

Forum:[Hack Forums](#)

Thread: [Hiding an executable file in another program.](#)

HitSweMan - December 26, 2015, 3:27 pm

The title was very confusing and sorry if I confused you. I could not find a better one.

Im very VERY new to C++. I did a simple program and I want a .exe file to be runned when I open the program. What I mean is I don't want a binder becuase they always give false information. I want it to look clean.

read this: I made a ForceOP program from Minecraft but I want an .exe file already done to be runned when I open my "ForceOP". Would it be possible to do this in C++? Like embed it in the file in the source?

Thanks!

Russ. - December 26, 2015, 4:17 pm

So you want your .exe to open another .exe and start it?

Ronan. - December 26, 2015, 4:26 pm

If you're not all that experienced then save yourself the trouble of embedding the program and have it uploaded to a cloud service.

Download/execute it within your program as a bundle for 'updates'.

Russ. - December 26, 2015, 4:32 pm

(Dec 26, 2015 05:26 PM)Ronan. Wrote: [\[CITE\]](#) If you're not all that experienced then save yourself the trouble of embedding the program and have it uploaded to a cloud service.

Download/execute it within your program as a bundle for 'updates'.

Unless the file is already on the computer, than you just execute the process. I think he means what you are talking about so yeah just Download and execute it.

HitSweMan - December 27, 2015, 3:55 am

Thanks for the respond. There is serveral methods on how to do this, i know.

I can upload the file and then download it and execute it when I open the file that I myself made, for this example ForceOP.

What im asking if there is a way to "add" the file to the program and run it when I run my program "ForceOP".

For exmaple before I compile my source code to my program "ForceOP" I have the .exe in it and it will run whe I start ForceOP. Downloaders are known to get fake detections thats why I want it embedded.

Is this possible? If would anyone be kind enough to help me? Links or hints.

Thanks!