Forum:Hack Forums

Thread: Arma 3 Life - Life Studios

Chrylix - *January 19, 2016, 7:10 am*
Anyone else play this? http://www.arma3-life.com/forum

You need to pass an application process and interview just to be a citizen.

Let me know if anyone else plays, we could meet up in game for some fun. ?

Dcypha - *January 19, 2016, 11:56 am*
I used to got boring. I recommend the one LIRIK plays where its 16+ only

Chrylix - *January 19, 2016, 5:02 pm*
(Jan 19, 2016 12:56 PM)Dcypha Wrote: *[CITE]* I used to got boring. I recommend the one LIRIK plays where its 16+ only
I think that's the one I'm on mate. ?

Yeah it is, I play on the same one buddy.

Fellow Man - *January 19, 2016, 7:54 pm*
How hard is the approval process?

Chrylix - *January 20, 2016, 6:46 am*
(Jan 19, 2016 08:54 PM)Fellow Man Wrote: *[CITE]* How hard is the approval process?
I mean, this is my application that got accepted.

Quote:What is your first name for your RP character? : Dylan

What is your last name for your RP character? : Hall

What's your Arma 3 UID?: 76561198014309031

Have you linked your Steam profile to your forum account (required): Yes!

Is your in-game name, forum name and teamspeak name the same? (If not, you can request it be changed during whitelisting): My TS3 and in-game name will match as my characters full name however I'll get my forum name changed during the white-listing process.

What is your full DoB, and age?: 8th of January 1999 (17)

Have you set your forum profile DOB (Date of Birth), if not you will be postponed?: I have.

Where are you from? : England, United Kingdom in a small town called Bristol.

Do you both speak and understand fluent English?: I do.

In at least 125 words, explain why we should allow you to join Life Studios: I believe I should be allowed to join Life-Studios because I am a Veteran Arma player with years of gameplay experience and an active serious roleplayer. I can bring a lot of experience to the server in the form of my character, I have active knowledge of the rules which I will not break as well as roleplay elements in general. I understand all concepts of roleplay and can demonstrate that in character. I am a very friendly and tolerant person which makes me believe I would benefit the other players if I were to be accepted. I will always spend all of my available gameplay time roleplaying in this community and helping to support other members in any way that I am physically able to do.

In at least 150 words, tell us why you want to join Life Studios: I would like to join Life-Studios because I've never been a part of a serious exclusive Arma roleplay server before, I've only played on public servers with dead communities and this community seems thriving and extremely serious (which is what I've been looking to find for a very long time). From what I've heard, saw and read this community is the best for Arma roleplay which is where I see myself belonging. I want to join a fun roleplay community that isn't full of rule-breakers and "trolls". I love the fact you guys have a custom map and that would definitely be a nice benefit to experience, it's always fun to join an immersive community that doesn't just use the "bog standard" maps like Stratis/Altis with a few NPC's and functions added. I think Life-Studios would be a unique community and a great opportunity for me as a person (and my character) to enjoy.

Give us a background of your RP character in at least 200 words: Dylan Hall had been a simple man with a decent paying job: a regular income, a nice house and a wife. His life had been pretty regular and he had been pretty happy until the recession hit. Then his life spiralled out of his control: his wife left him for an executive with a much higher pay and took everything of value with her – jewellery, joint savings: absolutely anything and everything. Drowning the little money he had left in his sorrows, Dylan decided enough was enough and packed what little of worth his wife had left him in his old pickup truck and drove off into the distance. He drove aimlessly for a while, stopping occasionally and resting before a plan finally came to him – he’d get back at her for leaving him by building a new life; a better life. He drove off again, and eventually bunkered down with one of his younger cousins in Lakeside Valley, scraping together funds and securing himself a job to begin the task of rebuilding his life bigger and better than before. He would show her that he didn't need her, and without her dragging him down in his life he would succeed to follow and fulfil his dreams.

Do you have any previous experience in ArmA Roleplay?: I do indeed, back in Arma 2 I always played Island Life and I've played some Altis Life on random servers recently.

Are you part of any other RP communities?: I used to play a lot of TCG Island Life on Arma 2, Half Life 2 Roleplay on Garry's Mod and SA:MP (San Andreas Multiplayer) roleplay on LS:RP (Los Santos Roleplay) however I just re-built my computer and I'm only now getting back into the Arma roleplay scene. (I'm no longer a part of any RP communities)

You understand that if you plagiarise on your application it will be permanently denied and you will be banned from the community: I understand that.

Have you read and understood our rules?: I have.

How did you find out about us? : Google - I was looking for a good Arma 3 roleplay community and this seemed to be the most active and serious roleplay environment.

Please paste the LINK to the rules here:
http://www.arma3-life.com/forums/index.php?/topic/109408-life-studios-official-rules-last-updated-jan-10-2016/

As well as this, I had to do a 20-30 minute interview/quiz over Teamspeak on the rules without being signed into the forums. It's around an 80% question correct rate to pass. If you fail you won't have to apply again and you can re-take the interview in a week. Good luck ?

Dowls - *January 20, 2016, 4:57 pm*
Although I absolutely hate playing on non-whitelisted servers with fuckboys and griefers I can never be arsed to put in my application and do an interview. Way too much effort.

Venorize - *January 20, 2016, 7:55 pm*
It got boring after a while, the approval process is a pain as well.