

Forum:[Hack Forums](#)

Thread: [Way to abuse votifier and get unlimited rewards?](#)

ILLogical - December 27, 2015, 10:43 am

Is there a way to abuse the votifier plugin and get unlimited rewards for my account on a server?

NotMyName123 - December 27, 2015, 10:54 am

I use to abuse it a while back ago with VPNs, if they made it so your username can only vote once a day just use alts with VPNs..

thehen101 - December 27, 2015, 1:35 pm

You have just given me the most amazing idea for a product to make. Input alts and proxies and it would automate the process for you (but you would need to do the captchas) How much/would you pay for a product like this?

Intel - December 27, 2015, 1:35 pm

(Dec 27, 2015 02:35 PM)thehen101 Wrote: [\[CITE\]](#) You have just given me the most amazing idea for a product to make. Input alts and proxies and it would automate the process for you (but you would need to do the captchas) How much/would you pay for a product like this?

No, that's impossible. Never been done before.

w?????illiam???? - December 27, 2015, 1:36 pm

I'm sure someone could make a program to use <http://www.deathbycaptcha.com/user/login> (Captcha solving API) and 2 lists, one containing usernames, and the other containing unique HQ proxies. Might cost you a bit.

Muslims - December 27, 2015, 1:38 pm

(Dec 27, 2015 02:35 PM)Daneel Olivaw Wrote: [\[CITE\]](#) No, that's impossible. Never been done before.

not sure if you are joking or not.

You can either make it in Java or C# and use DeathByCaptcha.

It can be made using SentryMBA as well I think, it is by making the username field as the email field and using a list of usernames and a proxy list including DeathByCaptcha.

thehen101 - December 27, 2015, 1:39 pm

(Dec 27, 2015 02:35 PM)Daneel Olivaw Wrote: [\[CITE\]](#) No, that's impossible. Never been done before.

It was in the Zombo client, I could use my automated JD-GUI copier to just copy it out and then I could sell it.

(Dec 27, 2015 02:38 PM)Muslims Wrote: [\[CITE\]](#) not sure if you are joking or not.

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It is impossible to do outside of the minecraft environment, yes.

(Dec 27, 2015 02:36 PM)William. Wrote: [\[CITE\]](#) I'm sure someone could make a program to use <http://www.deathbycaptcha.com/user/login> (Captcha solving API) and 2 lists, one containing usernames, and the other containing unique HQ proxies. Might cost you a bit.

Only thing is they are a bit iffy on accepting PayPal, and only PlanetMinecraft uses the type of capatchas that DeathByCapacatchat is compatible with; it would probably be more effective if you

just made the end user fill them in themselves.

Muslims - December 27, 2015, 1:41 pm

(Dec 27, 2015 02:39 PM)thehen101 Wrote: [\[CITE\]](#) It was in the Zombo client, I could use my automated JD-GUI copier to just copy it out and then I could sell it.

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what?

I don't understand, but I think registering a shit ton of users on a specific server, then setting up the websites on a program and using a username list as well as a proxy list, get the rewards on alts, then send to main?

thehen101 - December 27, 2015, 1:45 pm

(Dec 27, 2015 02:41 PM)Muslims Wrote: [\[CITE\]](#) what?

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Here is how I propose it works:

- 1 A random proxy is selected.
- 2 Bot joins server.
- 3 Bot joins owner's faction and does /f home.
- 4 Different thread opens up a web browser (in the background), enters the bot's username and then prompts the user to fill in a captcha. It does this for all the donation links for a server.
- 5 Bot drops items and leaves the game.
- 6 A different alt is assigned to the bot.
- 7 Go to step one.

The only thing is, is that the proxies have to be fully anonymous AND not take 2 minutes to load a page. Also if you're using public proxy lists, someone may have already used that proxy to vote.

Intel - December 27, 2015, 1:46 pm

(Dec 27, 2015 02:39 PM)thehen101 Wrote: [\[CITE\]](#) It was in the Zombo client, I could use my automated JD-GUI copier to just copy it out and then I could sell it.

Well of course it was in Mineman client. Mineman client is everything. We can't hold the rest of the community to our standards, now can we?