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Thread: [\[C++\] How to Read Process Memory +Address/offsets](#)

Walkirio - November 22, 2015, 12:02 pm

Hello guys.

I was interested to join in this fantastic world of "games cheat/trainer".

I know c++ but i dont know how to take the address/offsets and how to use it.

I know the funcs to RPM,but then what i have to do ?

Because when i put an Address and try to get the life or other shits i get value like "-91929449 ecc.."

If you can give me some tutorial on some simple games or other things i will appreciate.

(My english is bad so dont judge me ?)

Nymphetamin - November 22, 2015, 5:44 pm

Post your example of ReadProcessMemory and if you're doing it wrong, I'll tell you.

Walkirio - November 23, 2015, 7:12 am

(Nov 22, 2015 06:44 PM)Nymphetamin Wrote: [\[CITE\]](#) Post your example of ReadProcessMemory and if you're doing it wrong, I'll tell you.DWORD address = 0x100579C;

```
int HP = 0;
DWORD pid;
HWND hwnd;
    hwnd = FindWindow(NULL,L"Minesweeper");
if(!hwnd)
{
    cout <<"Window not found!\n";
    cin.get();
}
else
{
    GetWindowThreadProcessId(hwnd,&pid);
    HANDLE phandle = OpenProcess(PROCESS_VM_READ,0,pid);
    if(!phandle)
    {
        cout <<"Could not get handle!\n";
        cin.get();
    }
    else
    {
        while(1)
        {
            ReadProcessMemory(phandle,(void*)address,&HP,sizeof(HP),0);
            cout << HP << "\n";
            Sleep(1000);
        }
        return 0;
    }
}
```

THE ADDRESS is a number like -29134914,when it should be 100 or less.

Nymphetamin - November 23, 2015, 7:33 am

First are you sure it's an int and not a byte or short? Or float? Second, why would Minesweeper have HP? What is HP? What is 100?

Are you 100% certain that 0x100579C is the correct address?