under & put two listboxes under accordingly. I will update with pictures at 50 posts.

4;

Double click the form. Add this.

Code Dim file As String

Dim currentWorkerName As String

Dim currentWorkerNameA As Boolean

5;

Double click the first textbox & add this.

Code Private Sub TextBox1_TextChanged(sender As Object, e As EventArgs) Handles

TextBox1.TextChanged

TextBox1.ForeColor = Color.Black

End Sub

6;

Double click the first button & add this.

Code Private Sub Button1_Click(sender As Object, e As EventArgs) Handles Button1.Click

If TextBox1.Text = "" Then

MsgBox("Empty minecraft username!", MsgBoxStyle.Information, "@Available Notification")

Return

End If

Dim wc As New Net.WebClient

Dim res As String

res = wc.DownloadString("https://minecraft.net/haspaid.jsp?user=" + TextBox1.Text)

ListBox1.Items.Add(TextBox1.Text)

If res.Contains("false") Then

TextBox1.ForeColor = Color.LightGreen

ListBox2.Items.Add(TextBox1.Text)

Else

TextBox1.ForeColor = Color.Red

```

End If
End Sub
7;
Double click the second button & add this.
Code Private Sub Button2_Click(sender As Object, e As EventArgs) Handles Button2.Click
    ofd.Filter = "Text Files (*.txt)|*.txt"
    ofd.ShowDialog()
    If Not ofd.FileName = "" Then
        file = ofd.FileName
        bgWorker.RunWorkerAsync()
    End If
End Sub
8;
Double click the background worker (under the form) and add this.
Code Private Sub bgWorker_DoWork(sender As Object, e As
System.ComponentModel.DoWorkEventArgs) Handles bgWorker.DoWork
    If System.IO.File.Exists(file) = False Then
        Return
    End If
    Dim objReader As New System.IO.StreamReader(file)
    Dim count As Integer = 0
    Do While objReader.Peek() <> -1
        count += 1
        currentWorkerName = objReader.ReadLine()
        Dim wc As New Net.WebClient
        Dim res As String
        res = wc.DownloadString("https ://minecraft. net/haspaid.jsp?user=" + currentWorkerName)
        If res.Contains("false") Then
            currentWorkerNameA = True
        Else
            currentWorkerNameA = False
        End If
        bgWorker.ReportProgress(count)
        System.Threading.Thread.Sleep(150)
    Loop
End Sub
9;
add this to bgworker_progresschanged
Code Private Sub bgWorker_ProgressChanged(sender As Object, e As
System.ComponentModel.ProgressChangedEventArgs) Handles bgWorker.ProgressChanged
    ListBox1.Items.Add(currentWorkerName)
    If currentWorkerNameA Then
        ListBox2.Items.Add(currentWorkerName)
    End If
End Sub
10;
Add this to the end.
Code Private Sub Form1_Load(sender As Object, e As EventArgs) Handles MyBase.Load

    End Sub
End Class
-

```

OR, you could copy and paste this whole thing.

Code Public Class Form1

```
Dim file As String
Dim currentWorkerName As String
Dim currentWorkerNameA As Boolean
```

```
Private Sub TextBox1_TextChanged(sender As Object, e As EventArgs) Handles
TextBox1.TextChanged
```

```
    TextBox1.ForeColor = Color.Black
```

```
End Sub
```

```
Private Sub Button1_Click(sender As Object, e As EventArgs) Handles Button1.Click
```

```
    If TextBox1.Text = "" Then
```

```
        MsgBox("Empty minecraft username!", MsgBoxStyle.Information, "@Available Notification")
```

```
        Return
```

```
    End If
```

```
    Dim wc As New Net.WebClient
```

```
    Dim res As String
```

```
    res = wc.DownloadString("https ://minecraft. net/haspaid.jsp?user=" + TextBox1.Text)
```

```
    ListBox1.Items.Add(TextBox1.Text)
```

```
    If res.Contains("false") Then
```

```
        TextBox1.ForeColor = Color.LightGreen
```

```
        ListBox2.Items.Add(TextBox1.Text)
```

```
    Else
```

```
        TextBox1.ForeColor = Color.Red
```

```
    End If
```

```
End Sub
```

```
Private Sub Button2_Click(sender As Object, e As EventArgs) Handles Button2.Click
```

```
    ofd.Filter = "Text Files (*.txt)|*.txt"
```

```
    ofd.ShowDialog()
```

```
    If Not ofd.FileName = "" Then
```

```
        file = ofd.FileName
```

```
        bgWorker.RunWorkerAsync()
```

```
    End If
```

```
End Sub
```

```
Private Sub bgWorker_DoWork(sender As Object, e As
System.ComponentModel.DoWorkEventArgs) Handles bgWorker.DoWork
```

```
    If System.IO.File.Exists(file) = False Then
```

```
        Return
```

```
    End If
```

```
    Dim objReader As New System.IO.StreamReader(file)
```

```
    Dim count As Integer = 0
```

```
    Do While objReader.Peek() <> -1
```

```
        count += 1
```

```
        currentWorkerName = objReader.ReadLine()
```

```
        Dim wc As New Net.WebClient
```

```
        Dim res As String
```

```
        res = wc.DownloadString("https ://minecraft. net/haspaid.jsp?user=" + currentWorkerName)
```

```
        If res.Contains("false") Then
```

```
            currentWorkerNameA = True
```

```
        Else
```

```

        currentWorkerNameA = False
    End If
    bgWorker.ReportProgress(count)
    System.Threading.Thread.Sleep(150)
Loop
End Sub

```

```

Private Sub bgWorker_ProgressChanged(sender As Object, e As
System.ComponentModel.ProgressChangedEventArgs) Handles bgWorker.ProgressChanged
    ListBox1.Items.Add(currentWorkerName)
    If currentWorkerNameA Then
        ListBox2.Items.Add(currentWorkerName)
    End If
End Sub

```

```

Private Sub Form1_Load(sender As Object, e As EventArgs) Handles MyBase.Load

```

```

End Sub

```

End Class Hope this helped. Credits to that guy for the code.

BahNahNah - October 16, 2015, 12:33 am

(Oct 16, 2015 12:29 AM)01010 Wrote: [\[CITE\]](#) 10;

Add this to the end.

```

Code Private Sub Form1_Load(sender As Object, e As EventArgs) Handles MyBase.Load

```

```

End Sub

```

```

End Class

```

Why?

Why add an empty function to the end of the code?

01010 - October 16, 2015, 12:35 am

(Oct 16, 2015 12:33 AM)BahNahNah Wrote: [\[CITE\]](#) Why?

Why add an empty function to the end of the code?

I don't know why I did that haha

I'm still a beginner at this so I don't know a lot about how to code.

o??law - October 16, 2015, 6:07 am

(Oct 16, 2015 12:35 AM)01010 Wrote: [\[CITE\]](#) I don't know why I did that haha

I'm still a beginner at this so I don't know a lot about how to code.

You just regurgitated this thread <https://hackforums.net/showthread.php?tid=5022866> and the only thing different is that you literally broke down the steps to copying and pasting with zero explanation (albeit very easy) as to what anything does...

01010 - October 17, 2015, 10:14 pm

I was trying to explain his thread a little better.

Nonetheless, I'll update mine with some explanation to what the code does.

Lone - October 17, 2015, 10:58 pm

(Oct 16, 2015 06:07 AM)o??law Wrote: [\[CITE\]](#) You just regurgitated this thread

<https://hackforums.net/showthread.php?tid=5022866> and the only thing different is that you literally broke down the steps to copying and pasting with zero explanation (albeit very easy) as to what anything does...

He even posted in the thread what he was going to do.. Its not like he was trying to be sneaky.

Earn - *October 19, 2015, 1:58 am*

I wouldn't recommend anyone to use this code. It is very unreliable.